

COMP20003 Workshop Week 7

- | | |
|----------|--|
| 1 | Sorting, Insertion Sort and Selection Sort revisited |
| 2 | have some fun ... |
| 3 | Quicksort + Q 6.1 |
| 4 | Review for the Test / sample test |
| 5 | Implementing Hash Table (P6.1) |

Sorting: algorithms, stable sort, in-place sort...

	Selection	Insertion	Quick	Merge (top-down)
Basic Idea	Identify the smallest and swap it with the first...	From 2 nd element, insert it to the left sub-array so that the extended left sub-array remains sorted.	Choose a pivot, partition array into a <i>lesser</i> and a <i>greater</i> (than pivot) halves...	Split to equal-size halves, sort them then merge them.
Best case				
Worst case				
Average				
In-place?				
Stable?				

Sorting by distribution counting – very special!

Condition: $m \leq A[i] \leq n$ for all i , and $r=n-m+1$ is not too large.

Special aspect: unlike all other sorting algorithms, we do not compare keys.

How? big-O = ? Example for $n=100$, $m=0$, $n=10$.

Quiz 1

The best case of Selection sort is:

a. $O(n \log n)$.

b. $O(n)$.

c. $O(n^2)$.

d. $O(\log n)$.

When?

Quiz 2

The best case of Insertion Sort is:

a. $O(n \log n)$.

b. $O(n)$.

c. $O(n^2)$.

d. $O(\log n)$.

When?

Quiz 3

The average case of Insertion Sort is:

a. $O(n \log n)$.

b. $O(n)$.

c. $O(n^2)$.

d. $O(\log n)$.

Quiz 4

The average case of Quick Sort is:

a. $O(n \log n)$.

b. $O(n)$.

c. $O(n^2)$.

d. $O(\log n)$.

Quiz 5

The worst case of Quick Sort is:

a. $O(n \log n)$.

b. $O(n)$.

c. $O(n^2)$.

d. $O(\log n)$.

When?

Quiz 6

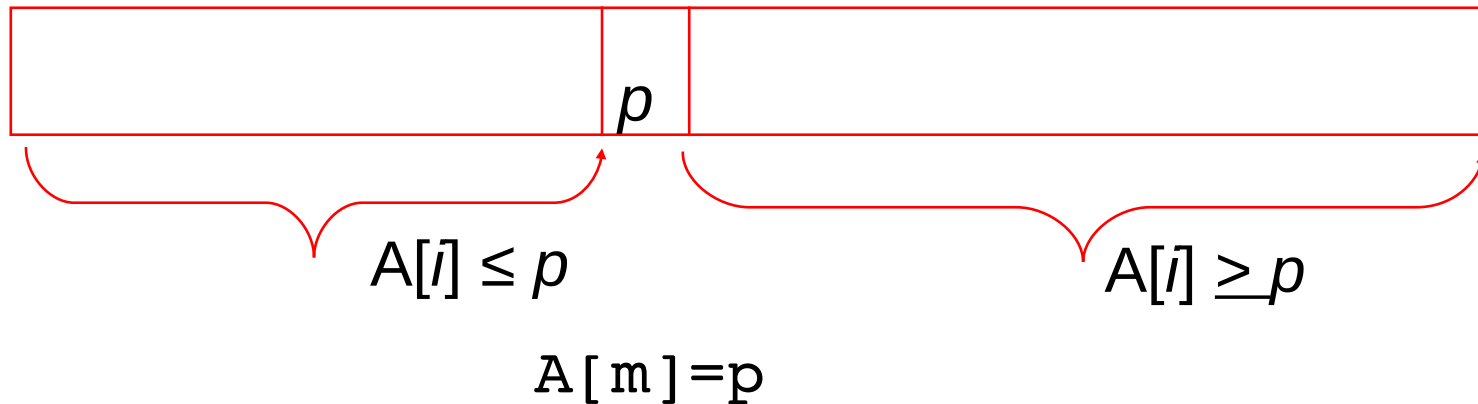
Suppose that $A[]$ is a sorted array of n elements. Which of the following are correct:

- a. We can write a $O(n)$ search algorithm.*
- b. We can write a $O(\log n)$ search algorithm.*
- c. We can write a $O(1)$ search algorithm.*
- d. All search algorithms on $A[]$ can be used even if $A[]$ is an unsorted array.*

