# Knowledge Spillovers and Scale Effects

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#### Issues

- ► What happens when innovation takes labor (a non-reproducible factor)?
- ▶ Then we need a knowledge spillover to sustain growth.
- ► It takes some tricks to prevent the model from exhibiting explosive growth.

# Knowledge Spillovers

#### Ideas Produced From Labor

The previous model had endogenous growth because ideas were produced with constant return from a **reproducible factor**: ideas (embodied in goods).

If ideas are produced from (non-reproducible) labor: there is no sustained growth.

#### Example

Assume  $\dot{N}_t = \eta \ Z_t^{\alpha} \ L_{Rt}^{1-\alpha}$ . Show that the balanced growth rate is 0 unless  $\alpha = 1$ .

#### Knowledge Spillovers

We need a mechanism that offsets diminishing returns to ideas in the production of ideas.

Knowledge spillover: N appears in the innovation production function for N.

This is an **externality**: firms do not pay for the N input.

This is possible because N is non-rival.

The idea: "standing on the shoulders of giants"

Problem: A **knife-edge** parameter assumption is needed for endogenous growth.

- ► Some parameters must sum to 1.
- This is always true because we need constant returns to reproducible factors.

## Knowledge spillover model

Keep everything the same, except the production of ideas:

$$\dot{N}_t = \eta N_t L_{Rt} \tag{1}$$

We show later: linearity in N is required for endogenous growth.

Labor now has 2 uses:

- ightharpoonup produce goods:  $L_E$
- $\triangleright$  produce ideas:  $L_R$

Resource constraint:

$$L = L_{Rt} + L_{Et} \tag{2}$$

Note: this does not change the problems of household, final goods firms, or intermediate input firms.

#### Balanced growth rate

Euler equation is still:  $g(C) = (r - \rho)/\theta$ .

Interest rate is determined by free entry:  $V = \pi/r$ .

But now the cost of creating a new patent is different:

$$\eta N_t V_t = w_t \tag{3}$$

hire a unit of labor and produce a flow of  $\eta N_t$  patents per "period"

#### Balanced growth rate

Wage rate (unchanged):

$$w_t = \frac{\beta}{1 - \beta} N_t \tag{4}$$

Profits earned by monopolists (unchanged):

$$\pi = \beta L_E \tag{5}$$

Sub wage rate into free entry:

$$\eta N_t \frac{\beta L_E}{r} = w = \frac{\beta}{1 - \beta} N_t \tag{6}$$

$$\Longrightarrow$$

$$r^* = (1 - \beta) \eta L_E^* \tag{7}$$

Intuition ...

## Balanced growth rate

Euler equation (unchanged):

$$g^* = g(C) = \frac{(1-\beta)L_E^* - \rho}{\theta} \tag{8}$$

Almost done - just need to find  $L_E$ .

Balanced growth requires

$$g(C) = g(Y) = g(N) \tag{9}$$

Ideas production function:

$$g(N) = \eta L_R^* = \eta (L - L_E^*)$$
 (10)

# Balanced growth

Solve for the growth rate.

$$g(C) = \frac{(1-\beta)L_E^* - \rho}{\theta}$$
$$= \eta(1-L_E^*)$$

 $\Longrightarrow$ 

$$L_E^* = \frac{\theta \eta L + \rho}{(1 - \beta) \eta + \theta \eta} \tag{11}$$

Scale effects: larger economies grow faster.

With population growth, output growth explodes.

#### Growth without scale effects

- ► The previous models do not have balanced growth paths when there is population growth.
- ▶ The reason is the scale effect:
  - ▶ Larger population  $\rightarrow$  more R&D  $\rightarrow$  faster growth.
- Diminishing returns to reproducible factors avoid the scale effect, but also kill endogenous growth.

