

## Quiz -4

Total marks = 21

**Question-1)** Threads within a process share [1 mark]

- a) program counter
- b) stack
- c) heap
- d) global variables

Answer: C and D

**Question-2)** Context switch can happen between [1 mark]

- a) different processes
- b) different threads
- c) some process A and thread B of some process C

Answer: A, B and C

**Question-3)** Which of these applications are accurately using multithreading [1 mark]

- a) video game process having Thread-A for taking user input, and Thread-B for rendering GUI and also connecting to players playing over the network.
- b) program dividing an array into four chunks and creating four threads where each thread computes the sum of elements in a different chunk. Total sum is the partial sum calculated by two threads.
- c) News reporter thread sends news to be handled by different threads such as a thread for posting on twitter, another thread for posting on internet, and another thread for telecasting on TV.

Answer: C

**Question-4)** Which of these are correct: [1 mark]

- a) All concurrent programs are always parallel programs
- b) All parallel programs are concurrent programs

Answer: B

**Question-5)** Which of these are valid advantages of multithreading [1 mark]

- a) responsiveness
- b) sharing of registers across different threads inside a process
- c) utilization of multicores

Answer: A and C

**Question-6)** JVM executes the main method on a thread with priority [1 mark]

- a) NORM\_PRIORITY
- b) MAX\_PRIORITY
- c) MIN\_PRIORITY

Answer: A

**Question-7)** Garbage collection thread is killed by the JVM as soon as the main method terminates [1 mark]

- a) True

b) False

Answer: B

**Question-8)** Thread is \_\_\_\_\_ in Java [1 mark]

- a) Concrete class
- b) Abstract class
- c) Interface

Answer: A

**Question-9)** Name the API(s) from Thread In Java that demonstrate/represent following phase in a Thread's lifecycle. The thread in question is the one whose object is used to invoke these APIs. [1 x 4 mark]

(i) Thread is added to the ready queue

- a. run()
- b. start()
- c. join()
- d. sleep()
- e. yield()

Answer: B

(ii) Thread is added to the wait queue

- a. run()
- b. start()
- c. join()
- d. sleep()
- e. yield()

Answer: D and E

(iii) Thread is added to the terminated queue

- a. run()
- b. start()
- c. join()
- d. sleep()
- e. yield()

Answer: C

(iv) Thread is in the running queue

- a. run()
- b. start()
- c. join()
- d. sleep()
- e. yield()

Answer: A

**Question-10)** See the following code that uses ForkJoin framework to calculate the value of Fib(n). Choose the option(s) below that suits this code: [2 mark]

- a) Object "right" must also be fork/join similar to "left"
- b) Single thread execution would first calculate "right" and then "left".
- c) Single thread execution would first calculate "left" and then "right".

Answer: B

```
Fibonacci left = new Fibonacci(n - 1);
Fibonacci right = new Fibonacci(n - 2);
left.fork();
right.compute();
left.join();
```

**Question-11)** Four objects of Runnable type “A” are created and each of them are then used by 4 different threads (each thread created with one of the Runnable object and then started). Which of the three variables (var1, var2, and var3) will be shared among these 4 threads? [2 mark]

- a) var1
- b) var2
- c) var3
- d) var1, var2, and var3

```
class A implements Runnable {  
    private static int var1 = 10;  
    private int var2;  
    public A() { var2 = new Integer(10); }  
    @Override  
    public void run() {  
        int var3 = var2++;  
        .....  
        var1 += var3;  
    }  
}
```

Answer: A

**Question-12)** Which of the following is an efficient implementation? [1 mark]

- a) Server application spawns a new thread for serving an incoming client connection
- b) Server application uses a fixed size thread pool and adds the incoming client connection as a task in the task pool

Answer: B

**Question-13)** What is the speedup of an algorithm that takes 4 seconds to execute by using four threads as compared to 8 seconds to execute by using a single thread [2 mark]

- a) 4
- b) 2
- c) 0.25
- d) 0.5

Answer: B

**Question-14)** What is the parallel efficiency of an algorithm that takes 4 seconds to execute by using eight threads as compared to 8 seconds to execute by using a single thread [2 mark]

- a) 4
- b) 2
- c) 0.25
- d) 0.5

Answer: C