

Anika	Ewa
Searching for, downloading and modifying the wordbanks in the "wordbank.ts" file	Changing the timeout period and modifying the timeout state "outOfTime"
Editing the "styles.css" file - downloading and implementing new fonts, positioning the pictures, changing the colours	Implementing the score counter
Creating the `findWord` function from the scratch - accessing the last letter of the input, filtering the wordbank, retrieving a random word, checking whether it was not previously used and appending it to the list of used words	Creating the `findWord` function from the scratch - accessing the last letter of the input, filtering the wordbank, retrieving a random word, checking whether it was not previously used and appending it to the list of used words
Creating the `findErrors` function from the scratch - checking whether the input matches the output and whether the input is present in the list of legal words	Creating the `findErrors` function from the scratch - checking whether the input matches the output and whether the input is present in the list of legal words
Managing the transitions between the states - creating the targets and conditions needed for smooth transitions	Drawing the pictures
Choosing a new voice type and style and implementing it in the code	Creating the error states and adjusting the conditions for their transitions
Making the voice output display on the screen - appending the voice output to the list and displaying its last element	Making the voice output display on the screen - appending the voice output to the list and displaying its last element
Creating the contents and the design of the presentation	Making the pictures change depending on the state through adjusting conditions