



# MACHINE INTELLIGENCE

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# MACHINE INTELLIGENCE

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## Module 4 [Unsupervised Learning]

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- **Two-step approach:**
  1. Frequent Itemset Generation
    - Generate all itemsets whose support  $\geq$  minsup
  2. Rule Generation
    - Generate high confidence rules from each frequent itemset, where each rule is a binary partitioning of a frequent itemset

- Given a frequent itemset  $L$ , find all non-empty subsets  $f \subset L$  such that  $f \rightarrow L - f$  satisfies the minimum confidence requirement
  - If  $\{A,B,C,D\}$  is a frequent itemset, candidate rules:

$ABC \rightarrow D,$	$ABD \rightarrow C,$	$ACD \rightarrow B,$	$BCD \rightarrow A,$
$A \rightarrow BCD,$	$B \rightarrow ACD,$	$C \rightarrow ABD,$	$D \rightarrow ABC$
$AB \rightarrow CD,$	$AC \rightarrow BD,$	$AD \rightarrow BC,$	$BC \rightarrow AD,$
$BD \rightarrow AC,$	$CD \rightarrow AB,$		
- If  $|L| = k$ , then there are  $2^k - 2$  candidate association rules (ignoring  $L \rightarrow \emptyset$  and  $\emptyset \rightarrow L$ )

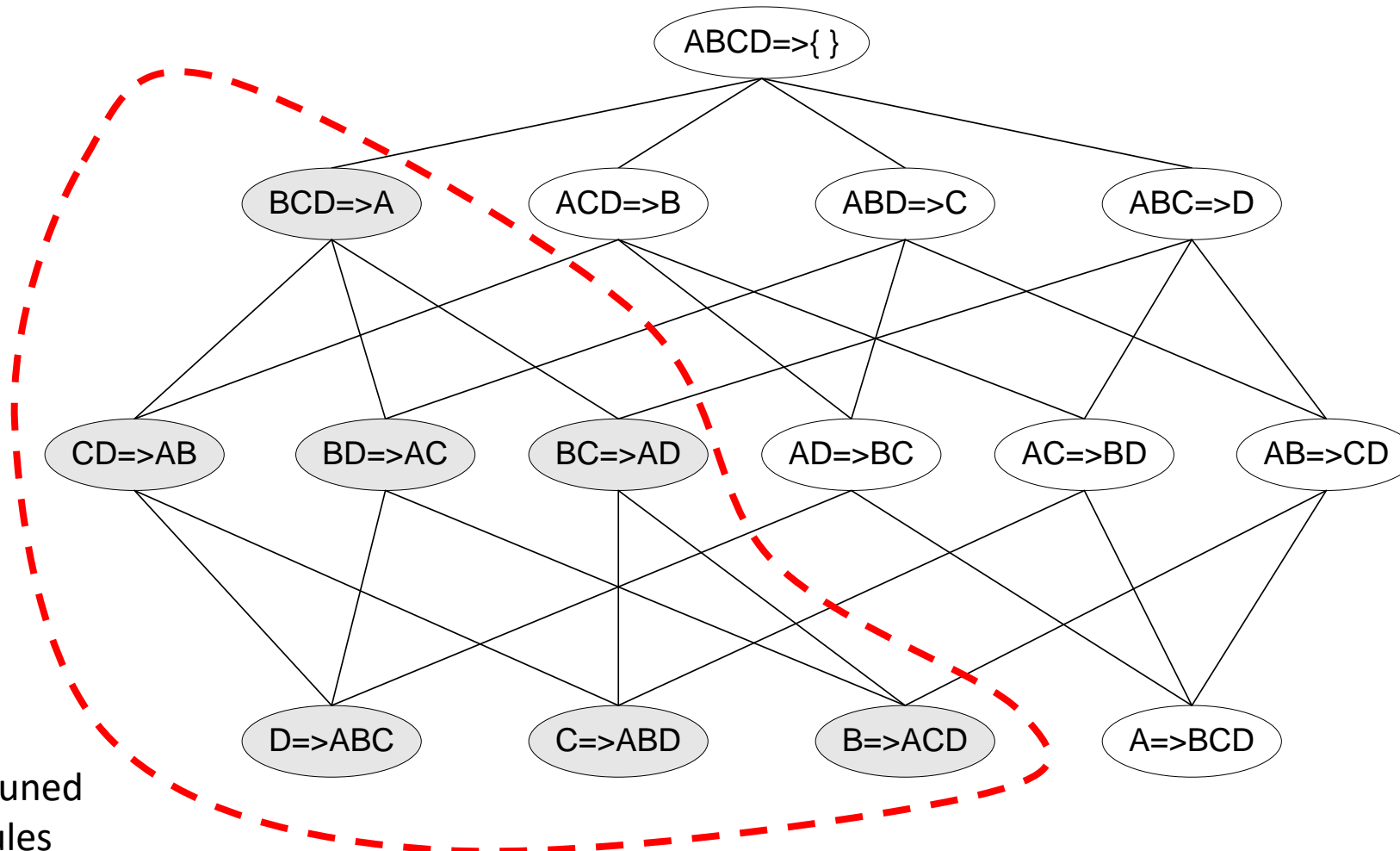
- How to efficiently generate rules from frequent itemsets?
  - In general, confidence does not have an anti-monotone property

