

Laboratorium 2: Znajdowanie zależności z wykorzystaniem PET i kalkulatora ISCC; generowanie kodu; implementacja postprocesora, opracowanie programu do porównania wyników produkowanych przez program źródłowy i docelowy.

Wariant pętli 4

```
for(i=1;i<=n;i++)
    for(j=1;j<=n;j++)
        a[i][j] = a[2i-1][j-1];
```

Wariant szeregowania 4

SCHED:=[n]->{[i,j]->[i+3j][j]: 1<=i,j<=n}

Zadanie 1.

Dla wskazanej pętli za pomocą PET i kalkulatora ISCC znaleźć relację zależności, R.

"R"

$[n] \rightarrow \{ S_3[i, j] \rightarrow S_1[i'] : 0 < i \leq n \text{ and } 0 < j \leq n \text{ and } i' > i \text{ and } 0 < i' \leq n;$
 $S_3[i, j] \rightarrow S_3[i', j'] : 0 < i \leq n \text{ and } 0 < j \leq n \text{ and } i' > i \text{ and } 0 < i' \leq n \text{ and } 0 < j' \leq n;$
 $S_3[i, j] \rightarrow S_3[i' = i, j'] : 0 < i \leq n \text{ and } 0 < j \leq n \text{ and } j' > j \text{ and } 0 < j' \leq n;$
 $S_4[i] \rightarrow S_4[i'] : 0 < i \leq n \text{ and } i' > i \text{ and } 0 < i' \leq n;$
 $S_0[] \rightarrow S_4[i] : 0 < i \leq n;$
 $S_2[i, j] \rightarrow S_2[i' = -1 + 2i, j' = -1 + j] : i \geq 2 \text{ and } 2i \leq n \text{ and } 2 \leq j \leq n;$
 $S_2[i = 1, j] \rightarrow S_2[i' = 1, j' = 1 + j] : 0 < j < n;$
 $S_1[i] \rightarrow S_3[i', j] : 0 < i \leq n \text{ and } i' > i \text{ and } 0 < i' \leq n \text{ and } 0 < j \leq n;$
 $S_1[i] \rightarrow S_3[i' = i, j] : 0 < i \leq n \text{ and } 0 < j \leq n;$
 $S_1[i] \rightarrow S_1[i'] : 0 < i \leq n \text{ and } i' > i \text{ and } 0 < i' \leq n \}$

Zadanie 2.

Dla wskazanego szeregowania wygenerować pseudokod implementujący wave-fronting.

```
for (int c0 = 4; c0 <= 4 * n; c0 += 1)
    for (int c1 = max(1, floord(-n + c0 - 1, 3) + 1); c1 <= min(n, (c0 - 1) / 3); c1 += 1)
        (c0 - 3 * c1, c1);
```

Zadanie 3.

Opracować kod (na wejściu preprocesora), który przekształca pseudokod na kod kompilowalny.

```
#define P #pragma openmp parallel for
```

```
#define S a[i][j]=a[i][j-1];
```

```
#define i c0-c1
```

```
#define j c
```

```
int main() {
```

```
    int c1,c2,n;
```

```
    int a[n*4-1][n];
```

```
    for (int c0 = 4; c0 <= 4 * n; c0 += 1) {
```

```
        P
```

```
        for (int c1 = max(1, floord(-n + c0 - 1, 3) + 1); c1 <= min(n, (c0 - 1) / 3); c1
```

```
        += 1) {
```

```
            S
```

```

        (c0 - 3 * c1, c1);
    }
}
}

```

Zadanie 4.

Za pomocą preprocesora uzyskać kod docelowy (kompilowalny).

