Notes on the Julia Programming Language

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Abstract

This document summarizes my experience with the Julia language. Its main purpose is to document tips and tricks that are not covered in the official documentation.

1 My Setup $(1.1)^1$

Since things are in flux, I find it useful to use the offical JuliaPro installation. My startup file loads the packages OhMyREPL and Revise. Revise comes after packages from the standard libraries, so it does not track changes to those.

1.1 JuliaPro (1.1)

Sometimes JuliaPro gets slow and has trouble updating the REPL screen. Then restarting the computer is the only solution.

1.2 Julia + Editor (1.1)

It appears that the default editor is determined by the system wide file association. No need to set the JULIA_EDITOR environment variable.

¹ Each section is labeled with the Julia version for which it was last updated.

One drawback: Links in the terminal REPL are not clickable. A substantial drawback during debugging. So I end up using BBEdit as my main editor, but do some debugging in Juno. Not ideal.

2 Arrays (1.1)

2.1 Indexing

Extracting specific elements with indices given by vectors:

```
A = rand(4,3,5);
A[CartesianIndex.([1,2], [2,2]), 1] -> A[1,2,1] and A[2,2,1]
Similar to using sub2ind:
idxV = sub2ind(size(A), [1,2],[2,2],[1,1])
A[idxV]
```

To extract a "row" of a multidimensional matrix without hard-coding the dimensions, generate a view using selectdim.

3 Debugging

The Juno debugger stopped working in V.1.1 (invoking it hangs Julia). But the command line debugger may well be the better option. After using Debugger invoke @enter foo(x) to start a debugging session.

Particularly useful:

- bp on error
- bp add func: line with possible restrictions on particular argument types.

4 Formatting

The Formatting package seems to be the best bet. It uses Python like syntax and can format multiple arguments simultaneously (not well documented). Example:

```
fs = FormatExpr("{1:.2f} and {2:.3f}")
format(fs, 1.123, 2)
yields "1.12 and 2.000".
```

5 Modules

5.1 Extending a function in another module (1.1)

The problem:

- Module B defines type Tb and function foo(x :: Tb).
- Module A contains a generic function bar(x) that calls foo(). It should use the foo() that matches the type of x. That is, when called as foo(x:: Tb), we want to call B.foo.

Solution:

- Module A:
 - Define the stub: function foo end
 - Call foo(x) from within bar.
- Module B:
 - Define function foo(x :: Tb)
 - import A.foo
- Now A.bar(x) knows about B.foo() and calls it when the type matches the signature.

See Duck typing when 'quack' is not in 'Base'.

6 Packages

The intended workflow is:

- 1. Make a new package somewhere (in your project folder). push it to github.
- 2. If the package is used somewhere else (general purpose code), place it into the JULIA_PKG_DEVDIR folder (by default ~/.julia/dev/MyPackage). When a package is updated from a registry, this is where the code gets downloaded to. This is also where Julia tracks changes to the code when a package is not registered.
- 3. Edit the code. Once something is in working order, push to github again with a new version number. This is a key point: if the version number does not change, code that gets downloaded from a registry will never know that the package has changed. In particular, if you deploy on a server, the server will not update.

6.1 Creating a package (1.1)

The easiest way is PkgSkeleton.jl. You need to set your github info (user.name etc) using

git config --global user.name YourName

This must be done insite a git directory. Then generate generates the directory structure and the required files (Project.toml etc).

Note: The package name should not end in \blacksquare .jl \blacksquare – this is automatically appended when the package is registered (?).

6.2 Unregistered packages (1.1)

Important point: Unregistered packages need to be added as dependencies "by hand." Pkg cannot track when other packages depend on them. This is a known issue 810.

Adding by hand involves] add <path to github repo> or by making a PackageSpec(name = MyPackage, url = _https://github.com/user/MyPackage.git_) and issuing Pkg.add(pSpec).

Since you cannot register all sorts of small packages (that are frequently updated), most of your code will never be in registered packages. Unless you create your own registry.

