- 1.CREATE: Create a directory, say ass1, download all related files into ass1, then create ass1/ass1.c that satisfies the requirements ©
- 2. COPY: Copy the whole directory ass1 to your university's drive H:. Note: if you work in lab computers, you don't need to do this step.
- 3.TEST: login into the server dimefox.eng.unimelb.edu.au, then on that server, navigate to the directory ass1, compile and test your program.
- 4. SUBMIT: while in dimefox, submit your ass1.c, and verify.

1. CREATE: Create a directory, say ass1, download all related files into ass1, then create ass1/ass1.c that satisfies the requirements ☺

In minGW or Terminal window, when you are in your COMP20005 (or similar) directory, do:

mkdir ass1

cd ass1

then, download all needed files from LMS \rightarrow Assignment1 to this directory. That includes 12 files listed in point 5 of LMS \rightarrow Assignment1.

Now, it's time to build ass1.c (you can choose other name).

2. COPY: Copy the whole directory ass1 to your university's drive H:. Note: if you work in lab computers, you don't need to do this step.

Skip this step if you are working on a LAB's PC. Otherwise, supposing that ass1 is your current directory. You need:

make parent of ass1 the current directory
 copy whole directory to your H:

Notes:

- replace XXX by your uni's login name
- there is a colon: at the end of scp
- if you do that outside uni, you need to install VPN (instructions available in LMS)

3. TEST:

```
login into dimefox: from your minGW/Terminal, type:
ssh XXX@dimefox.eng.unimelb.edu.au
and answer as needed. You will see your prompt changed to
bash $
now, use Is and cd to navigate into your ass1 directory and compile:
bash $gcc -Wall -o ass1 ass1.c
Then, test your program against, say, pedestrians-melbcent-p100.tsv:
bash $./ass1 < pedestrians-melbcent-p100.tsv > o1.txt
that will write output to o1.txt. You can compare that with Alistair's one by
bash $diff o1.txt pedestrians-melbcent-p100-out.txt
which lists the differences between 2 files. No output means the 2 files
are exactly the same, bravo.
```

4. SUBMIT: while in dimefox, submit your ass1.c, and verify.

To submit you must be on dimefox, and ass1 must be your current directory. Use the command:

```
bash $ submit comp20005 ass1 ass1.c

After that you can verify your submission using:
bash $ verify comp20005 ass1 > receipt.txt
```

It's a good idea to open receipt.txt with jEdit to see its content. You might find some useful information in receipt.txt. To be able to use jEdit, you first need to copy that file to your local computer if it's not a Lab's one:

```
$ scp XXX@dimefox.eng.unimelb.edu.au:ass1/receipt.txt .
```

bash \$ exit

Today Work: minimal requirement

Create a simple (perhaps empty, perhaps just reading the data), then try all other 3 steps. Make sure that you can submit, at least from a lab PC.

Then, incrementally **CREATE** your ass1.c, do **COPY-TEST-SUBMIT** after every major development.

Assignments: advices

- Be active in the subject's Discussion Forum!
- Visit LMS → Assignment 1 frequently!
- Make as many submissions as you want, only the last one (before deadline) counts.
- To simplify, do submit at uni. If you want to submit from home, beware that it might be complicated!
- Read the specifications carefully.
- Test your program carefully, at least with all supplied data. Do the testing on dimefox.
- Read the marking rubric carefully and try to maximize your marks!
- Skim the sample solution to 2015 (in LMS.Assignment1, point 6), focusing on main.c. You can learn something from there.
- START EARLY, START RIGHT NOW!