

# Week 4: Exhaustive Search, Recurrences, Graphs

## Recurrences:

- Recurrence for mergesort ([optional] Q4.2)
- Solving some recurrences (Q4.1)

## Exhaustive search:

- Subset-sum problem (Problem Q4.3)
- [time permitted] Partition problem (Problem Q4.4)

## Graphs:

- Representation ( Q4.5, Q4.6)
- [time permitted] Sparse & dense graphs (Problem Q4.7)

## Lab:

- Questions with racecar last week?
- Create linked list module & test it
- Create minimal-effort stack module & test it

## Events:

- Mid-semester test in Week 5, worth 10%.
- Assignment 1, due around Week 6, worth 10%.

# Recurrences: mergesort (Q4.2)

Mergesort is a divide-and-conquer sorting algorithm made up of three steps (in the recursive case):

1. Sort the left half of the input (using mergesort)
2. Sort the right half of the input (using mergesort)
3. Merge the two halves together (using a merge operation)

**The Task:** *Construct a recurrence relation to describe the runtime of mergesort sorting  $n$  elements. Explain where each term in the recurrence relation comes from.*

Answer:

# Recurrences: Q4.1 extended

Solve the following recurrence relations, assuming  $T(1) = 1$ .

- a)  $T(n)=T(n-1)+4$
- b)  $T(n)=T(n-1)+n$
- c)  $T(n)=2T(n-1)+1$
- d)  $T(n)=2T(n/2) + n$
- e)  $T(n)= T(n/2) + 1$

## Solving Recurrences using Substitution:

- Use the recurrence, and substitute each appearance of  $n$  with something smaller, for instance, with  $n-1$  (for a,b,c) or  $n/2$  (for d,e)
- Repeat a few substitutions until seeing a clear pattern
- Use the pattern to get down to  $T(1)$

## 4.1.b

Answer:

$$T(n) = T(n-1) + n$$

=

=

=

=

=

=

=

=

## 4.1.d

Answer:

$$T(n) = 2T(n/2) + n$$

=

=

=

=

=

=

=

## 4.1.a

Answer:

$$T(n) = T(n-1) + 4$$

=

=

=

=

=

=

=

=

## 4.1.c

Answer:

$$T(n) = 2T(n-1)+1$$

=

=

=

=

=

=

=

=

## 4.1.e

Answer:

$$T(n) = T(n/2) + 1$$

=

=

=

=

=

=

=

# **exhaustive search = brute-force search = generate-and-test**

**Exhaustive search**= go through all “potential solutions” until an answer is found (or until the end if not found at all).

Perhaps the most difficult part is to generate S = the set of all possible cases...

## **Examples:**

## **Notes:**

- In many exhaustive search cases, recursive procedures are easier to build than iterative ones.

# Question 4.3: subset-sum problem

Design an exhaustive-search algorithm to solve the following problem: Given a set  $S$  of  $n$  positive integers and a positive integer  $t$ , does there exist a subset  $S' \subseteq S$  such that the sum of the elements in  $S'$  equals  $t$ , i.e.,

$$\sum_{i \in S'} i = t.$$

If so, output the elements of this subset  $S'$ .

Assume that the set is provided as an array of length  $n$ . An example input may be  $S = \{1, 8, 4, 2, 9\}$  and  $t = 7$ , in which case the answer is Yes and the subset would be  $S' = \{1, 4, 2\}$ .

What is the time complexity of your algorithm?

## Q4.3: approaches = ???

```
// S: set of positive integers, t: an integer
// returns YES if there is a subset S' ⊆ S
// such that the sum of elements in S' equals t
// return NO if otherwise

function subset_sum(S, t)
```

- Q: - What is a possible solution?  
- What is the set of all possible solutions?

## Q4.3: refining

```
function subset_sum(S, t)
    for each S' in POWERSET(S) do
        if (t = sum of elements in S') then
            return YES
    return NO
```

```
// return the powerset of the set S
function POWERSET(S)
    if (S is Ø) return {Ø}
    ??? need to call POWERSET for a smaller set
    ???
```

Complexity analysis : Suppose that  $T(n)$  and  $P(n)$  are running time of the first and the 2<sup>nd</sup> alg.

