

PRACTICE - 3

Aim:- Write a program to demonstrate cookies and events. (Add all attributes of cookies)

Theory:-

What are cookies?

→ Cookies are data, stored in small text files, on your computer.

→ When a web server has sent a webpage to a browser, the connection is shutdown, and the server forgets everything about the user.

→ Cookies were invented to solve the problem "how to remember information about the user."

→ When a user visits a web page, his/her name can be stored in a cookie.

→ Next time the user visits the page, the cookie "remembers" his/her name.

Code :-

```
<!DOCTYPE html>
```

```
<html>
```

```
<body>
```

```
<input type = "button" value = "Set Cookie"
onClick = "SetCookie()">
```

```
<input type = "button" value = "Get Cookie"
onClick = "getCookie()">
```

```
<script>
```

```
function SetCookie() {
```

```
document.cookie = "name = Aniket Paragapada";
```

```
}
```

```
function getCookie() {
```

```
if (document.cookie.length != 0)
```

```
{
```

```
alert (document.cookie);
```

```
}
```

```
else {
```

```
alert ("Cookie not available");
```

```
}
```

```
}
```

```
</script>
```

```
</body>
```

```
</html>
```


Output :-

Set Cookies

get cookies