# Code Snippet Repository

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# 1 Python Code Snippets

# 1.1 Counting number of islands

#### Count number of islands

```
# ### BFS
     from typing import List
from collections import deque
        def numIslands(self, grid: List[List[str]]) -> int:
          if not grid:
          m, n = len(grid), len(grid[0])
11
          count = 0
          def bfs(i, j):
    # Build a list of to-be-visited pixels
    queue = deque()
    queue.append((i, j))
    grid[i][j] = '0' # mark as visited
             while queue:
               queue.append((ni, nj))
grid[ni][nj] = '0' # n
                                             # mark as visited
          # Loop through the grid
            for i in range(n):
                  grid[i][j] == '1':
                 bfs(i, j)
count += 1 # finished one island
31
36
     ## DFS
      class Solution:
        def numIslands(self, grid: List[List[str]]) -> int:
          if not grid:
41
          m, n = len(grid), len(grid[0])
          count = 0
          def dfs(i, j):
            if i < 0 or i >= m or j < 0 or j >= n or grid[i][j] != '1 \leftrightarrow ':
46
            for j in range(n):
    if grid[i][j] == '1':
        dfs(i, j)
        count += 1
```

# 1.2 Average of levels in binary tree

Average of levels in binary tree

```
# Definition for a binary tree node.
     # Definition for a binary tree node.
# class TreeNode:
# def __init__(self, val=0, left=None, right=None):
# self.val = val
# self.left = left
# self.right = right
     from typing import List, Optional from collections import deque
     class Solution:
       if not root:
            return []
          while queue:
            level_sum = 0
level_count = len(queue) # Number of nodes at the
                  # Process all nodes at the current level
              or _ in range(level_count):
node = queue.popleft() # Pop the front node from the
              level_sum += node.val # Add its value to the level sum
              # Enqueue left and right children if they exist
               if node.left:
              queue.append(node.left)
if node.right:
                queue.append(node.right)
            # Compute the average for this level
result.append(level_sum / level_count)
35
```

## 1.3 Two-sum

#### Two sum

## Max Area of Island

Breadth first searchs

```
from collections import deque
             def maxAreaOfIsland(self, grid: List[List[int]]) -> int:
                m = len(grid)
n = len(grid[0])
                 self.max_area = -float('inf')
                def bfs(i,j):
   queue = deque()
   queue.append((i,j))
   grid[i][j] = 0 # marked as visited
10
                     while queue:
                        hile queue:
ii, jj = queue.popleft()
for di, dj in [(-1, 0), (1, 0), (0, 1), (0, -1)]:
    ni, nj = ii + di, jj + dj
    if 0 <= ni < m and 0 <= nj < n and grid[ni][nj] == 1:
        queue.append((ni, nj))
        grid[ni][nj] = 0 # marked as visited
        area += 1</pre>
20
                    self.max_area = max(self.max_area, area)
                for i in range(m):
                    for j in range(m):
    if grid[i][j] == 1:
        bfs(i,j)
        count += 1
30
                 return max(self.max_area, 0)
```

# check path exists in graph

```
1 from collections import defaultdict
        def validPath(self, n: int, edges: List[List[int]], source:
          → int, destination: int) -> bool:
# Build the adjacency list representation of the graph
           graph = defaultdict(list)
for u, v in edges:
             graph[u].append(v)
             graph[v].append(u)
             DFS function to explore the graph
11
           def dfs(node, visited):
   if node == destination:
              visited.add(node)
             for neighbor in graph[node]:
   if neighbor not in visited:
                  if dfs(neighbor, visited):
                     return True
             return False
          # Perform DFS starting from source
visited = set()
          return dfs(source, visited)
```

1.6 Check if path exists in graph

#### Kadane algorithm - max sub array 1.7

#### Valid word abbreviation 1.5

#### Valid word abbreviation

```
class Solution:
       def validWordAbbreviation(self, word: str, abbr: str) -> bool
         i, j = 0, 0 \# i \text{ for word}, j \text{ for abbr}
         while i < len(word) and j < len(abbr):
            if abbr[j].isalpha():
             # If the current character in abbr is a letter, it must

match the word
if word[i] != abbr[j]:
             return False
i += 1
              j += 1
              # If the current character in abbr is a digit, handle
             14
                   ract the number from abbr (could be more than one \hookrightarrow digit)
              while j < len(abbr) and abbr[j].isdigit():
   num = num * 10 + int(abbr[j])
   j += 1
   i --</pre>
              i += num # skip the corresponding number of characters
                        in word
         # If both pointers have reached the end, it is a valid
      return i == len(word) and j == len(abbr)
```

