Untitled

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Scope

In this session we will explore basic manipulations of variables.

- Assigning a value to a variable
- Basic operations on numbers

Slide With Code

Convention:

- Gray boxes: commands to type in RStudio Console (bottom-left panel).
- White boxes: the result you should obtain.

Example: create a variable named **a**, assign the value **27** to this variable, and **print** the result.

```
a <- 27
print(a)
```

```
## [1] 27
```

Vectors of values

The simplest data structure in R is a vector. In the previous example, the variable \boldsymbol{a} was actually a vector with a single value.

Example: create a variable named *three.numbers*, and initialize it with a vector with values *27*, *12* and *3000*.

Tips: - variable names can comprize several parts, separated by dots. - the function c() combines several values into a vector

```
three.numbers <- c(27,12,3000)
print(three.numbers)</pre>
```

```
## [1] 27 12 3000
```

Series

The simple way to create a series of numbers. The column operator permits to generate all integer values between two limits.

```
x <- 0:14
print(x)
```

```
## [1] 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14
```

Computing with vectors

R handles vectors in a very convenient way. An operation on a vector applies to all its elements.

```
x <- 1:10 # Define a series from 1 to 10
print(x)

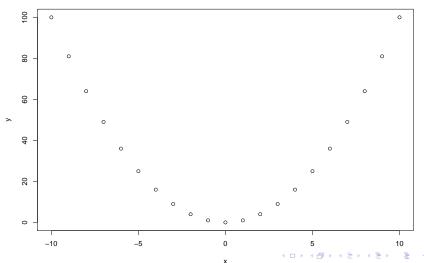
## [1] 1 2 3 4 5 6 7 8 9 10

y <- x^2 # Compute the square of each number
print(y)</pre>
```

[1] 1 4 9 16 25 36 49 64 81 100

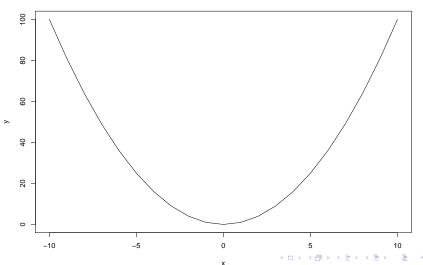
Scatter plot

```
x <- -10:10
y <- x^2
plot(x,y)
```



Line plot

```
x <- -10:10
y <- x^2
plot(x,y, type="l")</pre>
```



Variables can also contain strings

```
# The # symbol allows to insert comments in R code

# Define a vector named "whoami", and
# containing two names
whoami <- c("Denis", "Siméon")
print(whoami) # Comment at the end of a line</pre>
```

```
## [1] "Denis" "Siméon"
```

String concatenation

```
# Define a vector named "names", and
# containing two names
whoami <- c("Denis", "Siméon")

# Paste the values of a vector of string
print(paste(sep=" ", whoami[1], whoami[2]))</pre>
```

```
## [1] "Denis Siméon"
```

Carl's preferred distribution

The function dpois() computes the Poisson density, i.e. the probability to observe exactly x successes in a series of independent trials with equal probability.

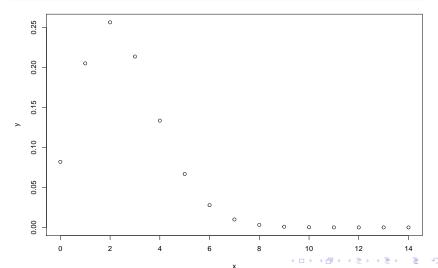
The Poisson distribution is defined by a single parameter: the expected number of successes λ (read "lambda").

$$P(X=x) = \frac{e^{-\lambda}\lambda^x}{x!}$$

```
x <- 0:14  # Define the X values from 0 to 14
y <- dpois(x, lambda = 2.5) # Poisson density
print(y) # Check the result</pre>
```

Plotting the Poisson distribution

```
x <- 0:14  # Define the X values from 0 to 14
y <- dpois(x, lambda = 2.5)  # Poisson density
plot(x,y)  # Check the result</pre>
```



Getting help for R functions

Need help? Type help().

help(plot)

A question? Type?

?plot

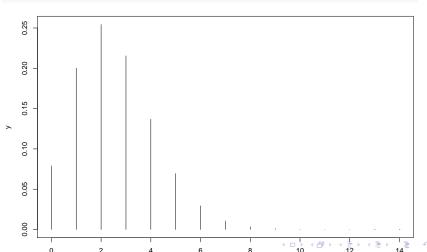
Result: R displays the help message for the function dpois().

Exercise: improve Poisson density plot

- 1. Do not (yet) look the next slide.
- 2. Read the help page for the dpois()function.
- draw a plot that provides a didactic illustration of the Poisson density.

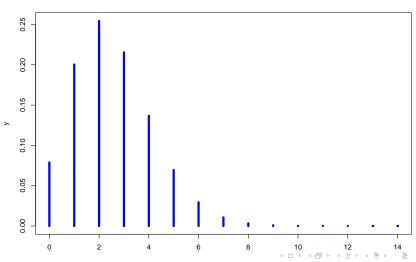
Improve the plot: type = histogram

```
x <- 0:14
lambda <- 2.54
y <- dpois(x, lambda)
plot(x,y, type="h")</pre>
```



Improve the plot: Add a title

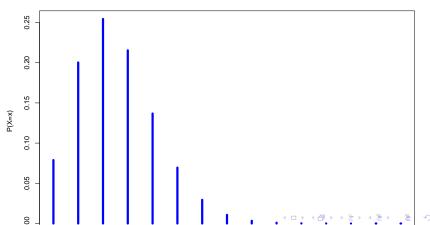
Poisson density



Improve the plot: define axis labels

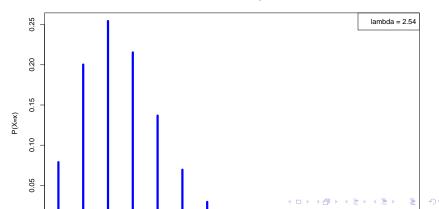
```
plot(x,y, type="h", lwd=5, col="blue",
    main="Poisson density",
    xlab="x = number of successes",
    ylab="P(X=x)")
```

Poisson density



Improve the plot: add a legend

Poisson density



Poisson: a family of curves

Exercice: explore the properties of the Poisson density function, by changing the rang of x values, and the λ parameter.