

# **Unit 2:Distance and Similarity Measures**

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## **Similarity and Dissimilarity Measures**

- Similarity and dissimilarity are important because they are used by a number of data mining, data analytics and machine learning techniques, such as clustering, nearest neighbor classification, and anomaly detection.
- In many cases, the initial data set is not needed once these similarities or dissimilarities have been computed.
- Such approaches can be viewed as transforming the data to a similarity (dissimilarity) space and then performing the analysis.



## **Similarity and Dissimilarity Measures**

- Similarity measure
  - Numerical measure of how alike two data objects are.
  - Is higher when objects are more alike.
  - Often falls in the range [0,1]
- Dissimilarity measure
  - Numerical measure of how different two data objects are
  - Lower when objects are more alike
  - Minimum dissimilarity is often 0
  - Upper limit varies
- Proximity refers to a similarity or dissimilarity



## **Similarity/Dissimilarity for Simple Attributes**

The following table shows the similarity and dissimilarity between two objects, *x* and *y*, with respect to a single, simple attribute.

Attribute	Dissimilarity	Similarity	
Type			
Nominal	$d = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$	$s = \begin{cases} 1 & \text{if } x = y \\ 0 & \text{if } x \neq y \end{cases}$	
	d =  x - y /(n - 1)		
Ordinal	(values mapped to integers 0 to $n-1$ ,	s = 1 - d	
	where $n$ is the number of values)		
Interval or Ratio	d =  x - y	$s = -d, s = \frac{1}{1+d}, s = e^{-d},$	
		$s = -d, s = \frac{1}{1+d}, s = e^{-d},$ $s = 1 - \frac{d - min \cdot d}{max \cdot d - min \cdot d}$	



#### **Euclidean Distance**

#### Euclidean Distance

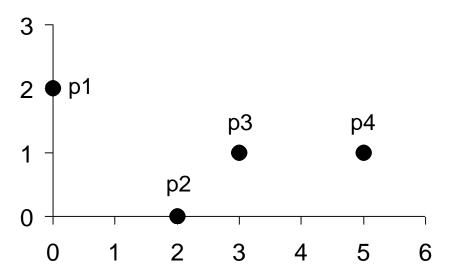
$$d(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{k=1}^{n} (x_k - y_k)^2}$$

where n is the number of dimensions (attributes) and  $x_k$  and  $y_k$  are, respectively, the  $k^{th}$  attributes (components) or data objects  $\mathbf{x}$  and  $\mathbf{y}$ .

□ Standardization is necessary, if scales differ.



## **Euclidean Distance**



point	X	y
<b>p1</b>	0	2
p2	2	0
р3	3	1
p4	5	1

	p1	<b>p2</b>	р3	p4
<b>p1</b>	0	2.828	3.162	5.099
<b>p2</b>	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
p4	5.099	3.162	2	0





#### Minkowski Distance

Minkowski Distance is a generalization of Euclidean Distance

$$d(\mathbf{x}, \mathbf{y}) = \left(\sum_{k=1}^{n} |x_k - y_k|^r\right)^{1/r}$$

Where r is a parameter, n is the number of dimensions (attributes) and  $x_k$  and  $y_k$  are, respectively, the  $k^{\text{th}}$  attributes (components) or data objects  $\mathbf{x}$  and  $\mathbf{y}$ .



## **Minkowski Distance: Examples**

- r = 1. City block (Manhattan, taxicab,  $L_1$  norm) distance.
  - A common example of this for binary vectors is the Hamming distance, which is just the number of bits that are different between two binary vectors
- r = 2. Euclidean distance
- $r \to \infty$ . "supremum" ( $L_{max}$  norm,  $L_{\infty}$  norm) distance.
  - This is the maximum difference between any component of the vectors
- Do not confuse *r* with *n*, i.e., all these distances are defined for all numbers of dimensions.



## **Minkowski Distance**

point	X	y
<b>p1</b>	0	2
<b>p2</b>	2	0
р3	3	1
<b>p4</b>	5	1

L1	p1	<b>p2</b>	р3	p4
<b>p1</b>	0	4	4	6
<b>p2</b>	4	0	2	4
р3	4	2	0	2
<b>p4</b>	6	4	2	0

L2	p1	<b>p2</b>	р3	<b>p4</b>
<b>p1</b>	0	2.828	3.162	5.099
<b>p2</b>	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
p4	5.099	3.162	2	0

