

Math Camp: Lesson 4

Statistics and Probability

UW–Madison Political Science

August 24, 2018

Why do we mess with statistics?

Why statistics?

There is uncertainty in real-world data

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- How do we estimate those parameters?

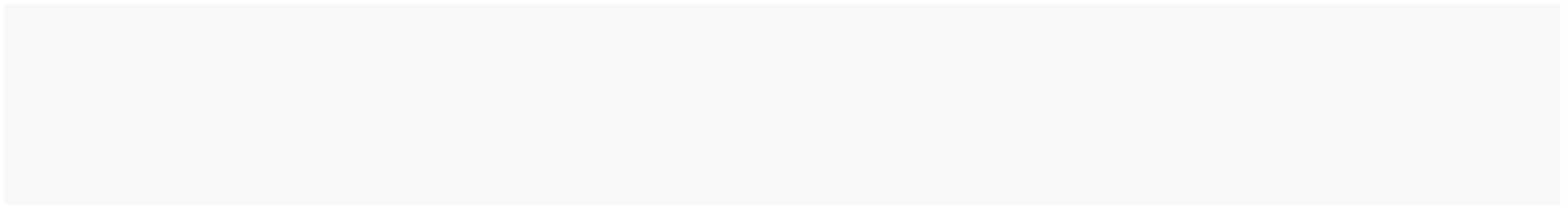
A silly example

Let's flip a coin

If we flip a fair coin, what is the probability that it lands heads up?

Let's flip a coin

Some R code...



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Observed data are influenced by underlying processes

- The coin flip (data) is influenced by an underlying probability of Heads
- There is a systematic component and a random component
- Statistical modeling is (in part) distinguishing systematic forces from random forces

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- We theorize about how politics works
- We collect data
- We make inferences about the processes that influence the data
- Are those inferences consistent with our theories?

Statistics has a role in the scientific process

When we analyze our data, statistics help(s) us interpret what the data show

Statistics and probability

To make inferences about [data generating process](#), we use probability

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- Example: we have some data, but we don't know which process they come from
- We entertain a few possible different **models** (for the process), model A, model B...
- Data may be more probable under one model or another
- We can calculate the probability of the data under each model to pick the best model

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- How certain (meaning, uncertain) are we about our findings?
- Formal theory: actors have uncertain beliefs about the game/other players, which are represented probabilistically

But before we can do any of that

We have to learn some basic math of probability

Agenda

- Counting
- Set theory
- Probability
- Independence, Joint Probability
- Bayes' Theorem
- Looking ahead

Helpful vocabulary

A **random variable** is a realization of a process that is at least partially random (i.e. unpredictable)

- e.g. coin flip, dice roll
- Probability enters statistics through the assumptions we make about the type of randomness in a random variable

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A random variable could have many different potential outcomes (e.g. heads vs. tails). The probability of these outcome could be unequal (e.g. Clinton wins vs. Trump wins).

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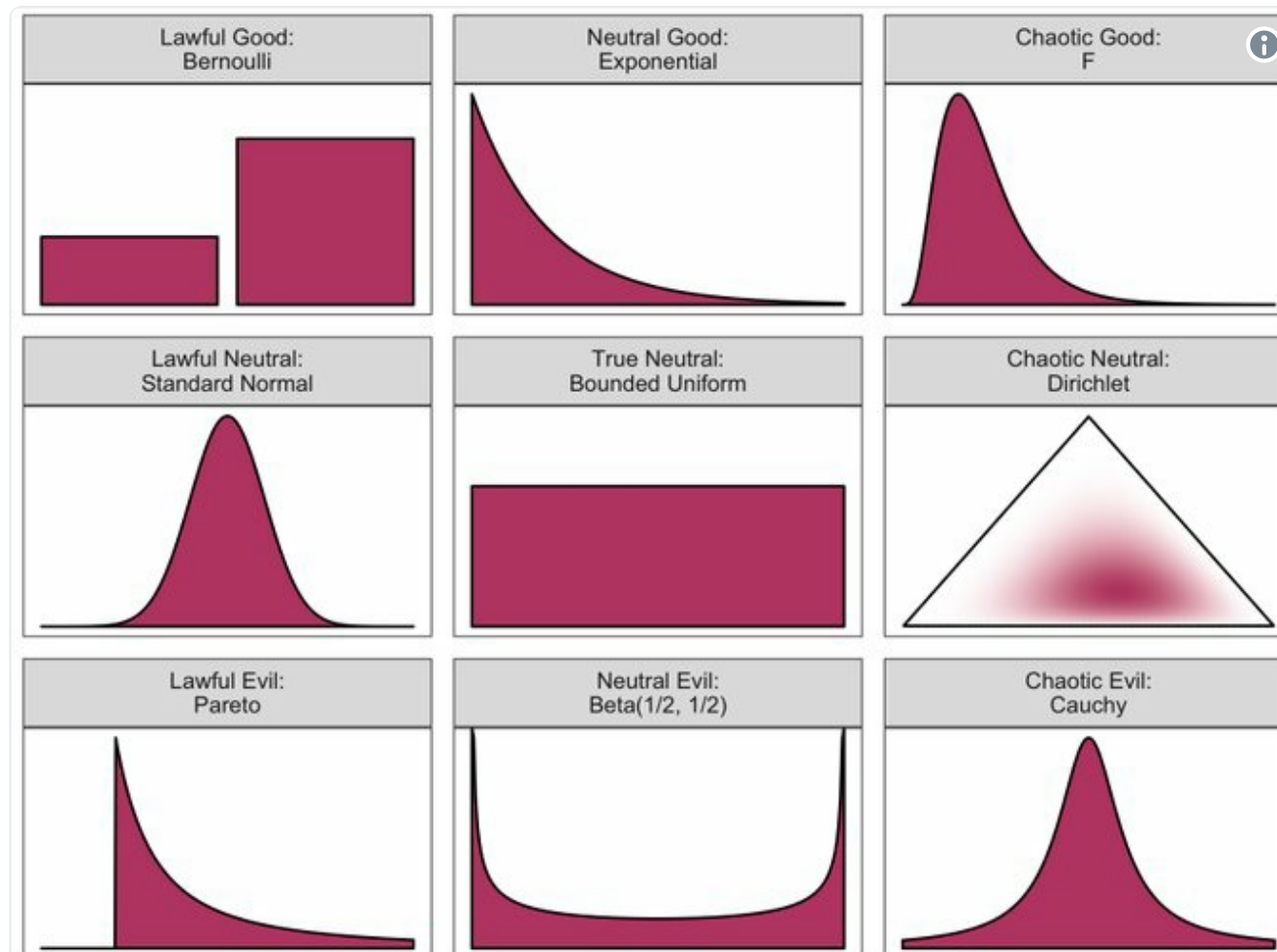
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If we wanted to describe the probability of each potential outcome, we would do so with a probability distribution.

- A probability distribution is a function which maps potential outcomes to the probability of those outcomes.
- x = potential outcome
- $f(x)$ = probability of x
- These matter even for formal (non-statistical) models (e.g. utility shocks)



Mike DeCrescenzo

@mikedecr



Probability distribution alignments

10:28 AM - Mar 8, 2018



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See Mike DeCrescenzo's other Tweets

More about probability distributions

Probability distributions can describe discrete outcomes (coin flips) or continuous outcomes (height, vote margin)

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Probability distributions are fundamentally where all statistical inference happens

- z-scores, p-values
- Prior and posterior beliefs

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$$\prod_{k=1}^K n_k$$

(multiply the n_k 's)

I roll a 6-sided die 4 times. How many unique sets of 4 rolls can I obtain (assuming that different orderings of the same 4 numbers are different events).

Complex counting considerations

Does the order of selection matter? (is $\{1,2\} = \{2,1\}$)

- No ordering: number of Heads in 100 coin flips
- Ordering: expected number of flips to find Heads followed by Tails

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Are selected objects replaced (able to be selected again) or not replaced?

- Replacement: rolling two dice
- No replacement: dealing cards

Ordering with replacement

This is easiest because (a) no need to adjust for "double-counting" and (b) the number of possibilities is always constant.

The number of possible ways to select k elements from a larger pool of n is

$$n \times n \times n \times \dots \times n = n^k$$

Intuition: in each draw, there are n possibilities. Each of n outcomes in one draw can be combined with the n outcomes in any (and all) other draws.

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How many unique paths through a game of Chutes and Ladders

As we add restrictions, counting gets harder

So we have names for different ways of counting

Order, no replacement

Also called [Permutation](#).

The number of ways to select k objects from a pool of n possible objects, where order matters but replacement does not occur.

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For example: number of possible ways to deal a card game, lottery numbers, number of possible rankings in a race

Unordered, No Replacement

Also called **combinations**: The number of possible ways to select k objects from a pool of n possible objects, where order does not matter and replacement does not occur

Intuition: we have fewer possibilities than before, substantively identical elements (A and then B , vs B and then A) are not double counted.

$$\frac{n!}{k!(n-k)!} = \binom{n}{k}$$

For example: survey samples, raffles, possible groups of 2 in a classroom

Unordered, with replacement

The number of possible ways to select k elements from a larger pool of n possible elements, where order does not matter and replacement does occur

$$\frac{(n + k - 1)!}{(n - 1)!k!} = \binom{n + k - 1}{k}$$

Example: Yahtzee dice rolls, the number of heads if you flip a coin n times

Exercises

Imagine we rank the 3 top swimmers in this room.

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Imagine we have 2 identical bicycles for students in this room. You can only win 1 candy. How many combinations of winners?

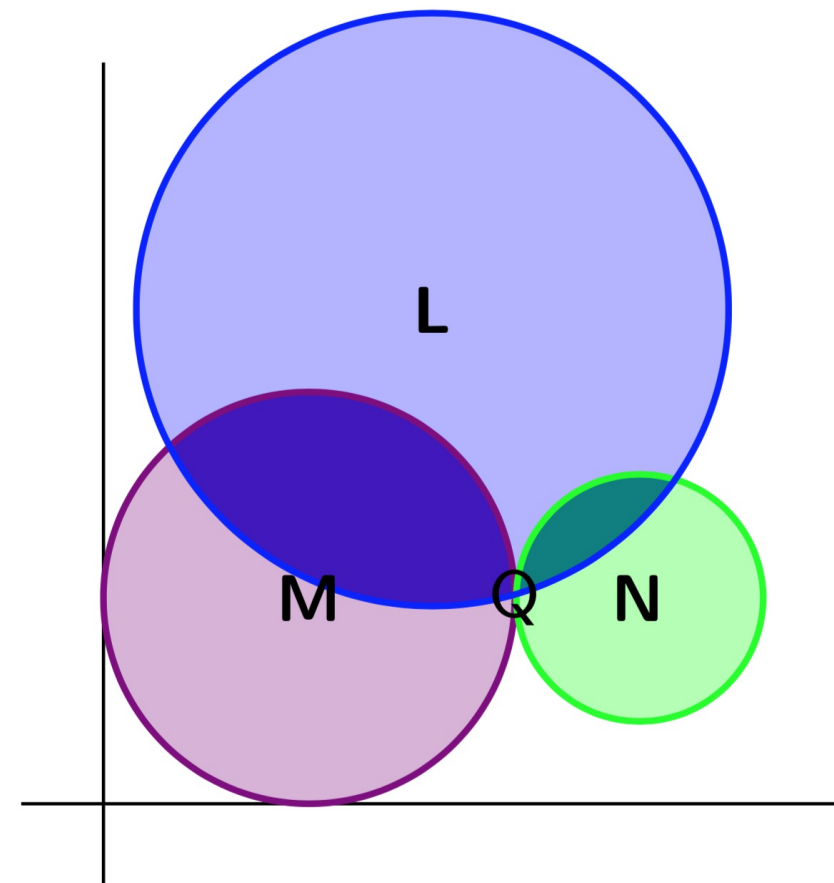
Set theory

Sets

Remember: a **set** is a collection of elements. Could be numbers, units, areas in space...

- $F = \{1, 2, 3, 4\}$
- $G = \{1, 3, 5\}$
- $H = [0, 1] \cup (2, 3)$

What are unions? Intersections? Disjoints?
Subsets? Supersets?



- $P = \{\text{Reagan, Bush41, Clinton, Bush43, Obama, Trump}\}$
- $D = \{\text{Carter, Mondale, Dukakis, Clinton, Gore, Kerry, Obama, HRC}\}$
- $R = \{\text{Reagan, Bush41, Dole, Bush43, McCain, Romney, Trump}\}$
- $I = \{\text{Perot, Nader}\}$

The sample space

The **sample space** (denoted S or Ω) is the set that contains all elements in question.

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Not the same as the set that contains everything. Only the relevant things for what we're currently talking about.

Complementary sets

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$$A^C \equiv X \text{ such that } X \notin A$$

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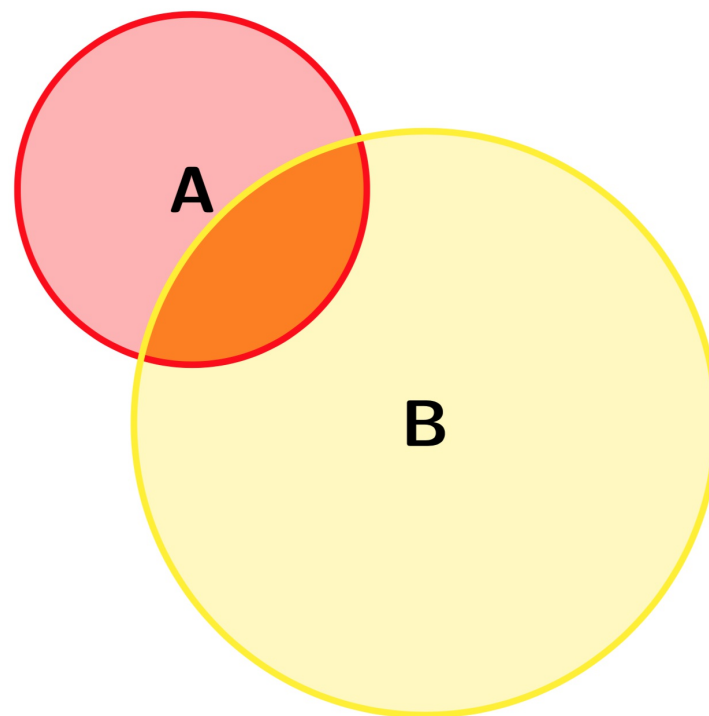
- \emptyset

Making sense?

