COMP10002 - Assignment 1

1	The Task
2	Submission Process
3	Today's Work & Advices

Assignment: The Task

The Task: Stage 1 in a nutshell

Purpose: Write a program, say, ass1.c and compile to ass1.

Input: from stdin - a text file such as test0.txt

Output: to stdout

Sample Interface:

```
./ass1 < test0.txt > my test0_out.txt
```

Minimal Requirements:

- Obeying all programming rules we learnt so far,
- Following well the marking rubric,
- Using struct is optional,
- NOT using malloc,
- Including a mandatory authorship declaration at the start of the program,
- output being exactly as the corresponding supplied sample output, ie.my test0 out.txt being identical to test0 out.txt

Submission

Submission:

- is done by using a remote computer (dimefox or nutmeg), and
- could be problematic sometimes.



Do a submission today to avoid any painful technical problem later

Computing environment in your laptop: scp, ssh, VPN

- Make sure that your Unix/minGW shell have commands scp and ssh
- If your minGW does not accept scp and ssh, open the minGW Installation Manager, mark line "msys_openssh bin" for installation and install.
- At home: install VPN for connecting to uni's server from home by following the link from Submission Instructions
- Sample copying a file, say ass1.c, to the root directory of H:

```
scp ass1.c bob@dimefox.eng.unimelb.edu.au:
```

Login into dimefox /nutmeg

```
ssh bob@dimefox.eng.unimelb.edu.au
```

Incremental development:

- Start with a near-empty program by downloading from the link provided in section 3 of FAQ, then signing the declaration.
- Copy to H: (if you are on your laptop), and submit

- Then, implement Stage 1, and test it with all 4 data sets:
 - Always think about a major operation as a separate function.
 - After adding a major operation, check and make sure that the program works as expected.
 - Check: correctness, marking rubric

Assignment 1: 4C process

- 1. CREATE: Create a directory, say ass1, download all related files into ass1, then create ass1/ass1.c that satisfies the requirements ©
- 2. COPY: Copy the whole directory ass1 to your university's drive H:. Note: if you work in lab computers and use H:, you don't need to do this step.
- 3. CHECK: login into the server to do the testing/checking dimefox.eng.unimelb.edu.au, then on that server, navigate to the directory ass1, compile and test your program.
- 4. COMMIT: while in dimefox, submit your ass1.c, and verify.

Today Work

Create a simple (perhaps near empty, just for Stage 1), then try all 4 steps. Make sure that you can submit, at least from a lab PC.

Then, incrementally **CREATE** your ass1.c, do **COPY-CHECK-COMMIT** after every major development.

1: The CREATE step (on lab PCs or your laptop)

CREATE: Create the directory ass1, under your comp10002.

```
cd comp10002
mkdir ass1
cd ass1
```

To this directory:

- download all the data files supplied in section 2 of FAQ, namely, all four files test?.txt and four files test?-out.txt
- then create near-empty ass1/ass1.c, by:
 - downloading the content of ass1-skel.c , sign, and
 - perhaps add comment Algorithms are fun at the end
- then compile & test to make sure that this simplest program works.

2: The COPY step (from your laptop)

COPY: Copy the whole directory **ass1** to your university's drive **H**:. To copy:

- Mac: open a Terminal. PC: open a minGW window
- Navigate to the parent directory of your ass1
- Run the command for copying the whole directory ass1:

```
scp -r ass1 bob@dimefox.eng.unimelb.edu.au:
```

(note: replace bob with your loginname, and don't forget the colon: at the end of the line)

```
Note: From next time, you only need to copy ass1.c. Use: scp ass1.c bob@dimefox.eng.unimelb.edu.au:ass1/
```

3: The CHECK (=testing on dimefox) step [NOT FOR TODAY]

• **login into the server** dimefox.eng.unimelb.edu.au: From Mac Terminal, or Windows' MinGW window, run command:

```
ssh bob@dimefox.eng.unimelb.edu.au
```

- Then, when you are with dimefox:
 - Navigate to your ass1 directory
 - Compile your program
 - Test, at least with all data Alistair supplied.
- Example testing using test0-out.txt:

```
$./ass1 < test0.txt > mytest0-out.txt
$diff mytest0-out.txt test0-out.txt
```

The "diff" command will find the difference between 2 files. If it produces no output at all, then the 2 files are absolutely identical (Bravo!). If not, then you need to open both files using jEdit and try to figure out what's wrong in your output.

You can also do testing on your laptop, but remember that a final test in dimefox is a need!

4: The COMMIT (SUBMIT) process

login into the server dimefox if not yet done: From Mac Terminal, or Windows' MinGW window, run command:

```
ssh bob@dimefox.eng.unimelb.edu.au
```

Then, on dimefox, run:

```
cd ~/ass1
submit comp10002 ass1 myass1.c
wait a bit then verify your submission by:
  verify comp10002 ass1 > my-receipt-ass1.txt
  more my-receipt-ass1.txt
```

When to submit? Submit now, submit today, scp and submit after any session you work with the assignment.

Assignment 1: What needs to be done today?

- 1. make a directory (say, ass1) for the assignment
- 2. copy all data files into ass1
- 3. build ass1.c from ass1-skel.c
- 4. compile and test
- 5. copy ass1 to uni's H: if needed
- 6. compile and test if needed
- 7. submit
- 8. verify
- 9. go back to program, implement Stage 1, goto step 4

NOTE: 15 minutes before end_of_class, do steps 5, 7, 8 regardless of the success of other steps.

Assignments: advices

- Be active in the subject's Discussion Forum!
- Make as many submissions as you want, only the last one (before deadline) counts. Deadline: 10:00AM on Mon 23 September!
- If you want to submit from home, then **install VPN today**!
- Read & follow the specifications and marking rubric carefully.
- Test your program carefully, at least with all supplied data. Do the testing not only in your computer, but also on dimefox.
- Invent some more data files (especially for some extreme cases) for testing.
- Read the marking rubric carefully and try to maximize your marks!
- START EARLY, AIM TO FINISH EARLY!