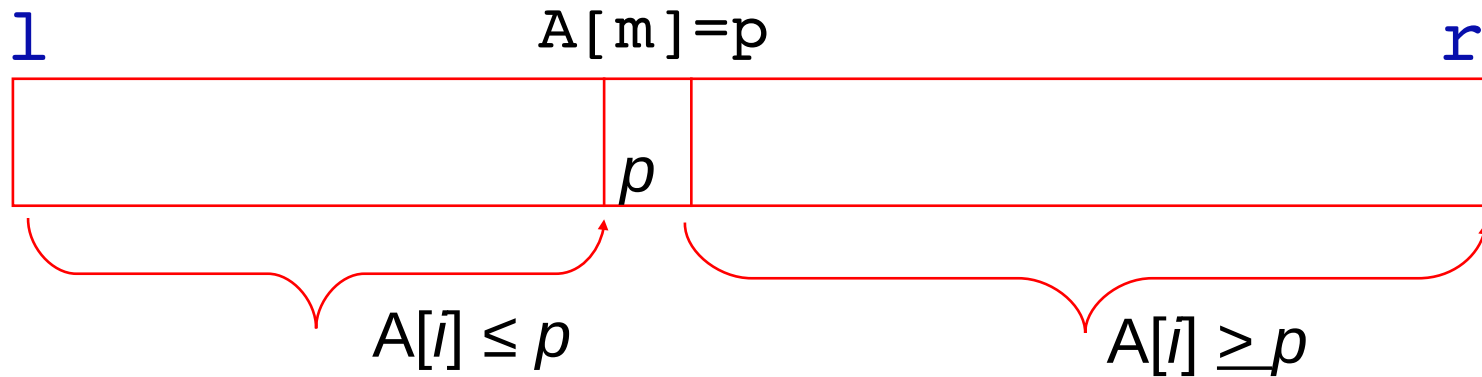
Partitioning (using the rightmost element as pivot)

The task:

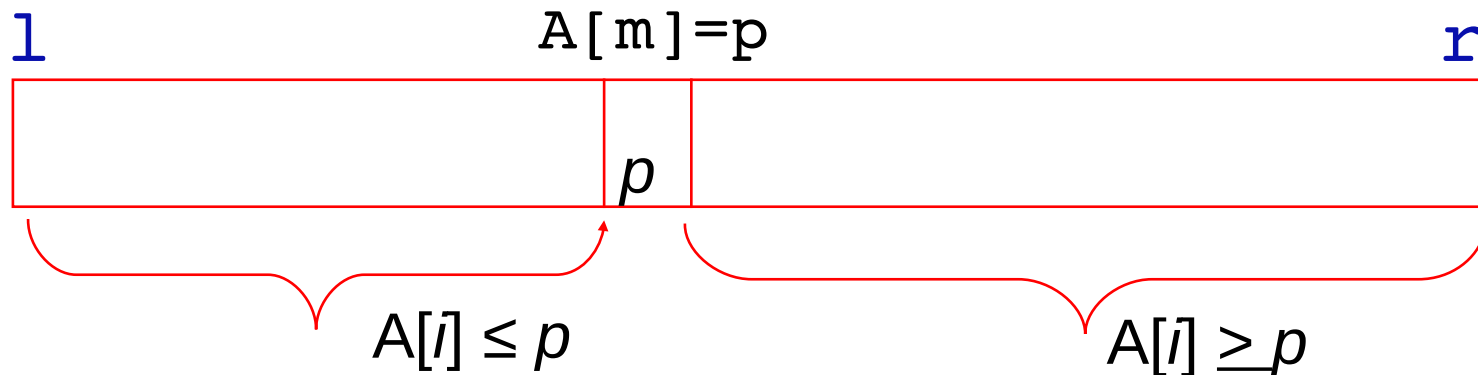
- Input: Given an unsorted slice $A[1..r]$,
and supposing that $p = a[r]$.
- Output: A value m and re-arrangement of A so that:



Partitioning (using rightmost element as pivot)