Tracking changes in unregistered packages is difficult. For me, the following do not work

- Pkg.update
- Edit source in JULIA_PKG_DEVDIR
- Pkg.rm followed by Pkg.add

What works:

- Restart the REPL. This recompiles the **local** version of the code (not downloading from github, unless perhaps the github version is newer?).
- Pkg.develop. This downloads a copy of the code to JULIA_PKG_DEVDIR. But only if the code does not already exist (or is older, I suppose). Then recompiles. Implicitly, this changes the url in Manifest.toml to the local path where the code resides.
- Unfortunately, Pkg.free does not work, even if a UUID is given ("no versions left" error). To free a package and to fix a specific github commit that is tracked, the package needs to be removed and then added again.
- Editing locally (not in JULIA_PKG_DEVDIR) and then issuing Pkg.develop does not work. Because Julia does not see a new version on github. This is true even if the version number is increased in Project.toml.

So the workflow is:

- Set JULIA_PKG_DEVDIR to point to where you edit the package.
- Edit and test. This works fine as long as no dependencies change. test always uses a freshly compiled version of the package.
- For dependency packages: Pkg.develop(PackageSpec) (issued in the main project's environment). Edits are now tracked in the main project. develop is a setting that persists even after restarting the REPL.

• When the code is supposed to be frozen (e.g. at paper submission), remove and re-add all unregistered packages (to fix their versions to specific github commits).

Unclear: How to deploy the code to another computer?

6.3 Creating a package registry (1.1)

Any registry that lives in ~/.julia/registries is automatically used by Pkg.

In principle, it is easy to create your own registry (see discourse for a guide). But there are problems:

- 1. Entries must be added to the registry by hand. Each package gets an entry line in the registry and a subdirectory in the registry directory with Versions.toml, Deps.toml, Compat.toml, Package.toml.
- 2. Any inconsistencies in the entries will cause the registry to be ignored by Pkg. So this approach is fragile.
- 3. Each time a package is changed or updated, the registry needs to be augmented by hand, including all dependencies.

Fredrik Ekre has an example in his github repo. At this time, the approach is not really workable.

6.4 Multiple Modules in one Package (1.1)

The cleanest approach is sub-modules. One can still import Foo.Bar to only use the sub-module (especially for testing). In the test function, non-exported functions can be called as Bar.f().

6.5 Testing a package (1.1)

Activate the package by issuing activate . in the package's directory (not in src). Then type test.

Placing test code inside a module:

- This can be useful when the test code defines structs that one would like to be able to modify without having to restart Julia all the time. Note that objects defined in tests are no longer visible once Pkg is exited.
- Place the module definition into test. Add push(LOAD_PATH, @__DIR__). This has to be done in each module. Not elegant.

7 Performance

The compiler does not optimize out if false statements. Hence, defining a constant that switches self-testing code on and off does not result in no-ops. Of course, the overhead is quite small.

7.1 Profiling

The output generated by the built-in profiler is hard to read. ProfileView does not compile (1.1).

StatProfilerHTML is a good alternative (1.1). It provides a flame graph with clickable links that show which lines in a function take up most time.

7.2 Type stability

One can automate checking for type stability using the code_warntype() function. Example:

- For function foo(x), call code_warntype(stdout, foo, (Int,1)).
- This can be written to a file by changing the IO argument.
- It generates output even if no issues are found.
- The amount of output generated is overwhelming. Signs of trouble are Union types, especially return types (at Body:).

8 Remote Clusters

How to get your code to run on a typical Linux cluster?

- Get started by writing a simple test script (Test3.jl) so we can test running from the command line.
- Add the Julia binary to the PATH using (on Macos, editing ~/.bash_profile):

```
PATH="/Applications/Julia-1.1.app/Contents/Resources/julia/bin:$PATH"
```

• Then make sure you can run the test script with julia ■full/path/to/Test3.jl■

Now copy Test3.jl to a directory on the cluster and repeat the same.

- You may need to add the Julia binary to the path. On Longleaf (editing ~/.bash_profile):
 export PATH="/nas/longleaf/apps/julia/1.1.0/bin:\$PATH"
- Then run julia "julia/shared/Test3.jl"

Now run the test script via batch file:

```
sbatch -p general -N 1 -J "test_job" -t 3-00 --mem 16384 -n 1 --
mail-type=end --mail-user=lhendri@email.unc.edu -o "test1.out" -
-wrap="julia julia/shared/Test3.jl"
```

8.1 Generate an ssh key

This allows log on without password. Instructions on the web.

Now you can use the terminal to log in with ssh user@longleaf.unc.edu.

