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ANH VIET QUYNH PHAM

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EXPERIENCE

UI Developer (Contract Worker) - Sprintfolio, California, USA   **March 2024 – April 2024**

- Redesigned Sprintfolio's AI mentor, Lio, to enhance usability, accessibility, and overall user experience..
- Collaborated with back-end developers to implement new functionalities for Sprintfolio's case study website, globally assisting UX/UI designers with their portfolios through Sprintfolio's AI mentor, Lio.
- Developed and maintained the front-end, utilizing GitHub and Railway.

UX/UI Designer (Contract Worker) - Metaintro, California, USA   **Aug 2023 – Dec 2023**

- Redesigned newsletter onboarding for a community of 700,000 job seekers, boosting subscriber retention from 18% to 45%. Led design efforts using PostHog analytics to enhance user engagement.
- Optimized newsletter subscription emails to align with the enhanced onboarding flow, for improved communication and increased interaction.
- Revamped Metaintro's YouTube channel, social media banners, and thumbnails, creating seasonal logos for a more cohesive and inviting online presence.

Front-end Developer – SpaceLab, California, USA   **April 2023 – Present**

- Participated in different aspects of IOS development life cycle and ensured all deliverables were met within the set timeframe by following company's custom scrum management tool.
- Identified and fixed build errors, while cleaning up the onboarding process of the app for future developers. Test deliverables with variety of users such as K12 students and teachers.
- Collaborated and assisted interns on app development, and troubleshooting errors.

App Developer – Resilience Inc, Tampa, FL   **June 2022 – Dec 2022**

- Participated in different aspects of IOS development life cycle and ensured all deliverables were met within the set timeframe by following company's custom scrum management tool.
- Identified and fixed build errors, while cleaning up the onboarding process of the app for future developers. Test deliverables with variety of users such as K12 students and teachers.

PROJECTS

Metaintro Wallet   **May 2023**

- Developed a Web3 Chrome extension for instant job applications, seamlessly connecting customizable digital wallets and securely storing user documents and information.
- Collaborated with a UX/UI designer to integrate designs and functionality into the extension, while also implementing a badge system that matches acquired skill badges to relevant job listings.
- Utilized: React.js, CSS

The Pokédex   **Dec 2022**

- The Pokédex is a digital encyclopedia that stores and records information about known Pokemon species.
- Utilized PokéAPI alongside with other APIs to lay out basic information about Pokemon generations. Each generation has its own section with its starter Pokemons for easier access and app navigation.
- Utilized: ExpoGo, React Native and JavaScript.

EDUCATION

BS in Chemical Engineer, University at Buffalo, The State University of New York   **Aug 2017 – May 2021**

- **Honors & Awards**: International Student Scholarship, Order of the Engineer

SKILLS

- **Software**: React, React Native, CSS, HTML, JavaScript, Expo Go, Figma, Canva
- **Other**: Microsoft Office, Visual Studio, Cursor, Railway and GIT