#### Growth without scale effects

To avoid scale effects, modify the model as follows. Innovation:

$$\dot{N}_t = \eta N_t^{\phi} L_{Rt}$$

$$0 < \phi \le 1$$
(12)

$$0 < \phi \le 1 \tag{13}$$

Demographics:

$$L_t = e^{nt} (14)$$

$$= L_{Rt} + L_{Et} \tag{15}$$

# Balanced growth

From the innovation technology:

$$g(N) = \eta \ N_t^{\phi - 1} \ L_{Rt} \tag{16}$$

Constant growth requires constant  $N^{\phi-1}L_R$  and

$$g(N) = \frac{n}{1 - \phi} \tag{17}$$

The growth rate is "semi-endogenous:" endogenous, but not responding to changes in agents' choice variables.

There are still scale effects:

► Larger economies tend towards higher levels of output per person.

# Avoiding scale effects

It is possible to write down models that have endogenous growth, but no scale effects (growth does not increase with L).

The idea: Prevent innovator profits from increasing with *L*.

One approach: the number of products increases with L exactly so that the market size for each variety remains the same (Young, 1998).

Avoiding scale effects requires knife-edge assumptions like this.

Final Example: Durable Intermediate Inputs

#### **Environment**

We study a final example where intermediates are durable (the model has capital).

Demographics: There is a representative household who lives forever.

Preferences:

$$\int_0^\infty e^{-\rho t} \frac{c_t^{1-\sigma} - 1}{1 - \sigma} dt \tag{18}$$

Endowments: The household works one unit of time at each instant.

### Technologies: Final goods

$$Y_t = AL_t^{\alpha} \int_0^{N_t} x_{j,t}^{1-\alpha} dj = C_t + \int_0^{N_t} I_{j,t} dj + Z_t$$

#### where

- $ightharpoonup I_{i,t}$  is investment in intermediates
- $\triangleright$   $Z_t$  is investment in R&D

#### Technologies: Intermediates

- ▶ Upon invention, the inventor is endowed with  $x_0$  units of  $x_j$ .
- Additional units are accumulated according to

$$\dot{x}_{j,t} = \eta I_{j,t}^{\varphi} - \delta x_{j,t} \tag{19}$$

- ▶  $0 < \varphi < 1$
- $\triangleright$  Diminishing returns imply smooth adjustment of x over time.
- Intermediates are rented to final goods firms at price R<sub>j,t</sub>.

#### Technologies: R&D

New varieties are invented according to:

$$\dot{N}_t = Z_t/\beta \tag{20}$$

where Z denotes goods devoted to R&D.

#### Market arrangements

#### Markets:

- ► Final goods: price 1
- ightharpoonup Labor:  $w_t$
- ► Intermediate input rental: R<sub>i,t</sub>

Each intermediate input producer has a permanent monopoly for his variety.

Free entry into the market for innovation

#### Household

- ▶ Standard, with complicated budget constraint.
- ► Euler:

$$\dot{c}_t/c_t = \frac{r_t - \rho}{\sigma} \tag{21}$$

 $\blacktriangleright \mathsf{TVC} \ \mathsf{lim}_{t\to\infty} e^{-\rho t} u'(c_t) a_t = 0.$ 

# Final goods firm

$$\max AL_{t}^{\alpha} \int_{0}^{N_{t}} x_{j,t}^{1-\alpha} dj - w_{t}L_{t} - \int_{0}^{N_{t}} R_{j,t} x_{j,t} dj$$
 (22)

 $\{y_t, L_t, x_{i,t}\}$  solve the production function and the FOCs

$$w_t = \alpha y_t / L_t \tag{23}$$

$$R_{j,t} = (1-\alpha)AL^{\alpha}x_j^{-\alpha}$$
 (24)

