Lexical Semantics and Word Embeddings

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Word Meanings

► What is a word meaning?

Word Meanings

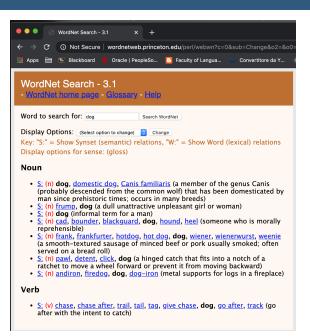
► What is a word meaning?

Example: Dictionary Approach

dog

- is a mammal,
- descended from wolf,
- is commonly a pet,
- subtypes are poodle, bulldog, . . .
- has fur,
- **▶** ...

Wordnet



Why the Dictionary Approach is Problematic

- Such dictionaries have been tried for computers.
 - e.g. WordNet
- They must be created by hand, which is a big problem:
 - expensive
 - only available for some languages
 - many new words missing
- We need dictionaries that can be generated automatically.

Meaning as Word Use

► The philosopher **Ludwig Wittgenstein** said that a word's meaning is its use.

Computational Counterpart

A word's meaning is given by how often it occurs together with other words.



Step 1: Record in how many sentences words occur together

Example

	dog	cat	bark	run
dog	-			
cat		-		
bark			-	
run				-

Step 1: Record in how many sentences words occur together

Example

	dog	cat	bark	run
dog	-	2		
cat		-		
bark			-	
run				-

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Example

	dog	cat	bark	run
dog	-	2	2	
cat		-		
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Step 1: Record in how many sentences words **occur together**

Example

	dog	cat	bark	run
dog	-	2	2	1
cat		-		
bark			-	
run				-

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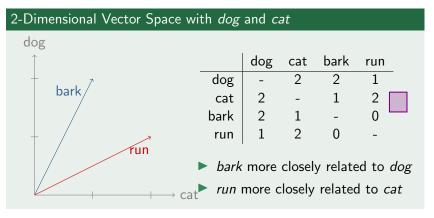
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run	1	2	0	-

From Vectors to Vector Spaces

Step 2: Construct an n-dimensional vector space. n is given by the number of word types in the text



Problems?

Conceptual Concerns

Is word meaning really just a bunch of numbers?

► (More) Practical Concerns

- ► In a real-word model, the vector space will have thousands of dimensions (thousands of unique words)
- most of the words in the vocabulary will not co-occur in the same sentence (or document!)
 ⇒ results in vectors with mostly empty (zeros) slots.
- ► Efficient in computation?
- Will similar words have similar vectors?

Problems? [cont.]

Will similar words have similar vectors?

- Consider the following sentences:
 - 1 I like watching movies.
 - 2 I enjoy watching movies.
 - 3 I hate watching movie.
- ▶ What is the distance between *like*, *enjoy*, and *hate*?

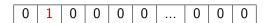
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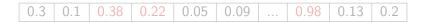
- Consider the following sentences:
 - 1 I like watching movies.
 - 2 I enjoy watching movies.
 - 3 I hate watching movie.
- What is the distance between like, enjoy, and hate?
- ▶ How similar are the following sentences?
- I like pancakes.
- 2 Steven enjoys cookies.

Word Embeddings

We saw sparse vectors:

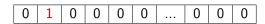


- But word vectors can be dense: real numbers in a small number of dimensions
- ► Compress sparse matrices into smaller ones

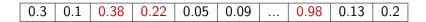


Word Embeddings

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Some Word Embedding Methods

Paper
Landauer & Dumais (1997)
Mikolov et al. (2013)
Peters et al. (2018)
Devlin et al. (2019, arxiv)

Word2Vec

- Word2Vec is predictive model for learning word embeddings from raw text
- a shallow, two-layer neural networks trained to reconstruct linguistic contexts of words
- words that share common contexts in the corpus are located in close proximity to one another in the space

Some Word Embedding Methods

Method	Paper
LSA	Landauer & Dumais (1997)
Word2Vec	Mikolov et al. (2013)
ELMo	Peters et al. (2018)
BERT	Devlin et al. (2019, arxiv)