$P(n) =$

$T(n) =$

## Q4.4 [optional, time permitted]: Partition problem

Design an exhaustive-search algorithm to solve the following problem:

Given a set S can we find a partition (i.e., two disjoint subsets A;B such that all elements are in either A or B) such that the sum of the elements in each set are equal, i.e.,

$$\sum_{i \in A} i = \sum_{j \in B} j.$$

If so, which elements are in A and which are in B?

Again, assume S is given as an array. For example for  $S = [1, 8, 4, 2, 9]$  one valid solution is  $A = [1, 2, 9]$  and  $B = [8, 4]$ .

Can we make use of the algorithm from Problem 3? What's the time complexity of this algorithm?

???

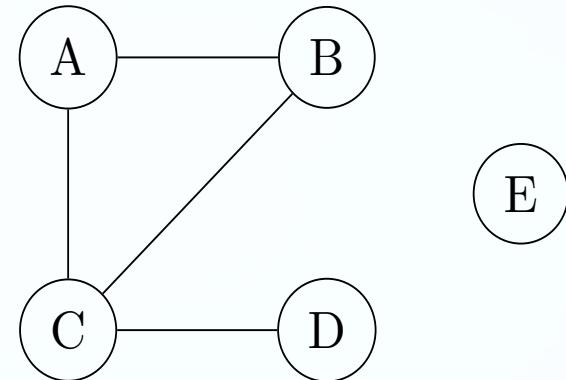
# Graphs

- Formal definition:  $G = (V, E)$
- concepts:
  - vertex (node), edge
  - graphs: dense, sparse, directed(di-graph), undirected, cyclic, acyclic, DAG, weighted, unweighted
- Representation of graphs
  - adjacency matrix
  - adjacency lists
  - set V of vertices + set E of edges

**Q4.5 a)** For the graph, give:

1. sets of vertices and edges,
2. nodes that have highest degree ,
3. the representations as adjacency lists, adjacency matrices.

(a) An undirected graph:



1:  $V=\{ \dots \}$        $E=\{ \dots \}$

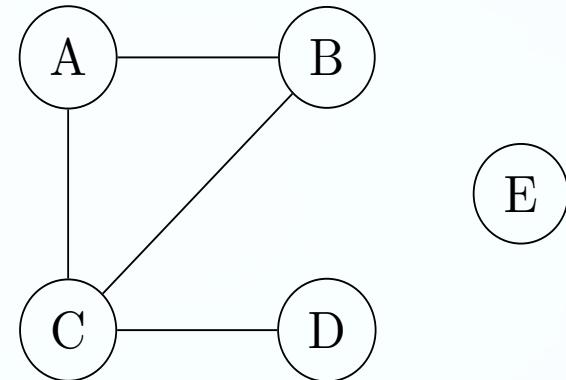
2: ?

3: ?

**Q4.5 a)** For the graph, give:

1. sets of vertices and edges,
2. nodes that have highest degree ,
3. the representations as adjacency lists, adjacency matrices.

(a) An undirected graph:



Adjacency lists

A →

B →

C →

D →

E →

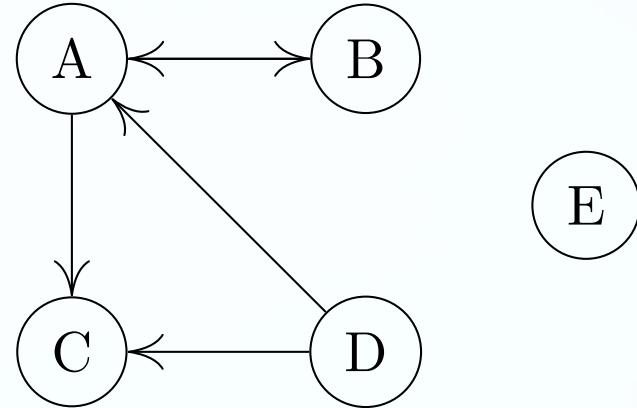
Adjacency Matrix

	A	B	C	D	E
A					
B					
C					
D					
E					

**Q4.5 b)** For the graph, give:

1. sets of vertices and edges,
2. nodes that have highest degree (in- and out-degree),
3. the representations as adjacency lists, adjacency matrices.

b) a directed graph:



1:  $V=\{\dots\}$ ,  $E=\{\dots\}$     2: ?    ?