Probability (beginning with sets)

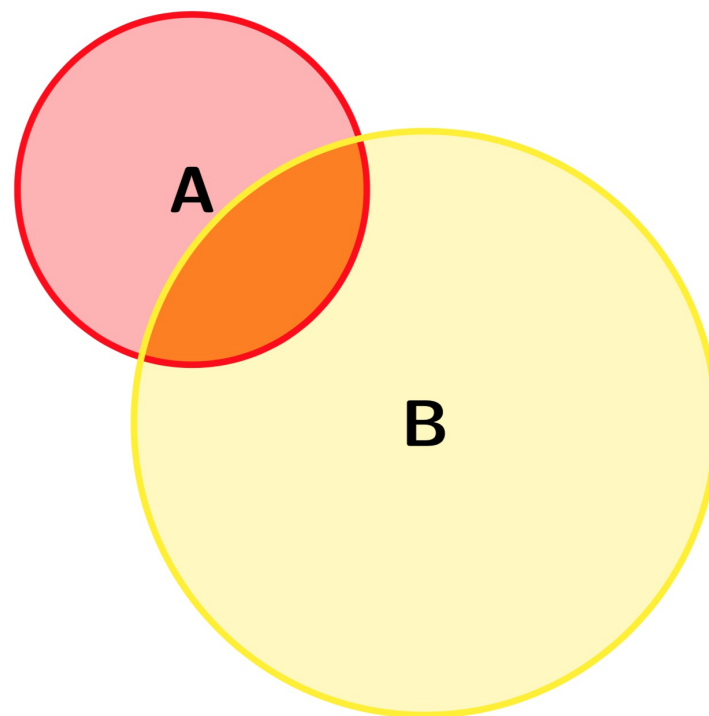
Probability as Sets

We can use sets to represent the probability of events. Total area represents total probability of all events (equal to 1).



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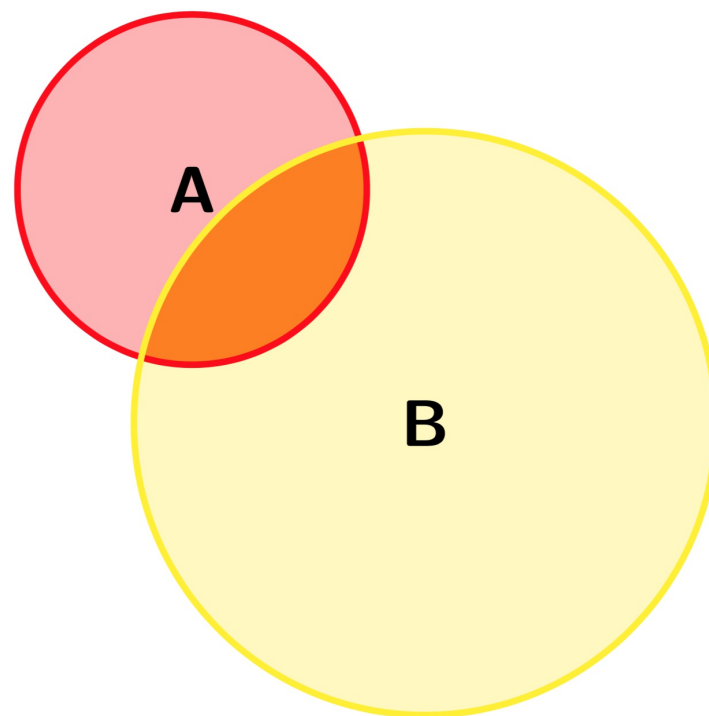
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$\Pr(A)$?

$\Pr(A^C)$?

Let's play cards

We have 4 suits (hearts, diamonds, spades, clubs) and 13 card values (Ace, 2, 3, ..., Jack, Queen, King). Suits and values can both be sets.

[illegible]

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	A	2	3	4	5	6	7	8	9	10	J	Q	K
♥ H													
♦ D													
♠ S													
♣ C													

Total area = 1

Probability of an individual card: $\frac{1}{52}$

Properties of probabilities

Probabilities are strictly bounded on the closed interval $[0, 1]$

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If we had N many exhaustive and mutually exclusive set of potential outcomes, their probabilities sum to 1. Which is to say, something must happen.

$$\sum_{n=1}^N p(A_n) = 1$$

Probability of complements

If Ω contains the set of all potential outcomes, and A is an event that is a subset of the outcome space that occurs with $p(A)$

- What is $p(A^C)$?

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The intuition: Something must happen, either A or not- A

Example of complements

Probability that a random card is a Heart? $p(H) = \frac{1}{4}$

[illegible]

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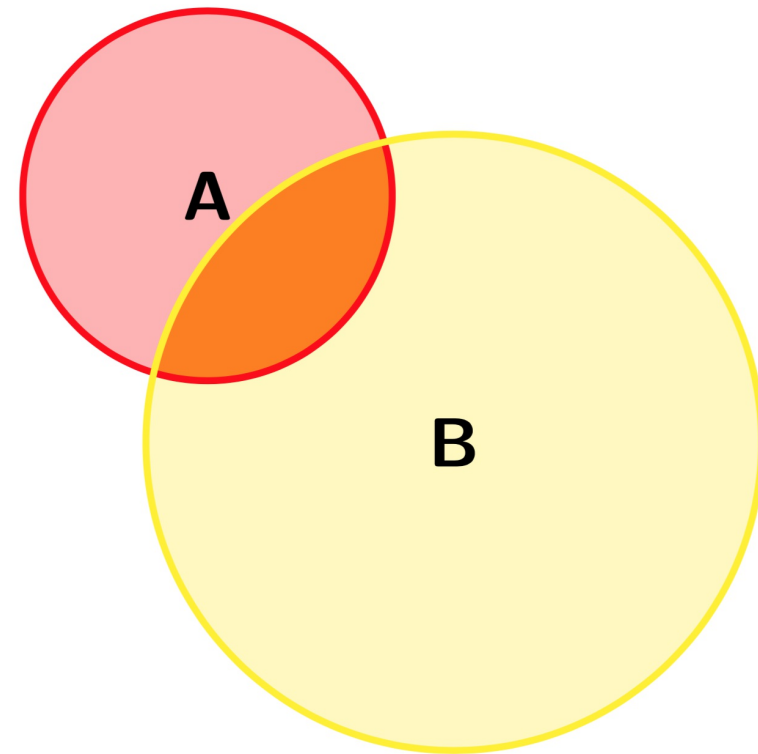
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Probability that a card is not a heart? $1 - p(H) = \frac{3}{4}$

Probability of unions

The probability of $A \cup B$

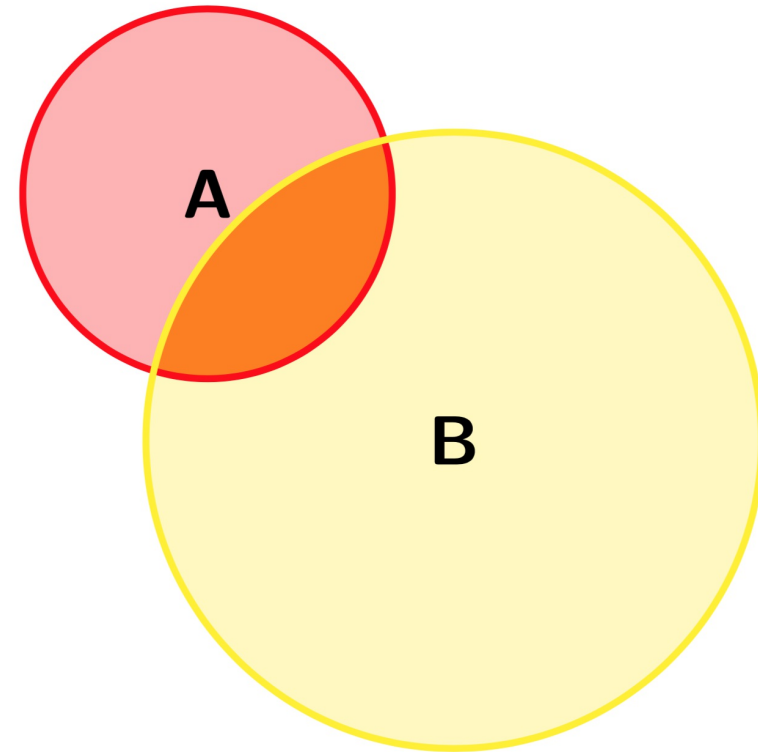
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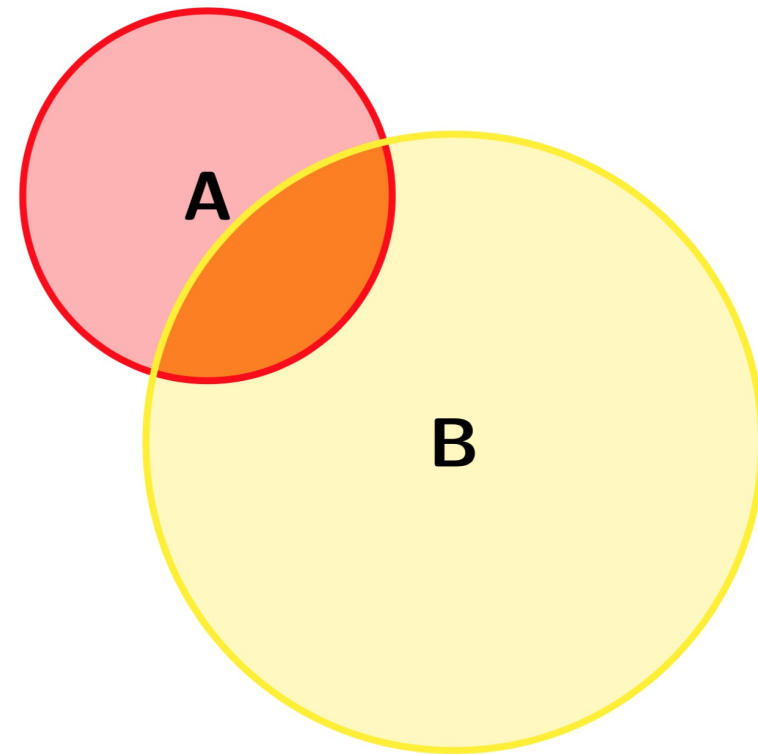


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$$p(A \cup B) = p(A) + p(B) - p(A \cap B)$$

The intuition: the sum of A and B will double count $A \cap B$, so we need to subtract one instance of $A \cap B$

Probability of Unions

What is the probability that we draw a card that is either a heart or a face card?

	A	2	3	4	5	6	7	8	9	10	J	Q	K
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♦ D	White	White	White	White	White	White	White	White	White	White	Red	Red	Red
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♣ C	White	White	White	White	White	White	White	White	White	White	Red	Red	Red

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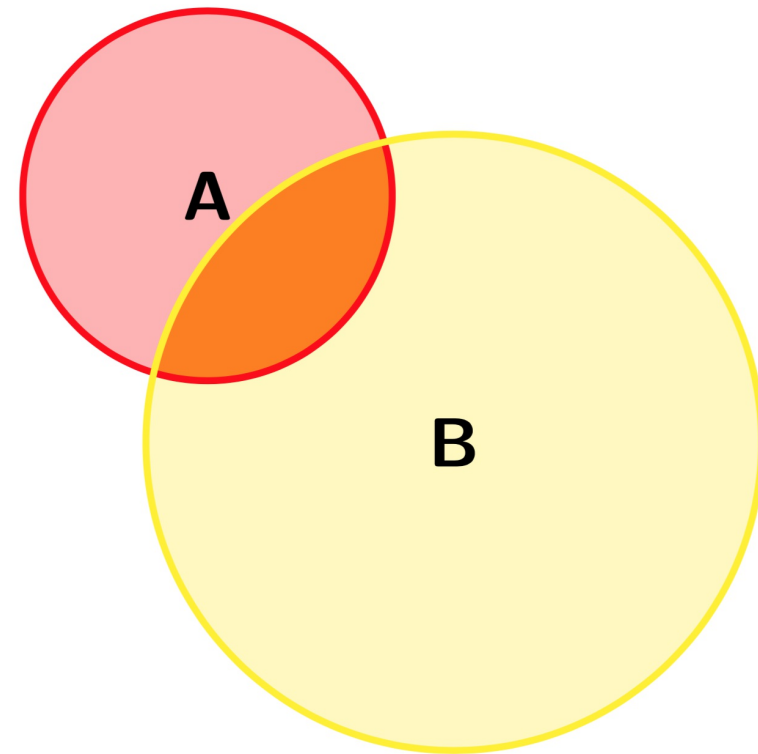
$$p(H \cap F) = ?$$

$$p(H \cup F) = \frac{1}{4} + \frac{12}{52} - \frac{3}{52} = \frac{22}{52}$$

Probability of intersections

The probability of $A \cap B$

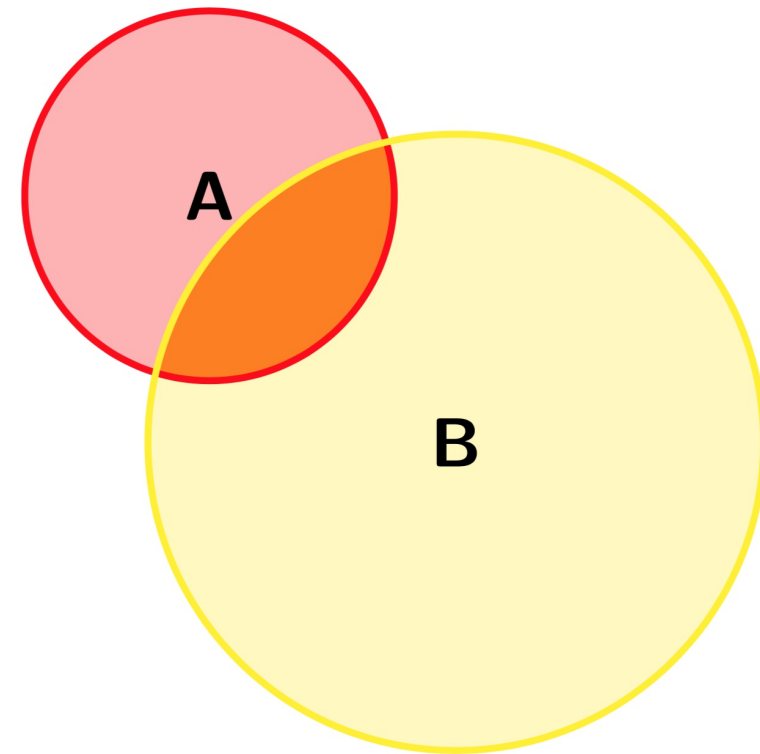
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Probability of intersections

