WT LAB

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Section - CSE26

LAB-4

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1. Find the largest among 3 user entered nos. at the command prompt using Java. CODE--

```
public class Lab4one{
public static void main(String[] args) {
   System.out.println("The command line arguments are");
   String a = args[0];
   String b = args[1];
   String c = args[2];
   int firstNo = Integer.parseInt(a);
   int secondNumber = Integer.parseInt(b);
   int thirdNumber = Integer.parseInt(c);
   if(firstNo > secondNumber && firstNo > thirdNumber){
        System.out.println("Greatest= "+firstNo);
    }else if(secondNumber > firstNo && secondNumber > thirdNumber){
        System.out.println("Greatest= "+secondNumber);
    }else{
       System.out.println("Greatest= "+thirdNumber);
}
```

OUTPUT--

```
PS C:\Users\anike\OneDrive\Desktop\4th sem zzzz\WT LAB\Lab 4> javac Lab4one.java
PS C:\Users\anike\OneDrive\Desktop\4th sem zzzz\WT LAB\Lab 4> java Lab4one 1 2 3
The command line arguments are
Greatest= 3
```

2. Accept 10 numbers from command line and check how many of them are even and how many odd.

CODE---

```
public class Lab4two {
   public static void main(String[] args) {
      for(int i =0; i< args.length; i++){
        int num = Integer.parseInt(args[i]);
        if(num%2 == 0){
            System.out.println("Even");
        } else{
            System.out.println("Odd");
        }
    }
}

10    }

11    }

12

13 }
</pre>
```

OUTPUT--

```
PS C:\Users\anike\OneDrive\Desktop\4th sem zzzz\WT LAB\Lab 4> javac Lab4two.java
PS C:\Users\anike\OneDrive\Desktop\4th sem zzzz\WT LAB\Lab 4> java Lab4two 1 2 3
Odd
Even
Odd
```

3. Write a program to calculate area according to user input, whether it is circle, square or triangle (Menu Driven).

CODE--

```
import java.util.Scanner;
public class Lab4three{
     public static void main(String[] args) {
   System.out.println("Choose menu: ");
   System.out.println("1. Circle");
   System.out.println("2. Square");
   System.out.println("3. Triangle");
}
          Scanner cin = new Scanner(System.in);
          int menu = cin.nextInt();
          Calculate cal = new Calculate();
          switch (menu) {
              case 1: {
                   cal.Circle();
                   break;
                   cal.Square();
                   break;
               case 3: {
                   cal.Triangle();
                   break;
               default: {
                   System.out.println("Wrong menu...");
          cin.close();
class Calculate {
     Scanner cin = new Scanner(System.in);
     void Triangle() {
         System.out.print("Enter height: ");
          int height = cin.nextInt();
          System.out.print("Enter breadth: ");
          int breadth = cin.nextInt();
System.out.println("Area = " + 0.5 * height * breadth);
     void Square() {
          System.out.print("Enter height: ");
          int height = cin.nextInt();
System.out.println("Area = " + height * height);
     void Circle() {
          System.out.print("Enter radius: ");
          int radius = cin.nextInt();
          System.out.println("Area = " + 3.14 * radius * radius);
```

OUTPUT--

♦ FOR circle

```
Choose menu:
1. Circle
2. Square
3. Triangle
1
Enter radius: 2
Area = 12.56
```

For Triangle

```
Choose menu:
1. Circle
2. Square
3. Triangle
3
Enter height: 5
Enter breadth: 7
Area = 17.5
```

For Square

```
Choose menu:
1. Circle
2. Square
3. Triangle
2
Enter height: 2
Area = 4
```

4. Write a class file – box with three data members (length, width, height) and a method volume(). Also implement the application class Demo where an object of the box class is created with user entered dimensions and volume is printed.

CODE--

```
import java.util.Scanner;
public class Lab4four
     public static void main(String args[])
     { Box aniket=new Box();
         System.out.println("Enter length: ");
         Scanner input =new Scanner(System.in);
         int length=input.nextInt();
         int breadth=input.nextInt();
         int height=input.nextInt();
         int res=aniket.Volume(length, breadth, height);
          System.out.println("Volume is : "+ res);
          System.out.println("Three input parameters are: "+length+" "+breadth+" "+height);
     }
class Box{
     int Volume(int a,int b,int c)
         int result=a*b*c;
        return result;
```

OUTPUT--

```
Enter length:
34
56
76
Volume is: 144704
Three input parameters are: 34 56 76
```

5. Write a program which will overload the area () method and display the area of a circle, triangle and square as per user choice and user entered dimensions.

CODE--

```
class OverloadDemo
{
    void area(float x)
    {
        System.out.println("the area of the square is "+Math.pow(x, 2)+" sq units");
    }
    void area(float x, float y)
    {
        System.out.println("the area of the rectangle is "+x*y+" sq units");
    }
    void area(double x)
    {
        double z = 3.14 * x * x;
        System.out.println("the area of the circle is "+z+" sq units");
    }
}
class Lab4five
{
        Run | Debug |
        public static void main(String args[])
        {
            OverloadDemo ob = new OverloadDemo();
            ob.area(5);
            ob.area(11,12);
            ob.area(2.5);
        }
}
```

OUTPUT--

```
the area of the square is 25.0 sq units
the area of the rectangle is 132.0 sq units
the area of the circle is 19.625 sq units
```