A →

B →

C →

D →

E →

	A	B	C	D	E
A					
B					
C					
D					
E					

# Notes for Graph Algorithms

If a graph acts as an input and/or an output of a graph algorithm, it's normally specified as  $G=(V, E)$ .

```
function Newgraph(G= (V, E))  
    // compute V'  
    // compute E'  
    G' := (V', E')  
    return G'
```

- That doesn't imply the “sets of vertices and edges” graph representation
- Often, we need to explicitly note the representation of the graph and use that to compute the complexity of the algorithm.
- Or, we might need to specify the complexity for each of the 3 representations.

## Question 4.6

Different graph representations are favourable for different applications. What is the *time complexity* of the following operations if we use (i) adjacency lists (ii) adjacency matrices or (iii) sets of vertices and edges?

- a) determining whether the graph is *complete*
- b) determining whether the graph has an *isolated node*

Assume that the graphs are undirected and contain *no self-loop* (edge from a node to itself). A complete graph is one in which there is an edge between every pair of nodes. An isolated node is a node which is not adjacent to any other node. Assume that the graph has  $n$  vertices and  $m$  edges.

## Q4.6 a) determining whether the graph is complete

What is the *time complexity* of the above operations if we use: **fill in your solution here!**

Adjacency Lists	Adjacency Maxtrices	Set of Vertices & Edges

## Q4.6 a) What if $m = |E|$ is *not* available?

Adjacency Lists	Adjacency Matrices	Set of Vertices & Edges
<p>needed:</p> <p>if number of elements in each list is available:</p> <p>If not:</p>	<p>needed:</p>	<p>needed:</p>

Sample graph for illustration:

$A \rightarrow B, C$   
 $B \rightarrow A, C$   
 $C \rightarrow A, B, D$   
 $D \rightarrow C$   
 $E \rightarrow$

$$\begin{array}{cc}
 & \begin{matrix} A & B & C & D & E \end{matrix} \\
 \begin{matrix} A \\ B \\ C \\ D \\ E \end{matrix} & \left[ \begin{matrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{matrix} \right]
 \end{array}$$

$$\begin{aligned}
 G &= (V, E), \text{ where } \\ 
 V &= \{A, B, C, D, E\} \\ 
 E &= \{\{A, B\}, \{A, C\}, \{B,
 \end{aligned}$$

## Q4.6 b) determining whether the graph has an isolated node: **fill in**

Adjacency Lists	Adjacency Matrices	Set of Vertices & Edges
needed:	needed:	needed:

Would m help here?

Sample graph for illustration:

$A \rightarrow B, C$   
 $B \rightarrow A, C$   
 $C \rightarrow A, B, D$   
 $D \rightarrow C$   
 $E \rightarrow$

$$\begin{array}{c}
 \begin{matrix} & A & B & C & D & E \\ A & 0 & 1 & 1 & 0 & 0 \\ B & 1 & 0 & 1 & 0 & 0 \\ C & 1 & 1 & 0 & 1 & 0 \\ D & 0 & 0 & 1 & 0 & 0 \\ E & 0 & 0 & 0 & 0 & 0 \end{matrix} \\
 \end{array}$$

$$\begin{aligned}
 G &= (V, E), \text{ where } \\ 
 V &= \{A, B, C, D, E\} \\ 
 E &= \{\{A, B\}, \{A, C\}, \{B, C\}, \{B, D\}, \{C, D\}\}
 \end{aligned}$$

