

# Week 0 assignment

## 1. Forking the GitHub-profile

<https://github.com/alfadelta10010/COD-Lab>

### a) Click on the above link



A fork is a new repository that shares code and visibility settings with the original upstream repository.

### b) Click on the fork option



### c) Click on Create Fork and then Commit

## Create a new fork

A *fork* is a copy of a repository. Forking a repository allows you to freely experiment with changes without affecting the original project. [View existing forks.](#)

*Required fields are marked with an asterisk (\*).*

Owner \*      Repository name \*

 ani171 / COD-Lab

✔ COD-Lab is available.


By default, forks are named the same as their upstream repository. You can customize the name to distinguish it further.

Description (optional)

Instructions & Assignments for COD Lab - UE22EC352A

☒ Copy the `main` branch only


Contribute back to alfadelta10010/COD-Lab by adding your own branch. [Learn more.](#)



 You are creating a fork in your personal account.



Create fork

d) Once you have this repository in your GitHub, go to week-0 , go to your respective section

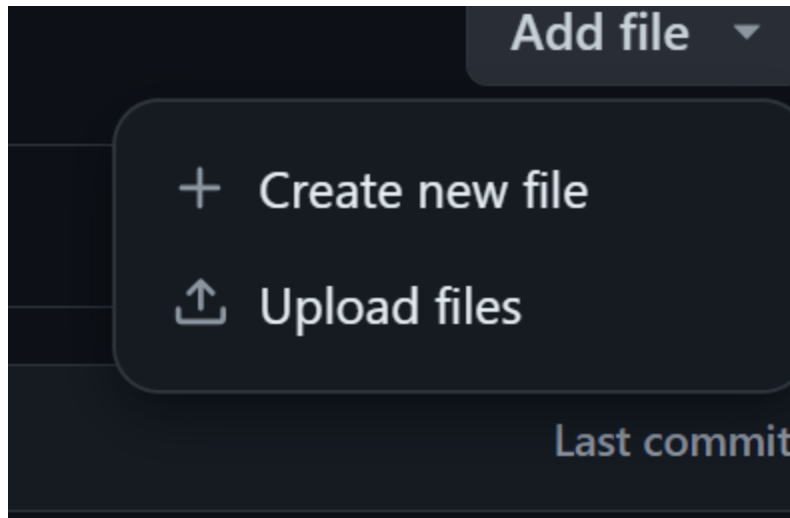
e) Click on Add file

COD-Lab / week0 / secB / 

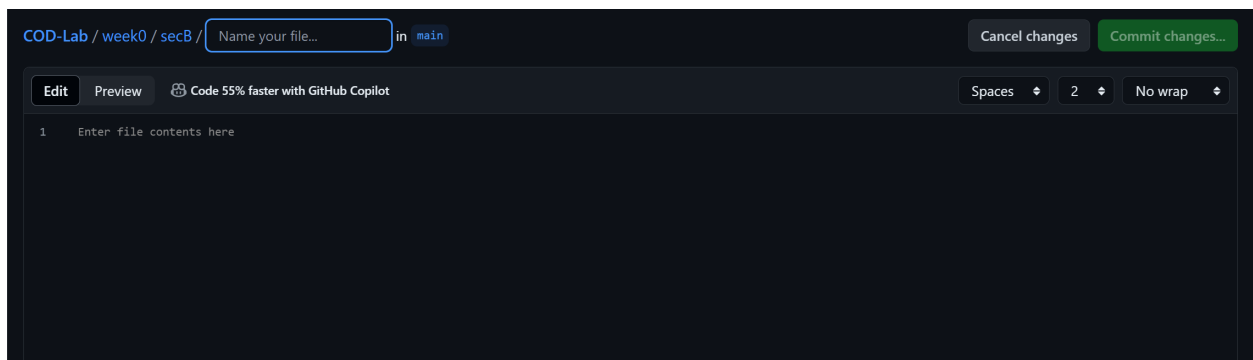
 alfadelta10010 Revert "remove filler files", again 7a5155e · 5 days ago  History

Name	Last commit message	Last commit date
 ..		
 _	Revert "remove filler files", again	5 days ago

