

Math Methods for Political Science

Lecture 14: Optimization

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Reminder: local extrema

Let $f : \mathbb{R}^n \rightarrow \mathbb{R}$.

Definition 1 (Local extrema and stationary points)

- If $\exists \delta > 0$ s.t., $\forall x \in (x_0 - \delta, x_0 + \delta) \cap D_f$,
 1. $f(x) \geq f(x_0)$, then x_0 is a **local minimum**,
 2. $f(x) \leq f(x_0)$, then x_0 is a **local maximum**.

If 1. or 2. is true, then x_0 is a **local extremum**.
- x_0 is a **stationary point** if $\nabla f(x_0) = 0$.

Theorem 1 (Gradient and Hessian at local extrema)

If f is differentiable at a local extremum x_0 , then $\nabla f(x_0) = 0$. Furthermore, if x_0 is a stationary point, then

1. $H(x_0)$ positive definite $\implies x_0$ is a local minimum,
2. $H(x_0)$ negative definite $\implies x_0$ is a local maximum.

Definition 2 (Global extrema)

If $\forall x \neq x_0$,

1. $f(x) \geq f(x_0)$, then x_0 is a **global minimum**,
2. $f(x) \leq f(x_0)$, then x_0 is a **global maximum**.

If 1. or 2. is true, then x_0 is a **global extremum**.

Example 1 (Global extrema)

- $f(x, y) = x^2 + y^2$ and $D_f = \mathbb{R} \times \mathbb{R}$
- $f(x) = 2x^3 + 3x^2 - 12x + 4$ and $D_f = [-3, 2]$

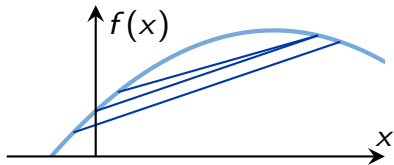
Reminder: concavity and convexity

Definition 3 (Concavity and convexity)

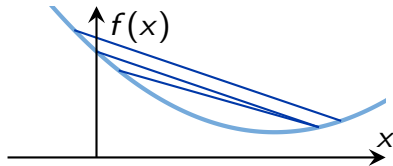
Let $f : \mathbb{R} \rightarrow \mathbb{R}$ and $S \subseteq D_f$. If $\forall x, y \in S$ and $\lambda \in [0, 1]$,

- $f(\lambda x + (1 - \lambda)y) \geq \lambda f(x) + (1 - \lambda)f(y)$, f is **concave** on S ,
- $f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$, f is **convex** on S .

Concave function



Convex function



Theorem 2 (Concavity and convexity)

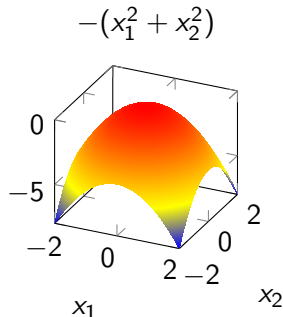
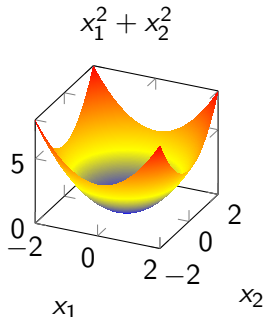
If f is twice continuously differentiable on S , then $f''(x) \leq 0$
 $\forall x \in S \implies f$ is concave/convex on S .

Definition 4 (Concavity and convexity)

Let $f : \mathbb{R}^n \rightarrow \mathbb{R}$ and $S \subseteq D_f$. If $\forall x, y \in S$ and $\lambda \in [0, 1]$,

- $f(\lambda x + (1 - \lambda)y) \geq \lambda f(x) + (1 - \lambda)f(y)$, f is **concave** on S ,
- $f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$, f is **convex** on S .

Note: strict convexity for $<$ instead of \leq and similar for concavity.



Theorem 3 (Sufficient condition for global min/max)

1. If f is convex, then every local minimum is also global.
2. If f is strictly convex, then \exists at most one global minimum.
3. If f is concave, then every local maximum is also global.
4. If f is strictly concave, then \exists at most one global maximum.