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$$p(A \cap B) = p(A) + p(B) - p(A \cup B)$$

The intuition: We care only about the component that we double counted

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	A	2	3	4	5	6	7	8	9	10	J	Q	K
♥H													
♦D													
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♣C													

$$p(H) = ?$$

$$p(F) = ?$$

$$p(H \cup F) = ?$$

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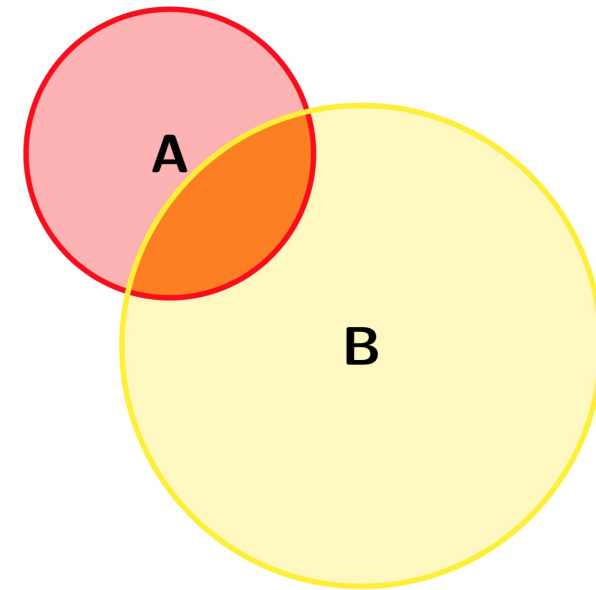
$$p(H \cup F) = ?$$

$$p(H \cap F) = \frac{1}{4} + \frac{12}{52} - \frac{22}{52} = \frac{3}{52}$$

Conditional probability

The probability of A, given B, is expressed as $p(A \mid B)$

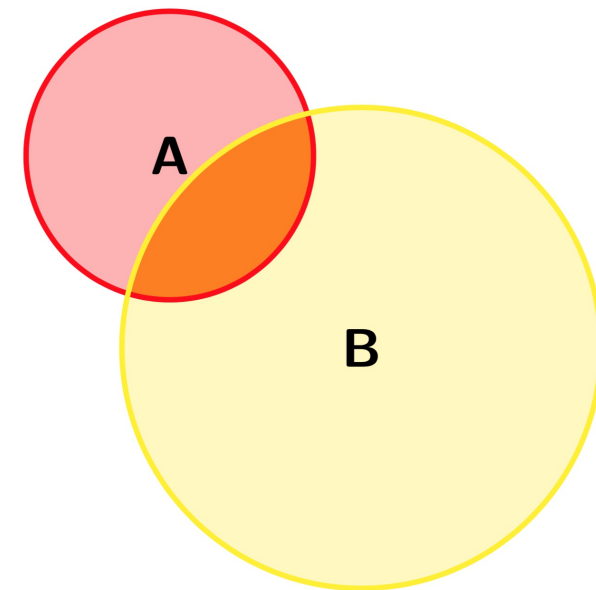
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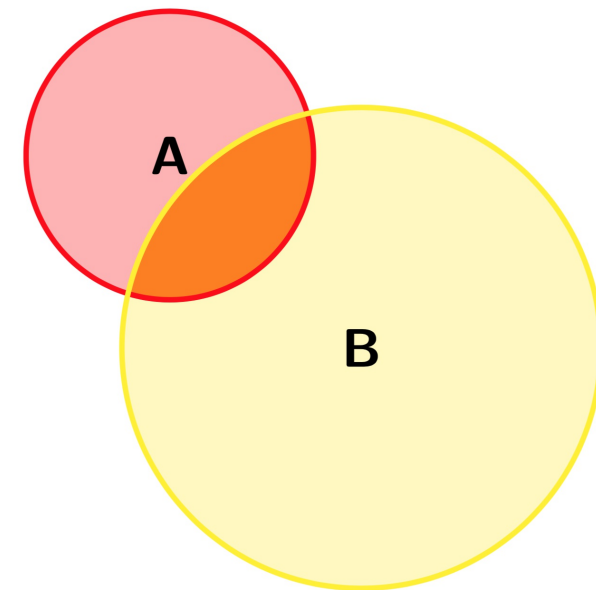
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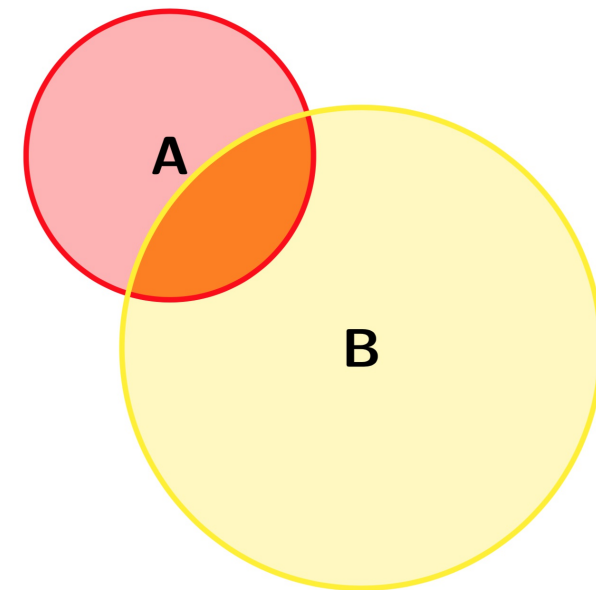
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The intuition:

- If we know that B happened, we only care about the space within B
- the probability that both A and B happen, divided by the probability of B
- $p(\text{intersection}) / p(\text{conditioning event})$

Conditional probability

[illegible]

Conditional probability

	A	2	3	4	5	6	7	8	9	10	J	Q	K
♥H													
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What is the probability of drawing the Ace of Diamonds?

Conditional probability

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- $p(\text{Ace of Diamonds}) = \frac{1}{52}$

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- $p(\text{Ace}) = \frac{4}{52}$
- $p(\text{Ace of Diamonds} \mid \text{Ace}) = \frac{1/52}{4/52} = \frac{1}{4}$

What's the probability?

	A	2	3	4	5	6	7	8	9	10	J	Q	K
♥H													
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$$p(\{8,9,10\})$$

$$p(\{5,6\} \cup \{6,10\})$$

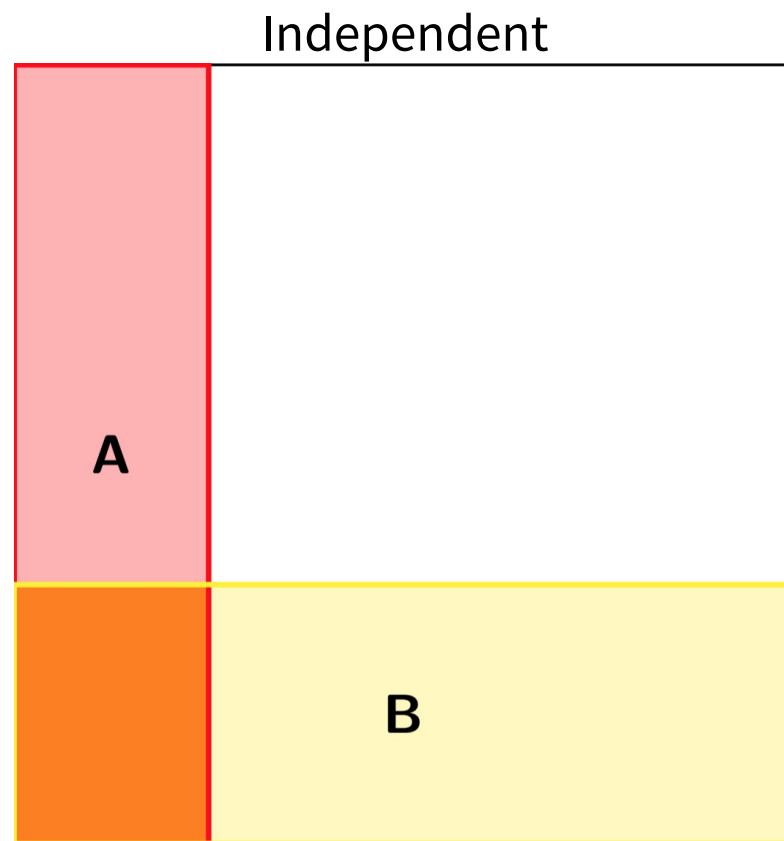
$$p(A \mid H^C)$$

The notion of independence

Two events are **independent** if knowing the outcome of one event does not change the probability of the other

The notion of independence

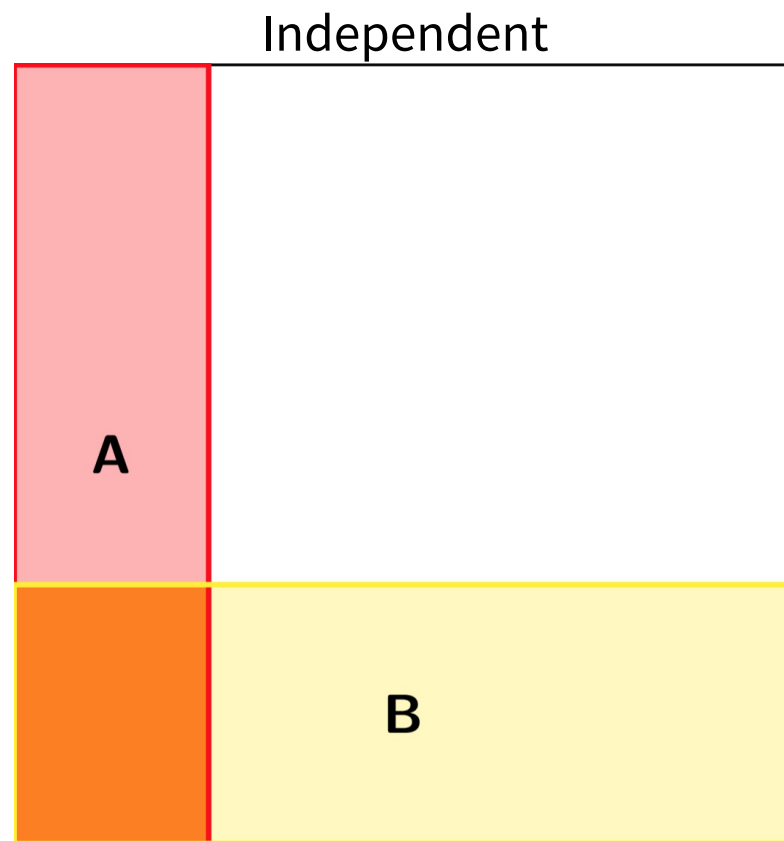
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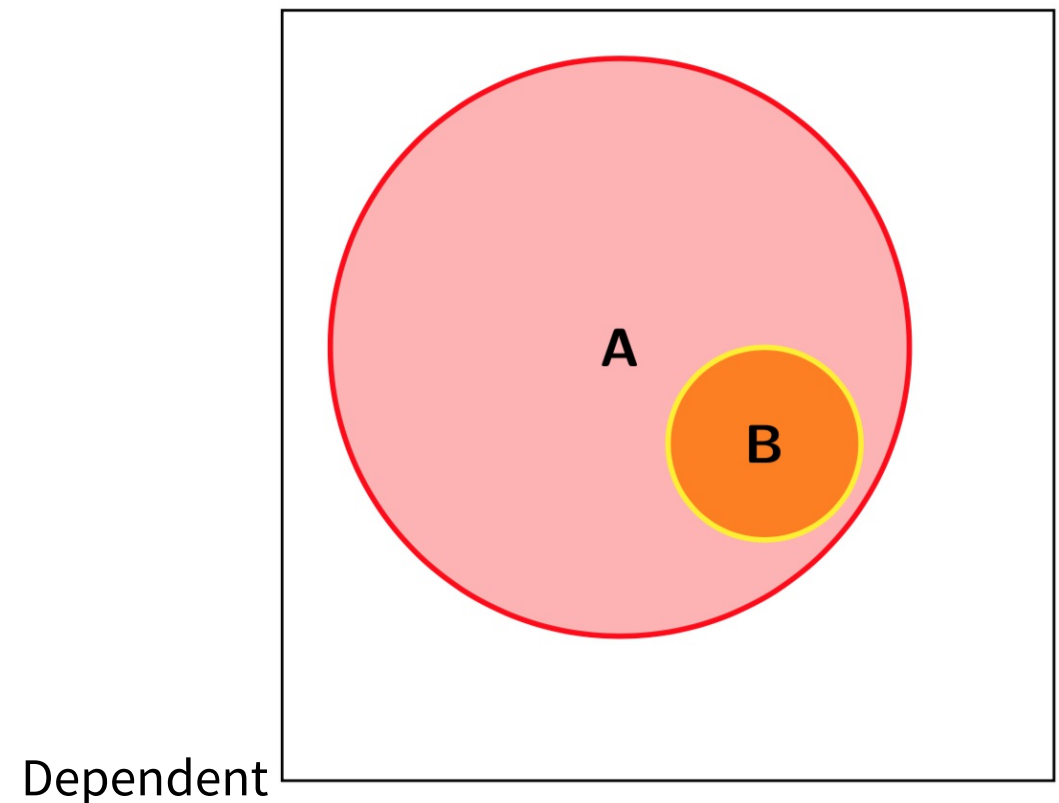
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The notion of independence

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$$p(B) = p(B \mid A)$$



$$p(B) \neq p(B \mid A)$$

Independence of Events

Is drawing a face card independent of drawing a face card?

[illegible]

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$$p(F \mid H) = \frac{3}{13}$$

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$$p(F \mid H) = \frac{3}{13}$$

$$p(F) = \frac{12}{52} = \frac{3}{13}$$

Independence of Events

What about drawing a face card independent of drawing a card greater than 8?

	A	2	3	4	5	6	7	8	9	10	J	Q	K
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Joint probability

What we're doing here is considering the probability of multiple events

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The exact equation for the joint probability depends on whether the events are independent

Joint probability of independent events

This is the easy stuff. If multiple events are independent of one another, the joint probability of all events is the product of the individual probabilities.

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Example, we flip three coins independently of one another. What's the probability of the sequence $\{H, H, H\}$?