## Q4.7[time permitted]: Sparse and Dense Graphs

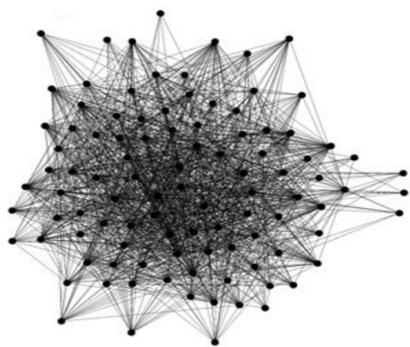
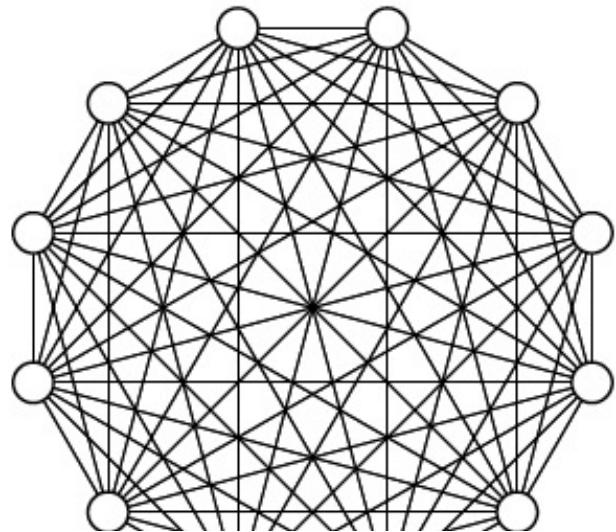
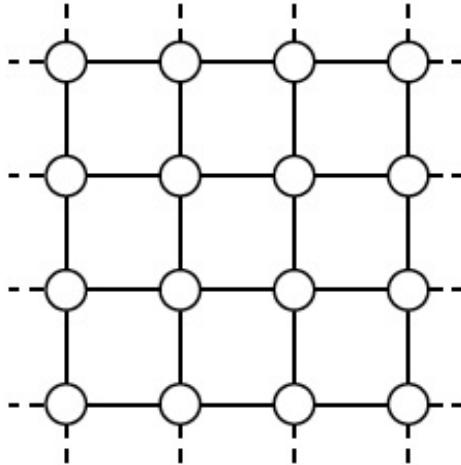
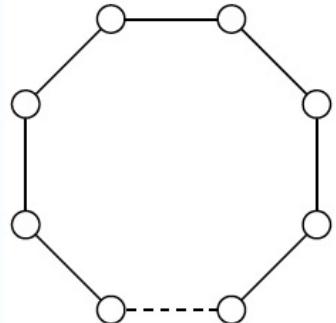
We consider a graph to be sparse if the number of edges,  $m \in \Theta(n)$ , dense if  $m \in \Theta(n^2)$ .

Give examples of types of graphs which are sparse and types which are dense.

