



Unix System Programming

Process Control

Chandravva Hebbi

Department of Computer Science and Engineering

`chandravvahebbi@pes.edu`

Unix System Programming

Process Control



Chandravva Hebbi

Department of Computer Science and Engineering

UNIX SYSTEM PROGRAMMING

Topics to be Covered

- ❖ `fork()`, `exec()`
- ❖ `wait()` and `waitpid()`
- ❖ Programming examples



- The **vfork** function is intended to create a new process when the purpose of the new process is to **exec** a new program.
- Does not copy the address space into the child
- Fork followed by exec
- The child executes in the address space of the parent
- vfork guarantees that the child runs first, parent waits until the child calls exec or exit.

- When a process calls one of the **exec** functions, that process is completely replaced by the new program.
- The new program starts executing at its **main** function.
- The process ID does not change across an **exec**, because a new process is not created.
- **exec** merely replaces the current process its text, data, heap, and stack segments with a brand new program from disk.

```
#include <unistd.h>
```

```
int execl(const char *pathname, const char *arg0, ... /* (char *)0 */ );
```

```
int execv(const char *pathname, char *const argv []);
```

```
int execlp(const char *pathname, const char *arg0, ... /* (char *)0, char  
*const envp[] */ );
```

```
int execve(const char *pathname, char *const argv[], char *const envp []);
```

```
int execlp(const char *filename, const char *arg0, ... /* (char *)0 */ );
```

```
int execvp(const char *filename, char *const argv []);
```

All six return: -1 on error, no return on success

UNIX SYSTEM PROGRAMMING

Exec functions

`char *pathname, char *arg0, ..., char *argn, (char *)0, char *envp[]`

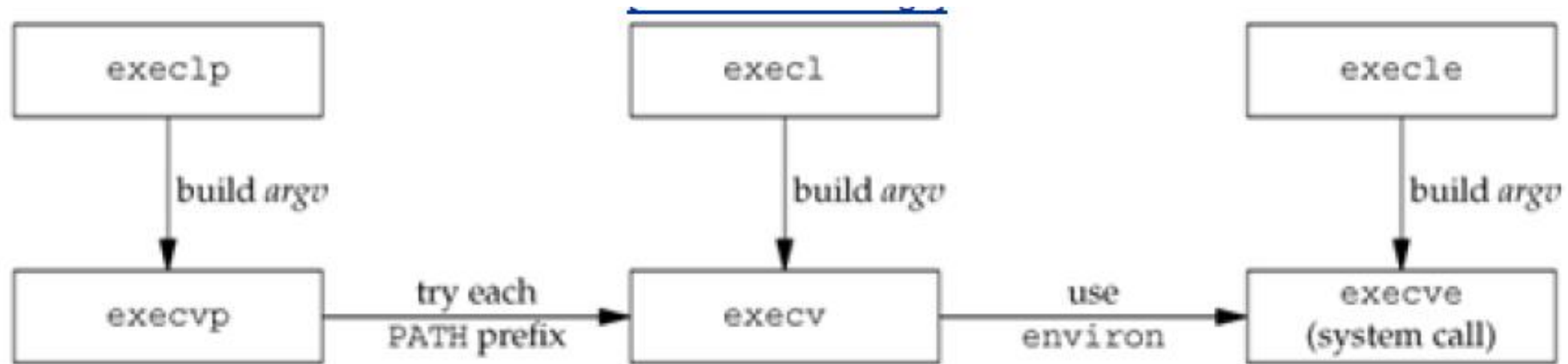
Difference Among Exec functions

Function	<i>pathname</i>	<i>filename</i>	Arg list	<i>argv[]</i>	<i>environ</i>	<i>envp[]</i>
<code>execl</code>	•		•		•	
<code>execlp</code>		•	•		•	
<code>execle</code>	•		•			•
<code>execv</code>	•			•	•	
<code>execvp</code>		•		•	•	
<code>execve</code>	•			•		•
(letter in name)		p	l	v		e

`PATH=/bin:/usr/bin:/usr/local/bin/::`

UNIX SYSTEM PROGRAMMING

Relationship of the exec functions



only one of these six functions, **execve** is a system call within the kernel.

- Executing a **return** from the **main** function.
- Calling the **exit** function.
- Calling the **_exit** or **_Exit** function.
- Executing a **return** from the start routine of the last thread in the process.
- Calling the **pthread_exit** function from the last thread in the process.
- Calling **abort**.
- When the process receives certain signals.
- The last thread responds to a cancellation request.

- Executing a **return** from the **main** function.
- Calling the **exit** function.
- Calling the **_exit** or **_Exit** function.
- Executing a **return** from the start routine of the last thread in the process.
- Calling the **pthread_exit** function from the last thread in the process.
- Calling **abort**.
- When the process receives certain signals.
- The last thread responds to a cancellation request.

- The exit status is converted into a termination status by the kernel when `_exit` is finally called.
- If the child terminated normally, the parent can obtain the exit status of the child.

Macros to examine the termination status returned by wait and waitpid

- **WIFEXITED**(*status*)

True if *status* was returned for a child that terminated normally.

WEXITSTATUS (*status*) is executed to fetch the low-order 8 bits of the argument that the child passed to **exit**, **_exit**, or **_Exit**.

- **WIFSIGNALED** (*status*) True if *status* was returned for a child that terminated abnormally, by receipt of a signal that it didn't catch.

WTERMSIG (*status*) is executed to fetch the signal number that caused the termination.

WCOREDUMP (*status*) that returns true if a core file of the terminated process was generated

- **WIFSTOPPED** (*status*) True if status was returned for a child that is currently stopped
WSTOPSIG (*status*) is executed to to fetch the signal number that caused the child to stop.
- **WIFCONTINUED** (*status*) True if status was returned for a child that has been continued after a job control stop.

When a process terminates, either normally or abnormally, the kernel notifies the parent by sending the SIGCHLD signal to the parent.

```
#include <sys/wait.h>
```

```
pid_t wait(int *statloc);
```

```
pid_t waitpid(pid_t pid, int *statloc, int options);
```

Both return: process ID if OK, 0 (see later), or -1 on error

The interpretation of the *pid* argument for **waitpid** depends on its value:

pid == 1 Waits for any child process. In this respect, **waitpid** is equivalent to **wait**.

pid > 0 Waits for the child whose process ID equals *pid*.

pid == 0 Waits for any child whose process group ID equals that of the calling process.

pid < 1 Waits for any child whose process group ID equals the absolute value of *pid*.

The **waitpid** function returns the process ID of the child that terminated and stores the child's termination status in the memory location pointed to by *statloc*.

The *options* constants for **waitpid**

WCONTINUED: If the implementation supports job control, the status of any child specified by *pid* that has been continued after being stopped, but whose status has not yet been reported, is returned.

WNOHANG: The **waitpid** function will not block if a child specified by *pid* is not immediately available. In this case, the return value is 0.

WUNTRACED: If the implementation supports job control, the status of any child specified by *pid* that has stopped, and whose status has not been reported since it has stopped, is returned

The **waitpid** function provides three features that aren't provided by the **wait** function.

1. The **waitpid** function lets us wait for one particular process, whereas the **wait** function returns

the status of any terminated child. We'll return to this feature when we discuss the **popen** function.

2. The **waitpid** function provides a nonblocking version of **wait**. There are times when we want to fetch a child's status, but we don't want to block.

3. The **waitpid** function provides support for job control with the **WUNTRACED** and **WCONTINUED** options



THANK YOU

Chandravva Hebbi

Department of Computer Science and Engineering

chandravvahebbi@pes.edu