Po wykonaniu polecenia `gcc test.c -E -o test.txt` otrzymano następujący kod w pliku test.txt.

```

# 1 "test.c"
# 1 "<built-in>"
# 1 "<command-line>"
# 31 "<command-line>"
# 1 "/usr/include/stdc-predef.h" 1 3 4
# 32 "<command-line>" 2
# 1 "test.c"

int main() {
    int c1,c2,n;
    int a[n*4-1][n];

    for (int c0 = 4; c0 <= 4 * n; c0 += 1) {
        #pragma omp parallel for
        for (int c1 = max(1, floord(-n + c0 - 1, 3) + 1); c1 <= min(n, (c0 - 1) / 3); c1
+= 1) {
            a[c0-c1][c1]=a[c0-c1][c1-1];
            (c0 - 3 * c1, c1);
        }
    }
}

```

5. Opracować aplikację do porównania wyników produkowanych przez program źródłowy i docelowy.

app1.c

```
// gcc -fopenmp app1.c -lm && ./a.out
```

```

#include <stdio.h>
#include <math.h>
#define ceild(n,d)  ceil((((double)(n))/((double)(d))))
#define floord(n,d) floor((((double)(n))/((double)(d))))
#define max(x,y)    ((x) > (y)? (x) : (y))
#define min(x,y)    ((x) < (y)? (x) : (y))

// #define P #pragma omp parallel for
#define S    a[i][j]=a[i][j-1];
#define i c0-c1 // zgodnie z pierwszym elementem pseudoinstrukcji (c0 - c1, c1);
#define j c1 // zgodnie z drugim elementem pseudoinstrukcji (c0 - c1, c1);

int main() {
    int n = 6;
    int a[n*4][n];

```

```

FILE *file = fopen("output1.txt", "w");
if (file == NULL) {
    perror("Error opening file");
    return 1;
}

for (int c0 = 4; c0 <= 4 * n; c0 += 1) {
    #pragma omp parallel for
    for (int c1 = max(1, floord(-n + c0 - 1, 3) + 1); c1 <= min(n, (c0 - 1) / 3); c1
+= 1) {
        S
        fprintf(file, "%d ", a[i][j]);
    }
    fprintf(file, "\n");
}

fclose(file);

return 0;
}

```

app2.c

```
// gcc -fopenmp app2.c -lm && ./a.out
```

```

#include <stdio.h>
#include <math.h>
#define ceild(n,d)  ceil((((double)(n))/((double)(d))))
#define floord(n,d) floor((((double)(n))/((double)(d))))
#define max(x,y)    ((x) > (y)? (x) : (y))
#define min(x,y)    ((x) < (y)? (x) : (y))

int main() {
    int n = 6;
    int a[n*4][n];

    FILE *file = fopen("output2.txt", "w");
    if (file == NULL) {
        perror("Error opening file");
        return 1;
    }

    for (int c0 = 4; c0 <= 4 * n; c0 += 1) {
        #pragma omp parallel for
        for (int c1 = max(1, floord(-n + c0 - 1, 3) + 1); c1 <= min(n, (c0 - 1) / 3); c1
+= 1) {
            a[c0-c1][c1]=a[c0-c1][c1-1];
            fprintf(file, "%d ", a[c0-c1][c1]);
        }
        fprintf(file, "\n");
    }
}

```

```

    fclose(file);

    return 0;
}

```

comparator.c

```
// gcc comparator.c && ./a.out
```

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>

```

```

int compareFiles(const char *file1, const char *file2) {
    FILE *f1 = fopen(file1, "r");
    FILE *f2 = fopen(file2, "r");

    if (f1 == NULL || f2 == NULL) {
        perror("Error opening files");
        return -1;
    }

    int c1, c2;
    int position = 0;

    while ((c1 = fgetc(f1)) != EOF && (c2 = fgetc(f2)) != EOF) {
        position++;

        if (c1 != c2) {
            printf("Files differ at position %d\n", position);
            fclose(f1);
            fclose(f2);
            return position;
        }
    }

    if (c1 == EOF && c2 == EOF) {
        printf("Files are identical\n");
    } else {
        printf("Files have different lengths\n");
    }

    fclose(f1);
    fclose(f2);
    return 0;
}

```

```

int main() {
    const char *file1 = "output1.txt";
    const char *file2 = "output2.txt";

    int result = compareFiles(file1, file2);

    if (result == 0) {

```

```
        printf("Files are identical.\n");
    } else if (result == -1) {
        printf("Error opening files.\n");
    } else {
        printf("Files differ at position %d.\n", result);
    }

    return 0;
}
```