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# **omegagene Documentation**

***Release 0.50***

**myPresto/omegagene team**

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## **ABOUT MYPRESTO/OMEGAGENE**

**“myPresto/omegagene”** is the molecular dynamics (MD) simulation software. myPresto/omegagene has several unique features, such as, the zero-multipole summation method and the virtual-system coupled sampler.

The current version of omegagene can perform:

1. MD simulations on NVE ensemble
2. MD simulations on NVT ensemble (The velocity rescaling, or Hoover-Evans thermostat)
3. MD simulations on Virtual-system coupled samplers
4. Applying constraints with SHAKE algorithm
5. Calculations of electrostatic potentials based on the zero-dipole summation method.
6. Calculations of pairwise potentials on GPGPU (powered by CUDA 7.0, Computer Capability 3.5 is required).
7. Coarse-grained MD simulations with the hydrophobicity scale model and Debye-Huckel approximation.



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## 3.1 System Preparation

**Author** Kota Kasahara

### 3.1.1 Input files

The input files required for MD simulations by *omegagene* are compatible with myPresto/psygene. *omegagene* requires

1. Restart file (including the initial coordinates and velocities)
2. Topology file (generated by Tplgene program)
3. Shake file (generated by SHAKEinp program)

In addition, two configuration files are required.

4. System configuration file (system.cfg)
5. Simulation configuration file (md.cfg)

omega\_toolkit generates a binary file by combining some of the input files.

```
python2.7 ${OMEGATK}/mdinput_generator.py -i system.cfg -o system.cls -v v.0.49
```

Example of system.cfg file is shown below:

system.cfg:

```
--fn-i-tpl          et1.tpl      ; Topology file
--fn-i-initial-pdb  et1.pdb      ; Structure file in .pdb format
--fn-i-restart      et1.restart  ; Restart file
--cell-x            61.2425     ; Specifying the each length of cell-axes
--cell-y            61.2425
--cell-z            61.2425
--fn-i-shake        system.shk   ; SHAKE file
;--fn-i-ttp-v-mcmd-inp  ttp_v_mcmd.inp ; For V-McMD
;--fn-i-ttp-v-mcmd-initial start.vert ; For V-McMD
```

md\_input.cfg:

```
--mode              md          ; Only the keyword "md" is accepted
--integrator         leapfrog-presto ; "leapfrog-presto" or "zhang"
--thermostat         scaling      ; Thermostat algorithm
                        ; "none" or "scaling"
--cutoff             12.0         ; Cutoff distance in angstrom
--n-steps            10           ; The number of steps to be calculated
--time-step          2.0         ; Integration time step in fs
--electrostatic       zero-dipole ; Only "zero-dipole" is accepted for GPU
                        ; "zero-quadrupole", "zero-octupole", and
```

```

--ele-alpha          0          ; "zero-hexadecapole" are also accepted for CPU.
                        ; Dumping factor for ZD
                        ; only 0 is OK for GPU version
--temperature        300        ; The target temperature
;--temperature-init   10         ; The initial temperature
;--heating-steps       10000     ; The number of steps for heating
--print-interval-log   1         ; Interval steps for printing logs
--print-interval-coord 1         ; Interval steps for output the trajectory
--fn-o-coord          trpc.trr   ; File name for the output trajectory
--format-o-coord       presto    ; File format for the output trajectory
                        ; only "presto" is allowed.
;--fn-o-log           et1.log    ; Not used in the current version
;--fn-o-energy         et1.ene    ; Not used in the current version
--nsgrid-cutoff       13.0       ; Neighbor search cutoff radius (angstrom)
--nsgrid-update-intvl  50        ; Interval time steps for update the neighbor search grid

; Expanded ensemble
;--expanded-ensemble   v-mcmd    ; "none", "v-mcmd", or "v-aus"
;--fn-o-vmcmd-log      ttp_v_mcmd.out ; Output filename
;--fn-o-expand-lambda  mule.ene    ; Output filename
;--print-interval-expand-lambda 1    ; Interval steps for the output
;--format-o-expand-lambda  ascii    ; "ascii", or "binary"

```

### 3.1.2 Execute

*omegagene* executes a MD simulation with two configuration files provided as command line arguments. The current version of *omegagene* output log messages to the standard output. Redirecting to a log file is recommended.

```
omegagene --inp et1.cls --cfg md_input.cfg > log.txt
```

## 3.2 In/Out Files

**Author** Kota Kasahara

### 3.2.1 Input Files

1. System configuration file (.cfg)
2. Simulation configuration file (.cfg)
3. Structure file (.pdb)
4. Initial coordinates and velocities file (.restart)
5. Topology file (.tpl)
6. Integrated binary (.cls)
7. SHAKE setting file (.shk)
8. V-McMD (or V-AUS) setting files (.inp, .vert)
9. V-AUS restart file (.dat)
10. Atom group definition file (.inp)
11. Distance restraint file (.inp)
12. Position restraint file (.inp)
13. VcMD parameter file (.inp)

#### 14. VcMD initial state file (.inp)

### System configuration file (.cfg)

The input file describing configurations about a simulation system. Other some input files are specified in this file, and they are integrated into the integrated binary file (.cls) by using *mdinput\_generator.py* program. In the configuration file, a set of a key and value(s) is specified in each line.

