

*YOUNG-GEUN statistics*



# Statistical Computing

*R Lab*

**O RLY?**

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# R Lab for Statistical Computing

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# Statistical Computing

Statistical computing mainly treats *random generation* methods. Additionally, it treats useful simulation methods.





# Chapter 1

## Methods for Generating Random Variables

### 1.1 Introduction

Most of the methods so-called *computational statistics* requires generation of random variables from specified probability distribution. In hand, we can spin wheels, roll a dice, or shuffle cards. The results are chosen randomly. However, we want the same things with computer. Here, `r`. As we know, computer cannot generate complete uniform random numbers. Instead, we generate **pseudo-random** numbers.

### 1.2 Pseudo-random Numbers

**Definition 1.1** (Pseudo-random numbers). Sequence of values generated deterministically which have all the appearances of being independent  $unif(0, 1)$  random variables, i.e.

$$x_1, x_2, \dots, x_n \stackrel{iid}{\sim} unif(0, 1)$$

- behave *as if* following  $unif(0, 1)$
- typically generated from an *initial seed*

#### 1.2.1 Linear congruential generator

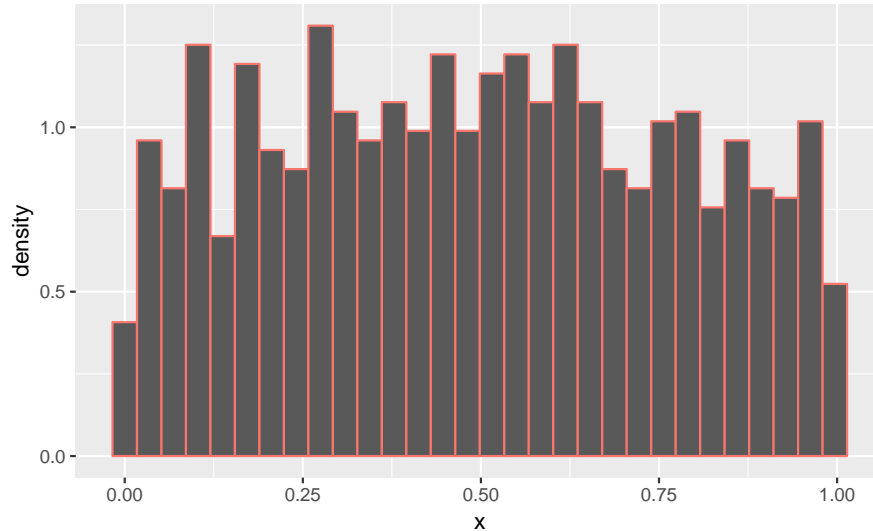
Let  $x_0, x_1, \dots \in \mathbb{Z}_+$ .

1. Set  $x_0$  as initial seed.
2. Generate  $x_n, n = 1, 2, \dots$  recursively:
  - a.  $x_n = (ax_{n-1} + c) \bmod m$
  - b. where  $a, c \in \mathbb{Z}_+, m$  : modulus
3. Compute  $u_n = \frac{x_n}{m} \in (0, 1)$

Then  $u_1, u_2, \dots \sim unif(0, 1)$

```
lcg <- function(n, seed, a, b, m) {  
  x <- rep(seed, n + 1)  
  for (i in 1:n) {  
    x[i + 1] <- (a * x[i] + b) %% m  
  }  
  x[-1] / m  
}
```

```
tibble(
  x = lcg(1000, 0, 1664525, 1013904223, 2^32)
) %>%
  ggplot(aes(x = x)) +
  geom_histogram(aes(y = ..density..), bins = 30, col = gg_hcl(1))
```



### 1.2.2 Multiplicative congruential generator

### 1.2.3 Sampling from a finite population

From finite population, we can sample data with or without replacement.

```
sample(0:1, size = 10, replace = TRUE)
```

```
[1] 1 0 0 1 0 1 1 0 1 1
```

```
sample(1:100, size = 6, replace = FALSE)
```

```
[1] 61 83 50 74 34 35
```

## 1.3 The Inverse Transform Method

**Theorem 1.1** (Probability Integral Transformation). *If  $X$  is a continuous random variable with cdf  $F_X(x)$ , then*

$$U \equiv F_X(X) \sim \text{unif}(0, 1)$$

*Probability Integral Transformation.* Let  $U \sim \text{unif}(0, 1)$ . Then

$$\begin{aligned} P(F_X^{-1}(U) \leq x) &= P(\inf\{t : F_X(t) = U\} \leq x) \\ &= P(U \leq F_X(x)) \\ &= F_U(F_X(x)) \\ &= F_X(x) \end{aligned}$$

□

Thus, to generate  $n$  random variables  $\sim F_X$ ,

1. form of  $F_X^{-1}(u)$
2. For each  $i = 1, 2, \dots, n$ :
  - a. Generate  $u_i \sim \text{unif}(0, 1)$
  - b.  $x_i = F_X^{-1}(u_i)$

Collect  $x_1, x_2, \dots, x_n \sim F_X$ .

### 1.3.1 Continuous case

Denote that the *probability integral transformation* holds for a continuous variable. When generating continuous random variable, applying above algorithm might work.

**Example 1.1** (Exponential distribution). If  $X \sim \text{Exp}(\lambda)$ , then  $F_X(x) = 1 - e^{-\lambda x}$ . We can derive the inverse function of cdf

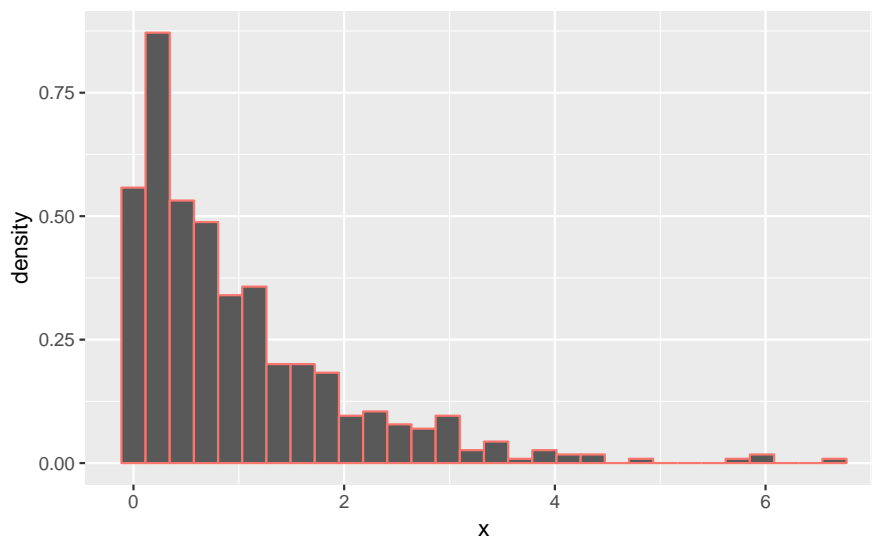
$$F_X^{-1}(u) = \frac{1}{\lambda} \ln(1 - u)$$

From above example 1.1, we just type the inverse cdf in the function to use the method.

```
inv_exp <- function(n, lambda) {
  -log(runif(n)) / lambda
}
```

If we generate  $x_1, \dots, x_{500} \sim \text{Exp}(\lambda = 1)$ ,

```
tibble(x = inv_exp(500, lambda = 1)) %>%
  ggplot(aes(x = x)) +
  geom_histogram(aes(y = ..density..), bins = 30, col = gg_hcl(1))
```



### 1.3.2 Discrete case



## Chapter 2

# Monte Carlo Integration and Variance Reduction