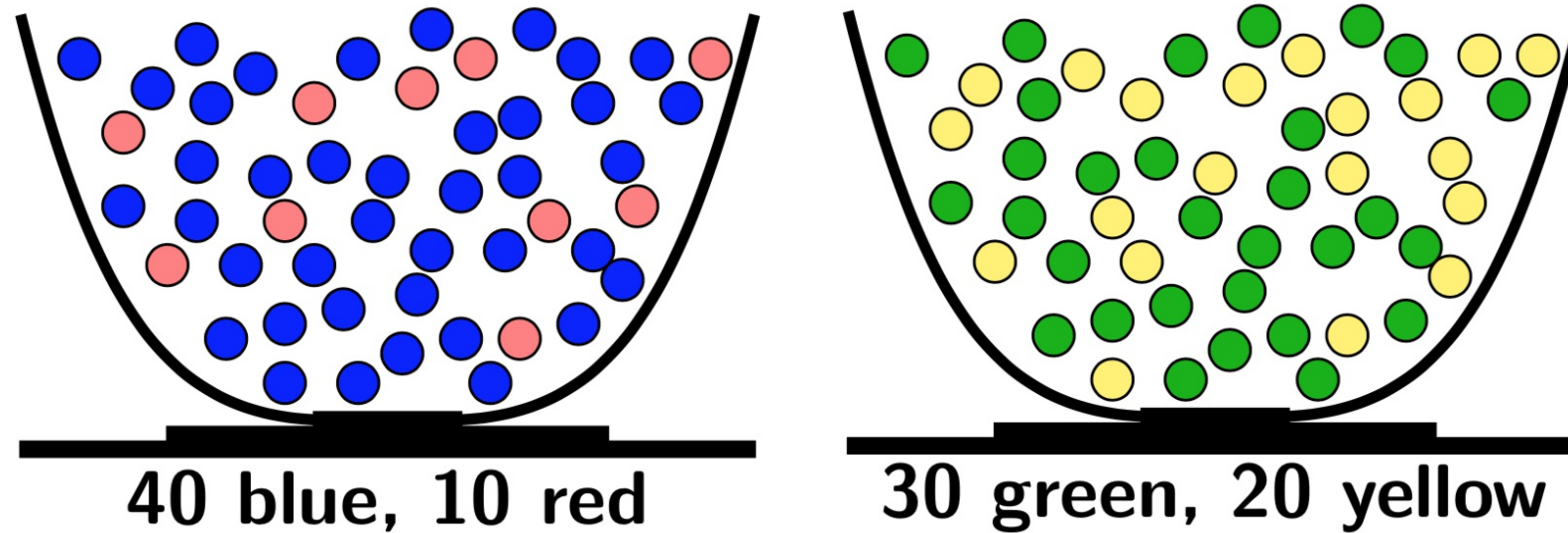
Joint probability of independent events

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$$\begin{aligned} p(H) \times p(H) \times p(H) &= .5 \times .5 \times .5 \\ &= 0.125 \end{aligned}$$

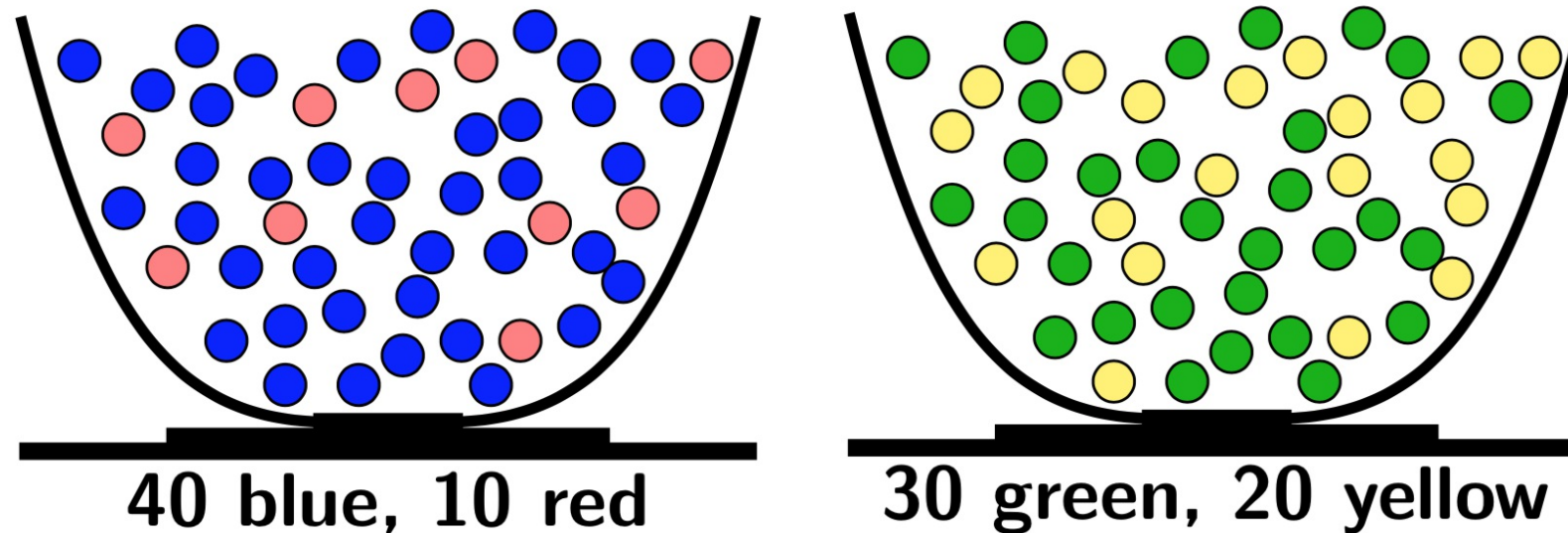
So we've got two bowls



If we draw a ball from each bowl, what is the joint probability of...

- $p(\text{blue}, \text{green}) = ?$
- $p(\text{blue}, \text{yellow}) = ?$
- $p(\text{red}, \text{green}) = ?$
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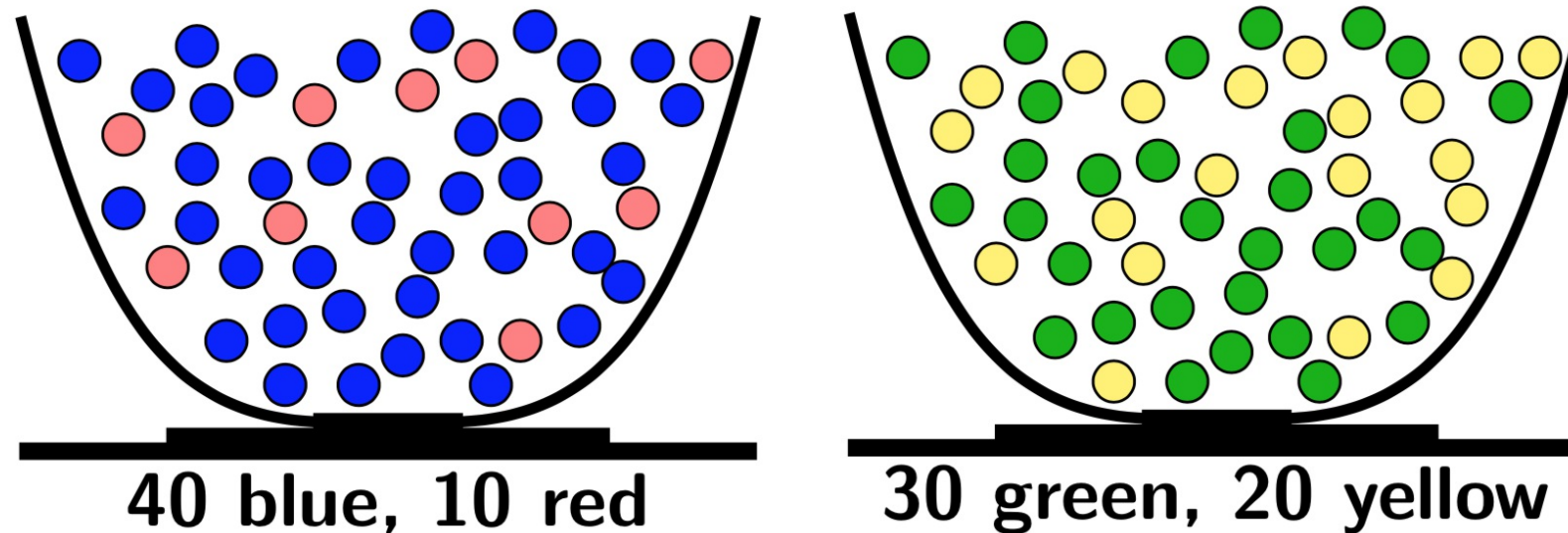
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If we draw a ball from each bowl, what is the joint probability of...

- $p(\text{blue, green}) = \left(\frac{40}{50}\right) \left(\frac{30}{50}\right) = (.8)(.6) = .48$
- $p(\text{blue, yellow}) = \left(\frac{40}{50}\right) \left(\frac{20}{50}\right) = (.8)(.4) = .32$
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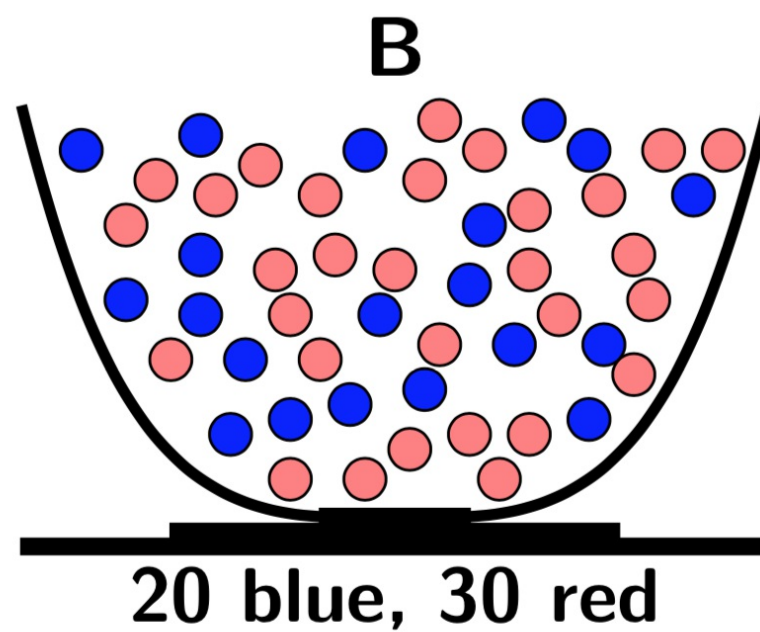
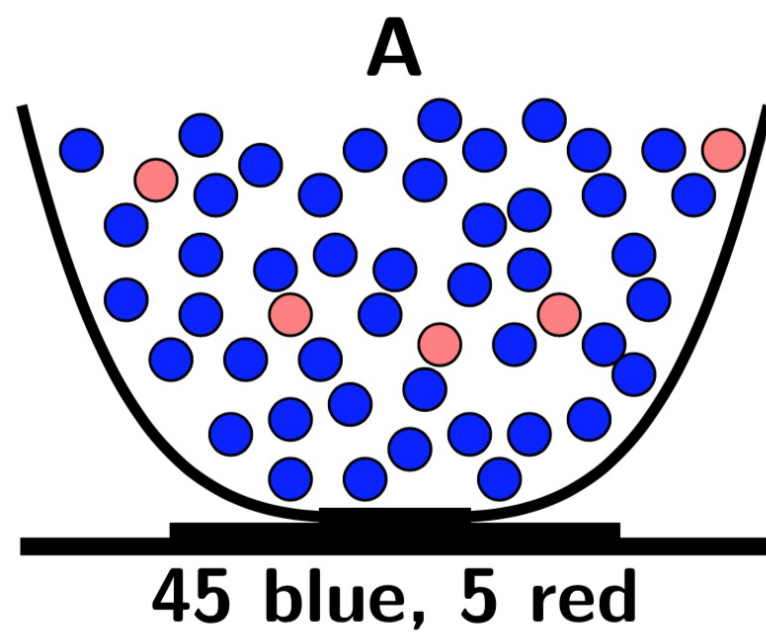


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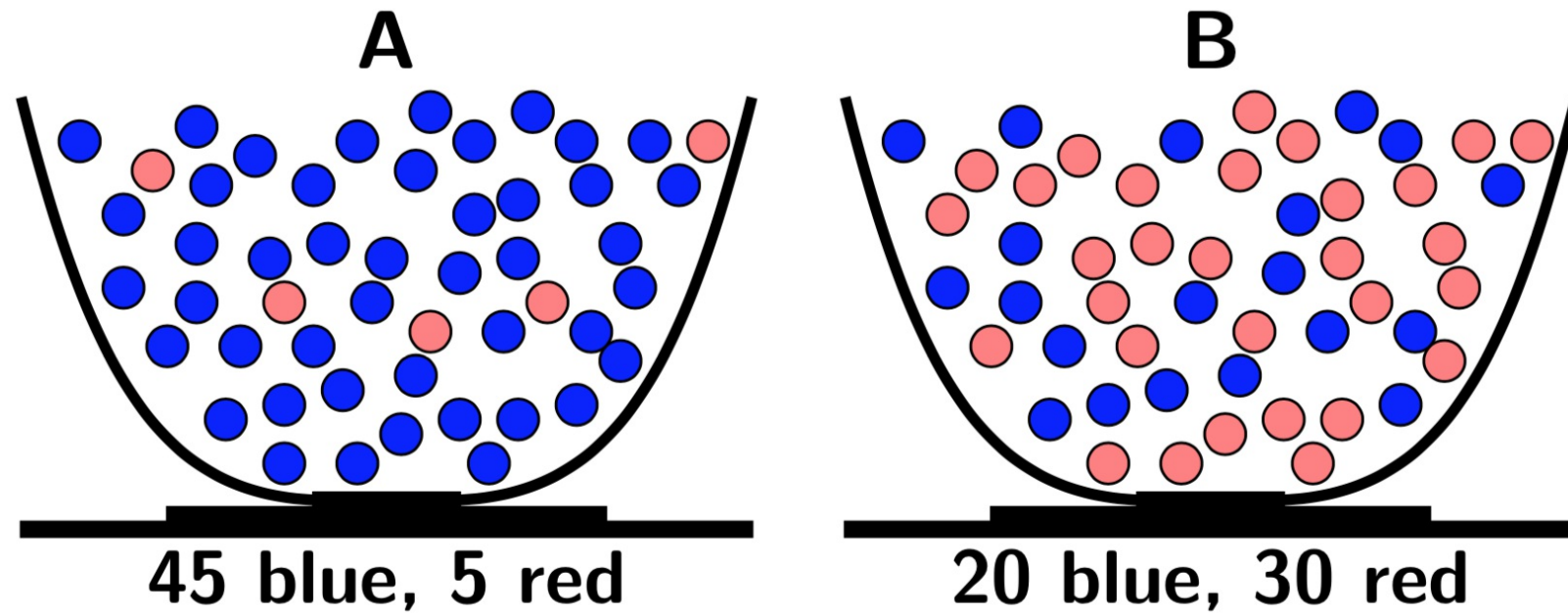
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Because these are mutually exclusive and exhaustive events, probabilities sum to 1

Imagine we flip a coin. If heads, we draw a ball from the left bowl. If tails, we draw from the right.

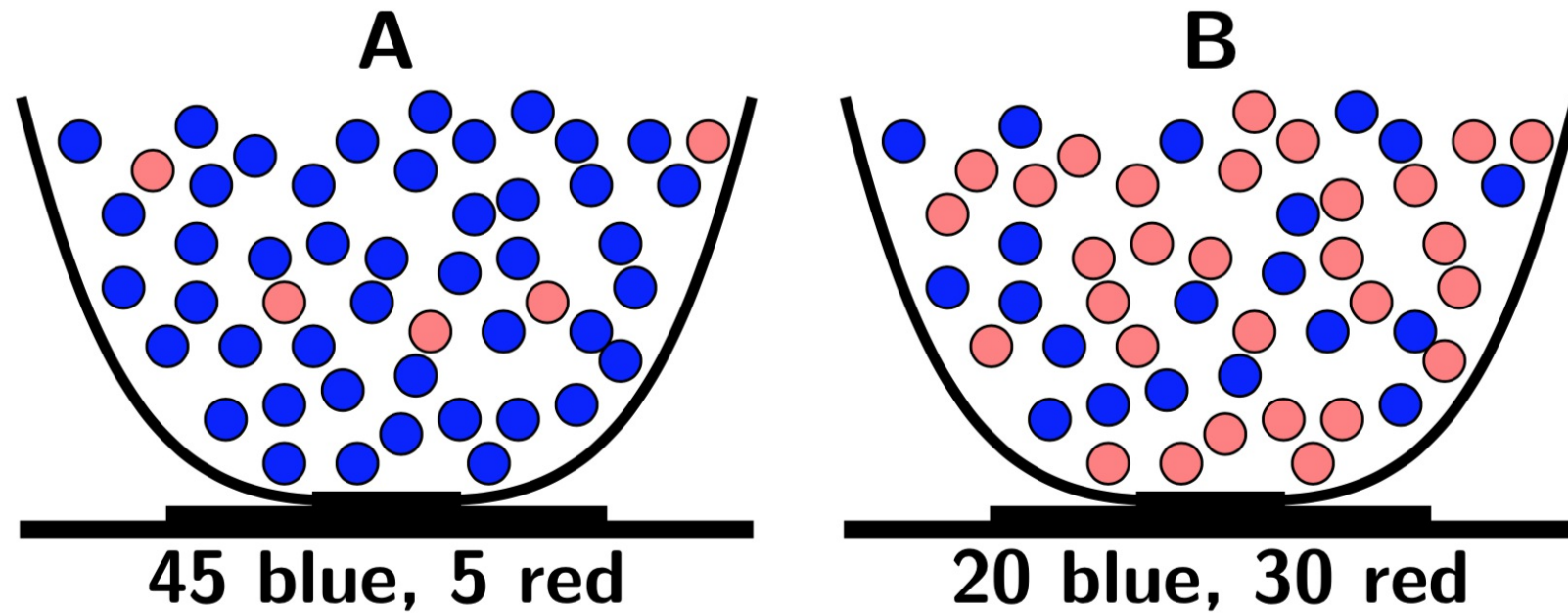


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This means there are two ways to choose a blue ball: $\{A, \text{blue}\}$ and $\{B, \text{blue}\}$

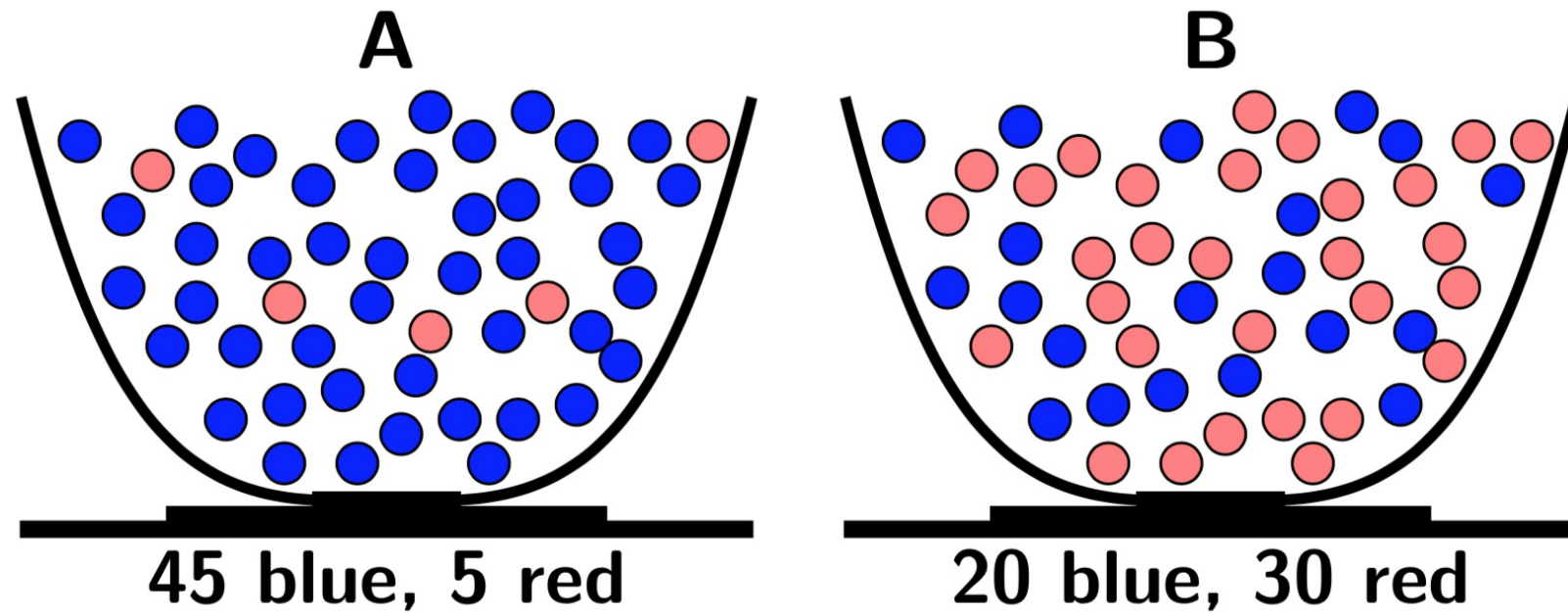
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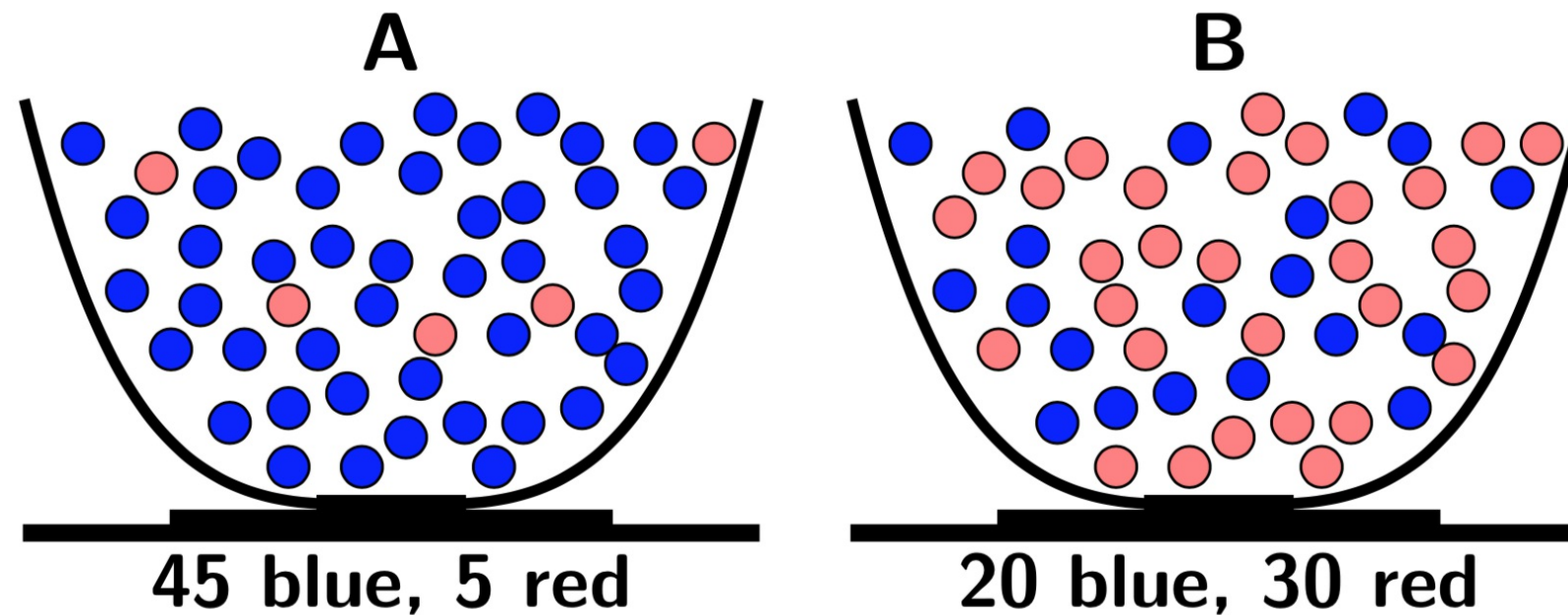


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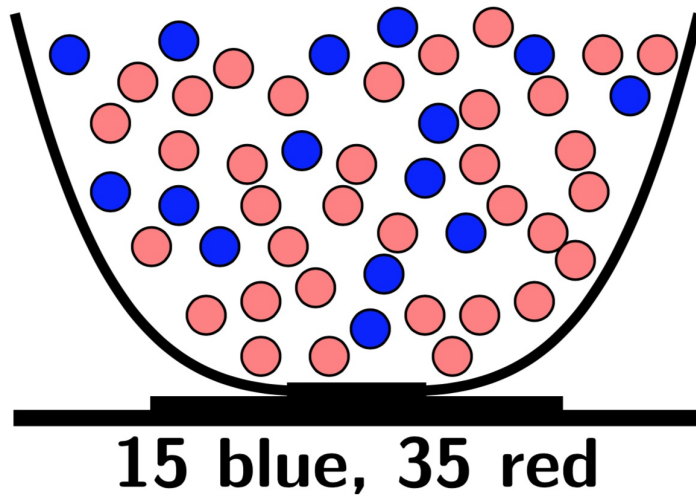
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$$\begin{aligned} p(\text{blue}) &= p(\text{blue} \mid A) + p(\text{blue} \mid B) \\ &= p(\text{blue} \mid A) + p(\text{blue} \mid A^C) \end{aligned}$$

Thinking about order and replacement

We draw 5 balls from one urn, replacing each time. We get the following sequence:



{blue, red, blue, blue, red}

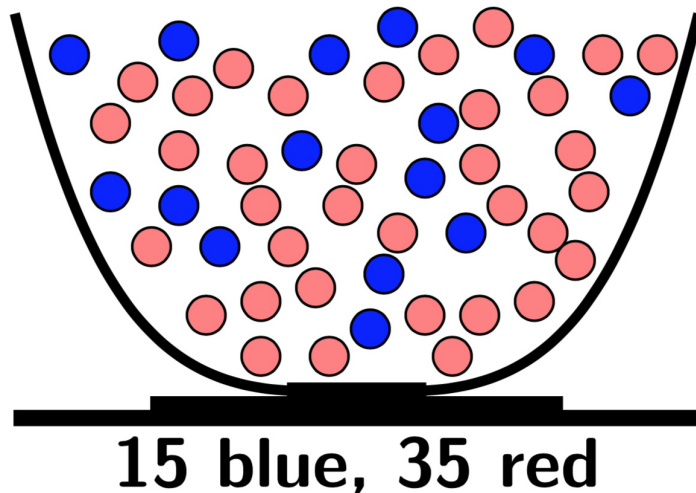
The probability of this specific sequence is
 $.3 * .7 * .3 * .3 * .7 = 0.01323$,