- **--fn-i-tpl**               md.tpl
  - The file name of the topology file (.tpl).
- **--fn-i-initial-pdb**     md.pdb
  - The file name of the structure file (.pdb).
- **--fn-i-restart**         md.restart
  - The file name of the initial coordinates and velocities file (.restart)
- **--cell-x**               61.2425
- **--cell-y**               61.2425
- **--cell-z**               61.2425
  - The lengths of the periodic boundary cell in each axis in angstrom unit.
- **--fn-i-shake**           system.shk
  - The file name of the shake setting file.
- **--fn-i-ttp-v-mcmd-inp**   ttp\_v\_mcmd.inp
- **--fn-i-ttp-v-mcmd-initial** start.vert
  - The file name of the V-McMD setting files.
- **--fn-i-atom-group**     atom\_groups.inp
  - The file name of the atom group definition file.
- **--fn-i-dist-restraint**   dist\_rest.inp
  - The file name of the distance restraint setting file.
- **--fn-i-aus-restart**     aus\_rest.dat

### Simulation configuration file (.cfg)

The input file describing configurations about simulation conditions.

#### Common configurations

- **--mode**                 md
  - Only the keyword “md” is valid.
- **--gpu-device-id**       0
  - The device ID of GPGPU board to be used.
- **--integrator**           leapfrog-presto
  - Type of integrator
  - leapfrog-presto \* The leap frog algorithm. \* For NVE, NVT (rescaling), SHAKE
  - zhang \* The integrator by Zhang [Zhang\_1997] \* For the Hoover-Evans thermostat (“hoover-evans”) \* SHAKE cannot be applied.

- langevin \* Langevin integrator. \* The thermostat must be set to “none” \* “langevin-gamma” is required.
- **--thermostat**                scaling
  - none \* NVE
  - scaling \* Scaling velocities.
  - hoover-evans \* Hoover-Evans. This can be applied for the integrator “zhang”.
- **--cutoff**                    12.0
  - The cutoff length for non-bonded potential (angstrom unit)
- **--n-steps**                   10
  - The number of steps of the simulation.
- **--time-step**                2.0
  - The integration time step
- **--electrostatic**            zero-dipole
  - “zero-dipole” The Zero-dipole summation (ZD) method developed by Fukuda [Fukuda\_2011] .
  - “zero-quadrupole”
  - “zero-octupole”
  - “zero-hexadecapole” The Zero-multipole summation (ZM) method developed by Fukuda [Fukuda\_2014] .
  - “debye-huckel” For coarse-grained simulation. For GPU mode, only zero-dipole with `--ele-alpha 0.0` is acceptable. To use “debye-huckel” with the HPS model with GPU, omegagene must be built with `-DCELESTE_HPSGPU` option.
- **--ele-alpha**                0.0
  - The dumping factor fo ZM method.
  - For GPU mode, only 0.0 is acceptable
- `--debye-huckel-dielectric` \* A parameter for Debye-Huckel approx.
- `--debye-huckel-ionic-strength` \* A parameter for Debye-Huckel approx.
- **--debye-huckel-temperature** 300
  - A parameter for Debye-Huckel approx.
- **--nonbond**                lennard-jones
  - “lennard-jones” \* Usual LJ potential.
  - “hydrophobicity-scale-lj” LJ potential modified with the hydrophobicity scale model. To use this option on a GPU, omegagene must be built with `-DCELESTE_HPSGPU=1` option for cmake.
- **--temperature**            300
  - Temperature for the thermostat.
- **--temperature-init**       300
  - The initial temperature. Default value is the temperature specified by “`--temperature`” setting.
  - With this setting, “`--heating-steps`” should be set.
- **--heating-steps**           0
  - The temperature is linearly increased or decreased from the `--temperature-init` to `--temperature` during the steps specified in this setting.
- **--berendsen-tau**          0.2

