

Minh Anh Trinh

Full Stack Developer

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Work Experience

Software Developer, Intern **Dynamicly Inc.** **Aug 2018 - Present**

<https://dynamicly.com/>: Conversational chatbot solution for enterprises

- Collaboratively built and maintained a reusable and modular React frontend library essential for all internal and external applications.
- Implemented an accurate cross-timezone reminder system between software and user using Cron.
- Leveraged knowledge in managing software development life cycle and workflow (Gitlab), state management using Redux, TDD with Mocha & Enzyme, MongoDB, documentation standard.

Front End Developer, Contractor **Cooktu Inc.** **Oct 2017 - Jan 2018**

<https://cooktu.com/>: Online platform for meal sharing

- Redesigned user experience and user interface to produce a friendly navigation solution and responsive interface.
- Utilized Vue.js to implement a SPA (with Python-Django) to optimize load time and data.
- Leveraged knowledge in web design and prototype, cloud image storage (Amazon S3), secured payment integration (Stripe.js), localization (i18n).

Personal & Team Projects

Fresh Fridge: A mobile application that keeps track of kitchen inventory and food expiry information

- Architected a RESTful API by integrating Express.js with MySQL database.
- Transformed and refactored an existing dataset (JSON) for better query ability and performance.
- Designed and developed a fully functioning mobile application with React Native.
- Utilized: React Native, Node.js, MySQL, Heroku, mobile design.

BuildAR: An application (stood **1st Place** - Mission Hack 2018) that uses camera input/output to project interactive & augmented how-to user manuals.

- Developed a real-time interactive website that communicates with a Python-Flask application.
- Utilized: Vue.js, RESTful API, Git, Python (OpenCV).

GitBit: A gamified tool (fcc-hackathon 2018) that merges commits from various git hosting platforms.

- Led a team of 4 from ideation to execution.
- Responsible for project planning and time management; designed application architecture.
- Utilized: React.js, Gitlab/Github APIs, task tracking tool (Github project board)

Education

Lasalle College **Sep 2017 - Present**

- **Major:** Computer Science - Video Game Programming
- **Programming Coursework:** OOP, Database, Linux, Data Structures, Game Engine (Unity), Agile

Skills

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- Proficient: Javascript (React.js, Vue.js, Node.js), Git, HTML/CSS, UI/UX
 - Familiar: Unity, Python, C#, SQL