#### Max sub array

```
class Solution:
          max_ending_here = 0
            for i in range(0, len(nums)):
   max_ending_here = max_ending_here + nums[i]
   if (max_so_far < max_ending_here):
      max_so_far = max_ending_here
   if max_ending_here < 0:
      max_ending_here = 0</pre>
11
             return max_so_far
       class Solution:
        def maxSubArray(self, nums: List[int]) -> int:
            current_sum = 0
               or x in nums:

# Update the current_sum to be the maximum of the current

→ element alone or adding it to the current_sum

current_sum = max(x, current_sum + x)

# # Update the best_sum to store the maximum value

→ encountered so far
21
             # Return the best_sum after the loop has finished
                         processing all elements
             return best_sum
```

# 1.8 Climbing stair

#### Climbing stairs

# 1.9 Longest harmonious subsequence

#### Longest harmonic sequence

# 1.10 Rotate string

#### Rotate string

```
from collections import Counter, deque

class Solution:
    def rotateString(self, s: str, goal: str) -> bool:
        if Counter(s) != Counter(goal) or len(s) != len(goal):
            return False
        n = len(s)
        queue_g = deque(goal)
        queue_g = deque(s)
        for i in range(n):
        if queue_s == queue_g:
            return True
else:
        last = queue_g.pop()
        queue_g.appendleft(last)
        return False
```

# 1.11 Isomorphic string

#### Isomorphic string

```
class Solution:
    def isIsomorphic(self, s: str, t: str) -> bool:
        char_to_index_s = {}

    char_to_index_t = {}

    for i in range(len(s)):
        if s[i] not in char_to_index_s:
            char_to_index_s[s[i]] = i

        if t[i] not in char_to_index_t:
            char_to_index_t[t[i]] = i

        if char_to_index_s[s[i]] != char_to_index_t[t[i]]:
        return False
    return True
```

# 1.12 Happy number

#### Happy number: sum digits

# 1.13 Search in binary tree

#### Search in binary tree

#### 1.14 Reverse linked list

#### Reverse linked list

# 1.15 Top k frequent

#### Top k

```
import heapq
2 class Solution:
    def topKFrequent(self, nums: List[int], k: int) -> List[int]:
        freq = {}
        for num in nums:
            freq[num] = 1 + freq.get(num, 0)

7     heap = [(-v, k) for k, v in freq.items()]
        heapq.heapify(heap)
        return [heapq.heappop(heap)[i] for _ in range(k)]
```

# 1.16 Reverse integer

#### Reverse integer

```
class Solution:
    def reverse(self, x: int) -> int:
        sign = -1 if x<0 else +1
        x = abs(x)
5     reversed_x = int( str(x)[::-1] )
        if reversed_x > 2**31-1:
            return 0
        else:
            return sign*reversed_x
```

# 1.17 Best time to buy and sell stock

#### Best time buy/sell stock

```
class Solution:
    def maxProfit(self, prices: List[int]) -> int:
        min_price = float('inf')
        max_profit = 0
    for price in prices:
        if price < min_price:
            min_price = price
        else:
        max_profit = max(max_profit, price - min_price)
    return max_profit</pre>
```

Roman to integer

#### Roman to integer

1.18

## 1.19 Add two numbers

#### Add two numbers

# 1.20 Tree path sum

#### Tree path sum

# 1.21 k distant indices

## Add two numbers

#### 1.22 Max difference

#### Max difference

# 1.23 Binary search

#### Binary Search

```
class Solution:
    def search(self, nums: List[int], target: int) -> int:
        left = 0
        right = len(nums) - 1
        while left <= right:
            mid = (left + right) // 2
        if target == nums[mid]:
            return mid
        elif target > nums[mid]:
        left = mid + 1
        else:
        right = mid - 1
        return -1
```

# 1.24 Koko eating bananas

Koko eating bananas (binary search)

```
import math
class Solution:
    def minEatingSpeed(self, piles: List[int], h: int) -> int:
        left, right = 1, max(piles)
        while left < right:
        mid = (left + right) // 2
        # Calculate round up ceil() number of hours
        # hours = sum((pile + mid - 1) // mid for pile in piles)
        hours > hours > hours > hours > if hours > h:
        left = mid + 1
        else:
            right = mid
        return left
```

