

Data Structures and Algorithms

Lecture 17

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1 Agenda

- 1.1 Data Structures
- 1.2 Heapsort
- 1.3 Priority Queues

2 Recap: Heaps

- A heap is a nearly complete binary tree stored as an array.
- Max-heap property: $A[\text{PARENT}(i)] \geq A[i]$ for all i .
- BUILD-MAX-HEAP runs in $\Theta(n)$ time.
- MAX-HEAPIFY runs in $O(\lg n)$ time.

3 Heapsort

3.1 The Idea

1. Build a max-heap from the input array. ($\Theta(n)$)
2. The maximum element is now at $A[1]$.
3. Swap $A[1]$ with $A[n]$, shrink the heap by one, and restore the heap property with MAX-HEAPIFY.
4. Repeat from step 2 until the heap has size 1.

3.2 Pseudocode

```
HEAPSORT(A, n)
1. BUILD-MAX-HEAP(A, n)
2. for i = n downto 2
3.     exchange A[1] with A[i]
4.     A.heap-size = A.heap-size - 1
5.     MAX-HEAPIFY(A, 1)
```

3.3 Example Walkthrough

Input: [4, 1, 3, 2, 16, 9, 10, 14, 8, 7]

After BUILD-MAX-HEAP:

Heap: [16, 14, 10, 8, 7, 9, 3, 2, 4, 1]
Sorted: []

Iteration i=10: swap A[1]=16 with A[10]=1, heap-size=9
Heap: [14, 8, 10, 4, 7, 9, 3, 2, 1] (after MAX-HEAPIFY)
Sorted: [16]

Iteration i=9: swap A[1]=14 with A[9]=1, heap-size=8
Heap: [10, 8, 9, 4, 7, 1, 3, 2] (after MAX-HEAPIFY)
Sorted: [14, 16]

...continuing...

Final sorted array: [1, 2, 3, 4, 7, 8, 9, 10, 14, 16]

4 Correctness of Heapsort

4.1 Loop Invariant

At the start of each iteration of the for-loop (line 2), the subarray $A[1:i]$ is a max-heap containing the i smallest elements of A , and $A[i+1:n]$ contains the $n-i$ largest elements of A in sorted order.

4.2 Initialization

After BUILD-MAX-HEAP, $A[1:n]$ is a max-heap. The subarray $A[n+1:n]$ is empty, so the invariant holds trivially.

4.3 Maintenance

At the start of an iteration with index i :

- $A[1]$ is the maximum of $A[1 : i]$ (max-heap property).
- We swap $A[1]$ with $A[i]$, placing the i -th largest element at $A[i]$.
- Decreasing heap-size and calling MAX-HEAPIFY restores the max-heap on $A[1 : i - 1]$.
- The invariant holds for $i - 1$.

4.4 Termination

The loop ends with $i = 1$. The invariant tells us $A[2:n]$ is sorted and contains the $n - 1$ largest elements. Hence $A[1 : n]$ is fully sorted.

5 Time Complexity of Heapsort

Step	Cost	Invocations
BUILD-MAX-HEAP	$\Theta(n)$	1
MAX-HEAPIFY	$O(\lg n)$	$n - 1$
Total	$O(n \lg n)$	

5.1 Lower Bound

Heapsort is comparison-based, so it requires $\Omega(n \lg n)$ comparisons in the worst case (by the decision tree lower bound).

5.2 \Rightarrow Heapsort runs in $\Theta(n \lg n)$ time.

5.3 Properties

- **In-place:** uses only $O(1)$ extra space beyond the input array.
- **Not stable:** equal elements may not preserve their original order.
- Compare with Merge Sort ($\Theta(n \lg n)$, stable, $O(n)$ extra space) and Quicksort ($O(n \lg n)$ expected, in-place, not stable).

6 Priority Queues

6.1 Definition

A **max-priority queue** is an abstract data type that supports:

Operation	Description
INSERT(S, x, k)	Insert element x with key k into set S
MAXIMUM(S)	Return the element with the largest key
EXTRACT-MAX(S)	Remove and return the element with largest key
INCREASE-KEY(S, x, k)	Increase the key of element x to k

6.2 HEAP-MAXIMUM

```
HEAP-MAXIMUM(A)
1. if A.heap-size < 1
2.   error "heap underflow"
3. return A[1]
```

Time: $\Theta(1)$

6.3 HEAP-EXTRACT-MAX

```
HEAP-EXTRACT-MAX(A)
1. max = HEAP-MAXIMUM(A)
2. A[1] = A[A.heap-size]
3. A.heap-size = A.heap-size - 1
4. MAX-HEAPIFY(A, 1)
5. return max
```

Time: $O(\lg n)$

6.4 HEAP-INCREASE-KEY

Increase the key of element x to k (we require $k \geq x.key$). After increasing the key, bubble x upward until the max-heap property is restored.

```
HEAP-INCREASE-KEY(A, x, k)
1. if k < x.key
2.   error "new key is smaller than current key"
3. x.key = k
```

```

4. while x != A[1] and x.key > x.parent.key
5.     exchange x with x.parent
6.     x = x.parent

```

Time: $O(\lg n)$ — at most the height of the heap swaps.

6.5 MAX-HEAP-INSERT

```

MAX-HEAP-INSERT(A, key, n)
1. if A.heap-size == n
2.     error "heap overflow"
3. A.heap-size = A.heap-size + 1
4. x = A[A.heap-size]
5. x.key = -infinity
6. HEAP-INCREASE-KEY(A, x, key)

```

Time: $O(\lg n)$

6.6 Summary: Priority Queue Operations on a Max-Heap

Operation	Time Complexity
HEAP-MAXIMUM	$\Theta(1)$
HEAP-EXTRACT-MAX	$O(\lg n)$
HEAP-INCREASE-KEY	$O(\lg n)$
MAX-HEAP-INSERT	$O(\lg n)$

7 Comparison of Sorting Algorithms

Algorithm	Worst Case	Best Case	Average	Space	Stable?
Insertion Sort	$\Theta(n^2)$	$\Theta(n)$	$\Theta(n^2)$	$O(1)$	Yes
Merge Sort	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$O(n)$	Yes
Quicksort	$\Theta(n^2)$	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$O(\lg n)$	No
Heapsort	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$\Theta(n \lg n)$	$O(1)$	No

8 Questions

1. Can Heapsort be made stable? What would be the cost?
2. Show that HEAP-EXTRACT-MAX maintains the max-heap property.
3. In HEAP-INCREASE-KEY, why do we start by setting the key to $-\infty$ in MAX-HEAP-INSERT?

4. A **d-ary heap** generalizes binary heaps: each node has d children. What are the time complexities of MAX-HEAPIFY, BUILD-MAX-HEAP, and HEAP-EXTRACT-MAX for a d-ary heap?