or if we simplify: $0.3^3 0.7^2$

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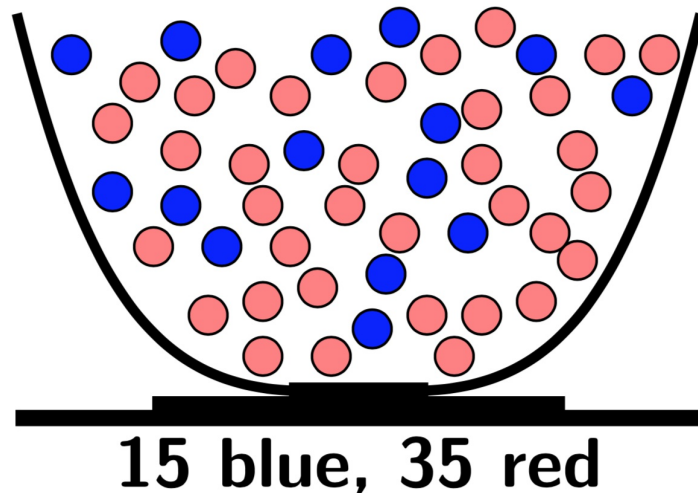
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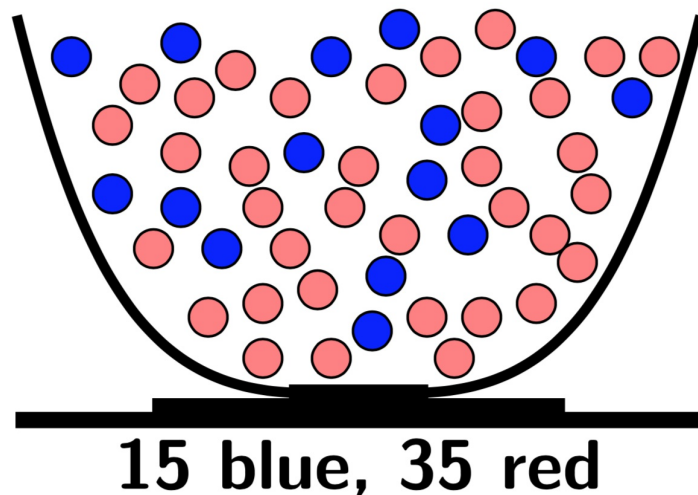
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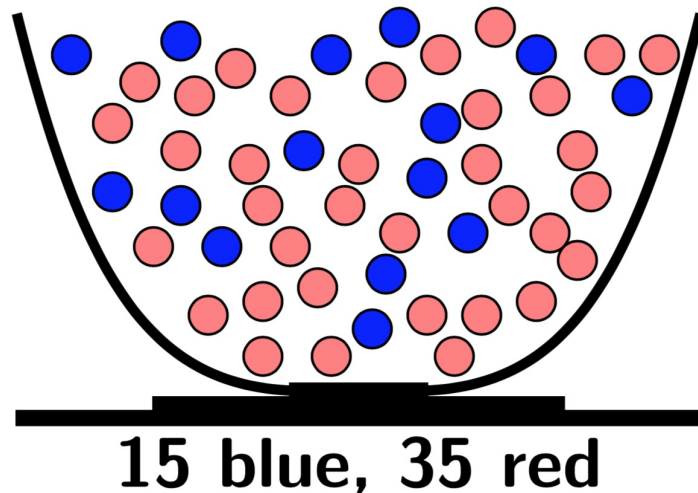
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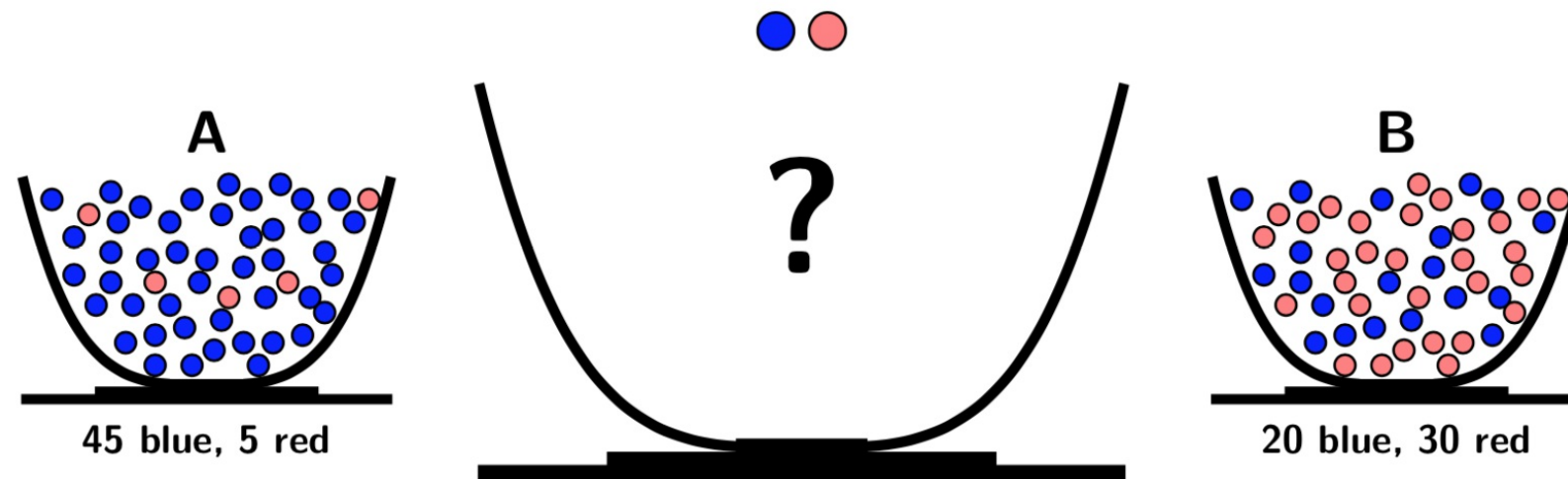
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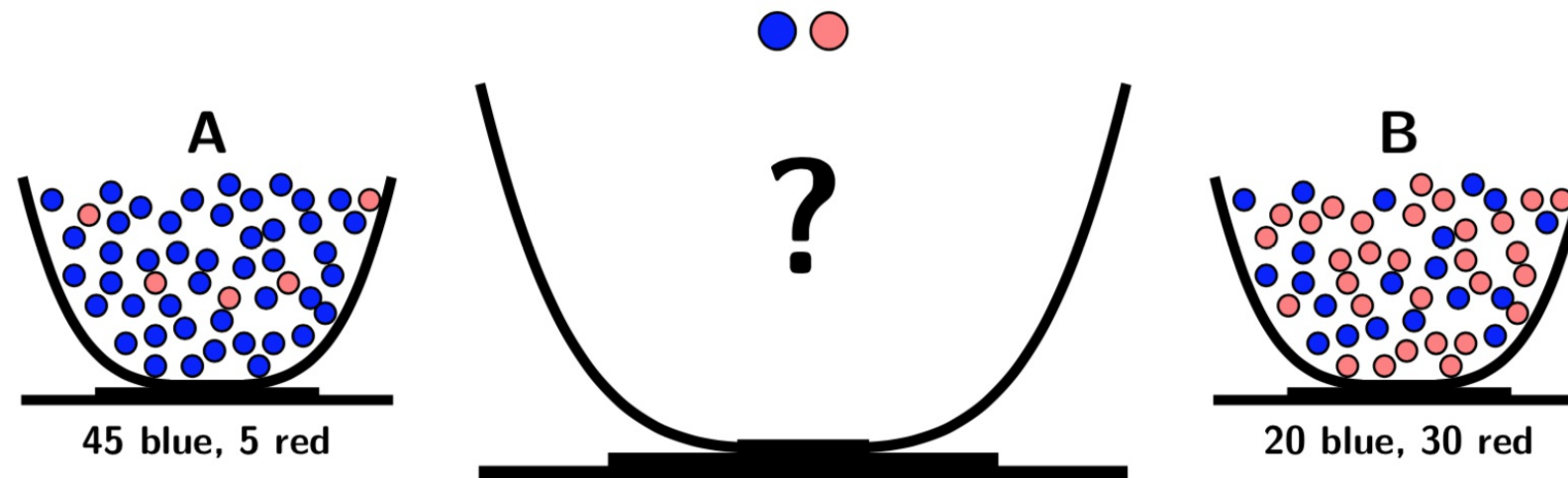
$$\left(\frac{5!}{3!(5-3)!} \right) (.3)^3 (.7)^2 = \binom{5}{3} (.3)^3 (.7)^2 = (10)(.01323) = .1323$$

(Spooky voice) "Inverse conditional probabilityyyy"



Someone flips a coin to decide whether to draw a ball from bowl A or B (each with 50% probability), but the bowl is hidden from us.

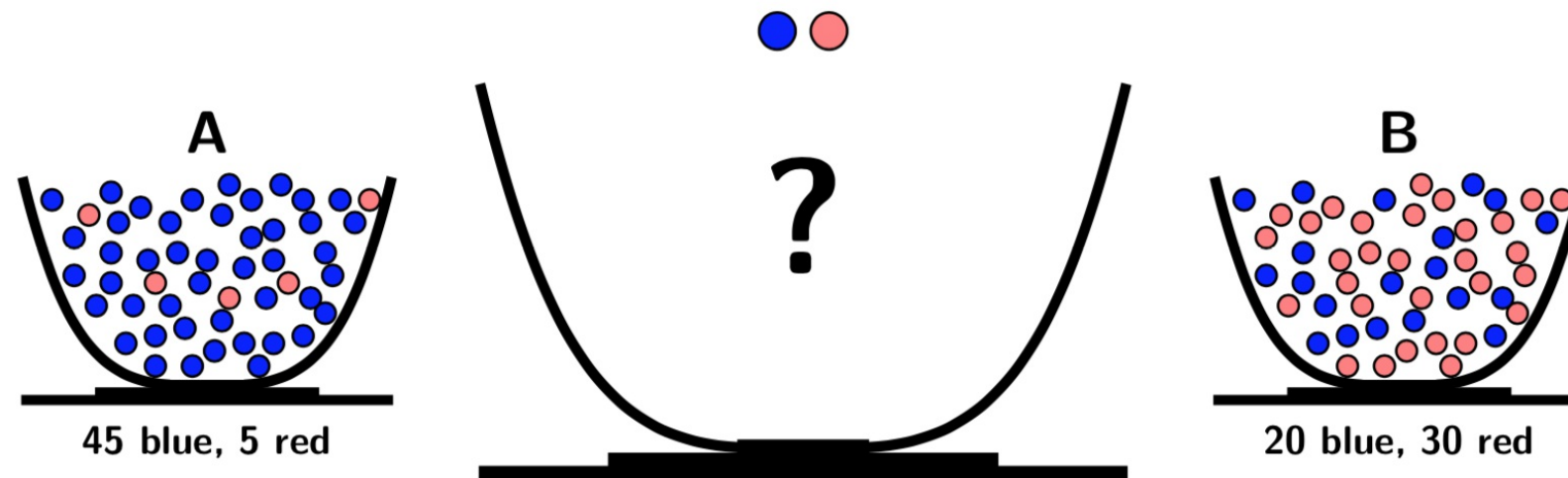
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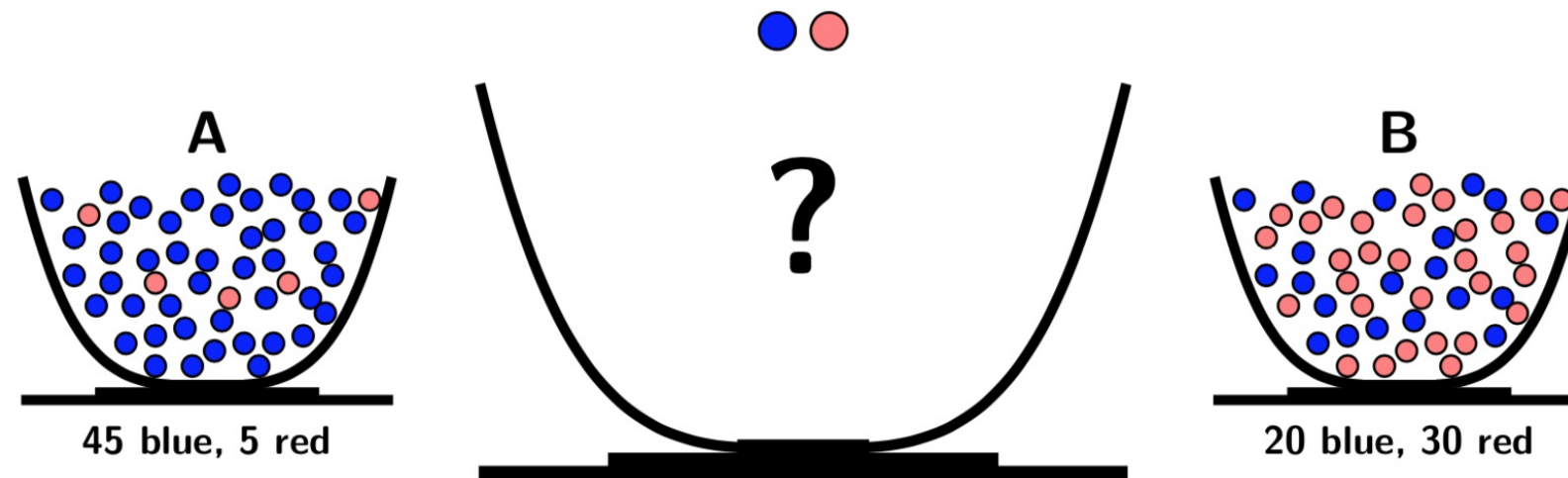
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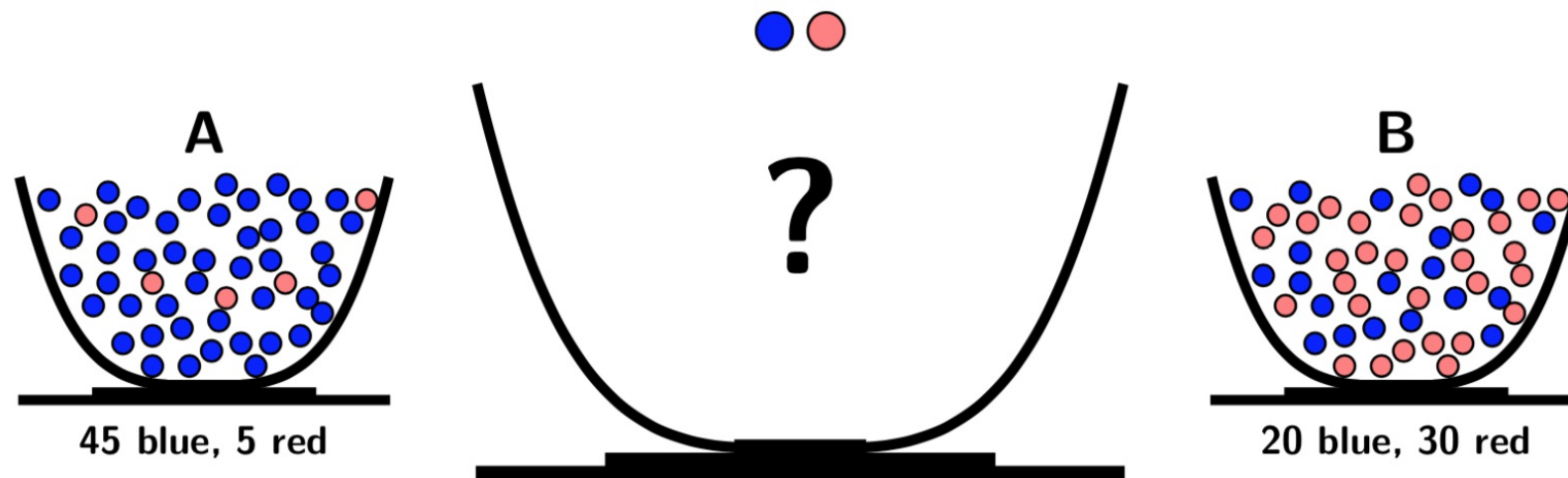
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"Inverse" conditional probability problem:

