## **Decision Tree – Fundas**

	ne reason why decision tree algorithms often used heuristics is because the
mode	el is perforce NP complete for optimal conditions points: 1
0	true
0	false
	ost of the heuristics such as entropy, etc used for creating nodes at any level
	ften greedy in nature points: 1
	true
_	false
	indeed the algorithm is greedy on account of heuristics it would mean that sion trees get locally optimal solutions points: 1
0	true
_	false
O	Taise
4. De	ecision tree models are often called as white box models as they are very
	y understood by human beings points: 1
0	true
0	false
5. Th	ne Pre-processing step of normalization is fundamental to decision trees
point	s: 1
0	true
0	false
6 D	ecision trees often make assumptions about the underlying data sets
	ibution as coming from a Gaussian, binomial etc points: 1
0	true
0	false
7. X(	OR can be quite easily modeled in decision trees points: 1
	true
0	false
	ecision trees are prone to over fitting points: 1
0	true
0	false
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