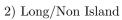
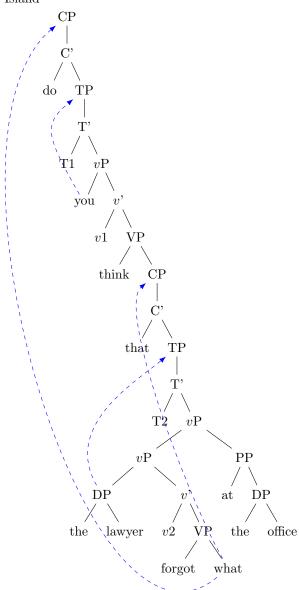
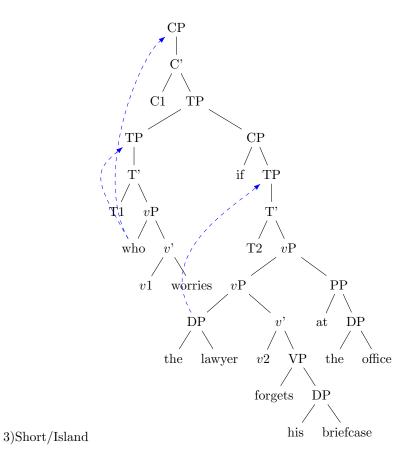


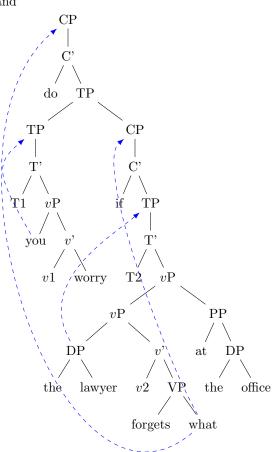
1) Short/Non Island



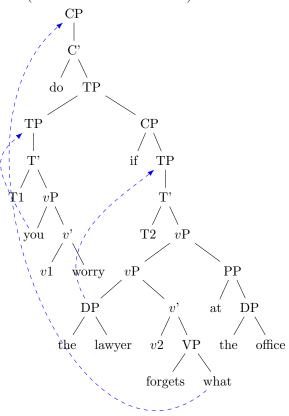


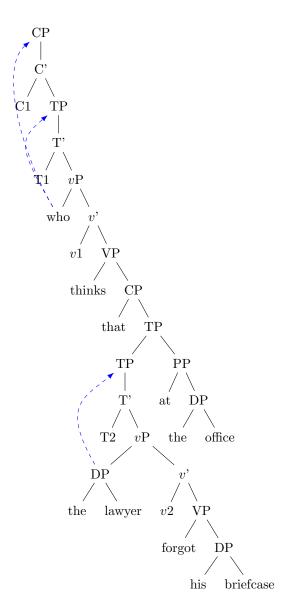






4) Long/ Island (no intermediate movement)





1) Short/Non Island