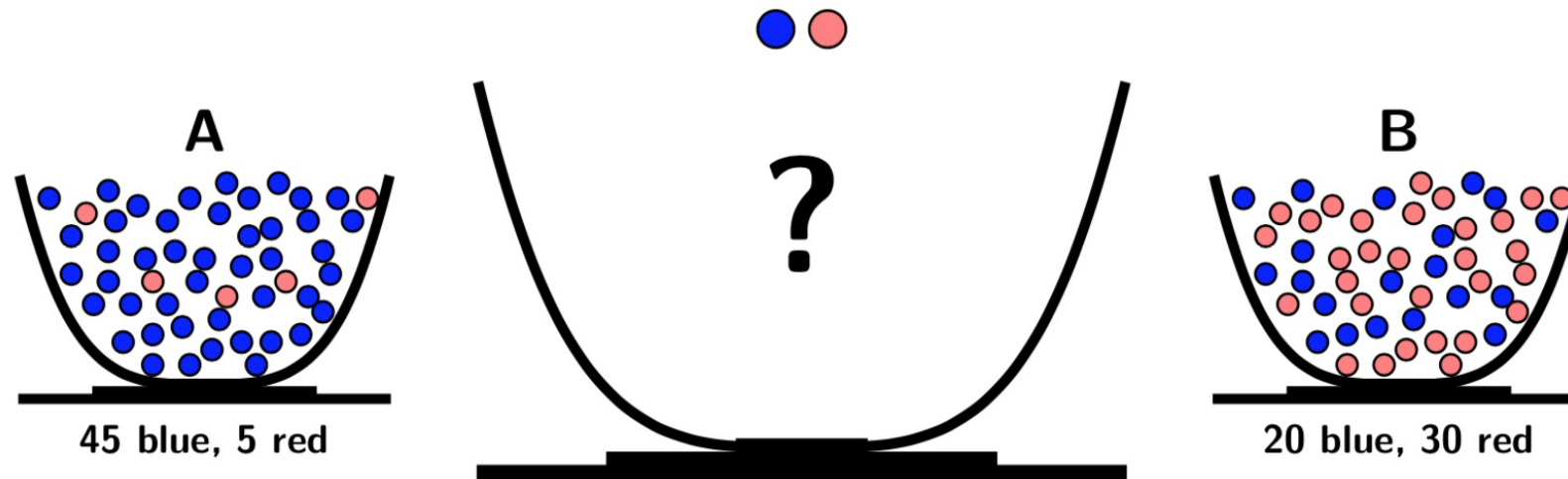
- It's easy to find $p(\text{blue} \mid A)$,
- but how can we invert it to find $p(A \mid \text{blue})$?

Find $p(A \mid \text{blue})$



How do we approach any conditional probability problem?

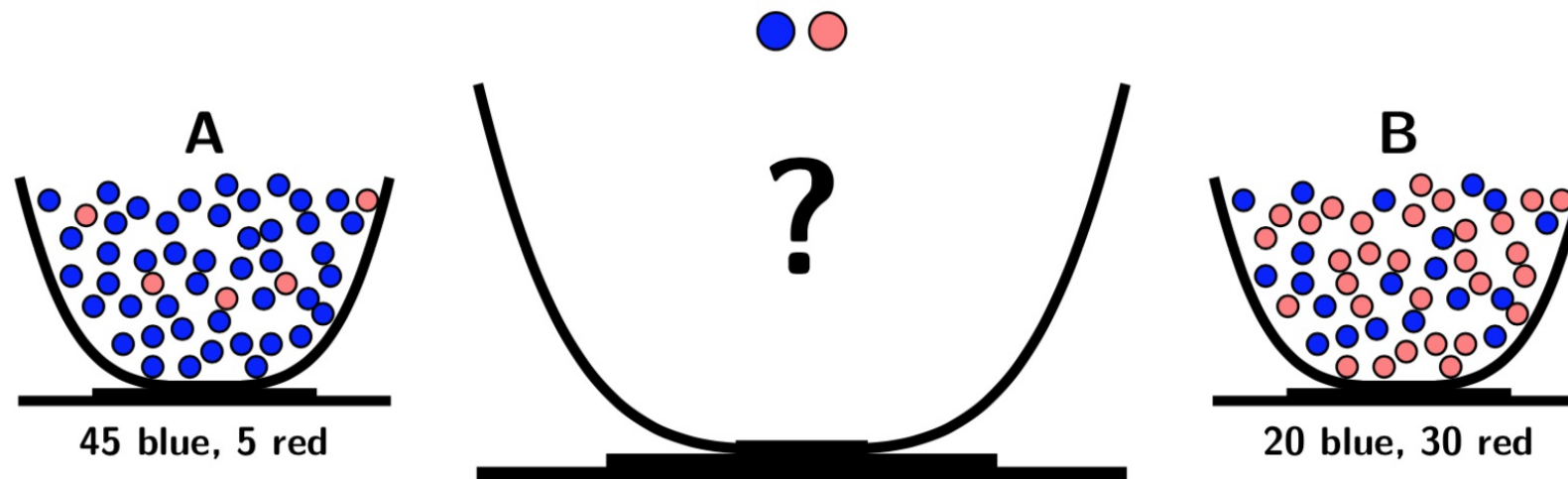
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How do we approach any conditional probability problem?

$$p(y \mid x) = \frac{p(y \cap x)}{p(x)}$$

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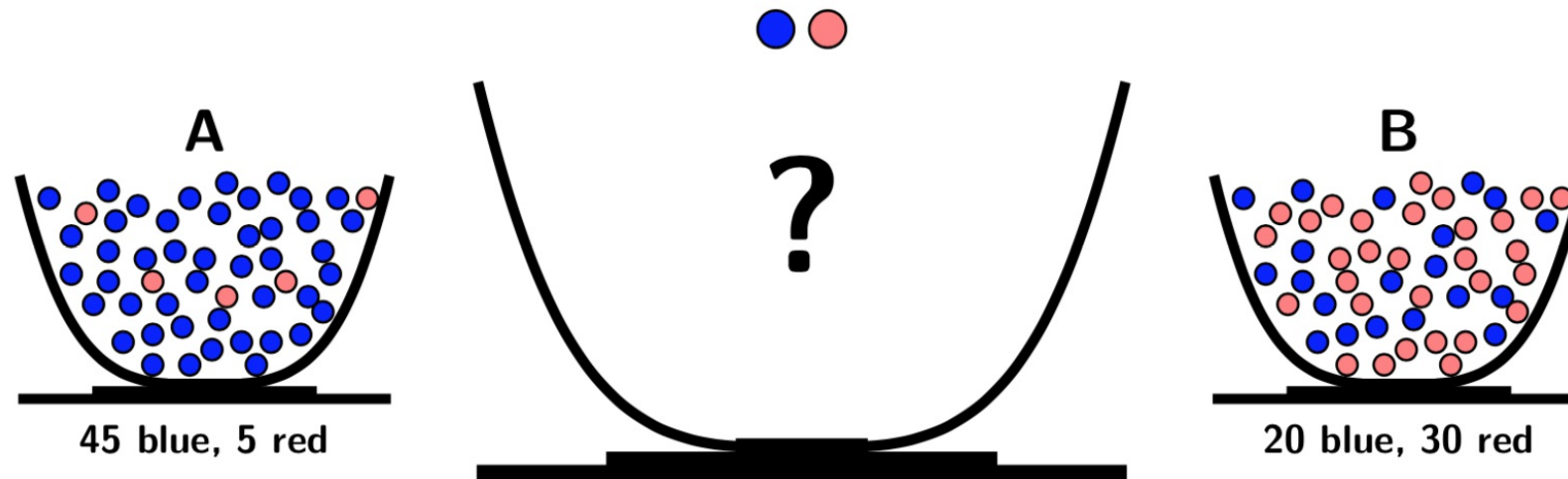


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So what do we need for $p(A \mid \text{blue})$?

Find $p(A \mid \text{blue})$



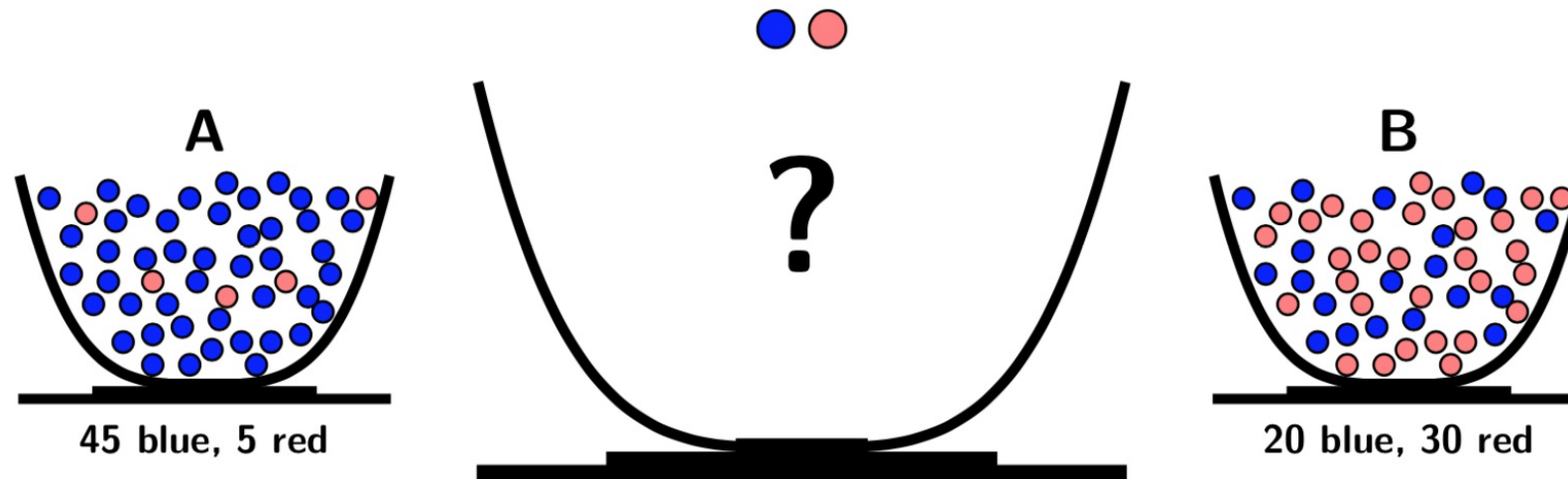
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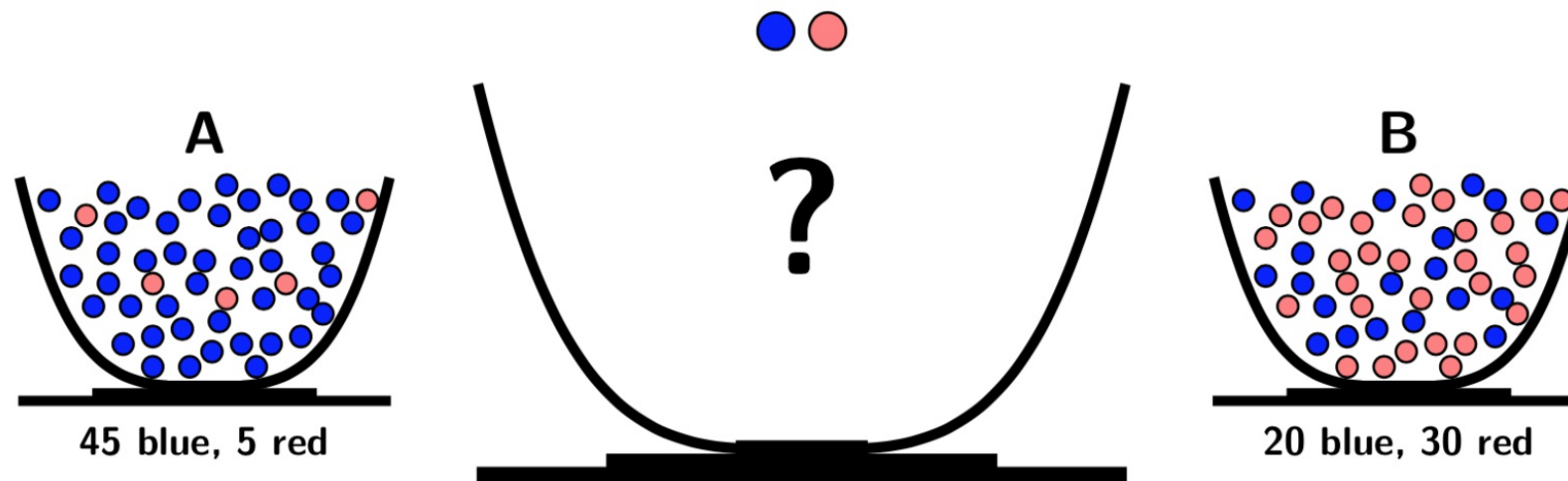
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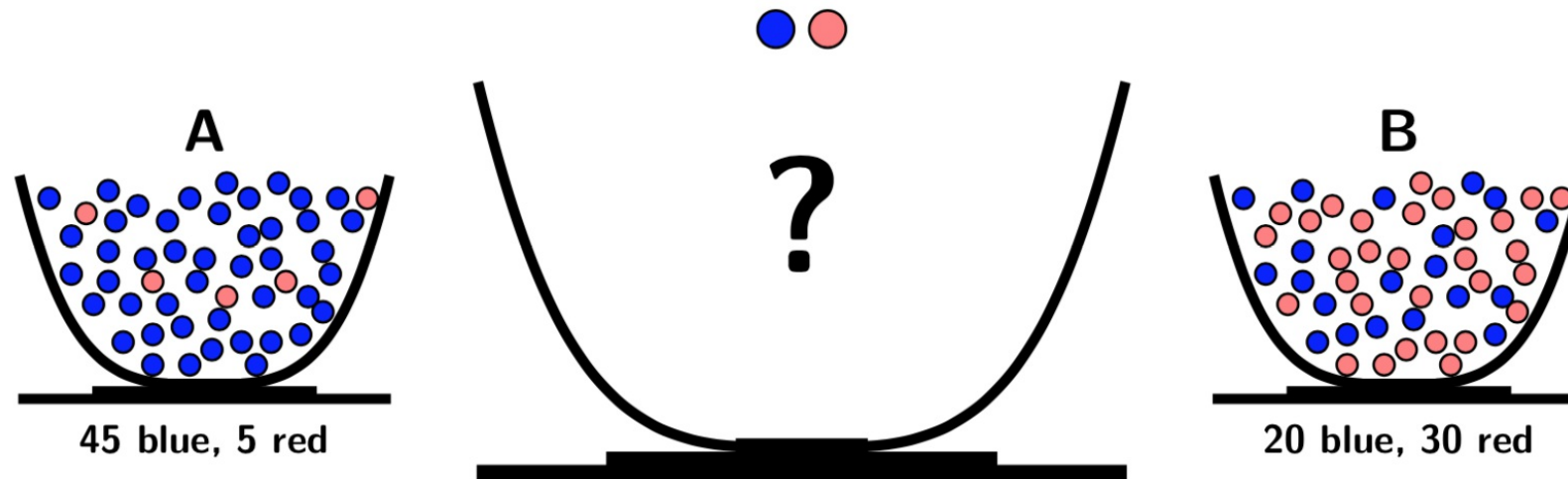
- $p(A \cap \text{blue})$
- $p(\text{blue})$