- Tau parameter for the Berendsen thermostat.
- **--langevin-gamma**   0.1
  - Gamma parameter for the Langevin integrator.
- **--print-interval-log**   1
  - Output interval for the log (the standard output)
- **--print-interval-coord**   1
  - Output interval for the trajectory file.
- **--fn-o-coord**           et1.trr
  - Output file name for the trajectory file.
- **--format-o-coord**       presto
  - The file format of the trajectory.
  - presto
- **--fn-o-restart**         md.restart
  - Output restart file name.
- **--nsgrid-cutoff**        13.0
  - The cutoff length for the neighbor search (angstrom unit).
- **--nsgrid-update-intvl**   10
  - The interval steps for execution of the neighbor search.
- **--com-motion**           cancel
  - Settings for canceling the center of mass
  - none
  - cancel \* Translation of the center of mass for some specified groups are cancelled. \* pThe groups should be specified in “--com-cancel-group-name”
- **--com-cancel-group-name**   grpA
  - The name of an atom group COM motions of which to be cancelled.
  - Multiple values can be specified.

### Configuration for restraints

- –dist-restraint harmonic \* Functions for distance restraints \* none \* harmonic
- –dist-restraint-weight \* Scaling coefficient for the distance restraints
- –position-restraint \* none \* harmonic
- –position-restraint-weight \* Scaling coefficient for the

### Configuration for the extended ensemble methods

- **--extended-ensemble**   v-mcmd
  - none Extended ensemble is not used
  - v-mcmd The V-McMD method [Higo et al. (2013)]\_
  - v-aus The V-AUS method [Higo et al. (2015)]\_

- vcmd The VcMD emthod [Higo et al. (2017a)]\_ [Higo et al. (2017b)]\_ [Hayami et al. (2018)]\_ [Hayami et al. (2019)]\_
- **--fn-o-vmcmd-log**    ttp\_v\_mcmd.out
  - Output file name of a virtual-system trajecotry.
- **--fn-o-extended-lambda** mule.ene
  - Output file name of a log of the lambda value.
- **--print-interval-extended-lambda** 1
  - Output interval for the log of the lambda value.
- **--format-o-extended-lambda** ascii
  - File format of the log of the lambda value.
  - ascii
  - binary
- –enhance-sigma \* A parameter for the recovery force in V-AUS simulation. \* A margin of the lambda value.
- –enhance-recovery-coef \* Strength of the recovery force which works when the reaction coordinate is out of the predefined range.
- –fn-o-vcmd-start \* Output file name describing the virtual state in the last step. This can be used for restarting the VcMD runs.
- –fn-o-vcmd-q-raw \* Output file name for the populations of each virtual state.
- –fn-o-vcmd-q-raw\_is \* Output file name for the populations of each intersection of virtual states.
- –begin-count-q-raw \* The step number which begins to count the populations.
- –vcmd-drift \* 0 or 1. \* 1 indicates the simulations with drifting in the virtual system without detailed-balance.
- –print-interval-group-com \* Interval steps for output the reaction coordinate values.

### Initial coordinates and velocityies file (.restart)

This file is compatible for myPresto/Psygene restart file. For the first run, this file with random velocities can be generated by *presto\_generate\_velocities.py* scripts in the toolkit. At the end of a simulation, final coordinates and velocities will be output at the file specified by *--fn-o-restart* option.

### Topology file (.tpl)

This file is compatible for myPresto/Psygene topology file. It can be prepared by using myPresto/TopolgeneX program.

- *--fn-i-tpl* md.tpl

### SHAKE setting file.

This file is compatible for myPresto/Psygene SHAKE file. It can be prepared by using SHAKEinp program.

It should be specified in the system configuration file:

- *--fn-i-shake* system.shk

## V-McMD (or V-AUS) setting files (.inp, .vert)

These files are compatible for myPresto/Psygene files.

They should be specified in the system configuration file:

- **--fn-i-ttp-v-mcmd-inp** ttp\_v\_mcmd.inp
- **--fn-i-ttp-v-mcmd-initial** start.vert

### ttp\_v\_mcmd.inp

This file describes the definition of virtual states and their bias functions.

```
;
3          # The number of virtual states (VSs).
100       # Interval steps for VS transitions.
;
-37700.0  -35560.0  # The lower and upper bound of the 1st VS
0.0  1.0          # Transition probability for lower and upper VS
;
-36630.0  -34490.0  # The 2nd VS.
1.0  1.0          #
;
-35560.0  -33420.0  # The 3rd VS.
1.0  1.0          #
;
6          # The bias function of 1st VS is 6-th order polynomial
0.539566614289679E+06 # The parameters of the polynomial
0.107078199910006E+03
0.885349382820406E-02
0.390387519416188E-06
0.968208493740114E-11
0.128058948306820E-15
0.705682546575764E-21
-0.225508543444448E-01 # The last two values are not used
0.237465821192018E-01 # The last two valuse are not used
6          # The 2nd VS.
0.153644514042787E+06
0.313777316547802E+02
0.266888476716589E-02
0.121017618153941E-06
0.308531417224255E-11
0.419329550527650E-16
0.237358207968186E-21
-0.502410851186141E-01
-0.443300654878840E-01
6          # The 2nd VS.
-0.607303057237411E+06
-0.129555612396211E+03
-0.115143655222501E-01
-0.545716541236728E-06
-0.145465976138503E-10
-0.206775621289763E-15
-0.122453436139314E-20
0.201226906548982E+00
-0.190884220501175E-03
300       # Temperature
```

