C# Fundamentals C# - Built-in Exceptions React Js C# - Get Started **Exception Handling ES6 Modules and Classes Arrow Function** C# - Version History throw C# - First Program **Custom Exception** Symbols **Iterators and Generators** C# - Keywords C# - Delegates C# - Class and Objects **Func Delegate Promises** C# - Namespace **ES6 Collections Action Delegate** C# - Variables Predicate Delegate Installation C# - Implicitly-Typed **Anonymous Methods** Architecture **Variables** C# - Events Creating a React C# - Data Types C# - Covariance Application **Numbers** C# - Extension Method JSX C# - Stream I/O Strings React JS Eco-System, DateTime C# - File Lifecycle - Class Structure C# - FileInfo Components and **Functional Components** Enum C# - Object Initializer StringBuilder **Conditions and Loops** Hooks **Anonymous Types** Collections UseEffect **Dynamic Types** Exception Handling, File - UseState **Nullable Types** Operations - UseContext C# - Value & Reference **Events and Delegates** - UseRef **OOPS Concept** - UseReducer **Types** C# - Interface Solid Principle - UseCallback C# - Operators **Design Patterns** - UseMemo C# - if else Statements **EF Core Code-First** -UseForm With Controller C# - Ternary Operator ?: **Approach** - Custom Hooks C# - Switch **EF Core Database-First** States and Props C# - For Loop Approach Route API using Fetch / Axios C# - While Loop Linq C# - Do-while Loop Asp.NET Core Basic Project Structure and C# - Partial Class MiddleWare importance of Files System. • Service Workers. C# - Static **Exception Handling In** C# - Array • JS VS JSX files. Asp.Net Core Multidimensional Array • React Code Splitting. Logging in Asp.Net Core Jagged Array Asp.NET MVC Structure high-order Components. C# - Indexer Model, View and Controller Properties (props) C# - Generics Onion Architecture • Event management Authorization and **Generic Constraints** State Management C# - Collections Authentication Form programming ArrayList • Redux and Toolkit List Advanced C# ,createAsyncThunk Function Ref, out, Tuple, object, SortedList Routing Dictionary dymanic, reflection, Material ui Library

timezone conversion

functions - how it works

with web, Thread, Task,

RestClient, SignalR, File

Read/Write operations

ES6 rest, spread,

destructuring, async, await,

promise, find, filter, map,

reduce, var, let, const

Hashtable

C# - ValueTuple

Stack

Queue C# - Tuple