

## CMPSC 132: Programming and Computation II

### Lab 3 (10 points)

Due date: February 18, 2022, 11:59 PM EST

**Goal:** The focus of the lab is on recursion, which we discuss in this module. By completing this lab, you should get a better grasp on how to simplify a complex problem towards its base case(s).

#### General instructions:

- The work in this assignment must be your own original work and be completed alone.
- The instructor and course assistants are available on Teams and with office hours to answer any questions you may have. You may also share testing code on Teams.
- A doctest is provided to ensure basic functionality and may not be representative of the full range of test cases we will be checking. Further testing is your responsibility.
- Debugging code is also your responsibility.
- You may submit more than once before the deadline; only the latest submission will be graded.

#### Assignment-specific instructions:

- Download the starter code file from Canvas. Do not change the function names or given starter code in your script.
- Each question has different requirements, read them carefully and ask questions if you need clarification. No credit is given for code that does not follow directions.
- You must use recursion to implement these methods. **No credit** will be given if the functions are not recursive, use loops or global variables.
- If you are unable to complete a function, use the pass statement to avoid syntax errors

#### Submission format:

- Submit your code in a file named LAB3.py file to the Lab 3 Gradescope assignment before the due date.
- As a reminder, code submitted with syntax errors does not receive credit, please run your file before submitting.

**get\_count(aList, item)**

(1.5 points)

Returns the number of times *item* appears in *aList*. You cannot make any assumptions about the contents of the list. You are not allowed to use any count methods from the Python library.

Input		
list	aList	A list of elements of any type
many	item	An object of any type

Output	
int	Recurrence of item in aList

```
>>> get_count([1,4,3.5,'1',3.5, 9, 1, 4, 2], 1)
2
>>> get_count([1,4,3.5,'1',3.5, 9, 4, 2], 3.5)
2
>>> get_count([1,4,3.5,'1',3.5, 9, 4, 2], 9)
1
>>> get_count([1,4,3.5,'1',3.5, 9, 4, 2], 'a')
0
```

**replace(numList, old, new)**

(1.5 points)

Returns a copy of *numList* with all the occurrences of *old* replaced by *new*. The process should not mutate the original list (alter the memory block referenced by *numList*). You can assume *numList* is a list of numbers and that *old* and *new* are either int or float. You are not allowed to use any replace methods from the Python library.

Input		
list	numList	A list of numbers
int/float	old	A number
int/float	new	A number

Output	
list	Copy of <i>numList</i> with all the occurrences of <i>old</i> replaced by <i>new</i>

```
>>> input_list = [1, 7, 5.6, 3, 2, 4, 1, 9]
>>> replace(input_list, 1, 99.9)
[99.9, 7, 5.6, 3, 2, 4, 99.9, 9]
>>> input_list
[1, 7, 5.6, 3, 2, 4, 1, 9]
>>> replace([1,7, 5.6, 3, 2, 4, 1, 9], 5.6, 777)
[1, 7, 777, 3, 2, 4, 1, 9]
>>> replace([1,7, 5.6, 3, 2, 4, 1, 9], 8, 99)
[1, 7, 5.6, 3, 2, 4, 1, 9]
```

**cut(aList)**

(3 points)

Takes a list of integers and returns a list identical to *aList*, but when a negative number appears, the function deletes the negative number and the next  $x-1$  elements, where  $x$  is the absolute value of the negative number. The function should not mutate *aList*.

Input		
list	aList	A list that contains only integers

Output	
list	A list identical to aList where we delete a number of elements from that sequence

```
>>> cut([7, 4, -2, 1, 9])    # Found -2: Delete -2 and 1
[7, 4, 9]
>>> cut([-4, -7, -2, 1, 9]) # Found -4: Delete -4, -7, -2 and 1
[9]
```

**neighbor(n)**

(4 points)

Takes a positive integer and returns an integer where neighboring digits of the same value are removed. Converting  $n$  to other types such as *str* is not allowed. As described in Homework 1, floor division ( $//$ ) and modulo ( $\%$ ) operators are useful here. You are not allowed to use the math module.

Input		
int	n	A positive integer

Output	
int	Integer with neighboring duplicates removed

```
>>> neighbor(2222466666678)
24678
>>> neighbor(2222466666625) # Note that the last 2 is not removed
24625
```