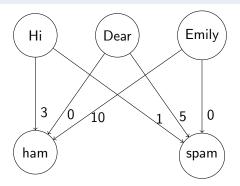
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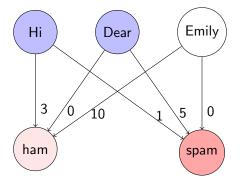
A Quick Excursus: The Perceptron

The Perceptron: A Mini-Version of a Neural Network

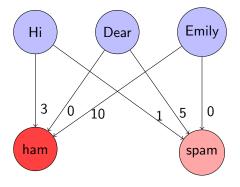
- input layer: neurons that are sensitive to input
- output layer: neurons that represent output values
- **connections:** weighted links between input and output layer
- most activated output neuron represents decision



Perceptron Activation for Hi Dear

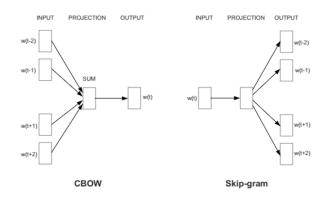


Perceptron Activation for Hi Dear Emily



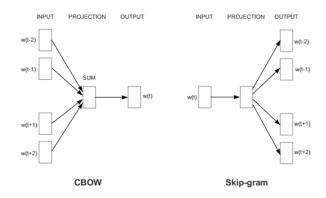
Back to Word2Vec

- A two-layer NN trained to reconstruct linguistic contexts of words
- ► Two learning algorithms:
 - ► the Continuous Bag-of-Words (CBOW)
 - the Skip-Gram model



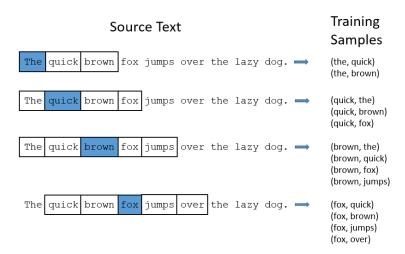
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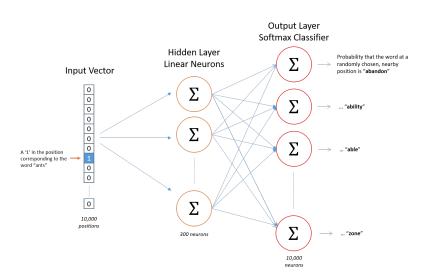


The Skip-Gram Model: Intuition

Skip-Gram: predict context based on target word.



The Skip-Gram Model: Architecture



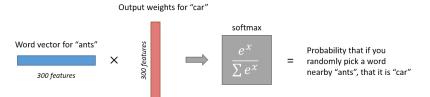
Source: A nice technical tutorial

The Skip-Gram Model: Some Details]

some math:

$$\begin{bmatrix} 0 & 0 & 0 & 1 & 0 \end{bmatrix} \times \begin{bmatrix} 17 & 24 & 1 \\ 23 & 5 & 7 \\ 4 & 6 & 13 \\ 10 & 12 & 19 \\ 11 & 18 & 25 \end{bmatrix} = \begin{bmatrix} 10 & 12 & 19 \end{bmatrix}$$

▶ a high-level illustration of the architecture:



Let's try it together!

Some Recent Applications

- Web Search
 - construct meaning vector for every website
 - rank websites by vector similarity
- ► Ad Sense
 - associate every ad with a vector
 - pick ad that most closely matches website vector

Possible Concerns

Watch out for intrinsic biases!

The Danger of Corpora



MICROSOFT | WEB | TL;OR |

Twitter taught Microsoft's AI chatbot to be a racist asshole in less than a day

By James Vincent | Mar 24, 2016, 6:43am EDT Via The Guardian | Source TayandYou (Twitter)





Is This Realistic?

- Possible Concerns
 - Is word meaning really just a bunch of numbers?
- But this might actually capture something psychologically real!

Psycholinguistic Experiments

- Word association tasks (Rubistein et al. 2015)
- ► ERP measures of context appropriateness (Broderik et al. 2018, Ettinger et al. 2016)
- ▶ Priming effects (Gunther et al., 2016)
 - Check it out: Masked priming effects!

Is This Realistic? [cont.]

- For word meaning, the approach seems to work.
- ► But what about sentence/text meaning?

Example

The following two sentences receive the same vector:

- (1) a. Dog bites man!
 - b. Man bites dog!

Is This Realistic? [cont.]

Meaning is not just about lexical representations.



Is This Realistic? [cont.]

