## LAB 4: Centroidal floating base dynamics

This lab is to acquire confidence to some invariant properties of floating base dynamics. The base frame B of a floating base robot is usually placed at the robot waist/trunk because this choice induces a branch sparsity of the Jacobians. However, by defining a different parametrization for the floating base, it is possible to obtain a *block diagonal* joint space inertia matrix. This is achieved by defining a variable changes for the state of the system using the Center of Mass velocity  $\dot{x}_{com}$  and the *average* angular velocity  $\bar{\omega}$ . It can be shown that the mechanical power is invariant with respect to the change of coordinate frames used to represent the floating base.

- 1) *Center of mass computation:* Compute the Center of Mass of the system performing a weighted average of the Center of Masses of all the links.
- 2) *Kinetic energy:* Compute the kinetic energy of the system in two different ways: one by the generalized velocities and system mass matrix, another summing up the contributions from each joint. Show that the result is the same.
- 3) Centroidal coordinates transform: Build the transformation matrix  $_{G}T_{B}$  to change coordinates from base to CoM frame.

$$_{G}T_{B} = \begin{bmatrix} {}_{G}X_{B} & I_{G}^{-1}{}_{G}X_{B}^{*}F_{B} \\ 0_{n \times 6} & I_{n \times n} \end{bmatrix}$$
 (1)

where:

$$_{G}X_{B} = \begin{bmatrix} I_{n \times n} & -[x_{b,com}]_{\times} \\ 0_{3 \times 3} & I_{3 \times 3} \end{bmatrix}$$
 (2)

4) Block-diagonal joint space inertia matrix: Show the joint space inertia matrix is decoupled if you apply coordinate transform represented by  $_{G}T_{B}$ :

$$M_G = ({}_{G}T_B)^{-T} M_B ({}_{G}T_B)^{-1}$$
(3)

5) Joint gravity vector nullifies in com coordinates: check that the following result is true.

$$G_G = -M_G \begin{bmatrix} g_w \\ 0_{n+3} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -mg \\ 0_{3x1} \\ 0_{nx1} \end{bmatrix}$$
 (4)