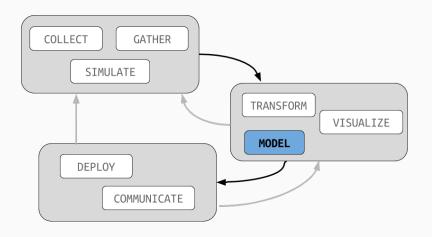
# **Lecture 05: Numeric Summaries**

Taylor Arnold



## **Numeric Summaries**

Graphics are an excellent way of summarizing and presenting information contained in a dataset. In many cases it can be useful to combine these with purely numeric summaries. These summaries are something colloquially called *statistics*, though I prefer to avoid this terminology.

#### Mean

The first statistical summary that most people learn about is the **mean**, also commonly known as an average. It is calculated by adding all of a variables values together and dividing by the total number of values. If we have a dataset of n points with a variable x (denoting  $x_1$  as the first value,  $x_2$  and the second, and so forth), the mean can be formally defined as:

$$\begin{aligned} \mathsf{mean}(x) &= \overline{x} \\ &= \frac{x_1 + x_2 + \cdots x_n}{n} \\ &= \frac{1}{n} \cdot \sum_i x_i \end{aligned}$$

4

### Mean

The notation of using  $\overline{x}$  to represent the mean is very common throughout the sciences and social sciences. It is often used in textbooks and papers without even being defined. To calculate means in R, as we have already, seen we can use the mean function. Here is an illustration that mean behaves as expected using the sum and nrow functions for comparison.

```
mean(msleep$awake)

## [1] 13.56747

sum(msleep$awake) / nrow(msleep)

## [1] 13.56747
```

# **Quantiles**

### **Deciles**

There are a number of functions that allow us to compute quantiles, a generalization of percentiles. For example, the deciles function splits the dataset into 10 equally sized buckets:

```
deciles(msleep$awake)
```

```
## 0% 10% 20% 30% 40% 50% 60% 70% 80% 90% 100%
## 4.10 8.12 9.60 11.20 12.86 13.90 14.52 15.48 17.76 20.08 22.10
```

### **Deciles**

```
## 0% 10% 20% 30% 40% 50% 60% 70% 80% 90% 100%
## 4.10 8.12 9.60 11.20 12.86 13.90 14.52 15.48 17.76 20.08 22.10
```

- ▶ about 1/2 of the mammals are awake less than 13.90 hours and about 1/2 are awake more than 13.90. I use the word "about" here due to subtitles regarding ties and repeated values; for all practical purposes this is generally not important.
- ► the 50% percentile has a special name that you have probably heard before: the *median*.
- roughly 1/10 of the mammals are awake less than 8.12 hours and 1/10 are awake more than 20.8 hours.
- ▶ the sleepiest mammal is awake for only 4.1 hours and that one mammal is awake 22.1 hours of the day.

# Quartiles

We can similarly calculate what are called quartiles, splitting the data into four equally using the quartiles function:

```
quartiles(msleep$awake)
```

```
## 0% 25% 50% 75% 100%
## 4.10 10.25 13.90 16.15 22.10
```

Notice that four buckets requires 5 numbers, and that three of these line up with the deciles above.

# **Ventiles and Percentiles**

There are also functions ventiles (20) and percentiles that can be quite useful:

```
ventiles(msleep$awake)
percentiles(msleep$awake)
```

## **Ventiles and Percentiles**

Ventiles are a bit esoteric, but I have found in my work that they can be very useful in practice. Percentiles are often useful when we want to look at the extreme values, such as the 97th, 98th and 99th percentiles.

```
percentiles(msleep$awake)[95:100]
```

```
## 94% 95% 96% 97% 98% 99%
## 20.716 20.880 20.972 21.054 21.190 21.485
```

# **Deviation**

## Deviation

Once we have defined the mean, we can then define the **deviation** of a data value as the difference between the value and its mean:

$$d_1 = x_1 - \overline{x}$$

$$d_2 = x_2 - \overline{x}$$

$$\vdots$$

$$d_n = x_n - \overline{x}$$

### Deviation

There is not a special R function for deviances because they are very easy to calculate using the mean function. As an example, here is how to create them:

```
msleep$awake - mean(msleep$awake)
```

# **Sum of Squares**

We can use deviations to measure how spread of a variable by computing the sum of their squares. These are calculated by the following formula:

sum of squares 
$$= (x_1 - \overline{x})^2 + (x_2 - \overline{x})^2 + \dots + (x_n - \overline{x})^2$$
$$= \sum_i (x_i - \overline{x})^2$$

# **Sum of Squares**

The sum of squares can be computed in R as:

```
sum((msleep$awake - mean(msleep$awake))^2)
```

```
## [1] 1625.327
```

### **Variance**

The sum of squares cannot be used directly to compare datasets of different sizes as it grows with the number of points. In order to compare sums of squares across datasets, we use a measurement called **variance** which is simply the average of the sums of squares:

variance = 
$$s^2$$
  
=  $\frac{(x_1 - \overline{x})^2 + (x_2 - \overline{x})^2 + \cdots (x_n - \overline{x})^2}{n - 1}$   
=  $\frac{1}{n - 1} \cdot \sum_i (x_i - \overline{x})^2$ 

### **Variance**

- ▶ the notation of using  $s^2$  to represent the variance of a dataset is quite common.
- lacktriangle why do we use n-1 rather than n to take the average? The technical reason is that if we want to measure the variance of a population using a sample from that population, we need to use n-1 in order to have an unbiased estimate of the population value.

# **Variance**

The variance can be computed using the var function, or manually as follows:

```
sum((msleep$awake - mean(msleep$awake))^2) /
    (nrow(msleep) - 1)

## [1] 19.82106

var(msleep$awake)
```

## [1] 19.82106

## Standard deviation

We often with a quantity called the **standard deviation**, defined as simply the square root of the variance. Why bother taking the square root? For one thing, it is a matter of units. In our example, the variance is given in "squared people" (a nearly meaningless quantity), but the standard deviation is given in "people" just like the variable itself. We can calculate the standard deviation using the function sd:

```
sd(msleep$awake)
```

## [1] 4.452085