# Lecture 20: Interactive plots with ggvis

## STAT598z: Intro. to computing for statistics

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`ggvis` is a simple way to get interactive plots

- provides a simpler interface to shiny
- is still experimental

Like `ggplot` this expects a dataframe/tibble as an input

Some differences:

- add layes using `%>%` instead of `+`
- instead of `aes(color=group)`, write `color = ~group`
- we still write `color:=clr_val`
- aesthetics have different names:
  - `color` becomes `stroke`
  - `alpha` becomes `opacity`

In [3]:
```
library('tidyverse')
library('shiny')
library('ggvis')
load('~/RSRCH/DATA/EconData/data/HomeValues.RData')
HomeValues$qtr <- as.double(HomeValues$qtr)
```

In [ ]:
```
plt<- ggvis(HomeValues,x=~qtr,y=~Home.Value,stroke=~State) %>%
       layer_lines()
```

In [ ]:
```
plt <- plt %>% hide_legend('stroke')
```

In [ ]:
```
plt %>%  layer_points()
```

In [ ]:
```
plt %>%  layer_points(size=1, fillOpacity=.1) # Bug!
```

`ggvis` uses both = and `:=` for assignments

Use = to map a variable to a property

- Then use ~ to refer to a column of a dataframe

Use `:=` when we set a property based on a *value*

In [ ]:
```
plt %>%  layer_points(size:=1, fillOpacity:=.1)
```

In the end, set properties using `= ~column` or `:= value`

So why use `ggvis` instead of `ggplot`?

- Interactive plots!

In [ ]:
```
plt %>% layer_points(size:=input_slider(.1,50,1),
                     fill =~ State, fillOpacity:=.5) %>%
         hide_legend('fill')
```

In [ ]:
```
plt  %>%  add_tooltip(function(x)
           {paste(x$State,":",x$Home.Value)},'hover')
```

`add_tooltip` needs a function to read value and return a string

- we used an *anonymous function* to print `State`,`Value`

For lines, `add_tooltip` only prints first value (http://stackoverflow.com/questions/28540504/mouse-hover-in-layer-lines-ggvis-r (http://stackoverflow.com/questions/28540504/mouse-hover-in-layer-lines-ggvis-r))

- add `layer_points()` for all values

In [ ]:
```
plt <- plt  %>% layer_points(size:=input_slider(0,5))
```

In [ ]:
```
plt  %>%  add_tooltip(function(x)
                {paste(x$State,":",x$Home.Value)},'hover')
```

In [ ]:
```
plt <-ggvis(HomeValues x=~qtr,y=~Home.Value,stroke=~State) %>%
        layer_smooths(span:=input_slider(0,5)) %>%
        hide_legend('stroke')
```

Error because ggvis doesn't do grouping for you (unlike ggplot)

In [ ]:
```
plt <- HomeValues %>% group_by(State) %>%
       ggvis(x=~qtr,y=~Home.Value, stroke=~State) %>%
        layer_smooths(span=input_slider(0,2,step=.1)) %>%
        hide_legend('stroke')
```

In [ ]:
```
ggvis(HomeValues) %>% layer_histograms(x=~Home.Value)
```

In [ ]:
```
ggvis(HomeValues) %>%
  layer_histograms(x=~Home.Value,
                   width=input_slider(min=1000,max=100000))
```

In [ ]:
```
ggvis(HomeValues) %>%
  layer_histograms(x=~Home.Value, fill.hover:='red',
                   width=input_slider(min=10^3,max=10^5))
```

In [ ]:

```
plt<- ggvis(HomeValues,x=~qtr,y=~Home.Value,stroke=~State) %>%
        layer_lines(stroke.hover:='black') %>%
        hide_legend('stroke')
plt %>%  add_tooltip(function(x)
            {paste(x$State,":",x$Home.Value)},'hover')
```

`tidyverse` commands can be overloaded for use with `ggvis`:

https://rdrr.io/cran/ggvis/man/dplyr-ggvis.html (https://rdrr.io/cran/ggvis/man/dplyr-ggvis.html)

In [ ]:
```
plt <- HomeValues %>% group_by(State) %>%
        ggvis(x=~qtr,y=~Home.Value, stroke=~State) %>%
       filter(State %in% eval(input_select(choices =
                         unique(as.character(HomeValues$State)),
                  multiple=TRUE, label='States list'))) %>%
                    layer_lines(strokeWidth:=2)
```

Note the `eval`, this is because of we are calling `input_select` inside `filter`

http://stackoverflow.com/questions/25891020/dynamic-filtering-with-input-select-using-ggvis-in-r (http://stackoverflow.com/questions/25891020/dynamic-filtering-with-input-select-using-ggvis-in-r)

In [5]:

```
library('ggplot2');library('maps')
my_state_map <- map_data('state');
my_state_map$region <- tolower(my_state_map$region)
get_ab <- function(x) state.abb[x == tolower(state.name)]

get_house_pr <- function(st,yr) {
    HomeValues[HomeValues$State==st &  HomeValues$qtr==yr,2] }

state.name[51]<-"district of columbia"; state.abb[51]<-"DC"
# apply get_ab to each row of my_state_map
my_state_map$region <- purrr::map_chr(my_state_map$region,
                                      get_ab)
get_yr_pr <- function(yr) { # Function to get vector of prices
  pr <- my_state_map$pr     #  of yr
  for(st in state.abb)
    pr[my_state_map$region == st] <- get_house_pr(st,floor(yr))
  return(pr)
}
```

```
Attaching package: ‘maps’

The following object is masked from ‘package:purrr’:

    map
```

In [7]:

```
my_state_map  %>% ggvis(~long, ~lat) %>%
   mutate(pr = eval(input_slider(1976,2013,
         map= function(x) get_yr_pr(x)))) %>%
   group_by(region) %>% layer_paths(fill=~pr)  %>%
   hide_axis("x") %>% hide_axis("y") %>%
   set_options(duration=0,width=960,height=600,keep_aspect=TRUE) %>%
   hide_legend('fill') %>%  hide_legend('stroke') %>%
   add_tooltip(function(x) {
       paste(isolate(yr$curr),":",x$region,":",x$pr)},'hover') %>%
   scale_numeric("fill", range = c("yellow","red"))
```

`ggvis` is also compatible with *reactive programing*

This is a programming paradigm imported from shiny (https://shiny.rstudio.com/articles/reactivity-overview.html (https://shiny.rstudio.com/articles/reactivity-overview.html))

At a high level a reactive source feeds inputs to reactive end-points

- whenever the source changes, the end point is automatically updated

`ggvis` automatically updates when a reactive input changes

In [ ]:

```
#https://r2014-mtp.sciencesconf.org/file/92631
#library(shiny)
dat <- data.frame(time=1:10, value=runif(10))

# Create a reactive that returns a data frame, adding a new
# row every 2 seconds
ddat <- reactive({
  invalidateLater(2000, NULL) # wait of 2 seconds
  dat$time <<- c(dat$time[-1], dat$time[length(dat$time)] + 1)
  dat$value <<- c(dat$value[-1], runif(1))
  dat
})

ddat %>% ggvis(x = ~time, y = ~value, key := ~time) %>%
  layer_points() %>% layer_paths()
```