## start\_vert.inp

**This file describes the initial virtual state and a random seed.:** 2 # The initial virtual state 94265278 # The random seed

## V-AUS restart file (.dat)

This file is required for continuing a finished V-AUS job. It should be specified in the system configuration file:

- `-fn-i-aus-restart aus_rest.dat`

At the end of a V-AUS job, this file is automatically generated at the file, specified by `-fn-o-aus-restart` option.

## Atom group definition file (.inp)

This file defining groups of atoms. This informations are used for:

- Canceling the center of mass motion
- Defining enhanced groups for V-AUS simulations

In this ascii file, each line defines one atom group. The characters at the head of each line indicate the name of each group. Successive columns specify atoms in this group.

For example:

```
group1 1 4 6-9
group2 3 10-11 13
```

The group1 is composed of atoms 1, 4, 6, 7, 8, and 9. The group2 is composed of atoms 3, 10, 11, and 13.

The atom-ID are began from 1.

## Distance restraint file (.inp)

This file defining the distance restraints between pairs of atoms. Each line between the keywords “RDDSTC> LIST” and “RDDSTC> STOP” defines a restraint. Distances between two atoms were restrained with the flat bottom potential. Each line specifies identities of two atoms, restraint forces for lower and upper bound, and lower and uppler borders to apply restraint potential.

- Molecule-ID of the 1st atom
- Residue-ID of the 1st atom
- Residue name of the 1st atom
- Atom name of the 1st atom
- Molecule-ID of the 2nd atom
- Residue-ID of the 2nd atom
- Residue name of the 2nd atom
- Atom name of the 2nd atom
- The force coefficient for the lower bound.
- The force coefficient for the upper bound.
- Lower limit of the distance.
- Upper limit of the distance.



### Position restraint file (.inp)

Each line specifies a position restraint for an atom.

- Atom-ID
- Equilibrium X coordinate
- Equilibrium Y coordinate
- Equilibrium Z coordinate
- Margin distance from the equilibrium position.
- Force coefficient.
- Type of restraint. “normal” or “z”. Restraint with “z” omits the X and Y coordinates.

### VcMD parameter file (.inp)

This file describes the definition of the virtual system and potentials for each states.

```
:: 100 ; The interval steps for virtual state transitions. 2 ; The number of dimensions 3 group1 group2 ; The
    number of virtual states, and names of two groups
    ; defining the reaction coordinate, for the 1st axis.
    3.0 5.0 ; The range of the reaction coordinates for the 1st state. 4.0 6.0 ; That for the 2nd state. 5.0 7.0 ;
    That for the 3rd state. 4 group1 group3 ; The definition for the second axis. 3.0 5.0 4.0 6.0 5.0 7.0 6.0 8.0
    END
```

### VcMD initial state file (.inp)

**This file specifies the initial virtual state.::** 2 ; The number of dimension 5 ; Initial virtual state coordinate of the 1st dimension 6 ; Initial virtual state coordinate of the 2nd dimension 46582642 ; Random seed

## 3.2.2 Output files

1. Standard output
2. Trajectory file (.cod)
3. Restart file (.restart)
4. V-McMD (or V-AUS) lambda trajectory
5. V-McMD (or V-AUS) virtual-system trajectory
6. V-AUS restart file

A simulation log will be output for the standard output. Redirection to a file is recommended.

The trajectory file format is compatible to myPresto/Psygene.

This file repeats the two pars: a header of the frame, and atomic coordinates at the frame.

For the header part:

- [4 bytes, INT] The size of header parts in bytes. Always “44”.
- [4 bytes, INT] Step number
- [4 bytes, FLOAT] Time
- [4 bytes, FLOAT] CPU time
- [4 bytes, FLOAT] Total energy

- [4 bytes, FLOAT] Kinetic energy
- [4 bytes, FLOAT] Temperature
- [4 bytes, FLOAT] Potential energy
- [4 bytes, FLOAT] Always “0.0”
- [4 bytes, FLOAT] Always “0.0”
- [4 bytes, FLOAT] Always “0.0”
- [4 bytes, FLOAT] Always “0.0”
- [4 bytes, INT] The size of header parts in bytes. Always “44”.