$c(ABC \rightarrow D)$  can be larger or smaller than  $c(AB \rightarrow D)$

- But confidence of rules generated from the same itemset has an anti-monotone property
- e.g.,  $L = \{A, B, C, D\}$ :

$$c(ABC \rightarrow D) \geq c(AB \rightarrow CD) \geq c(A \rightarrow BCD)$$

- Confidence is anti-monotone w.r.t. number of items on the RHS of the rule



Pruned  
Rules



**THANK YOU**

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**CONSIDER THE FOLLOWING DATASET WITH THE FOLLOWING INPUTS.**

Minimum support (i.e coverage): 60%

Minimum confidence (i.e. accuracy): 80%

Trans_id	Itemlist
T1	{K, A, D, B}
T2	{D, A C, E, B}
T3	{C, A, B, E}
T4	{B, A, D}

- STEP 1: FREQUENT ITEMSET GENERATION
- STEP2: RULE GENERATION

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## Association Rule Mining : Example

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### STEP 1: FREQUENT ITEMSET GENERATION

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## Association Rule Mining : Example



Minimum support (i.e coverage): 60%

Minimum confidence (i.e. accuracy): 80%

**Trans\_id**   **Itemlist**

T1        {K, A, D, B}  
T2        {D, A C, E, B}  
T3        {C, A, B, E}  
T4        {B, A, D}

1-ItemSet	Support Count
{A}	4
{B}	4
{C}	2
{D}	3
{E}	2
{K}	1

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## Association Rule Mining : Example

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Now let's form the item sets containing 2 items.

1-ItemSet	Support Count
{A}	4
{B}	4
{D}	3

2-ItemSet	Support Count
{A, B}	4
{B, D}	3
{A, D}	3

1-ItemSet	Support Count
{A}	4
{B}	4
{C}	2
{D}	3
{E}	2
{K}	1

- STEP 3. The item sets containing 3 items. We only take the item sets from the previous phase whose support is 60% or more.

2-ItemSet	Support Count
{A, B}	4
{B, D}	3
{A, D}	3

3-ItemSet	Support Count
{A, B, D}	3

### ***STEP2: Rule Generation***

- Lets now form the rules and calculate their confidence (c). We only take the item sets from the previous phases whose support is 60% or more. ***Minimum confidence (i.e. accuracy): 80%***

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## Association Rule Mining : Example

Trans_id	Itemlist
T1	{K, A, D, B}
T2	{D, A C, E, B}
T3	{C, A, B, E}
T4	{B, A, D}



### BINARY PARTITIONING:

#### FREQUENT ITEM SETS

{A, B }

{A, D }

{B, D }

{A,B,D}

A -> B

B -> A

A -> D

D -> A

B -> D

D -> B

AB -> D

D -> AB

AD -> B

B -> AD

BD -> A

A -> BD

A -> B

$$P(B|A) = |B \cap A| / |A| = 4/4, c: 100\%$$

B -> A

c: 100%

A -> D

c: 75%



A -> B	$P(B A) =  B \cap A  /  A  = 4/4,  c: 100\%$
B -> A	$c: 100\%$
A -> D	$c: 75\%$
D -> A	$c: 100\%$
B -> D	$c: 75\%$
D -> B	$c: 100\%$
AB -> D	$c: 75\%$
D -> AB	$c: 100\%$
AD -> B	$c: 100\%$
B -> AD	$c: 75\%$
BD -> A	$c: 100\%$
A -> BD	$c: 75\%$

The rules with a confidence measure of 75% are pruned, and we are left with the following rule set:

A -> B  
B -> A  
D -> A  
D -> B  
D -> AB  
AD-> B  
DB-> A

Minimum confidence (i.e. accuracy): 80%

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## Association Rule Mining : Example 2

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# MACHINE INTELLIGENCE

## Association Rule Mining : Example2

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Student	Grade	Income	Buys
CS	High	Low	Milk
CS	High	High	Bread
Math	Low	Low	Bread
CS	Medium	High	Milk
Math	Low	Low	Bread

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## Association Rule Mining : Example2

### CONVERTED DATA

Student	Grade	Income	Buys
CS	High	Low	Milk
CS	High	High	Bread
Math	Low	Low	Bread
CS	Medium	High	Milk
Math	Low	Low	Bread

Student = CS (I1)	Student =math (I2)	Grade = high (I3)	Grade =medium (I4)	Grade =low (I5)	Income =high (I6)	Income =low (I7)	Buys=milk (I8)	Buys =bread (I9)
+	-	+	-	-	-	+	+	-
+	-	+	-	-	+	-	-	+
-	+	-	-	+	-	+	-	+
+	-	-	+	-	+	-	+	-
-	+	-	-	+	-	+	-	+

- Association Rule Mining Task
- Frequent Item Set Generation : Apriori Algorithm
- Factors Affecting Complexity

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## Resources

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- [http://www2.ift.ulaval.ca/~chaib/IFT-4102-7025/public\\_html/Fichiers/Machine Learning in Action.pdf](http://www2.ift.ulaval.ca/~chaib/IFT-4102-7025/public_html/Fichiers/Machine_Learning_in_Action.pdf)
- <http://wwwusers.cs.umn.edu/~kumar/dmbook/>.
- <ftp://ftp.aw.com/cseng/authors/tan>
- <http://web.ccsu.edu/datamining/resources.html>





**THANK YOU**

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