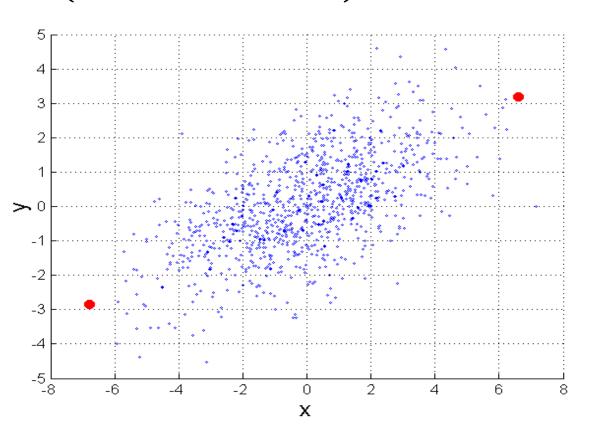
$L_{\infty}$	<b>p1</b>	<b>p2</b>	р3	p4
<b>p1</b>	0	2	3	5
<b>p2</b>	2	0	1	3
р3	3	1	0	2
p4	5	3	2	0



## **Distance Matrix**

## **Mahalanobis Distance**

(mahalanobis(x,y))<sup>2</sup> = 
$$(x - y)^T \Sigma^{-1}(x - y)$$







## **Mahalanobis Distance**



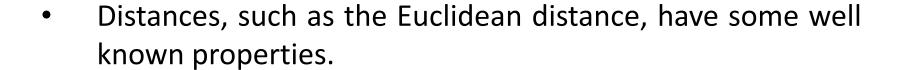
## **Covariance Matrix:**

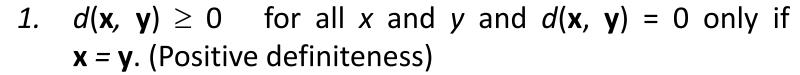
$$\Sigma = \begin{bmatrix} 0.3 & 0.2 \\ 0.2 & 0.3 \end{bmatrix}$$

$$Mahal(A,B) = 5$$

$$Mahal(A,C) = 4$$

## **Common Properties of a Distance**





- 2.  $d(\mathbf{x}, \mathbf{y}) = d(\mathbf{y}, \mathbf{x})$  for all  $\mathbf{x}$  and  $\mathbf{y}$ . (Symmetry)
- 3.  $d(\mathbf{x}, \mathbf{z}) \le d(\mathbf{x}, \mathbf{y}) + d(\mathbf{y}, \mathbf{z})$  for all points  $\mathbf{x}$ ,  $\mathbf{y}$ , and  $\mathbf{z}$ . (Triangle Inequality)

where  $d(\mathbf{x}, \mathbf{y})$  is the distance (dissimilarity) between points (data objects),  $\mathbf{x}$  and  $\mathbf{y}$ .

A distance that satisfies these properties is a metric



## **Common Properties of a Similarity**

- Similarities, also have some well known properties.
  - 1.  $s(\mathbf{x}, \mathbf{y}) = 1$  (or maximum similarity) only if  $\mathbf{x} = \mathbf{y}$ . (does not always hold, e.g., cosine)
  - 2.  $s(\mathbf{x}, \mathbf{y}) = s(\mathbf{y}, \mathbf{x})$  for all  $\mathbf{x}$  and  $\mathbf{y}$ . (Symmetry)

where  $s(\mathbf{x}, \mathbf{y})$  is the similarity between points (data objects),  $\mathbf{x}$  and  $\mathbf{y}$ .



## **Similarity Between Binary Vectors**

- Common situation is that objects, x and y, have only binary attributes
- Compute similarities using the following quantities  $f_{01}$  = the number of attributes where  ${\bf x}$  was 0 and  ${\bf y}$  was 1  $f_{10}$  = the number of attributes where  ${\bf x}$  was 1 and  ${\bf y}$  was 0  $f_{00}$  = the number of attributes where  ${\bf x}$  was 0 and  ${\bf y}$  was 0  $f_{11}$  = the number of attributes where  ${\bf x}$  was 1 and  ${\bf y}$  was 1
- Simple Matching and Jaccard Coefficients SMC = number of matches / number of attributes =  $(f_{11} + f_{00}) / (f_{01} + f_{10} + f_{11} + f_{00})$ 
  - = number of 11 matches / number of non-zero attributes =  $(f_{11})$  /  $(f_{01} + f_{10} + f_{11})$



## **SMC versus Jaccard: Example**

$$\mathbf{x} = 1000000000$$

$$y = 0000001001$$



$$f_{10} = 1$$
 (the number of attributes where **x** was 1 and **y** was 0)

$$f_{00}$$
 = 7 (the number of attributes where **x** was 0 and **y** was 0)

$$f_{11} = 0$$
 (the number of attributes where **x** was 1 and **y** was 1)