For the coordinates part:

- [4 bytes, INT] The size of this part. The nubmer of atom \* 3 dimensions \* 4 bytes.
- [FLOAT] X, Y, and Z coordinates of each atoms.
- [4 bytes, INT] The size of this part. The nubmer of atom \* 3 dimensions \* 4 bytes.

The restart file format is compatible to myPresto/Psygene.

This file is composed of the three pars: a header of the frame, atomic coordinates, and velocities.

For the header part:

- [4 bytes, INT] The length of the following text. Alwasy “80”.
- [80 bytes, CHAR] Description of this simulation (version information)
- [4 bytes, INT] Alwasy “80”.
- [4 bytes, INT] Alwasy “8”.
- [4 bytes, INT] The number of atoms for coordinates.
- [4 bytes, INT] The number of atoms for velocities.
- [4 bytes, INT] Alwasy “8”.
- [4 bytes, INT] Alwasy “36”.
- [4 bytes, INT] Step number.
- [4 bytes, FLOAT] Time.
- [4 bytes, FLOAT] Total energy.
- [4 bytes, FLOAT] Kinetic energy.
- [4 bytes, FLOAT] Potential energy.
- [4 bytes, INT] Alwasy “36”.

For the coordinates part:

- [4 bytes, INT] The size of this part in bytes. The number of atoms \* 3 dimenstions \* 8 bytes.
- [DOUBLE] X, Y, Z coordinates of each atom.
- [4 bytes, INT] The size of this part in bytes. The number of atoms \* 3 dimenstions \* 8 bytes.

For the velocity part:

- [4 bytes, INT] The size of this part in bytes. The number of atoms \* 3 dimenstions \* 8 bytes.
- [DOUBLE] X, Y, Z velocities of each atom.
- [4 bytes, INT] The size of this part in bytes. The number of atoms \* 3 dimenstions \* 8 bytes.

For V-McMD or V-AUS simulations, the lambda values are written on this file.

When `-format-o-extended-lambda ascii` is specified, a lambda value is recorded in each line of the ascii file.

When `-format-o-extended-lambda binary`, is specified, the values are dumped as a binary file.

- [1-4 bytes] The magic number
- [5-8 bytes] The precision (4 or 8)
- [9-14 bytes] Always 1.
- [After that] The lambda values

The trajectory of virtual-system coordinates is written as a two-columns, tab separated table.

- The first column means the step number.
- The second column means the virtual-system coordinate.

For example, in the case that virtual-system transitions are done in every 1000 steps,:

```
1      1
1001  2
3001  1
4001  2
5001  3
```

A binary file required for restarting V-AUS and VcMD simulations.

## 3.3 Analysis

**Author** Kota Kasahara

### 3.3.1 Log

Calculation log is printed to the standard output. The total energy of the system should be constant, in the microcanonical ensemble. When the total energy drifts, you should take care of the following points:

1. Increase `-nsgrid-cutoff`
2. Decrease `-nsgrid-update-intvl`
3. Increase `-cutoff`

```
Step:      0      Time:      0.0000
Total:     -7.4102976562e+04
Potential: -8.7917343750e+04   Kinetic:  1.3814368164e+04
Bond:      2.2974748345e+02   Angle:   9.5691961023e+01
Torsion:   2.9869403994e+02   Improper: 2.9828235618e+00
14-VDW:    1.0501907707e+02   14-Ele:  1.8181411150e+03
VDW:       1.5527498751e+04   Ele:     -1.0599511706e+05

Step:    100000      Time: 50000.0000
Total:     -7.4026648438e+04
Potential: -8.7759882812e+04   Kinetic:  1.3733237305e+04
Bond:      9.4730405123e+03   Angle:   2.4954034353e+02
Torsion:   3.2906814547e+02   Improper: 1.2255384929e+01
14-VDW:    1.2528642296e+02   14-Ele:  1.8064233115e+03
VDW:       1.7495527442e+04   Ele:     -1.1725102074e+05
```

### 3.3.2 Trajectory

*omegagene* output the trajectory in the format compatible with myPresto/psygene-G. If you want to convert the trajectory file into Gromacs .trr format, the script to do it is included in *omega-toolkit*.

```
python ${OMEGATK}/convert_trajectory_presto.py -i-pdb initia.pdb -i-crd traj.crd -o traj.trr
```

## BUILD MANUAL

## 4.1 Installation

**Author** Kota Kasahara

### Contents

- *Installation*
  - *Software Requirements*
  - *Building Celeste - Standard Version*
  - *Building Celeste Without Neighbor Search Routines*
  - *Building Celeste With GPU Acceleration*
  - *Celeste Toolkit*

Celeste is written in C++, and its build system utilizes CMake. The following is a non-exhaustive description for building Celeste. Currently there are three compile options of Celeste:

1. CPU
2. CPU without the neighbor search algorithm (inefficient)
3. CPU with GPU (CUDA)

For platform-specific details on building Celeste, please refer to the *Celeste Build Notes*.