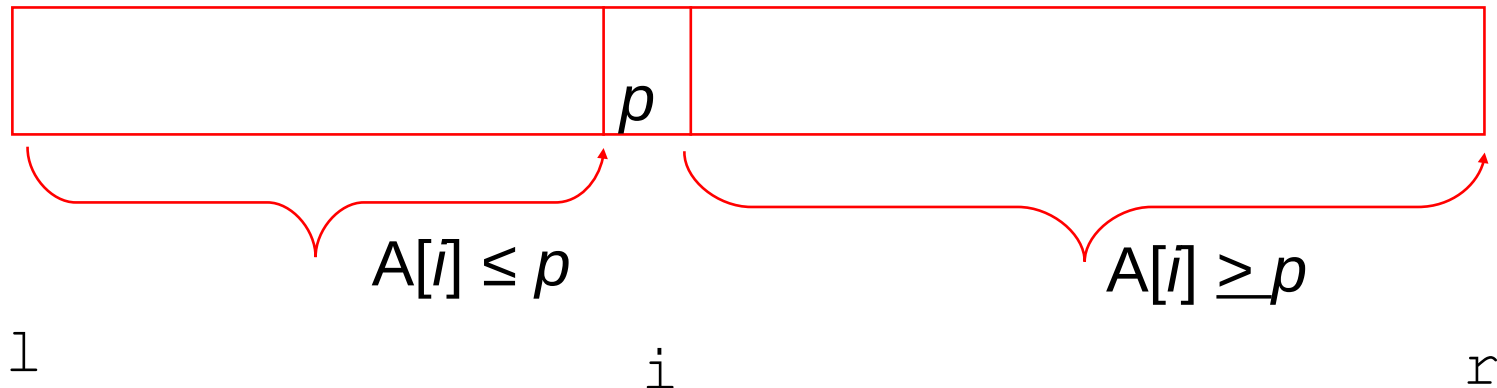
Partitioning variations



- Using element at a random position as pivot
- Using median-of-three as pivot
- Using the leftmost element as pivot
- ...

Quick Sort (concept + algorithm)

```
void quicksort(item A[], int l, int r)
{
    int i;
    if (r <= l) return;
    i = partition(A, l, r);
    quicksort(A, l, i-1);
    quicksort(A, i+1, r);
}
```



Q 6.1

You are asked to show the operation of quicksort on the following keys. For simplicity, use the rightmost element as the partition element:

2 3 97 23 15 21 4 23 29 37 5 23

Comment on the stability of quicksort and its behavior on almost sorted inputs.

week 1-6 in a nutshell (*might be incomplete!*)

W	Lectures	Followed Workshops (Week W+1)
1	<ul style="list-style-type: none">• Introduction & Efficiency• Fibonacci: recursive & iterative	<ul style="list-style-type: none">• C review, prog environment, Makefile
2	<ul style="list-style-type: none">• Big-O & Big-Θ : concepts & definition• Grow order of popular functions• Best-worst-average case analysis	<ul style="list-style-type: none">• Complexity• Arrays: static and dynamic allocation• Multi-file C projects and Makefile• L: pointer parameters, dynamic arrays
3	<ul style="list-style-type: none">• ADT• Arrays: selection sort, search• Linked lists: arrays vs linked lists	<ul style="list-style-type: none">• C useful tools• Tree traversal, BST insert, gdb/valgrind• AVL and rotations• L: impl BST Insert
4	<ul style="list-style-type: none">• Tree & BST, operations on BST• AVL & Rotations	<ul style="list-style-type: none">• Stacks & Queue: linked lists & array impl• L: Assignment 1 and/or free mem used by a stack
5	<ul style="list-style-type: none">• Distribution Counting (alg + complexity)• Hashing: collisions, chaining, linear probing, double hashing	<ul style="list-style-type: none">• Hashing, dealing with collisions• L: Assignment 1 and/or impl simple hash table
6	<ul style="list-style-type: none">• Sorting, insertion sort, qsort	<ul style="list-style-type: none">• sorting algorithms, qsort, distribution counting• L: impl simple hash table

Sorting

Concepts: sorting, stable sort, in-place sort

Some sorting algorithm (on an array of n elements):

	Selection	Insertion	Quick	Merge
Basic Idea	Identify the smallest and swap it with the first...	From 2 nd element, insert it to the left sub-array so that the extended left sub-array remains sorted.	Choose a pivot, partition array into a <i>lesser</i> and a <i>greater</i> (than pivot) halves...	Split to equal-size halves, sort them then merge them.
Best case	$O(n^2)$	$O(n)$	$O(n \log n)$	$O(n \log n)$
Worst case	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(n \log n)$
Average	$O(n^2)$	$O(n^2)$	$O(n \log n)$	$O(n \log n)$
In-place?	✓	✓	✓	✗
Stable?	✗	✓	✗	✓

P6.1 Implementing a simple hash table, OR group work:

Choices:

- Implementing a simple hash table
- Group work with sample MST questions and/or programming tasks, for example:
 - Big-O questions
 - Hashing examples
 - AVL rotations
 - Programming: dynamic arrays and strings
 - Programming: linked lists