Synopsis

The Event Tracker Program

Project ID: PS35

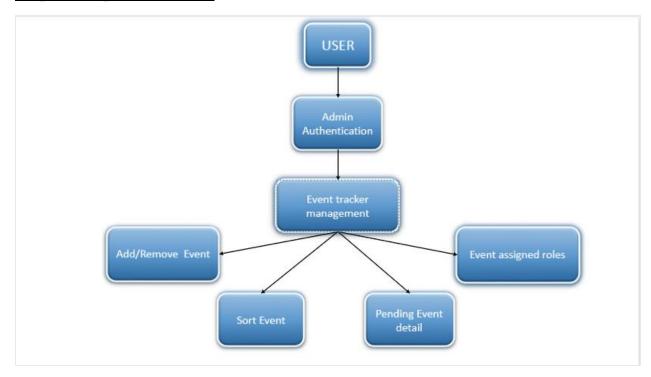
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Section G

Problem Description

The Event Tracker Program is designed to help users efficiently manage and organize events. Keeping track of events manually can be tedious, error-prone, and unstructured. This program provides a structured way to add events with details such as event names and participant counts. Users can view, search, and sort events to analyze event popularity and manage their schedules effectively.

Steps of implementation:



- 1. **Design Data Structure**: Define event records (Event Name, Number of Participants, Date).
- 2. **Develop User Interface**: Implement an easy-to-use interface for adding and managing events.
- 3. Apply File Handling: Store and retrieve event data using text/binary files for persistence
- 4. **Generate Reports:** Display the list of all added events and their details.
- 5. **Testing and Debugging:** Ensure the program runs efficiently and correctly.

Proposed Modules

- 1. Authentication Module: Add, update, and delete event details.
- 2. **Search Module**: Find specific events by name.
- 3. **Sorting Module**: Arrange events based on the number of participants.
- 4. **Report Generation Module**: Display structured event information.

5. File Handling Module: Store and retrieve course details efficiently.

Required Topics from the Subject

- 1. **Strings**: Used for storing event names and details.
- 2. **Pointers**: Essential for dynamic memory allocation in event records.
- 3. **File Handling**: Enables saving and retrieving event data persistently.
- 4. **Structures**: Organizes event details for efficient access.
- 5. **Sorting Algorithms**: Implements sorting events based on popularity.

Platform Required

• Block, visual studio or any other C compiler.

Books and Link Sources

- 1. "Let Us C" by Yashavant Kanetkar.
- 2. "The C Programming Language" by Kernighan & Ritchie.
- 3. Online tutorial from GeeksforGeeks.
- 4. YouTube for implementation.