Meaning is not just about lexical representations.

You can't:

- [eat a dumpling] [wearing a tuxedo]
- eat a [dumpling wearing a tuxedo]



TL/DR

Word embeddings

- A computational implementation of a distributional semantics!
- useful in a variety of applications
 - Ad-sense, stylistic analysis
 - parsing
- source of theoretical insights
 - diachronic change, semantic shifts, etc.
 - control for semantic similarity in psycholinguistic experiments
- cognitive parallels?

TL/DR

Word embeddings

- ► A computational implementation of a distributional semantics!
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But: Meaning is more complex than simple distributional information!

Further Readings

- Distributed Representations of Words and Phrases and their Compositionality
- Efficient Estimation of Word Representations in Vector Space
- 3 A Neural Probabilistic Language Model
- 4 A nice series of block posts by Chris McCormick
- 5 Evaluating distributional models of compositional semantics
- 6 Exploring the Implications of Biases in Word2Vec
- 7 Debiasing Word Embeddings

Appendix

An Observation on Frequencies: Zipf's Law

- Word models care about word frequency.
- ▶ But there is a problem...

Zipf's Law

The frequency of a type is inversely proportional to its rank.



In Plain English

The most frequent word is

- ▶ 2 times as common as the 2nd most frequent word,
- ▶ 3 times as common as the 3rd most frequent word,
- and so on.

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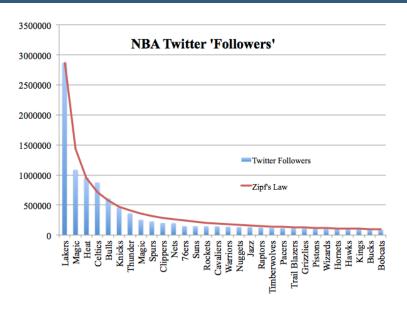


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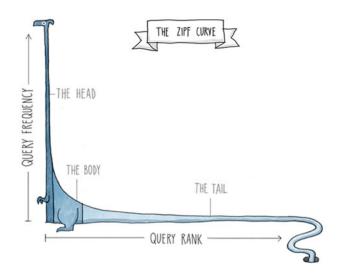
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An Example from...the NBA?



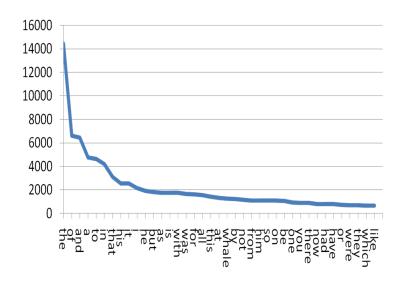
Visualizing Zipf Distributions



Zipf's Law is Everywhere...

- ► A distribution is probably Zipfian if
 - there is a long neck: a few types make up the majority of tokens,
 - there is a long tail: most types only have 1 token (hapax legomenon)
- Surprisingly, Zipf's Law shows up in tons of places:
 - size of large cities in a country
 - citations for academic papers
 - frequencies of last names
 - frequencies of weekdays in text

...Even in Language!



Stop Words

- ▶ About 150 words make up 50% of all English texts: the, of, and, a, ...
- ► These are called **stop words**.
- Stop words are not very informative for many applications.
- ► So they are usually discarded after the tokenization step.
- ► Failure to do so can greatly reduce the model's performance.

Steps of Word Counting Model (Revised)

- 1 collect corpus
- 2 remove stop words
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Example: A Text Without (Non)-Stop Words

- ▶ Stop words are much less informative than non-stop words.
- Just check the example below.

Stop Words only

The having no on the

Example: A Text Without (Non)-Stop Words

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- Just check the example below.

Stop Words and Non-Stop Words

The sun shone having no alternative on the nothing new

Example: A Text Without (Non)-Stop Words

- ▶ Stop words are much less informative than non-stop words.
- Just check the example below.

Non-Stop Words only

sun shone alternative nothing new

An Important Consequence of Zipf's Law

- Texts mostly consist of stop words.
- ► Hence it can be difficult to get representative counts for non-stop words.

Sparse Data Problem

- Most of the data is not informative.
- You need tons of data to have enough useful data.

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Example

- Most models require corpora with at least a few million sentences.
- Really good models (e.g. Google translate) use billions of data points.