# 1.25 Check valid parentheses

#### Check valid parentheses

#### 1.26 k distant indices

#### k distant indices

#### 1.27 Move zeroes

#### Move zeroes

```
class Solution:
    def moveZeroes(self, nums: List[int]) -> None:
        """
        Do not return anything, modify nums in-place instead.

ptr = 0
    for num in nums:
        if num != 0:
            nums[ptr] = num
            ptr += 1

for i in range(ptr, len(nums)):
            nums[i] = 0
```

#### 1.28 Plus one with numbers as lists

#### Plus one

# 1.29 Implement stack using queues

#### Stack using queues

```
class MyStack:
    def __init__(self):
        self.stack = []

def push(self, x: int) -> None:
        self.stack.append(x)
    def pop(self) -> int:
        return self.stack.pop() if not self.empty() else -1
    def top(self) -> int:
        return self.stack[-1] if not self.empty() else -1
    def empty(self) -> bool:
        return len(self.stack) == 0
```

# 1.30 Contains duplicate I

#### Contain duplicate I

```
class Solution:
    def containsDuplicate(self, nums: List[int]) -> bool:
        seen = set()
4    for i in nums:
        if i in seen:
            return True
        else:
            seen.add(i)
9    return False
```

# 1.31 Contains duplicate II

#### Contain duplicate II

#### 1.32 Middle linked list

#### Middle linked list

# 1.35 Is palindrome (number)

#### Is palindrome (number)

```
class Solution:
    def isPalindrome(self, x: int) -> bool:
        if x < 0:
            return False
        elif x == 0:
            return True
        else:
        s = str(x)
        n = len(s)
        for i in range(n // 2 + 1):
            if s[i] != s[n - 1 - i]:
            return False
        else:
        return True</pre>
```

# 1.36 Last stone weight

#### Last stone weight

```
import heapq
class Solution:
    def lastStoneWeight(self, stones: List[int]) -> int:
        heap = [-stone for stone in stones]
        heapq.heapify(heap)

while len(heap) > 1:
        first = - heapq.heappop(heap)
        second = - heapq.heappop(heap)

if first > second:
        heapq.heappush(heap, -(first - second))
    return -heap[0] if heap else 0
```

# 1.33 Find numbers with even number 1.37 of digits

#### Find numbers with even number of digits

```
class Solution:
def findNumbers(self, nums: List[int]) -> int:
    count = 0
    for num in nums:
        if len(str(num)) % 2 == 0:
            count += 1
    return count
```

# 1.37 Is palindrome (string)

#### Is palindrome (string)

```
class Solution:
    def isPalindrome(self, s: str) -> bool:
        filtered = [char.lower() for char in s if char.isalnum()]
        return filtered == filtered[::-1]
```

# 1.34 Find subsequence of length k with largest sum

# Find subsequence of length k with largest sum

# 1.38 Is palindrome (linked list)

#### Is palindrome (linked list)

```
1 class Solution:
    def isPalindrome(self, head: Optional[ListNode]) -> bool:
    res = []
    curr = head
    while(curr):
    res.append(curr.val)
    curr = curr.next
    return res == res[::-1]
```

# 1.39 Merge sorted array

Merge sorted array

# 1.40 First unique char

First unique char

```
from collections import Counter
class Solution:
    def firstUniqChar(self, s: str) -> int:
        freq = Counter(s)
        for i, char in enumerate(s):
            if freq[char] == 1:
            return i
        return -1
```

# 1.41 Invert binary tree

Invert binary tree

# 1.42 Missing number

Missing unique number

```
class Solution:
    def missingNumber(self, nums: List[int]) -> int:
    nums.sort()
    for i in range(0,len(nums)):
        if nums[i] != i:
        return i
    return len(nums)
```

# 1.43 Length of last word

Length of last word

```
class Solution:
    def lengthOfLastWord(self, s: str) -> int:
        return len(s.split()[-1])
```

# 1.44 Valid anagram

Valid anagram

```
from collections import Counter
2 class Solution:
    def isAnagram(self, s: str, t: str) -> bool:
        return True if Counter(s) == Counter(t) else False
```

# 1.45 Sum of unique elements

Sum of unique elements

```
from collections import Counter
class Solution:
    def sumOfUnique(self, nums: List[int]) -> int:
        tmp = []
        for k, v in Counter(nums).items():
        if v == 1:
            tmp.append(k)
        return sum(tmp)
```

# 1.46 Maximum difference between adjacent elements in a circular array

Maximum diff between adjacent elements

```
class Solution:
    def maxAdjacentDistance(self, nums: List[int]) -> int:
        max_diff = 0
        n = len(nums)
        for i in range(n):
            max_diff = max(max_diff, abs(nums[(i+1)%n] - nums[i]))
    return max_diff
```