Theorem 4 (Hessian)

$\forall x \in D_f,$

1. $H(x)$ positive semidefinite $\iff f$ is convex on $D_f,$
2. $H(x)$ positive definite $\iff f$ is strictly convex on $D_f,$
3. $H(x)$ negative semidefinite $\iff f$ is concave on $D_f,$
4. $H(x)$ negative definite $\iff f$ is strictly concave on $D_f.$

Definition 5 (Optimization problem)

$$\underset{x}{\text{minimize}} \quad f_0(x)$$

$$\text{subject to} \quad f_i(x) \leq b_i, \quad i = 1, \dots, m.$$

- $x = (x_1, \dots, x_n)$ are the **optimization variables**.
- $f_0 : \mathbb{R}^n \rightarrow \mathbb{R}$ is the **objective function**.
- $f_i : \mathbb{R}^n \rightarrow \mathbb{R}, i = 1, \dots, m$ are the **constraint functions**.

Example 2 (Applications)

- | | |
|--|--|
| <ul style="list-style-type: none">■ portfolio optimization<ul style="list-style-type: none">▶ variables: amounts invested in different assets▶ constraints: budget, amount per asset, return▶ objective: overall risk or return variance | <ul style="list-style-type: none">■ data fitting<ul style="list-style-type: none">▶ variables: model parameters▶ constraints: prior info, parameter bounds▶ objective: measure of misfit or prediction error |
|--|--|

Example 3 (Optimization problem)

You have 8kg of apples, 2.5kg of dough and 6 molds to bake apple turnover and pies.

- Apple turnover: 150g of apple, 75g of dough, sold for 3\$.
- Apple pie: 1kg of apple, 200g of dough, 1 mold, can be divided into 6 slides, each sold 2\$.

What should you bake to maximize your revenue?

- general optimization problem
 - ▶ very difficult to solve
 - ▶ methods involve some compromise, e.g., very long computation time, or not always finding the solution
- exceptions: certain problem classes can be solved efficiently and reliably
 - ▶ least-squares problems
 - ▶ linear programming problems
 - ▶ convex optimization problems

$$\underset{x}{\text{minimize}} \quad \|Ax - b\|^2$$

■ solving least-squares problems

- ▶ analytical solution: $x^* = (A^\top A)^{-1} A^\top b$
- ▶ reliable and efficient algorithms and software
- ▶ computation time proportional to $n^2 m$ (if A is $m \times n$); less if structured
- ▶ a mature technology

■ using least-squares

- ▶ least-squares problems are easy to recognize
- ▶ a few standard techniques increase flexibility (e.g., including weights, adding regularization terms)

$$\begin{array}{ll}\underset{x}{\text{minimize}} & c^\top x \\ \text{subject to} & a_i^\top x \leq b_i, \quad i = 1, \dots, m.\end{array}$$

- solving linear programs
 - ▶ no analytical formula for solution
 - ▶ reliable and efficient algorithms and software
 - ▶ computation time proportional to n^2m if $m \geq n$; less with structure
 - ▶ a mature technology
- using linear programming
 - ▶ not as easy to recognize as least-squares problems
 - ▶ a few standard tricks used to convert problems into linear programs

$$\begin{array}{ll}\underset{x}{\text{minimize}} & f_0(x) \\ \text{subject to} & f_i(x) \leq b_i, \ i = 1, \dots, m.\end{array}$$

- objective and constraint functions are convex:

$$f_i(\lambda x + (1 - \lambda)y) \leq \lambda f_i(x) + (1 - \lambda)f_i(y),$$

$$\lambda \in [0, 1]$$

- includes least-squares problems and linear programs as special cases

- solving convex optimization problems
 - ▶ no analytical solution
 - ▶ reliable and efficient algorithms
 - ▶ computation time (roughly) proportional to $\max(n^3, n^2m, F)$, where F is the cost of evaluating f_i 's and their first and second derivatives
 - ▶ almost a technology
- using convex optimization
 - ▶ often difficult to recognize
 - ▶ many tricks for transforming problems into convex form
 - ▶ surprisingly many problems can be solved via convex optimization