8.2 Rsync File Transfer

A reliable command line transfer option is rsync. The command would be something like

rsync -atuzv "/someDirectory/sourceDir/" "username@longleaf.unc.edu:someDirectory' Note: The source dir should end in "/"; the target dir should not.

8.3 Git File Transfer

- 1. Change into the package directory (which is already a git repo).
- 2. Add a remote destination (once): git remote add longleaf ssh://lhendri@longleaf.unc.edu/nas/longleaf/home/lhen
- 3. Initialize the remote directory with a bare repo: git init --bare. Bare means that the actual files are not copied there. It needs to be bare so push does not produce errors later.
- 4. Verify the remote: git remote show longleaf

When files have changed:

- 1. Change into the package directory
- 2. git commit -am ■commit message■
- 3. git push longleaf master

Note that this does not upload any files! So this only works for packages, not for code that should be run outside of packages.

8.4 Running code on the cluster

longleaf uses slurm. This is equivalent to running a julia file.jl command from the terminal.

To run a package, the file should contain:

```
using Pkg
# Now we need to 'add' all unregistered packages
# None of this is automatic. If 'TestPkg2LH' uses 'TestPkgLH', the latter must be
githubUrl = "https://github.com/hendri54/"
pkgNameV = ["TestPkgLH", "TestPkg2LH"] for pkgName in pkgNameV
ps = PackageSpec(name = pkgName, url = githubUrl * pkgName)
Pkg.add(ps)
end
# Now we can finally run the code
using TestPkg2LH
TestPkg2LH.show_version()
```

Before doing any of this, all code must be pushed to github and longleaf.

9 Types (1.1)

I find it easiest to write model specific code NOT using parametric types. Instead, I define type aliases for the types used in custom types (e.g., Double=Float64). Then I hardwire the use of Double everywhere. This removes two problems:

- 1. Possible type instability as the compiler tries to figure out the types of the custom type fields.
- 2. It becomes possible to call constructors with, say, integers of all kinds without raising method errors.

9.1 Constructors (1.1)

Constructing objects with many fields:

• Define an inner constructor that leaves the object (partially) uninitialized. It is legal to have new(x) even if the object contains additional fields.

9.2 Loading and saving (1.1)

using FileIO and extension .jld2 automatically saves in jld2 format. This can save used defined types.

Loading user defined types is more complicated. All modules needed to construct the loaded types need to be known in the loading module and in Main. See Issue 134. It is not possible to use Core.eval(Main, :(using Module)) for unclear reasons.

Implications:

- 1. Each user defined type needs its own load function.
- 2. All dependencies need to imported into Main ■by hand■ for each loaded object.

An alternative is BSON.jl. It has the same limitation.

One could save the ParamVectors in each object and reconstruct the object from those (recursively). This, of course, only works for objects that can be constructed from ParamVectors. Each ParamVector could be stored as a Dict{Symbol, Any}. But even easier: store the ParamVectors directly. Constructing them after loading only requires modelLH. The approach would then be:

- 1. Collect the ParamVectors from all model objects into a Dict{Symbol, ParamVector}. The symbol identifies the associated model object.
- 2. Save the Dict.
- 3. In Main: using modelLH, so that loading works.
- 4. Function that loads the model:
 - (a) Construct the model object with arbitrary default values.
 - (b) Load the ParamVectors.
 - (c) Sync each ParamVector's parameters into the correct model object. Essentially, the model object needs a constructor that accepts a ParamVector.

10 Unit Testing (1.1)

All codes should be in modules because code in Main runs slower, pollutes Main, and it harder to revise. This also applies to test code.

However, placing the <code>@test</code> or <code>@testset</code> portions into the test module causes them not to run sometimes (why?). It also implies that using the test module runs all tests, which is generally unwanted. I therefore place the <code>@test</code> code into a separate file (not inside a module).

Errors in the code to be tested (but not caught by @test) cause the entire test run to crash. Preventing this requires all tests to be enclosed in a @testset. A sequence of @testset does not do the trick. An error in one prevents all others from being run. Nested @testsets produce nested error reports (nice).

@test statements can be placed inside functions. To preserve result reporting, the function should contain a @testset and return its result.

11 Workflow (1.1)

Revise is key. It is now possible to simply use using on any module once. Revise then automatically keeps track of changes. Using includet creates problems for me.