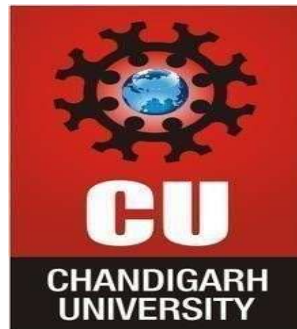


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GINEERING
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**



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LAB INDEX

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2.	Todemonstratetheconceptofstackand queues						
3.	Todemonstrate theconcept ofLinkedlist						
4.	Todemonstratetheconcept ofSearchingandsorting						
5.	Todemonstrate theconcept ofGraphs						
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EXPERIMENTNUMBER-9

9.1 AIM OF THE EXPERIMENT-

Backtracking

TASK TO BE DONE/LOGISTICS USED--

You are given a list of N positive integers, $A = \{a[1], a[2], \dots, a[N]\}$ and another integer S. You have to find whether there exists a non-empty subset of A whose sum is greater than or equal to S.

You have to print the size of minimal subset whose sum is greater than or equal to S. If there exists no such subset then print -1 instead.

<https://www.hackerrank.com/challenges/subset-sum/problem>

CODE:(INC++)

```
import Data.List (sortOn, intercalate)
import Data.Ord (Down(Down))
import Data.Array (listArray, bounds, (!)) from
```

```
List xs = listArray (1, length xs) xs
```

```
--arr is non-
decreasing help arr low
(beg, end)
| beg == end = beg
| val >= low = help arr low (beg, med)
| otherwise = help arr low (med+1,
end) where med = (beg+end) `div` 2
        val = arr !
```

```
medsearch arr low
```

```

| low<= arr!beg=Just beg
|low>arr! end= Nothing
| otherwise = Just $ help arr low (beg,
end)where bnds=boundsarr
        beg=fstbndsend
        =sndbnds

```

```

ansNothing=-
1ans(Justx)=x

```

```

main=do
  ls<-fmaplinesgetContents
  let as = map read $ words $ ls !! 1 ::
      [Int]ss=mapread$drop3ls::[Int]
      arr=fromList$scanl1 (+) $ sortOnDown as
  putStrLn$ intercalate "\n"$map (show .ans .search arr)ss

```

OUTPUT:

The screenshot shows a web browser window with multiple tabs. The active tab is 'hackerank.com/challenges/subset-sum/problem'. The page displays a 'Congratulations' message: 'You solved this challenge. Would you like to challenge your friends?' with social media icons and a 'Next Challenge' button. Below this, a 'Test case 0' is highlighted in the left sidebar. The main content area shows the 'Compiler Message' as 'Success' and the 'Input (stdin)' as:

```

1 4
2 4 8 10 12
3 4
4 4
5 13
6 30
7 100

```

A 'Download' link is visible next to the input. At the bottom of the page, there is a footer with links: 'Blog | Scoring | Environment | FAQ | About Us | Support | Careers | Terms Of Service | Privacy Policy'.

9.2 AIM OF THE EXPERIMENT–

Backtracking

TASK TO BE DONE/LOGISTICS USED–

Queens on Board

You have an $N \times M$ chessboard on which some squares are blocked out. In how many ways can you place one or more queens on the board, such that, no two queens attack each other? Two queens attack each other, if one can reach the other by moving horizontally, vertically, or diagonally without passing over any blocked square. At most one queen can be placed on a square. A queen cannot be placed on a blocked square.

<https://www.hackerrank.com/challenges/queens-on-board/problem>

CODE:(C++)

```
#include
<vector>#include
<string>#include
<algorithm>#include
<iostream>#include<unordered_map>#include<cassert>

using namespace std;

struct Solution2
{
    typedef basic_string<unsigned char> Board;
    typedef __Board::value_type Row;
    long long solve(const vector<string>& B){if (B.empty() || B[0].empty())
        return 0;

        for(size_t i = 0; i < B.size(); ++i){
            __Row row = 0;
            for(size_t j = 0; j < B[i].size(); ++j){
                if('.' == B[i][j])
                    row |= (1 << j);
            }
        }
    }
};
```

```

    }
    row =
    ~row; board.push_back(row);

    __Boardp;
    genPlacements(row, p,
    B[i].size()); placements.push_back(p
    );
}
bmask = (1 << B[0].size()) -
1; return help(0,0,0,0);
}
private:
static void genPlacements(Row
block, Board& ret, int M){ for(int i=0; i<M; ++i){

    __Rowp1=1<< i;
    if (0 != (p1 &
    block)) continue;
    ret.push_back(p1);

    for (int j=i+2; j<M; ++j){
        Row p2 = p1 | (1 << j); if
        (0 != (p2&block))
            continue;
        Row m2=(1<< j)-(1<<(i+1));
        if (0 == (m2 &
        block)) continue;
        ret.push_back(p2);

        for (int k =j + 2; k<M; ++k){
            Rowp3=p2|(1<<k); if(0!=(p3&
            block))
                continue;
            Rowm3= (1<< k)-(1 <<(j +1));
            if(0==(m3&block))
                continue; //there is not enough blocks between 3
            Qsret.push_back(p3);
        }
    }
}

}
Row calcMask(Row mask, Row blocks){
    Row b =mask & blocks;