### 4.1.1 Software Requirements

- CMake 3.4+
- For the GPU version of Celeste, CUDA 7.0+ is required for C++11 support.
- **A C++11 compiler:**
  - GCC: 4.8+
  - Clang: 3.6+
  - AppleClang: 5.0+
  - Intel: 15.0+ (minimal version required by CUDA 7.0+)
- OpenMP 3.1+
- Python 2.7.x
- numpy

## 4.1.2 Building Celeste - Standard Version

1. Set up a target build folder:

```
# in <PROJECT_ROOT> directory
localhost:celeste local$ mkdir target
localhost:celeste local$ cd target
```

2. Configure the build. CMake will determine all the external software dependencies for the selected build variant, and exit with errors if the dependency requirements are not met. CMake must be invoked on the CMakeLists.txt file in the <PROJECT\_ROOT> directory:

```
# in <PROJECT_ROOT>/target directory
localhost:target local$ cmake ..
```

3. Build the software:

```
# The verbose flag is optional
localhost:target local$ make VERBOSE=1
```

## 4.1.3 Building Celeste Without Neighbor Search Routines

While neighbor search is effective for fast calculations, the implementation is complicated and may be difficult to debug MD runs. For this reason, a version of Celeste without the neighbor search routines can be built for debugging or testing.

To build this version of Celeste, simply run the following command instead when configuring the build (Step 2):

```
localhost:target local$ cmake -DCELESTE_WO_NS=1 ..
```

The compiled executable will be named celeste\_wons.

## 4.1.4 Building Celeste With GPU Acceleration

For building this version of Celeste, CUDA 7.0+ is required. For running the binary, an NVIDIA GPU with Compute Capability >= 3.5 or later is required.

To build this version of Celeste, simply run the following command instead when configuring the build (Step 2):

```
localhost:target local$ cmake -DCELESTE_GPU=1 ..
```

CMake will automatically determine the default installation paths for the CUDA libraries and nvcc. Please refer to the Build Notes if you have installed CUDA to a custom filesystem path.

The compiled executable will be named celeste\_gpu.

## 4.1.5 Celeste Toolkit

*CelesteToolkit* is a library of pre- and post-processing scripts for MD simulations to be used with Celeste. It requires Python 2.7.x and the numpy library.

This manual assumes that the CelesteToolkit directory specified in the environmental variable `${CELESTETK}`. This path should be added in `${PYTHONPATH}`:

```
export CELESTETK="${HOME}/celeste/toolkit"
export PYTHONPATH=${CELESTETK}:${PYTHONPATH}
```

```
setenv CELESTETK "${HOME}/celeste/toolkit"
setenv PYTHONPATH ${CELESTETK}:${PYTHONPATH}
```

## 4.2 Celeste Build Notes

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### Contents

- *Celeste Build Notes*
  - *General*
    - \* *CUDA*
  - *Linux*
    - \* *MPI*
  - *Mac OS X*
  - *Windows*

Below is an assortment of build notes for handling different software dependencies and different platforms.

### 4.2.1 General

#### CUDA

- Library code that is built on top of CUDA must be built as **shared libraries**; otherwise, linker errors will appear during building on Linux platforms. Hence, the entries in `CMakeLists.txt` specifying building CUDA-dependent libraries should be marked `SHARED` as such:

```
CUDA_ADD_LIBRARY(CelesteFooCUDA SHARED foo.cu bar.cu)
```

- The version of `gcc` installed may be a later version than the the latest officially-supported host compiler for `nvcc`. You will see an error like this:

```
# in <PROJECT_ROOT>/target
localhost:target local$ cmake -D CMAKE_C_COMPILER=/opt/local/bin/gcc-mp-5 -D_
↪CMAKE_CXX_COMPILER=/opt/local/bin/g++-mp-5 -D CELESTE_GPU=1 ..
...
... generating Makefiles
...

localhost:target local$ make
...
... building code
...
/usr/local/cuda/include/host_config.h:115:2: error: #error -- unsupported GNU_
↪version! gcc versions later than 4.9 are not supported!
```

While not recommended, this can be fixed by commenting out the appropriate `#error` macro in `<CUDA_ROOT>/include/host_config.h`:

```
#if __GNUC__ > 4 || (__GNUC__ == 4 && __GNUC_MINOR__ > 9)

// #error -- unsupported GNU version! gcc 4.10 and up are not supported!

#endif /* __GNUC__ > 4 || (__GNUC__ == 4 && __GNUC_MINOR__ > 9) */
```

