1. Control System Tuner

```
open_system('GrindingRobot')
```

Setup the paramter for Grinding System

```
Ts = 0.1;
Tf = 10;
run('../config.m')
```

Tune the system using Control System Tuner

```
controlSystemTuner("ControlSystemTunerSession")
```

After executing the script, navigate to the "Tuning" tab and select "Tune" to begin the tuning process

```
% blockPath = 'GrindingRobot/PID Controller';
%
% % Get parameters
% Kp = get_param(blockPath, 'P');
% Ki = get_param(blockPath, 'I');
%
% fprintf('PI Gains:\nKp = %s\nKi = %s', Kp, Ki);
Kp_CST = 1.25; % this is taken from the tuner session
Ki_CST = 1.25e-07;
```

2. RL tuner

Load the Simulink model that integrates the reinforcement learning environment, configure the observation and action space dimensions, and set a fixed random seed to ensure consistent results across runs.

```
mdl = 'rlgrindingsystemPIDTune';
open_system(mdl)

[env,obsInfo,actInfo] = localCreatePIDEnv(mdl);
numObs = prod(obsInfo.Dimension);
numAct = prod(actInfo.Dimension);
rng(0)
```

Set up the actor neural network

```
initialGain = single([1e-3 2]);
% initialGain = single([1.25 1.25e-7]);
```

```
actorNet = [
    featureInputLayer(numObs)
    fullyConnectedPILayer(initialGain,'ActOutLyr')
    ];
actorNet = dlnetwork(actorNet);
actor = rlContinuousDeterministicActor(actorNet,obsInfo,actInfo);
```

Define critic networks

```
criticNet = localCreateCriticNetwork(numObs,numAct);

critic1 = rlQValueFunction(initialize(criticNet), ...
    obsInfo,actInfo,...
    ObservationInputNames='stateInLyr', ...
    ActionInputNames='actionInLyr');

critic2 = rlQValueFunction(initialize(criticNet), ...
    obsInfo,actInfo,...
    ObservationInputNames='stateInLyr', ...
    ActionInputNames='actionInLyr');

critic = [critic1 critic2];
```

Define the training options

```
actorOpts = rlOptimizerOptions( ...
    LearnRate=1e-3, ...
    GradientThreshold=1);

criticOpts = rlOptimizerOptions( ...
    LearnRate=1e-3, ...
    GradientThreshold=1);

agentOpts = rlTD3AgentOptions(...
    SampleTime=Ts, ...
    MiniBatchSize=128, ...
    ExperienceBufferLength=1e6, ...
    ActorOptimizerOptions=actorOpts, ...
    CriticOptimizerOptions=criticOpts);

agentOpts.TargetPolicySmoothModel.StandardDeviation = sqrt(0.1);
```

```
agent = rlTD3Agent(actor,critic,agentOpts);
```

Train the RL agent

```
maxepisodes = 1000;
maxsteps = ceil(Tf/Ts);
trainOpts = rlTrainingOptions(...
    MaxEpisodes=maxepisodes, ...
    MaxStepsPerEpisode=maxsteps, ...
    ScoreAveragingWindowLength=100, ...
    Verbose=false, ...
    Plots="training-progress",...
    StopTrainingCriteria="AverageReward",...
    StopTrainingValue=-355);
```

```
% doTraining = false;
doTraining = true;

if doTraining
    % Train the agent.
    trainingStats = train(agent,env,trainOpts);
else
    % Load pretrained agent for the example.
    % load("GrindingSystem.mat","agent")
end
```

Evaluation

open system(mdlTest);

set_param([mdlTest '/PID Controller'],'P',num2str(Kp))
set_param([mdlTest '/PID Controller'],'I',num2str(Ki))

```
simOpts = rlSimulationOptions(MaxSteps=maxsteps);
experiences = sim(env,agent,simOpts);

actor = getActor(agent):
```

```
actor = getActor(agent);
parameters = getLearnableParameters(actor);
```

```
Ki = abs(parameters{1}(1))

Ki = single
0.8198

Kp = abs(parameters{1}(2))

Kp = single
1.0633

mdlTest = 'GrindingRobot';
```

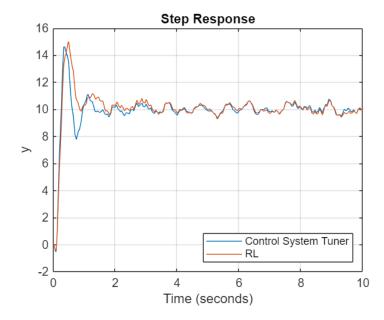
```
sim(mdlTest)
```

```
rlStep = simout;
rlCost = cost;
rlStabilityMargin = localStabilityAnalysis(mdlTest);
```

```
set_param([mdlTest '/PID Controller'],'P',num2str(Kp_CST))
set_param([mdlTest '/PID Controller'],'I',num2str(Ki_CST))
sim(mdlTest)
cstStep = simout;
cstCost = cost;
cstStabilityMargin = localStabilityAnalysis(mdlTest);
```

Compare 2 approaches

```
figure
plot(cstStep)
hold on
plot(rlStep)
grid on
legend('Control System Tuner','RL',Location="southeast")
title('Step Response')
```



```
rlStepInfo = stepinfo(rlStep.Data,rlStep.Time);
cstStepInfo = stepinfo(cstStep.Data,cstStep.Time);
stepInfoTable = struct2table([cstStepInfo rlStepInfo]);
stepInfoTable = removevars(stepInfoTable,{'SettlingMin', ...
    'TransientTime','SettlingMax','Undershoot','PeakTime'});
stepInfoTable.Properties.RowNames = {'CST','RL'};
```

stepInfoTable

stepInfoTable = 2×4 table

	RiseTime	SettlingTime	Overshoot	Peak
1 CST	0.1153	9.8330	44.9474	14.6297
2 RL	0.1339	9.8272	49.0196	14.9929

```
stabilityMarginTable = struct2table( ...
    [cstStabilityMargin rlStabilityMargin]);
stabilityMarginTable = removevars(stabilityMarginTable,{...
    'GMFrequency','PMFrequency','DelayMargin','DMFrequency'});
stabilityMarginTable.Properties.RowNames = {'CST','RL'};
stabilityMarginTable
```

stabilityMarginTable = 2×3 table

	Gain	PhaseMargin	Stable	
	1	2		
1 CST	0	1.6618	37.3769	1
2 RL	0	1.9404	38.0806	1

```
rlCumulativeCost = sum(rlCost.Data)
```

```
rlCumulativeCost =
-295.2960
```

```
cstCumulativeCost = sum(cstCost.Data)
```

```
cstCumulativeCost =
-275.5743
```