



PRINCIPLES OF PROGRAMMING LANGUAGES

Course Overview

Prafullata Kiran Auradkar

Computer Science and Engineering

PRINCIPLES OF PROGRAMMING LANGUAGES

Course Overview

Prafullata Kiran Auradkar

Computer Science and Engineering

PRINCIPLES OF PROGRAMMING LANGUAGES

Course Overview



1. What this course is...
2. What this course is not...
3. Reasons for studying this course
4. Programming Domains

PRINCIPLES OF PROGRAMMING LANGUAGES

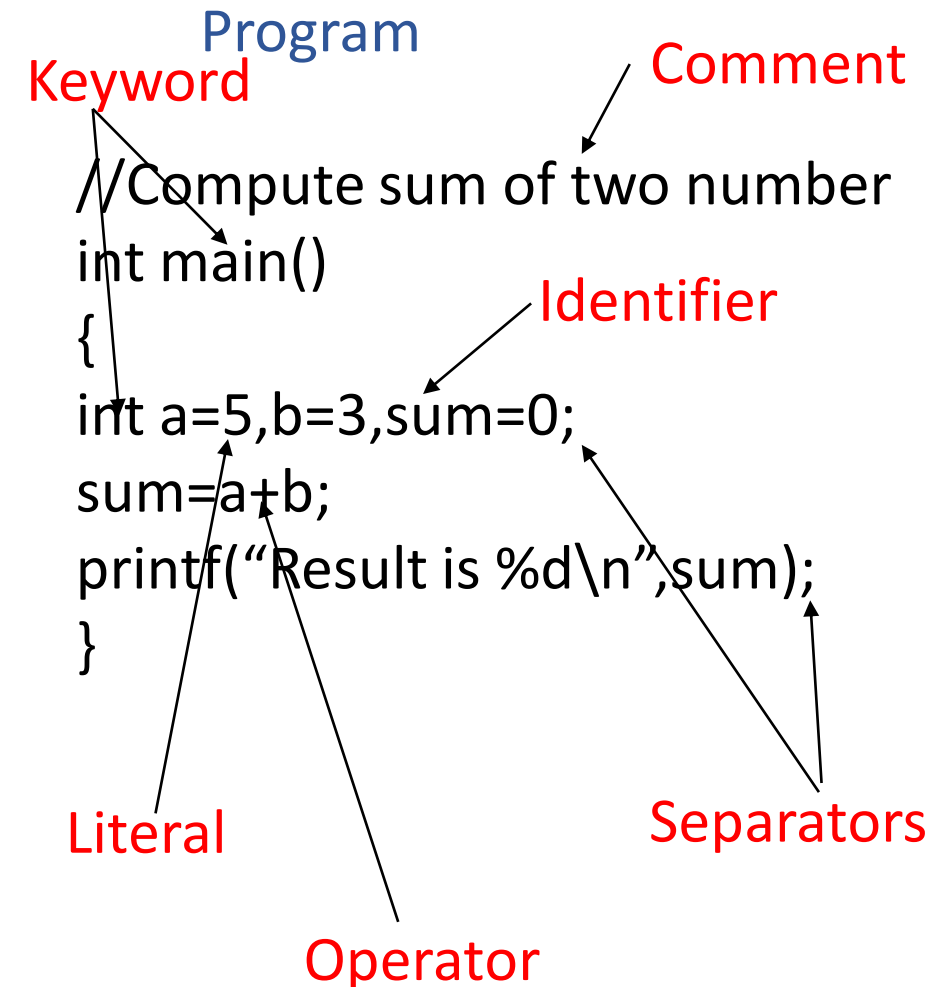
What Is This Course About...

- Understanding various constructs in programming languages from different perspectives



PRINCIPLES OF PROGRAMMING LANGUAGES

Different Views of Program



Programmer View:

- Result=8

Designer View :

- Design of comment
- Selecting Keywords
- Requirement of Identifier
- Selecting Separators
- Selecting Operators
- Designing Scopes
- Designing Literals
-etc

PRINCIPLES OF PROGRAMMING LANGUAGES

What Is This Course About...