## 4.2.2 Linux

### MPI

- Installation of MPICH or OpenMPI may not include adding mpicc/mpic++ to the \$PATH, resulting in the following error when cmake is invoked:

```
Could NOT find MPI_C (missing: MPI_C_LIBRARIES MPI_C_INCLUDE_PATH)
```

To resolve this, simply add the directory containing mpicc/mpic++ to the \$PATH in the ENVIRONMENT or in the *cmake* invocation:

```
localhost:target local$ PATH=$PATH:/usr/lib64/mpich/bin cmake ..
```

## 4.2.3 Mac OS X

- Unfortunately, with the newer versions of CUDA on the Mac, gcc is not a supported host compiler. Attempting to compile CUDA code using gcc as the host compiler will result in an error message that looks like this:

```
# in <PROJECT_ROOT>/target
localhost:target local$ cmake -D CMAKE_C_COMPILER=/opt/local/bin/gcc-mp-5 -D_
↳CMAKE_CXX_COMPILER=/opt/local/bin/g++-mp-5 -D CELESTE_GPU=1 ..
...
... generating Makefiles
...

localhost:target local$ make
...
... building code
...
nvcc fatal   : GNU C/C++ compiler is no longer supported as a host compiler on_
↳Mac OS X.
```

Intel's ICC does not appear to be a supported host compiler for CUDA on Mac OS X either. Only Clang appears to be a supported host compiler, but this only applies to "AppleClang" (the version of Clang maintained by Apple). Attempting to use (newer versions of) mainline Clang will result in an error message that looks like this:

```
# in <PROJECT_ROOT>/target
localhost:target local$ cmake -D CMAKE_C_COMPILER=/opt/local/bin/clang-mp-3.7 -D_
↳CMAKE_CXX_COMPILER=/opt/local/bin/clang++-mp-3.7 -D CELESTE_GPU=1 ..
...
... generating Makefiles
...

localhost:target local$ make
...
... building code
...
nvcc fatal   : The version ('30700') of the host compiler ('clang') is not_
↳supported
```

While not recommended for ABI/linking reasons, issues such as this above can be resolved by specifying a *different* compiler as the host compiler for nvcc:

```
# where /usr/bin/clang symlinks to AppleClang
localhost:target local$ cmake -D CMAKE_C_COMPILER=/opt/local/bin/clang-mp-3.7 -D_
↳CMAKE_CXX_COMPILER=/opt/local/bin/clang++-mp-3.7 -D CELESTE_GPU=1 -D CUDA_HOST_
↳COMPILER=/usr/bin/clang ..
```



#### 4.2.4 Windows

- MSVC does not define the alternative tokens for logical operators (i.e. `and` in place of `&&`) by default. See <http://stackoverflow.com/questions/24414124/why-does-vs-not-define-the-alternative-tokens-for-logical-operators>. This issue can be circumvented by including the following header in source files that use alternative tokens:

```
#include <ciso646>
```

The correct solution is to disable C++ language extensions in MSVC by use of the `/Za` compiler flag; however this flag is known to be buggy and will result in ODR errors during linking. See the following articles:

- <http://cidebycide.blogspot.com/2015/10/visual-studio-2015-icu-and-error-lnk2005.html>
- <http://stackoverflow.com/questions/31808256/multi-file-iostream-error-lnk2005-in-vs2015-with-za>



## TUTORIAL

## 5.1 Tutorial for Coarse-grained simulations

### 5.1.1 Download myPresto/omegagene

Linux system with Python environments is required to use myPresto/omegagene. To download myPresto/omegagene, execute following commands on your terminal:

```
git clone https://github.com/kotakasahara/omegagene.git
```

If you are not so familiar to Linux system, we offer you to use our the docker container.

```
git clone https://github.com/terapizawa/myPresto-omegagene.git
```

### 5.1.2 Installation

Setting up a target build folder:

```
# in <PROJECT_ROOT> directory
$ mkdir target
$ cd target
```

Configuring the build. CMake will determine all the external software dependencies for the selected build variant, and exit with errors if the dependency requirements are not met. CMake must be invoked on the *CMakeLists.txt* file in the **<PROJECT\_ROOT>** directory. Run the following command to configure for building the desired variant of myPresto/omegagene in **<PROJECT\_ROOT>/target** directory

```
$ cmake -DCELESTE_HPS=1 ..
```

The option `-DCELESTE_HPS=1` is required for coarse-grained simulations. Building the software:

### 5.1.3 MD simulations with coarse grained model

#### \* Input Files

The input files required for conducting MD simulations using myPresto/omegagene are described bellow, same as conducting it using myPresto/psygene.

1. Topology file (generated by Tplgene program)
2. Restart file (including the initial coordinates and velocities)
3. System configuration file (\*.cls)
4. Simulation configuration files (md.inp, md.inp.run)
5. Protein files (\*.pdb, param.dat, ...)