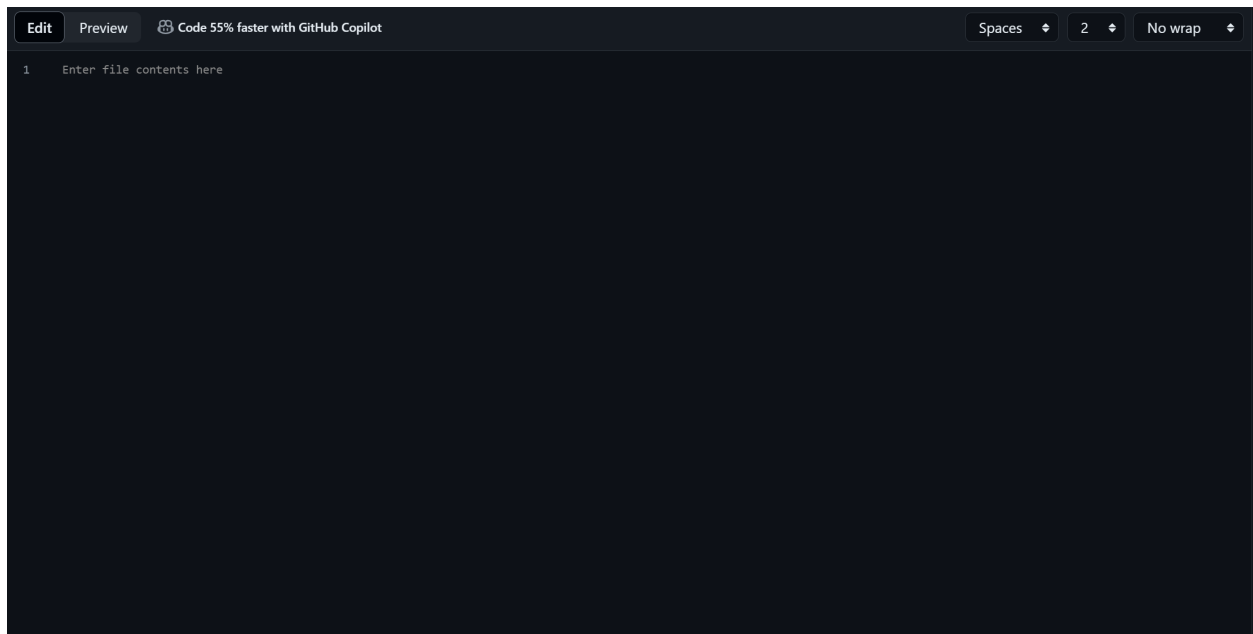
f) Click on create new file



g) Name your file as Your\_srn.md



h) In the contents i.e in the place shown below



Write the following

```
##Name  
Your Name  
##SRN  
Your SRN  
##Device  
WSL (or) macOS-M1 (or) macOS-Intel (or) Ubuntu VM (or) Ubuntu  
(or) PopOS
```

i) Once done click on Commit changes

Your week-0 assignment is completed

## Ripes installation

### For Linux (Ubuntu)

Once you are done with the installation of **Ubuntu** follow the below steps for RIPES Installation


<https://youtu.be/i7TH0IAUVOY?si=BHyphcILMoSsWSfN>

### For Windows

If facing difficulty with RIPES installation in Ubuntu follow the below steps for installation in Windows (YES RIPES CAN BE RUN IN WINDOWS)

<https://github.com/mortbopet/Ripes/releases>

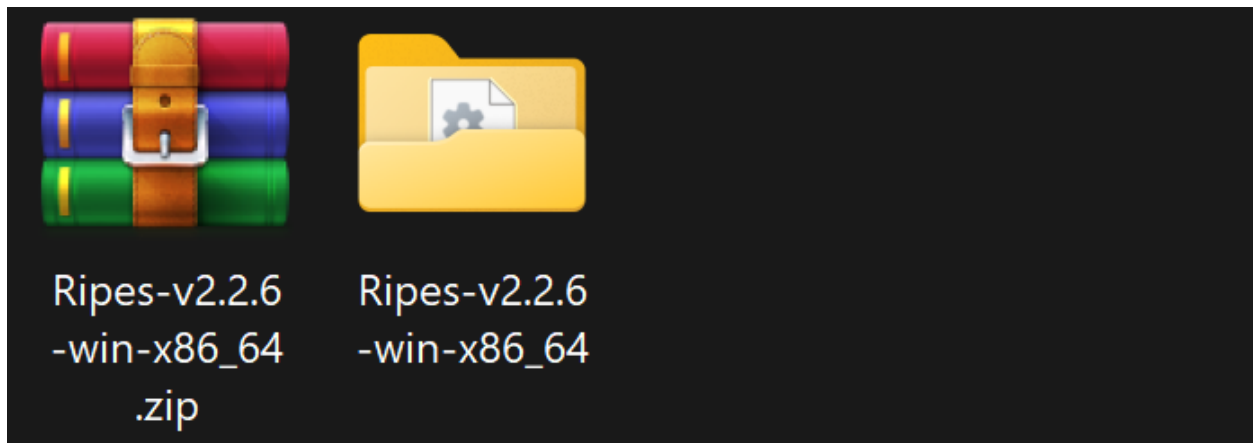
a) From the repository above install the Windows zip file (If you click on that file, it automatically downloads)

 Ripes-v2.2.6-win-x86\_64.zip

15 MB

Jan 7, 2023

b) Extract the zip file



c) Click on the extracted file

Name	Date modified	Type	Size
✓ Today			
Qt5Widgets.dll	10-08-2024 04:42 PM	Application extension	5,370 KB
Ripes.exe	10-08-2024 04:42 PM	Application	6,276 KB
d3dcompiler_47.dll	10-08-2024 04:42 PM	Application extension	4,802 KB
libEGL.dll	10-08-2024 04:42 PM	Application extension	25 KB
libGLv2.dll	10-08-2024 04:42 PM	Application extension	3,306 KB
Qt5Charts.dll	10-08-2024 04:42 PM	Application extension	1,386 KB
Qt5Core.dll	10-08-2024 04:42 PM	Application extension	5,883 KB
Qt5Gui.dll	10-08-2024 04:42 PM	Application extension	6,844 KB
Qt5Svg.dll	10-08-2024 04:42 PM	Application extension	323 KB
styles	10-08-2024 04:42 PM	File folder	
iconengines	10-08-2024 04:42 PM	File folder	
imageformats	10-08-2024 04:42 PM	File folder	
platforms	10-08-2024 04:42 PM	File folder	

d) You will be able to view these contents now

e) Click on this .exe file

✓ Ripes.exe	10-08-2024 04:42 PM	Application	6,276 KB
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f) RIPES tool is now ready to use