SMC = 
$$(f_{11} + f_{00}) / (f_{01} + f_{10} + f_{11} + f_{00})$$
  
=  $(0+7) / (2+1+0+7) = 0.7$ 

$$J = (f_{11}) / (f_{01} + f_{10} + f_{11}) = 0 / (2 + 1 + 0) = 0$$



## **Cosine Similarity**

- If  $\mathbf{d}_1$  and  $\mathbf{d}_2$  are two document vectors, then  $\cos(\mathbf{d}_1, \mathbf{d}_2) = \langle \mathbf{d}_1, \mathbf{d}_2 \rangle / ||\mathbf{d}_1|| ||\mathbf{d}_2||$ ,
- where  $\langle \mathbf{d_1}, \mathbf{d_2} \rangle$  indicates inner product or vector dot product of vectors,  $\mathbf{d_1}$  and  $\mathbf{d_2}$  and  $| \mathbf{d_1} |$  is the length of vector  $\mathbf{d}$ .
- Example:

$$d_1 = 3205000200$$
  
 $d_2 = 100000102$ 

$$\langle \mathbf{d_1}, \mathbf{d2} \rangle = 3*1 + 2*0 + 0*0 + 5*0 + 0*0 + 0*0 + 0*0 + 2*1 + 0*0 + 0*2 = 5$$

$$| | \mathbf{d_1} | | = (3*3+2*2+0*0+5*5+0*0+0*0+0*0+2*2+0*0+0*0)^{0.5}$$
  
=  $(42)^{0.5} = 6.481$ 

$$| | \mathbf{d_2} | | = (1*1+0*0+0*0+0*0+0*0+0*0+0*0+1*1+0*0+2*2)^{0.5}$$
  
= (6)  $| 0.5 | = 2.449$ 

$$cos(d_1, d_2) = 0.3150$$



## **Extended Jaccard Coefficient (Tanimoto)**

- Variation of Jaccard for continuous or count attributes
  - Reduces to Jaccard for binary attributes

$$EJ(\mathbf{x}, \mathbf{y}) = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - \mathbf{x} \cdot \mathbf{y}}$$



## Correlation measures the linear relationship between objects

$$corr(\mathbf{x}, \mathbf{y}) = \frac{covariance(\mathbf{x}, \mathbf{y})}{standard\_deviation(\mathbf{x}) * standard\_deviation(\mathbf{y})} = \frac{s_{xy}}{s_x s_y}, (2.11)$$

where we are using the following standard statistical notation and definitions

covariance(
$$\mathbf{x}, \mathbf{y}$$
) =  $s_{xy} = \frac{1}{n-1} \sum_{k=1}^{n} (x_k - \overline{x})(y_k - \overline{y})$  (2.12)

standard\_deviation(
$$\mathbf{x}$$
) =  $s_x = \sqrt{\frac{1}{n-1} \sum_{k=1}^{n} (x_k - \overline{x})^2}$ 

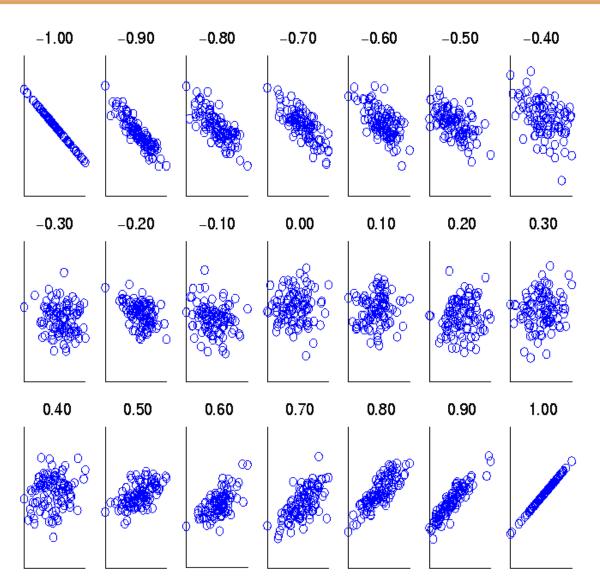
standard\_deviation(
$$\mathbf{y}$$
) =  $s_y = \sqrt{\frac{1}{n-1} \sum_{k=1}^{n} (y_k - \overline{y})^2}$ 

$$\overline{x} = \frac{1}{n} \sum_{k=1}^{n} x_k$$
 is the mean of  $\mathbf{x}$ 

$$\overline{y} = \frac{1}{n} \sum_{k=1}^{n} y_k$$
 is the mean of  $\mathbf{y}$ 



## **Visually Evaluating Correlation**



Scatter plots showing the similarity from – 1 to 1.