## Setting up input Files

### 1. Set paths

```
export OMEGATK=${PATH_TO_OMEGAGENE}/omegagene/toolkit/
```

PATH\_TO\_OMEGAGENE must be set by yourself depending on your environment.

### 2. make your target directory.

```
mkdir tgt_dir
```

### 3. change the working directory

```
cd ${PATH_TO_YOUR_TARGET_DIRECTORY}/tgt_dir
```

then,

```
cp ${PATH_TO_OMEGAGENE}/samples/cg_fus/* ${PATH_TO_YOUR_TARGET_DIRECTORY}/tgt_dir/
```

### 4. make a topology file

```
python2.7 ${OMEGATK}/gen_tpl.py --pdb inp.pdb --param param.dat --tpl md.tpl --molname mol1
```

### 5. make a restart file

```
python2.7 ${OMEGATK}/presto_generate_velocities.py -i inp.pdb --i-tpl md.tpl -t 100 -o md.restart -s ${RANDOM} --mol --check
```

### 6. make a cls file

```
python2.7 ${OMEGATK}/mdinput_generator.py -i md.inp -o md.inp.cls -v v.0.40.c > log_inputgen.txt
```

### 7. make an input file which contains initial velocities.

```
python2.7 ${OMEGATK}/presto_generate_velocities.py -i inp.pdb --i-tpl out.tpl -t 10 -o md.restart -s ${RANDOM} --mol --check
```

## 3. Set up your simulation conditions

These three files are quite important for conducting coarse grained MD simulations.

- atom\_groups.inp
- md.inp
- md.inp.run

### atom\_groups.inp

```
mol1 1-57 # amino No for each molecules
all 1-57 # all amino acids in the input PDB file
```

### md.inp

--fn-i-tpl	out.tpl	# tpl file for the simulations
--fn-i-initial-pdb	inp.pdb	# input PDB files
--fn-i-restart	md.restart	# all initial positions for the input PDB file
--cell-x	1000	# maximum range of x axis
--cell-y	1000	# maximum range of x axis
--cell-z	1000	# maximum range of x axis
--cell-center-x	0.0	# center position for x axis

```
--cell-center-y      0.0          # center position for y axis
--cell-center-z      0.0          # center position for z axis
--fn-i-atom-groups   atom_groups.inp # information for all amino acids and its molecules
```

### md.inp.run

```
--processor          single      ; # the number of processors for conducting MD
--gpu-device-id 0    # the number of GPUs for conducting MD
--mode              md          ; # simulation mode
--integrator         langevin    ; # the method of integration
--langevin-gamma     0.1        ; # the values for gamma used for langevin
↪integrator
--cutoff             20.0        ; # the value of cut off distance
--n-steps            1000000     ; # the simulation steps
--time-step          10         ; # the time scale (fs) for 1 step
--electrostatic       debye-huckel ; # the treaty of electrostatic interactions
--debye-huckel-dielectric 85      ; # the value of relative dielectric constant
↪for debye-huckel equation
--debye-huckel-temperature 600    ; # the value of temperature for debye-huckel
↪equation
--debye-huckel-ionic-strength 0.00015 ; # the ionic-strength value for debye-huckel
↪equation
--ele-alpha          0          ; # ???
--thermostat         none       ; # options for using thermostat in MD
--temperature        600        ; # simulation temperature
--com-motion         cancel     ; # ???
--com-cancel-group-name all      ; # ???
--group-o-coord      all        ; # ???
--print-interval-log 100        ; # the interval steps of making logs
--print-interval-coord 10000    ; # the interval steps of making coords
--fn-o-coord         md.cod      ; # the name of cod output file
--format-o-coord      presto     ; # ???
--fn-o-restart       md.restart  ; # the file contains the final conformation's
↪positions
--nsgrid-cutoff      40         # the threshold distance for neighbor
↪molecules
--nsgrid-update-intvl 10        # the update interval for nsgrid
--hydrophobicity-scale-epsiron 0.2 # a parameter for HPS model
--nonbond hydrophobicity-scale-lj # indication of using Lennard-Jones potential
```

## 4. Execute omegagene

To execute the MD simulation using myPresto/omegagene, please conduct the command bellow, then please wait untill the job is done.

```
${PATH_TO_THE_DIRECTORY_OMEGAGENE_INSTALLED}/omegagene --cfg md.inp.run --inp md.inp.cls > md.
↪out
```

You can also change restart file (the structure at the final step) to pdb file.

```
python2.7 ${OMEGATK}/restart_to_pdb.py -i md.restart --i-pdb inp.pdb -o finalstep.pdb
```

### 5.1.4 Checking the result by using VMD

Launch your visualization software e.g. VMD. Please download the md.trr and inp.pdb, and apply these files to the software.