

COMP20003 Workshop Week 2

Welcome to the First Workshop!

- Networking...
- Algorithms & Programs
- Remember C? Data Structures?
- Computing environment for this course
- Lab: make, gdb and Notebook exercises

Algorithms: How search engines work?

- Input:
 - a HUGE collection of text docs (say, each is an article, a book) - think about a digital library, or a collection of web pages.
 - a query, such as:
 - "algorithm" AND "data structures"
 - data structures in C
- Output: find documents that best match the query.
- Algorithm = ? Data structures= ?
- What's important for ALD?

C Programming

- `scanf & printf`
- `if, while, for`, and functions
- basic date types, strings, arrays, `struct`
- **pointers**

C Programming

- `scanf & printf`

type	int	float	double	char	string
printf format	%d	%f	%f	%c	%s
scanf format	%d	%f	%lf	%c	%s
scanf for v	&v	&v	&v	&v	v

- `if, while, for`, and functions
- basic date types, strings, arrays, `struct`
- `pointers`

C Programming

- `scanf & printf`
- `if, while, for`, and functions
- basic date types, strings, arrays, `struct`
- **pointers == what?**

Computing Environment: Lab's PCs

Window 1	Window 2
<p>A text editor. Recommended: jEdit Better: Atom, but not stable</p> <p>Note: save files in H:COMP20003/week2/</p> <p>Do it now: start jEdit/Atom for this window, start mobaXterm/minGW for the other window. Arrange the 2 windows so that you can see both. Then, create helloworld.c.</p>	<p>A terminal in dimefox or nutmeg. Recommended procedure:</p> <p>(1) run mobaXterm or minGW, then: ssh <u>you@dimefox.eng.unimelb.edu.au</u></p> <p>(2) run some Unix commands like:</p> <pre>\$ mkdir COMP20003 \$ cd COMP20003 \$ mkdir week2 \$ cd week2 \$ ls</pre> <p>(3) compile, run, debug, test your program directly on dimefox. See LMS for more Unix commands.</p>

Computing Environment: Your Laptop

Window 1

Install jEdit or Atom or ...
but don't use IDEs

Note: save files in local
driver such as
C:COMP20003/week2/

Not ready? You'd
better to do at home.

copy folders/files between your laptop and uni's driver H:

scp -r <name_of_folder> you@dimefox.eng.unimelb.edu.au:

Example:

```
scp -r week2 bob@dimefox.eng.unimelb.edu.au:comp20003/
ssh bob@dimefox.eng.unimelb.edu.au
cd comp20003/week2
```

Window 2

For Windows only: install **mobaXterm** or **minGW**.

For all laptops:

- make sure you have **ssh, scp, gcc, gdb, valgrind**
- install **Docker**
- install **VPN**

Test programs in your local drivers, or copy
them to **H:** and use **dimefox/nutmeg**

Try some unix commands

pwd	display the name of current folder (CF)
cd	change CF to my home folder
ls	list the content of CF
mkdir comp20003	make a sub-folder comp20003 under CF
mkdir comp20003/week2	
cd comp20003/week2	
echo Hello! >test.txt	make a new file with content “Hello!”
more test.txt	display the content of file test.txt
cp test.txt test1.txt	make a copy test1.txt of test.txt
ls	
rm *.txt	remove all files ended with .txt [dangerous]
man rm	display info about command rm
man scp	

Download from github.com

- In your browser, navigate to `github.com/anhvir/c203`, and follow the instruction there.
- Then, move or copy the directory `Downloads/c203-master` to under `comp2003/week2/`

make & Makefile

- Explore the downloaded `Makefile` then try:

```
cd ~/comp20003/week2/c203-master
```

```
cp Makefile1 Makefile
```

```
./afriend
```

```
make
```

```
make clean
```

```
make
```

- To learn more about Makefile: explore `Makefile2`, `Makefile3` (in that order). They are all equivalent to `Makefile1`. To use, say, `Makefile2` just run:

```
cp Makefile2 Makefile
```

```
make clean
```

```
make
```

Debugging

- Debugging == finding bugs in (faulty) programs
- How?
 - Insert some print statements in questionable places to examine value of some variables...
 - Use debugging software such as **gdb**
- Resources for **gdb**: in **LMS** or
 - <https://www.cs.umd.edu/~srhuang/teaching/cmsc212/gdb-tutorial-handout.pdf>
 - **google** it
- Now, try to compile and run **random_friend.c** Bugs? use **gdb**
- Note: We'll talk about **malloc()** and **valgrind** next week.

Debugging with gdb

- Two steps:
 - compile with **-g** flag, for example:
 \$ gcc **-g** -o afriend random_friend.c
 - \$ gdb afriend
- Inside gdb:
 - **r(un)** (**run** or **r**) : running program test
 - **b(reak)** <function name> : set a break point
 - **b(reak)** <line number> : set a break point
 - **p(rint)** <expr> : print value of expr
 - **c(ont)** : continue prog execution
 - **n(ext)** : run next statement
 - **help**
 - **q(ui)**

Lab

- Play with “`Makefile`” and “`afriend`” to understand how make/Makefile work
- Have a look at `Makefile1, 2, 3`: they are all equivalent!
- Use `gdb` to debug `random_friend.c` and `debug_me.c`
- Do exercises in Notebook [OR follow instructions in the .PDF file and do exercises in your system]

Remember

- Algorithm is fun! Stay active, stay happy!
- Arm your laptop/desktop with necessary working tools (**VPN, jEdit/Atom, mobaXterm/minGW, gcc, gdb...**)
- Google is our good friend!
- Keywords:
 - ssh, ls, pwd, cd, mkdir, rm, cp, more, cat**
 - mobaXterm, minGW & ssh, jEdit & Atom**
 - make, Makefile** (targets, dependencies, recipe, CC= gcc...)
 - gdb: b(reak), r(un), print, s(tep), w(atch)**