Introduction to Machine Learning

Session 1c: Assessing Model Accuracy

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Outline

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Selection of a Machine Learning Method

Selection of a Machine Learning Method

No-Free-Lunch Theorem

There is no universal learning method that performs best on all learning tasks.

This implies that...

- We need to decide for any given data set which method performs best.
- To evaluate the performance of a method on a data set, we need a way to measure how well its predictions match the observed data.

Assessing Model Accuracy in Regression Problems

Measuring the Quality of Fit of a Method

 In regression problems, the most commonly used performance measure is the mean squared error (MSE)

$$MSE = \frac{1}{n} \sum_{i=1}^{n} \left(y_i - \hat{f}(\mathbf{x}_i) \right)^2, \tag{1}$$

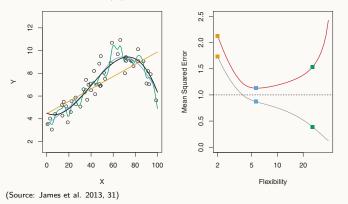
where $\hat{f}(\mathbf{x}_i)$ is the prediction that \hat{f} produces for the ith observation.

- The MSE in (1) is computed using the training data, so it is the training MSE.
- However, what we care about is how well the method performs on new (i.e., previously unseen) test data $\{(\widetilde{\mathbf{x}}_i, \widetilde{y}_i)\}_{i=1,\dots,n}$.
- We therefore select the method that minimizes the test MSE

test MSE =
$$\frac{1}{n} \sum_{i=1}^{n} \left(\widetilde{y}_i - \hat{f}(\widetilde{\mathbf{x}}_i) \right)^2$$
. (2)

Measuring the Quality of Fit of a Method

 What happens if we select instead the method that minimizes the training MSE in (1)?



 Risk of overfitting the data: a model that is less flexible than the one we selected would have yielded a smaller test MSE.

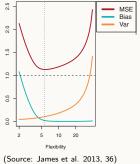
- The U-shape in the test MSE curve is the result of two competing properties of learning methods.
- The expected test MSE for value x_0 can be decomposed into the sum of three quantities

$$E\left[\left(y_{0} - \hat{f}(x_{0})\right)^{2}\right] = Var\left[\hat{f}(x_{0})\right] + \left(\operatorname{Bias}\left[\hat{f}(x_{0})\right]\right)^{2} + \underbrace{Var\left[\varepsilon\right]}_{\text{Irreducible}}.$$
(3)

 To minimize the expected test MSE, we need to select a method that simultaneously achieves low variance and low bias.

- What are the bias and variance of a method?
- Bias: The error that we introduce by approximating the true f by the estimate \hat{f} .
- Variance: Different training data sets result in a different \hat{f} . The variance refers to the amount by which \hat{f} would change if we estimated it using a different training data set.

 More flexible methods have higher variance, while less flexible methods have higher bias. This is the bias-variance trade-off.



- In practice f is unobserved, making it impossible to explicitly compute the test MSE, bias, or variance for a method.
- We need to estimate the test MSE based on training data (using cross-validation).

Assessing Model Accuracy in Classification Problems

- Suppose that we estimate f on the basis of training data $\{(\mathbf{x}_i, y_i)\}_{i=1,\dots,n}$, where now y_1, \dots, y_n are qualitative.
- The most commonly used approach for quantifying the accuracy of \hat{f} is the training error rate

error rate
$$=\frac{1}{n}\sum_{i=1}^{n}\mathbb{1}(y_i\neq\widehat{y}_i),$$
 (4)

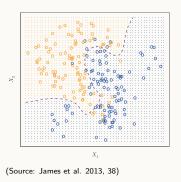
where \widehat{y}_i is the predicted class label for i using \widehat{f} and $\mathbb{1}(y_i \neq \widehat{y}_i)$ is an indicator variable that equals 1 if $y_i \neq \widehat{y}_i$ (misclassification) and 0 if $y_i = \widehat{y}_i$ (correct classification).

• Again, however, we are more interested in selecting a method that minimizes the test error rate on new test data $\{(\tilde{\mathbf{x}}_i, \tilde{y}_i)\}_{i=1,...,n}$

test error rate
$$=\frac{1}{n}\sum_{i=1}^{n}\mathbb{1}(\widetilde{y}_{i}\neq\widehat{\widetilde{y}}_{i}).$$
 (5)

- The test error rate is minimized by the Bayes classifier, which assigns each observation to the most likely class, given its predictor values.
- The Bayes classifier produces the lowest possible test error rate (the Bayes error rate).
- The Bayes error rate is analogous to the irreducible error in the regression setting.

Simulated Data



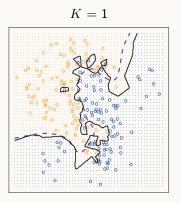
For each X=x, there is a probability that Y is orange or blue. The orange region is the set of x for which $\Pr(Y=\text{orange}\mid X=x)>0.5$ and the blue region is the set for which $\Pr(Y=\text{orange}\mid X=x)\leq 0.5$. The dashed line is the Bayes decision boundary.

- For real data, we do not know $\Pr(Y=j\mid X=x)$, so we cannot compute the Bayes classifier.
- We need to estimate $\Pr(Y \mid X)$ and then classify a given observation to the class with the highest estimated probability.
- One method to do so is the K-nearest neighbors (KNN) classifier. Given a $K \in \mathbb{Z}_{>0}$ and a test observation x_0 , KNN identifies the K points in the training data closest to x_0 , indicated by \mathcal{N}_0 , and estimates the conditional probability for each class j as the fraction of points in \mathcal{N}_0 whose response values equal j

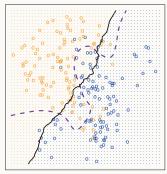
$$\Pr(Y = j \mid X = x_0) = \frac{1}{K} \sum_{i \in \mathcal{N}_0} \mathbb{1}(y_i = j).$$
 (6)

It then assigns x_0 to the class j with the largest probability.

KNN Applied to the Simulated Data

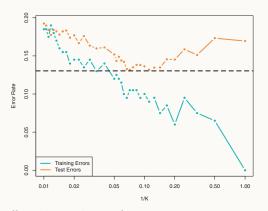


K = 100



(Source: James et al. 2013, 41)

As 1/K increases, KNN becomes more flexible. A flexible KNN has low bias but high variance, while a less flexible KNN has lower variance but higher bias.



(Source: James et al. 2013, 42)