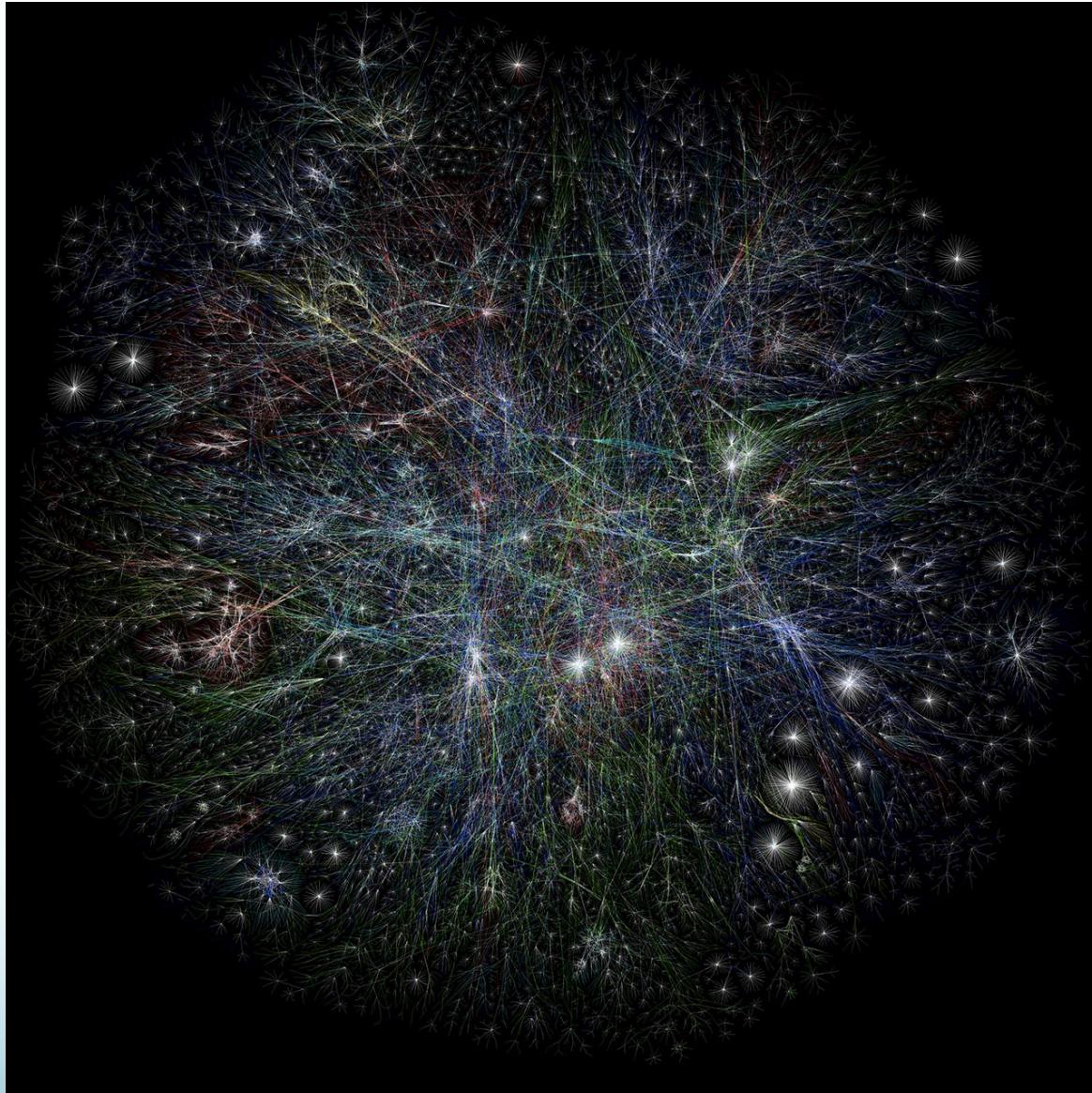
What is the *space complexity* (in terms of  $n$ ) of a sparse graph if we store it using:

- (i) adjacency lists
- (ii) adjacency matrix
- (iii) sets of vertices and edges

# Sparse or Dense?



# The Internet: Sparse or Dense?



## Q4.7: [time permitted]: Sparse and Dense Graphs

We consider a graph to be sparse if the number of edges,  $m \in \Theta(n)$ , dense if  $m \in \Theta(n^2)$ .

Give examples of types of graphs which are sparse and types which are dense.

What is the *space complexity* (in terms of  $n$ ) of a sparse graph if we store it using:

- (i) adjacency lists :
- (ii) adjacency matrix :
- (iii) sets of vertices and edges :

# Lab

## Task 2:

Build module linked list with functions `create_list`, `free_list`,  
`insert_at_front`, `insert_at_end`, `remove_at_front`,  
`remove_at_end`.

- Create `test_list.c` and `Makefile` with target list for testing linked list
- Using the list module, and with least effort, build module stack
- Create `test_stack.c` and add target stack for testing the stack module

**Note:** if needed, google “`listops.c`” and use it as a reference

## MST:

- Know time, procedure & how to start and submit
- Coverage: probably lectures week 1-3 and workshops week 2-4
- Review and give question now (or next week if applicable)

## Assignment 1:

- Understand the task before next workshop (Week 5)
- Ask question during Week 5 workshop
- Finish most of the work by Week 6 Workshop
- Ask refinement questions during Week 6 workshop