

Week 7 - Linked Lists

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1. Create a linked list in C++, add nodes and delete nodes at the start of the list.

Singly Linked-List

```
1  #include <iostream>
2  using namespace std;
3
4  struct Node{
5      int val;                // holds the value of the node
6      Node* next;            // pointer to the next node in list
7
8      // constructor that sets the node's value and
9      // makes sure it doesn't point to anything yet
10     Node(int val): val(val), next(nullptr){}
11 };
12
13
14 Node* deleteFront(Node* head){
15     if(head == nullptr){    // check if head is null
16         cout << "List is empty.\n"; // means that list is empty
17         return nullptr;      // return null
18     }
19
20     Node* temp = head;      // set temp node to head
21     head = head->next;      // point head to next node
22     delete temp;            // delete old head node
23     return head;            // return the new head node
24 }
25
26 void printList(Node* head){
27     Node* curr = head;     // start from the head node
28
29     while (curr != nullptr){ // loop until the end
30         cout << curr->val << " - "; // print value of node
31         curr = curr->next;         // move to the next node
32     }
33     cout << "NULL\n";           // mark end of list
34 }
35
36 int main(){
37     // creating the nodes
38     Node* head = new Node(0);
39     Node* first = new Node(1);
40     Node* second = new Node(2);
```

```

41     Node* third = new Node(3);
42
43     // linking the nodes
44     head->next = first;
45     first->next = second;
46     second->next = third;
47     third->next = nullptr;
48
49     // print the original list
50     cout << "\nOriginal List: \n";
51     printList(head);
52
53     // delete nodes from front one by one
54     // by using the deleteFront function
55     cout << "\nDeleting front nodes:\n";
56     head = deleteFront(head);
57     printList(head);
58
59     head = deleteFront(head);
60     printList(head);
61
62     head = deleteFront(head);
63     printList(head);
64
65     return 0;    // program finishes
66
67 }

```

Video Link: