

# Data Structures and Algorithms

## Lecture 16

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# Agenda

## Data Structures

### Heaps

- ▶ Array representation
- ▶ Max-heap property
- ▶ MAX-HEAPIFY
- ▶ BUILD-MAX-HEAP

## Motivation: Priority Queue

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- ▶ Job scheduling
- ▶ Dijkstra's shortest path
- ▶ Event simulation

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- ▶ Event simulation

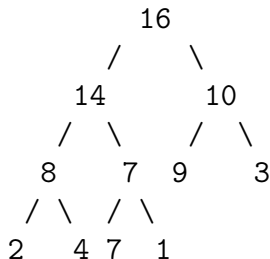
A **heap** is the right data structure for this.

## What is a Heap?

- ▶ A heap is a **nearly complete binary tree** stored compactly as an array.
- ▶ Completely filled on all levels except possibly the lowest, filled from the left.

Array: [16, 14, 10, 8, 7, 9, 3, 2, 4, 1]

Index:    1    2    3   4   5   6   7   8   9 10



## Array Representation

For a node at index  $i$ :

Relation	Formula
Parent	$\lfloor i/2 \rfloor$
Left child	$2i$
Right child	$2i + 1$

PARENT( $i$ )	return floor( $i/2$ )
LEFT( $i$ )	return $2i$
RIGHT( $i$ )	return $2i + 1$



# Max-Heap Property

## Definition

For every node  $i$  other than the root:

$$A[\text{PARENT}(i)] \geq A[i]$$

- ▶ The **largest** element is at the root.
- ▶ Every subtree is itself a max-heap.

## Min-Heap

Symmetric property:  $A[\text{PARENT}(i)] \leq A[i]$ .

- ▶ Smallest element at the root.
- ▶ Useful for a min-priority queue.

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- ▶ At most  $\lceil n/2^{h+1} \rceil$  nodes of height  $h$ .
- ▶ In particular, at most  $\lceil n/2 \rceil$  leaves (nodes of height 0).

# MAX-HEAPIFY

## The Problem

- ▶  $A[i]$  may be smaller than its children.
- ▶ But subtrees rooted at  $\text{LEFT}(i)$  and  $\text{RIGHT}(i)$  are valid max-heaps.

MAX-HEAPIFY "floats"  $A[i]$  down to restore the max-heap property.

# MAX-HEAPIFY

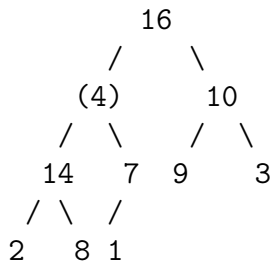
## Pseudocode

MAX-HEAPIFY(A, i)

1.  $l = \text{LEFT}(i)$
2.  $r = \text{RIGHT}(i)$
3. if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$
4.      $\text{largest} = l$
5. else  $\text{largest} = i$
6. if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$
7.      $\text{largest} = r$
8. if  $\text{largest} \neq i$
9.     exchange  $A[i]$  with  $A[\text{largest}]$
10.    MAX-HEAPIFY(A, largest)

## MAX-HEAPIFY: Example

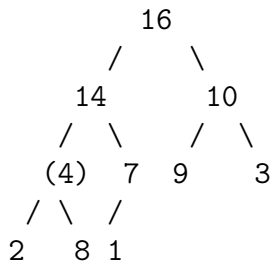
MAX-HEAPIFY(A, 2):



largest = LEFT(2) = 14, since  $A[4] = 14 > A[2] = 4 \Rightarrow$  swap

## MAX-HEAPIFY: Example (contd.)

After swap, recurse MAX-HEAPIFY(A, 4):

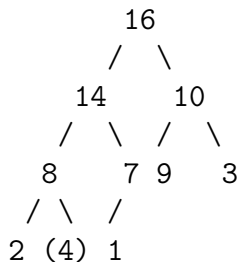


$A[9] = 8 > A[4] = 4 \Rightarrow \text{swap } A[4] \text{ and } A[9]$



## MAX-HEAPIFY: Example (contd.)

Final:



## MAX-HEAPIFY: Time Complexity

- ▶  $O(1)$  work per level, recurse on a subtree.
- ▶ Subtree has at most  $2n/3$  elements (worst case: bottom level half full).

Recurrence:

$$T(n) \leq T(2n/3) + \Theta(1)$$

By Master Theorem (Case 2):

$$T(n) = O(\lg n) = O(h)$$

# BUILD-MAX-HEAP

## Key Observation

Elements  $A[\lfloor n/2 \rfloor + 1], \dots, A[n]$  are **leaves** — trivially valid max-heaps.

Call MAX-HEAPIFY only on internal nodes, bottom to top.

## Pseudocode

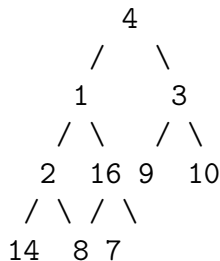
BUILD-MAX-HEAP( $A, n$ )

1.  $A.\text{heap-size} = n$
2. for  $i = \text{floor}(n/2)$  downto 1
3.     MAX-HEAPIFY( $A, i$ )

## BUILD-MAX-HEAP: Example

Input: [4, 1, 3, 2, 16, 9, 10, 14, 8, 7]

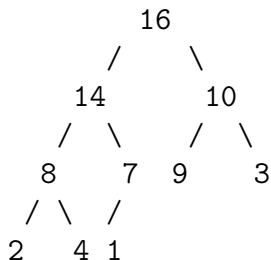
Initial tree:



$\text{floor}(10/2) = 5$ , call MAX-HEAPIFY on  $i=5, 4, 3, 2, 1$

## BUILD-MAX-HEAP: Example

Result:



## BUILD-MAX-HEAP: Time Complexity

► Naive:  $n$  calls  $\times O(\lg n)$  each =  $O(n \lg n)$  — **not tight**.

Tighter: nodes at height  $h$  cost  $O(h)$ ; at most  $\lceil n/2^{h+1} \rceil$  such nodes.

$$\sum_{h=0}^{\lceil \lg n \rceil} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) = O\left(n \sum_{h=0}^{\infty} \frac{h}{2^h}\right) = O(n \cdot 2) = O(n)$$

(Using  $\sum_{h=0}^{\infty} hx^h = \frac{x}{(1-x)^2}$  with  $x = 1/2$ .)

BUILD-MAX-HEAP runs in  $\Theta(n)$  time.

# Summary

Operation	Time Complexity
MAX-HEAPIFY	$O(\lg n)$
BUILD-MAX-HEAP	$\Theta(n)$