#### **Drawback of Correlation**

• 
$$\mathbf{x} = (-3, -2, -1, 0, 1, 2, 3)$$

• 
$$y = (9, 4, 1, 0, 1, 4, 9)$$

$$y_i = x_i^2$$

- mean(x) = 0, mean(y) = 4
- std(x) = 2.16, std(y) = 3.74

• corr = 
$$(-3)(5)+(-2)(0)+(-1)(-3)+(0)(-4)+(1)(-3)+(2)(0)+3(5) / (6)$$
  
\* 2.16 \* 3.74 )  
= 0



## **Comparison of Proximity Measures**

- Domain of application
  - Similarity measures tend to be specific to the type of attribute and data
  - Record data, images, graphs, sequences, 3D-protein structure, etc. tend to have different measures
- However, one can talk about various properties that you would like a proximity measure to have
  - Symmetry is a common one
  - Tolerance to noise and outliers is another
  - Ability to find more types of patterns?
  - Many others possible
- The measure must be applicable to the data and produce results that agree with domain knowledge



## **General Approach for Combining Similarities**

- Sometimes attributes are of many different types, but an overall similarity is needed.
- 1: For the  $k^{\text{th}}$  attribute, compute a similarity,  $s_k(\mathbf{x}, \mathbf{y})$ , in the range [0, 1].
- 2: Define an indicator variable,  $\delta_k$ , for the  $k^{\text{th}}$  attribute as follows:
  - $\delta_k$  = 0 if the  $k^{th}$  attribute is an asymmetric attribute and both objects have a value of 0, or if one of the objects has a missing value for the kth attribute
  - $\delta_{k}$  = 1 otherwise
- 3. Compute

similarity(
$$\mathbf{x}, \mathbf{y}$$
) =  $\frac{\sum_{k=1}^{n} \delta_k s_k(\mathbf{x}, \mathbf{y})}{\sum_{k=1}^{n} \delta_k}$ 



## **Using Weights to Combine Similarities**

- May not want to treat all attributes the same.
  - Use non-negative weights  $\,\omega_k\,$

• 
$$similarity(\mathbf{x}, \mathbf{y}) = \frac{\sum_{k=1}^{n} \omega_k \delta_k s_k(\mathbf{x}, \mathbf{y})}{\sum_{k=1}^{n} \omega_k \delta_k}$$

Can also define a weighted form of distance

$$d(\mathbf{x}, \mathbf{y}) = \left(\sum_{k=1}^{n} w_k |x_k - y_k|^r\right)^{1/r}$$



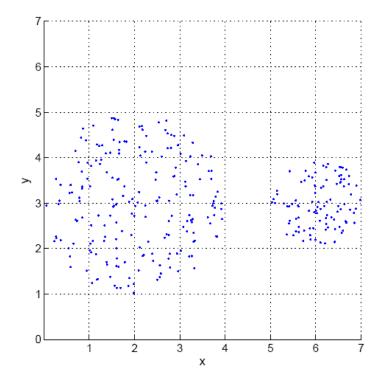
## **Density**

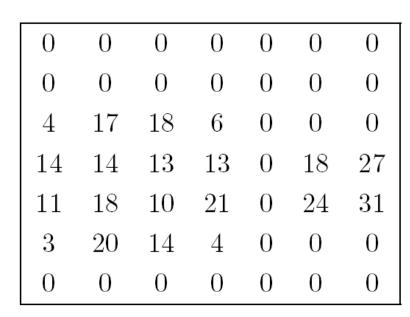
- Measures the degree to which data objects are close to each other in a specified area
- The notion of density is closely related to that of proximity
- Concept of density is typically used for clustering and anomaly detection
- Examples:
  - Euclidean density
    - Euclidean density = number of points per unit volume
  - Probability density
    - Estimate what the distribution of the data looks like
  - Graph-based density
    - Connectivity



## **Euclidean Density: Grid-based Approach**

 Simplest approach is to divide region into a number of rectangular cells of equal volume and define density as # of points the cell contains







# **Euclidean Density: Center-Based**

• Euclidean density is the number of points within a specified radius of the point



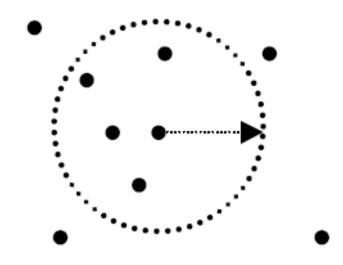


Illustration of center-based density.

#### **Exercise**

- ☐ Mention and explain the different distance measures.
- ☐ For each of the distance measure, find out an application and explore how it is used in that application.



## References

## **Text Book:**

• <u>Introduction to Data Mining</u>, Tan, Steinbach, Kumar, 2<sup>nd</sup> Edition





# **THANK YOU**

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