- Evaluating the suitability of these constructs for diverse requirements.
- Getting to know the necessity of so many languages!!!



PRINCIPLES OF PROGRAMMING LANGUAGES

Course Is Not About...

- Learning any programming language.
- Exploring about any one programming paradigm.
- coding expertise.
- Problem solving

Though we would be using

- Code snippets to illustrate the features of interest.
- look into various programming paradigms with working examples.
- write few programs to verify the constructs and their limitations.

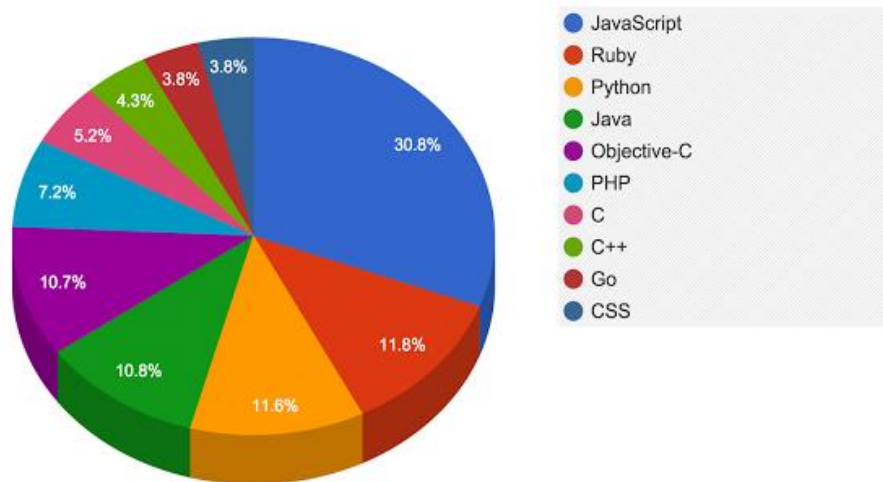


PRINCIPLES OF PROGRAMMING LANGUAGES

Points to Ponder:

- Why so many Programming Languages?
- Who develop so many Programming Languages ?
- What Influences design of Programming Languages ?
(Computer Architecture and Programming methodologies)
- What makes Programming Language successful ?

Programming Language Popularity By Github Projects



PRINCIPLES OF PROGRAMMING LANGUAGES

TIOBE Programming Community Ranking



Jun 2020	Jun 2019	Change	Programming Language	Ratings	Change
1	2	⬆	C	17.19%	+3.89%
2	1	⬇	Java	16.10%	+1.10%
3	3		Python	8.36%	-0.16%
4	4		C++	5.95%	-1.43%
5	6	⬆	C#	4.73%	+0.24%
6	5	⬇	Visual Basic	4.69%	+0.07%
7	7		JavaScript	2.27%	-0.44%
8	8		PHP	2.26%	-0.30%
9	22	⬆	R	2.19%	+1.27%
10	9	⬇	SQL	1.73%	-0.50%
11	11		Swift	1.46%	+0.04%
12	15	⬆	Go	1.02%	-0.24%
13	13		Ruby	0.98%	-0.41%
14	10	⬇	Assembly language	0.97%	-0.51%
15	18	⬆	MATLAB	0.90%	-0.18%

PRINCIPLES OF PROGRAMMING LANGUAGES

Reasons for Studying This Course:

- Increased capacity to express ideas.
- Improved background for choosing a language.
- Increased ability to learn new languages.
- To understand implementations of languages in a better way.
- Better use of languages that are already known.
- Better overall understanding of computing.



PRINCIPLES OF PROGRAMMING LANGUAGES

Programming Domains



- Scientific Applications: Fortran, ADA, MATLAB
- Business Applications: Java Script, Python, Go, Elixir, Scala
- System Programming: C, C++, Rust
- Network Programming: C/C++, Python, Java, Go
- AI & ML: LISP, Haskell, Java, TensorFlow(C++ & Python)
- Data Analysis: R, Python, Java , Julia
- Web Programming: Java, Python, Scripting - PHP, JavaScript ...



THANK YOU

Prafullata Kiran Auradkar
Computer Science and Engineering
prafullatak@pes.edu