Aniket Kit

7679660090 | aniketkit1@gmail.com | linkedin.com/in/aniket-kit | github.com/aniket-kit

EDUCATION

C. V. Raman Global University

Bhubaneswar, Odisha

Oct. 2022 - Present

B. Tech - Computer Science and Engineering

CGPA - 8.46

PROJECTS

Aniket Kit Portfolio website | Three.js, Blender, GLSL

aniketkit.vercel.app

- Developed a personal website using Blender, Three.js, GLSL, and JavaScript, creating an interactive experience that reflects my personal style and showcases my technical skills in 3D design and web development.
- Integrated advanced rendering techniques and GLSL shader programming were employed to achieve an immersive presentation.
- Utilized Blender for composition, texturing, lightmapping and modeling of elements.
- Utilized game programming knowledge and 3D mathematics to develop interactive features such as a Rubik's Cube and a Whiteboard.

Aniket OS | HTML, CSS, JavaScript

aniket-os.vercel.app

- Created a JavaScript, HTML, and CSS simulation of a Windows desktop environment, featuring a fully Interactive
 interface with simulated applications. Established seamless transitions between windows and tabs within the
 desktop simulation.
- Created a simulated messaging service within the desktop environment for the "Contact" feature, allowing users to interact and send messages to my personal account.

TECHNICAL SKILLS

Languages: Python, JavaScript, HTML/CSS

Frameworks: Three.js, Node.js

Developer Tools: Git, Docker, VS Code, Vite, Vercel

Libraries:Pytorch, pandas, Matplotlib

SOFT SKILLS

Languages: English, Bengali, Hindi

Analytical | Collaborator | Leader | Adaptable

Profile Summary

- Developed visually engaging 3D applications using Three.js, optimizing performance and user experience across multiple platforms.
- Knowledgeable in basic Deep learning techniques, leveraging them to enhance interactive features in web-based projects.
- Experienced in the deployment and continuous integration of projects on Vercel, ensuring seamless scaling and uptime.
- Skilled in version control with Git and GitHub, collaborating effectively in team environments and maintaining project integrity.
- Proficient in using Blender for creating 3D assets and integrating them into interactive web environments.