Test Strategy for Ship Class:

There are five attributes in Ship class. shipName is String type and xPos,yPos,noOfHitsMade & noOfHitsNeeded these four are int type. In default constructor, no values are added.

Test 1

With Default Constructor

Test Data:

• No Data

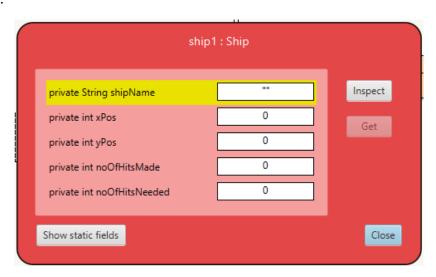
Expected Rersults:

• shipName: ""

xPos: 0yPos: 0

noOfHitsMade: 0noOfHitsNeeded: 0

Actual Results:



We can see that, expected and actual results are same.

With Non-default constructor:

Test Data:

* shipName: "Indiana"

* xPos: 3

• yPos: 5

• noOfHitsMade: 2

• noOfHitsNeeded: 5

Expected Rersults:

• shipName: "Indiana"

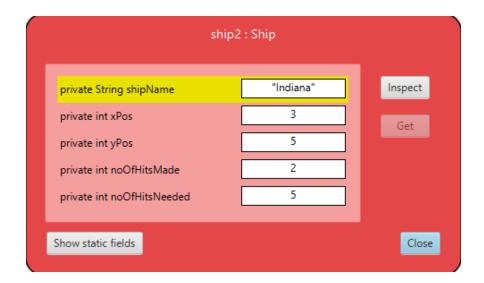
• xPos: 3

• yPos: 5

• noOfHitsMade: 2

• noOfHitsNeeded: 5

Actual Results:



We can see that, expected and actual results are same.

Negative Test:

Test 2

Test Data:

shipName: 1xPos: "a"

• yPos: "b"

• noOfHitsMade: "c"

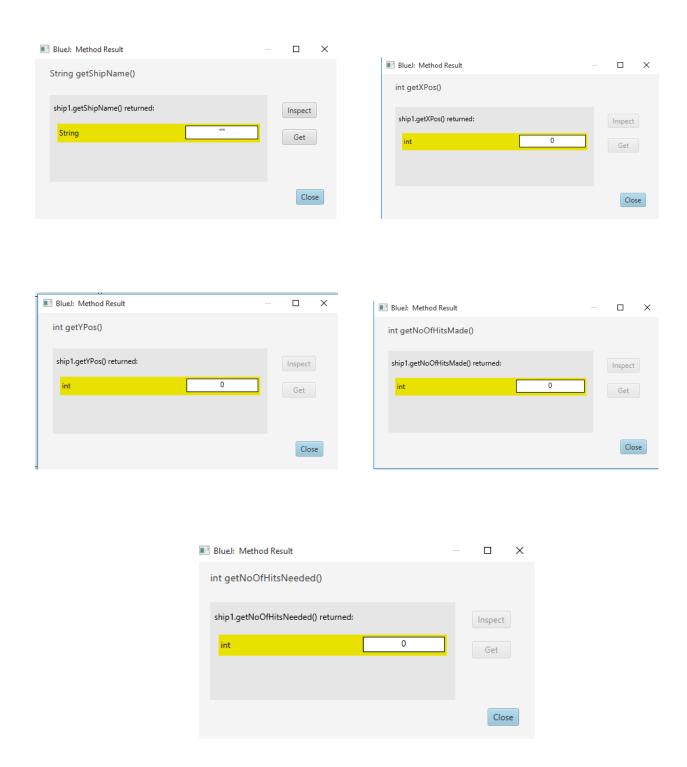
• noOfHitsNeeded: "d"

As it can not find the given Symbol, object can not be added.

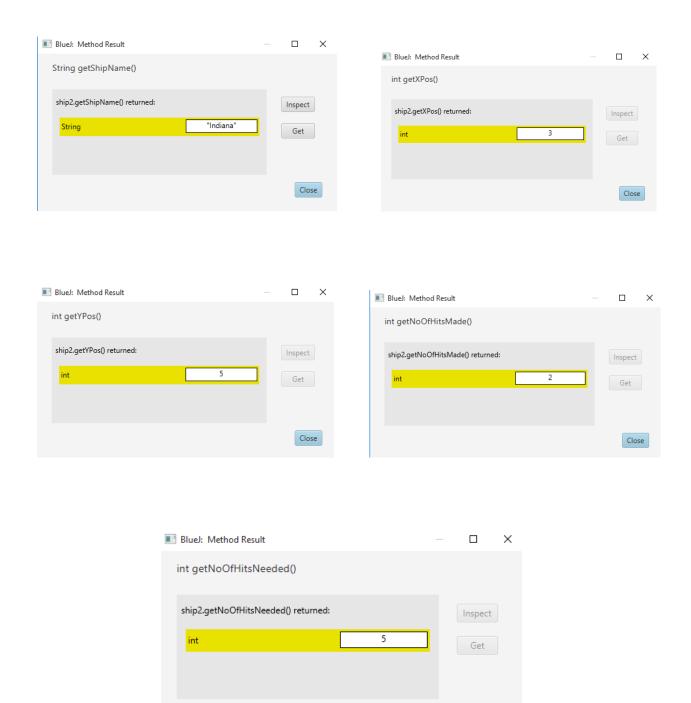


Test 3

For negative test, as no attributes are being added, get() method will be Zero(0).



When the positive tests are done, then all the attributes are added.



Close

Test 4

In negative test, while working with set() method, it will show error.