Find $p(A \mid \text{blue})$



$p(A \cap \text{blue})?$

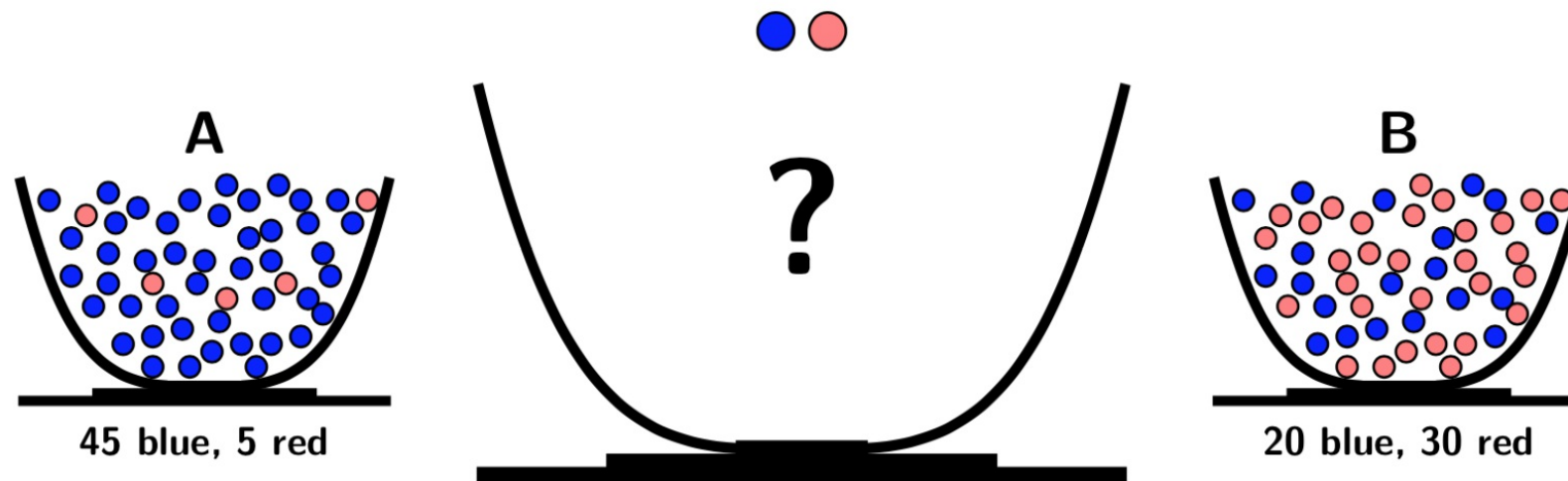
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$p(A \cap \text{blue})?$

- $(0.5)(0.9) = 0.45$
- This is (associatively) the same as $p(\text{blue} \mid A)p(A)$

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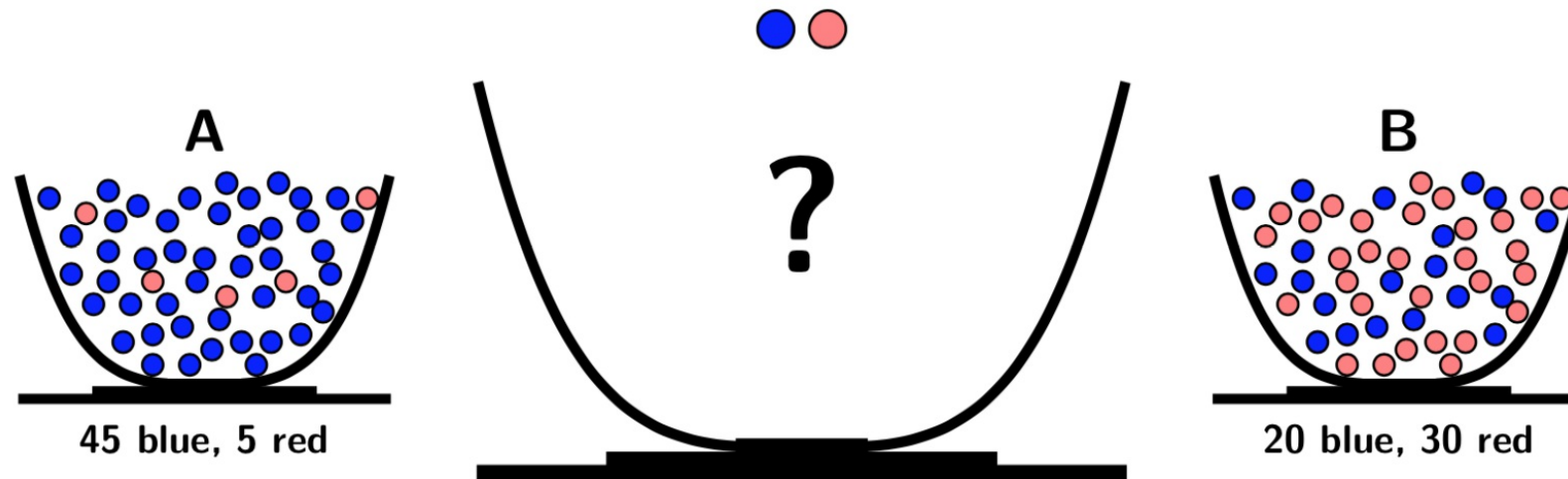
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$p(\text{blue})?$

- $p(A \cap \text{blue}) + p(B \cap \text{blue})$

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$p(\text{blue})$?

- $p(A \cap \text{blue}) + p(B \cap \text{blue})$
- $(0.5)(0.9) + (0.5)(0.4) = 0.45 + 0.20 = 0.65$

Find $p(A \mid \text{blue})$

$$p(A \mid \text{blue}) = \frac{p(A \cap \text{blue})}{p(\text{blue})}$$

$$p(A \mid \text{blue}) = \frac{p(\text{blue} \mid A)p(A)}{p(\text{blue})}$$

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This is **inverse conditional probability**: how we find $p(A \mid \text{blue})$ by starting with $p(\text{blue} \mid A)$.

We just did Bayes' theorem

Congratulations, you're Bayesians now

Bayes' Theorem

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Or, more generally

$$p(x \mid y) = \frac{p(y \mid x)p(x)}{p(y \mid x)p(x) + p(y \mid x^c)p(x^c)}$$

A common Bayes example

A rare disease occurs in .01% of the population. We have a test for it, but it isn't perfect. 98% of individuals with the condition will test positive (1% false negative). 97% of those without the condition test negative (3% false positive).

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What's the probability that you have the disease?

- **Prior probability:** .01% you have the disease
- What is the **updated (posterior) probability** that you have the disease, given that you test positive

Applying Bayes

$$\text{Posterior probability} = \frac{p(\text{data} \mid \text{prior}) \times \text{prior}}{p(\text{data})}$$

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This is called Bayesian updating

Why Bayes is hard

Take a look at the denominator of Bayes' theorem

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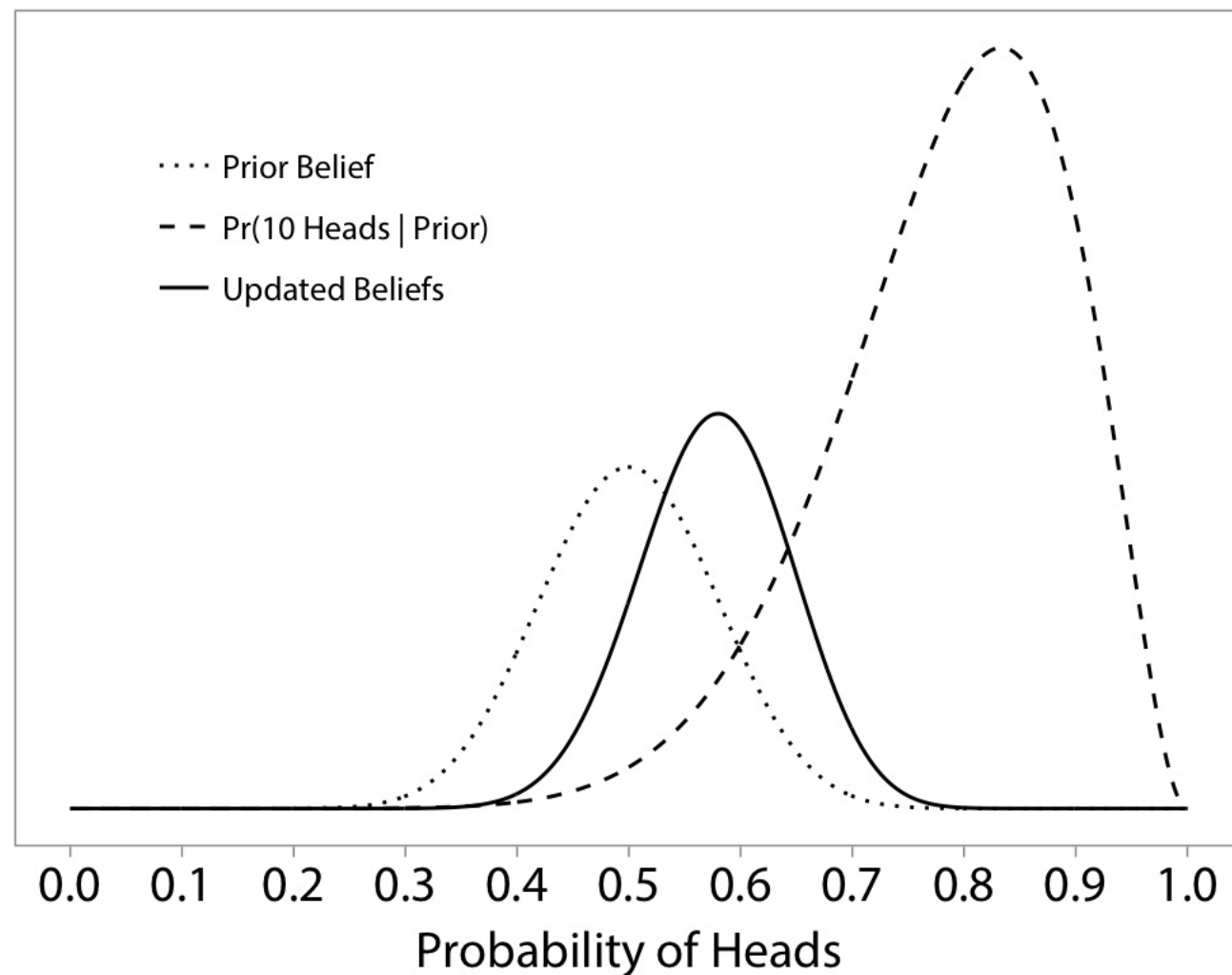
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As a result, if you ever want to do Bayesian analysis for your own research, it tends to be computationally expensive (slow) and somewhat approximate.

Moreover, our results are distributions, not just single estimates.

A continuous example

We think that the probability of a "heads" on a coin is most likely 0.5, but we aren't certain about that. We flip the coin 12 times and find 10 heads. What is our revised belief?



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1. The parameter is unknown but fixed. There is an honest-to-god true value, and we are estimating it using data.
2. The parameter is unknown, and our information about it will always be imperfect. The information we obtain (conditioning on our model, on our data) can only approximate a distribution of possible values that are more or less plausible.

The two statistical genders

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"Frequentism"

- Statistical properties come from repeated sampling assumptions
- There exists a true parameter, which we estimate
- We can calculate probability that our data were created by different assumed parameter values
- Low probability of data can be used to reject parameter values
- Focus is on the probability of the data, assuming a fixed parameter

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"Bayesianism"

- Statistical properties come from posterior distribution
- Parameters are "random" as in, not fixed, only approximated with a distribution
- We have prior notions about plausible parameter values
- We can estimate the likelihood of data at different prior values
- Data updates our prior to form posterior beliefs
- Focus is on the probability of the parameter, updating a prior with data

If you ask me

While Frequentism itself is not evil, it has been made evil by research that regularly abuses its underlying epistemic logic. This culture of abuse (which I call the Frequentist Menace™) is a pox on the scientific method and it must be destroyed

but I hold a minority view!

Looking ahead

Methods courses

If you want to understand statistical work in political science, you should do:

- 812, 813, MLE
- Empirical methods (817)

Formal theory courses:

- 835 (game theory)
- Formal models of domestic (836?) and international (837?) politics

Advanced methods courses include

- Multilevel modeling, Time series, Panel data, Bayesian analysis, Experimental methods

Courses outside the department:

- Ag econ: applied regression, choice models
- Sociology: causal inference, networks(?)
- Statistics: networks, machine learning

Methods pathways

Take the foundations courses no matter what

First field: "I want to study how to study politics". You still need a substantive interest

Second field: "I want to teach and research about/use new methods," not just, "I can do statistics okay"

Minor field: 3 courses (see reqs)

My advice for methods courses

Take as many as you feasibly can. No, really. Soak it up.

Don't delay MLE.

Even if you a qualitative researcher, the epistemological lessons of large-N analysis are valuable.

If you're going to read empirical social science, you should take empirical social science courses.

Pick something you like and get good at it

- Time series, Bayes, text as data, matching, causal inference, experiments

Do replication projects

My advice for methods in the discipline

Learn an unfamiliar method from a different field/subfield and apply it to your interests

Take the open science and the "replication crisis" seriously

Take math seriously (it helps you ride the learning curve)

Be a [plain text social scientist](#) (take your computer seriously)

Learn \LaTeX , learn R, learn . Stata works but tbh I think we're way past the inflection point

If you might leave academia for data science, consider Python and machine learning