```

```

    mask&=~b;
    return(mask& bmask);
}
static int hash(size_t __Row lmask, Row dmask, Row rmask){
    row, intr=row;
    r<=<8;
    r+=lmask;r
    <=< 8;
    r+=dmask;r
    <=< 8;
    r+=rmask;re
    turnr;
}
long long help(size_t row, Row lmask, if __Row dmask, Row rmask){
    (row >= board.size())
        return 0;
    const int h = hash(row, lmask, dmask, rmask);
    unordered_map<int, long long>::const_iterator wh =
    save.find(h); if(wh!=save.end())
        return wh->second;
    const Row blocks=board[row];
    const Row mask = lmask | dmask | rmask | blocks; long
    long ret=0;

    lmask = calcMask(lmask,
    blocks); dmask = calcMask(dmask,
    blocks); rmask = calcMask(rmask,
    blocks); if (__Row(-1) !=mask){

        const __Board& ps = placements[row];
        for (size_t i = 0; i < ps.size();
            ++i){const Row p=ps[i];
            if(0!=(mask&p))conti
                nue;
            ++ret;

            ret += help(row+ 1, (lmask| p) <<1, dmask |p, (rmask| p)>
>1);
        }
    }
    ret+=help(row+1, lmask<<1, dmask, rmask>>1); return (save[h]=r
    et%1000000007);
}

```

```

    Board board;
    vector<Board>
    placements; unordered_map<int, long long> save;
    Rowbmask;
};

```

```

typedef Solution2 Solution;

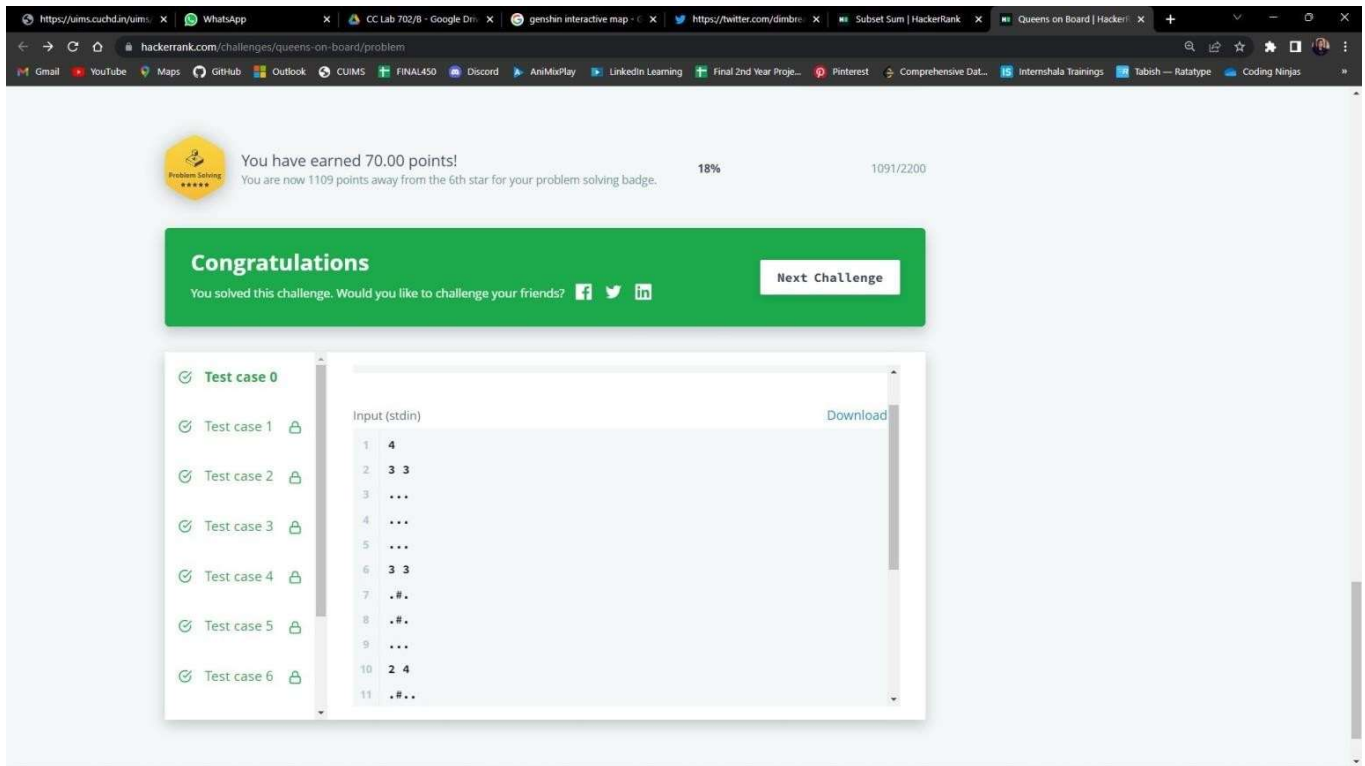
```

```

int main()
{
    int
    t; cin >> t
    ;
    while(t--){
        int n, m;
        cin >> n >>
        m; vector<string> b
        ;
        for (int i = 0; i < n;
            ++i){string line;
            cin
            >> line; b.push_back
            (line);
        }
        cout<<Solution().solve(b)<<endl;
    }
    return 0;
}

```

OUTPUT:



Learning Outcomes (What I have learnt):

- It will provide the modest experience that allows students to develop and improve their experimental skills and developability to analyze data.
- Ability to demonstrate the practical skill on measurements and instrumentation techniques of some Physics experiments. Students will develop the ability to use appropriate physical concepts to obtain quantitative solutions to problems in physics.
- Students will demonstrate basic experimental skills by setting up laboratory equipment safely and efficiently, plan and carry out experimental procedures, and report verbally and in written language the results of the experiment.
- Students will develop skills by the practice of setting up and conducting an experiment with due regard to minimizing measurement error.