#### Intermediate input producer

Now a truly dynamic problem (j index suppressed)

$$V = \max \int e^{-rt} [R(x_t)x_t - I_t] dt$$

subject to

$$\dot{x} = \eta I_t^{\varphi} - \delta x \tag{25}$$

Hamiltonian:

$$H = R(x)x - I + \mu \left[\eta I^{\varphi} - \delta x\right] \tag{26}$$

### Intermediate input producer

FOCs:

$$\partial H/\partial I = -1 + \mu \eta \varphi I^{\varphi - 1} = 0$$
  
$$\dot{\mu} = (r + \delta) \mu - R'(x) x - R(x)$$

Solution:  $\{I_t, x_t, \mu_t\}$  that solve 2 FOCs and law of motion for x. Boundary conditions:

- ightharpoonup x(0) = 0 given,

## Free entry of innovators

Technology:

$$\dot{N} = \beta^{-1} Z \tag{27}$$

#### Free entry:

- ▶ Spend  $\beta$  dt to obtain  $dN = \beta/\beta$  dt new patents worth V dt.
- **Equate cost and profits:**  $\beta = V$

#### Equilibrium

Objects:  $\{R_{j,t}, x_{j,t}, N_t, I_{j,t}, \mu_{j,t}, y_t, L_t, r_t, c_t, w_t\}$ 

Equilibrium conditions:

- ► Household: Euler (1)
- Final goods firm: 3
- Intermediate goods firm: 3
- Free entry:  $\beta = V = \int e^{-rt} [R(x_t)x_t I_t] dt$
- Market clearing

# Market clearing

- 1. Final goods:  $y = c + NI + \dot{N}\beta$ .
- 2. Intermediates: implicit in notation.
- 3. Labor: L = 1.
- 4. Asset markets: suppressed (details not specified)

#### Case $\varphi = 1$

Assume that the same equilibrium conditions hold for  $\phi=1$  (not obvious).

Then: x and  $\mu$  must be constant over time.

Intermediate input firms:

$$\triangleright \ \partial H/\partial I = 0 \implies \mu = (\eta \varphi)^{-1}$$

$$\dot{\mu} = (r+\delta)\mu - R'(x)x - R(x)$$

Demand function:  $R'(x) = \alpha R(x)/x$ 

Therefore: 
$$R'(x)x - R(x) = -(1-\alpha)R(x) = (r+\delta)\mu$$

With a linear technology, the best approach is to build all x in one shot, then keep x constant.

### Symmetric equilibrium I

With  $\varphi = 1$  there is a symmetric equilibrium because it does not take time to build up the stock of  $x_j$ .

Start from the Euler equation:  $g(c) = (r - \rho)/\sigma$ .

Free entry pins down r:

$$\beta = V = \int_0^\infty e^{-rt} \left[ R(x_t) x_t - I_t \right] dt - \underbrace{\frac{x - x_0}{\eta}}_{I_0}$$
 (28)

Assume  $x_0 = 0$ .

Stationary x:  $I_t = x\delta/\eta$ .

FOC of intermediate firm and demand for x:  $R = \frac{r+\delta}{\eta(1-\alpha)}$ 

# Symmetric equilibrium II

Therefore:

$$\beta = \frac{1}{r} x \left[ \frac{r+\delta}{\eta (1-\alpha)} - \frac{\delta}{\eta} \right] - \frac{x-x_0}{\eta}$$
 (29)

$$=x\frac{r+\delta}{r\eta}\left[\frac{1}{1-\alpha}-1\right] \tag{30}$$

Demand for intermediates:

$$R = A(1-\alpha)L^{\alpha}x^{-\alpha}$$

Now we have 3 equation in (R, r, x) that could, in principle, be solved for the equilibrium values.

# Reading

- ► Acemoglu (2009), ch. 13.
- ► Romer (2011), ch. 3.1-3.4.
- ▶ Jones (2005)

#### References I

- Acemoglu, D. (2009): Introduction to modern economic growth, MIT Press.
- Jones, C. I. (2005): "Growth and ideas," *Handbook of economic growth*, 1, 1063–1111.
- Romer, D. (2011): Advanced macroeconomics, McGraw-Hill/Irwin.
- Young, A. (1998): "Growth without scale effects," *The Journal of Political Economy*, 106, 41.