

## Unit-4

## Orthogonalization, Eigenvalues and Eigenvectors

## Orthogonal bases

A set of vectors  $q_1, q_2, \dots, q_n$  is called orthonormal if

$$q_i^T q_j = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}$$

A matrix  $Q$  that has ~~orthogonal~~ orthonormal columns will be written as  $Q$ . For such a matrix,  $Q^T Q = I$

i.e.  $Q^T$  is a left inverse of  $Q$ . In particular, if  $Q$  is a square then  $Q$  is called an orthogonal matrix.

In this case,  $Q^T = Q^{-1}$

Example 1:  $Q = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  dot product b/w col is 0  
unit length of column.

$Q$  is orthogonal.

So that  $Q^T Q = I$

$$Q^T = Q^{-1}$$

Example 2:

$$Q = \begin{bmatrix} c & -s \\ s & c \end{bmatrix}$$

$Q$  is orthogonal

$$Q^T = Q^{-1} \quad \text{So that } Q^T Q = I$$

Example 3:

All permutation matrices are orthogonal

$$P_{23} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

is such that  $P_{23}^T = P_{23}^{-1}$

$$\text{So that } P_{23}^T P_{23} = I$$

Example 4:

$$Q = \begin{bmatrix} 1/\sqrt{5} & 2/\sqrt{5} \\ 2/\sqrt{5} & -1/\sqrt{5} \\ 0 & 0 \end{bmatrix} \quad \begin{bmatrix} 1/\sqrt{5} & 2/\sqrt{5} & 0 \\ 2/\sqrt{5} & -1/\sqrt{5} & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$Q^T$  is a left inverse of  $Q$ .

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\* You can never have a  $Q$  matrix of size  $m \times n$  where  $n > m$ .

Advantages of  $Q$  matrix:

(1)  $Q$  preserves norm.

Proof:  $\|Qx\|^2 = (Qx)^T (Qx)$   
 $= x^T Q^T Q x$   
 $= x^T I x$   
 $= x^T x$   
 $= \|x\|^2$

(2)  $Q$  preserves angle b/w two vectors

Proof:  $(Qx)^T (Qy) = x^T Q^T Q y$   
 $= x^T y$   
 $\therefore \cos \theta = \frac{x^T y}{\|x\| \|y\|} = \frac{(Qx)^T (Qy)}{\|Qx\| \|Qy\|}$

(3) If  $v_1, v_2, \dots, v_n$  is a basis for a  $V$  then any  $b \in V$  is a linear combination of the  $v_i$ s.

$$\therefore b = c_1 v_1 + c_2 v_2 + \dots + c_n v_n$$

If  $q_1, q_2, \dots, q_n$  is an orthogonal basis for  $V$ , then

$$b = \alpha_1 q_1 + \alpha_2 q_2 + \dots + \alpha_n q_n$$

$$q_1^T b = \alpha_1$$

$$q_2^T b = \alpha_2$$

$$q_n^T b = \alpha_n$$

$\therefore$  The equation  $b = \alpha_1 q_1 + \alpha_2 q_2 + \dots + \alpha_n q_n$

$$= \alpha_1 \begin{bmatrix} \uparrow \\ q_1 \\ \downarrow \end{bmatrix} + \alpha_2 \begin{bmatrix} \uparrow \\ q_2 \\ \downarrow \end{bmatrix} + \alpha_3 \begin{bmatrix} \uparrow \\ q_n \\ \downarrow \end{bmatrix}$$

can be written as

$$\begin{bmatrix} \uparrow & \uparrow & \uparrow \\ q_1 & q_2 & q_3 \\ \downarrow & \downarrow & \downarrow \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_n \end{bmatrix} = Qx = b$$

i.e.  $Qx = b$

The solution of the above system of eq<sup>n</sup>.

$$x = Q^{-1}b = Q^T b$$

$$b = \alpha_1 q_1 + \alpha_2 q_2 + \dots + \alpha_n q_n$$

where any  $\alpha_i$  can be solved as  $q_i^T b$ .

$$\therefore b = (q_1^T b) q_1 + (q_2^T b) q_2 + \dots + (q_n^T b) q_n$$

$$= \frac{q_1^T b}{q_1^T q_1} q_1 + \frac{q_2^T b}{q_2^T q_2} q_2 + \dots + \frac{q_n^T b}{q_n^T q_n} q_n$$

i.e.  $b =$  projection of  $b$  onto line through  $q_1$

+ projection of  $b$  onto line through  $q_2$

$\vdots$

+ projection of  $b$  onto line through  $q_n$

$\therefore b =$  sum of projections of  $b$  onto ~~plane~~  $q_i$ 's.

(5) If the columns of a square matrix  $Q$  are orthonormal, then its rows are automatically orthonormal.

$$Q = \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{2} & 1/\sqrt{6} \\ 1/\sqrt{3} & 0 & -2/\sqrt{6} \\ 1/\sqrt{3} & -1/\sqrt{2} & 1/\sqrt{6} \end{bmatrix}$$

(6) Consider a system of equation,  $Qx = b$ .

If  $Q$  is square, then  $x = Q^{-1}b$ . or  $x = Q^T b$ .

If  $Q$  is a matrix of size  $m \times n$ , with  $m > n$ . Then  $Qx = b$  is solvable if and only if  $b \in C(Q)$ .

$b$  belongs to column space of  $Q$

If not, we solve the system by the method of least squares.

$$\therefore \hat{x} = Q^T b$$

The normal equation is:  $Q^T Q \hat{x} = Q^T b$

The point of projection is

$$\hat{p} = Q \hat{r}$$

$$\hat{p} = QQ^T b$$

$$QQ^T \neq I$$

(Because  $Q$  is a tall matrix  
it will never have a right inverse)

$$P = Q(Q^T Q)^{-1} Q^T$$

$$P = QQ^T$$

### Gram-Schmidt Process of orthogonalization

To construct an orthonormal set of vectors  $q_1, q_2, q_3$  from a set of linearly independent vectors  $a, b, c$

1) The first vector  $q_1$  can go in any of the 3 directions ( $a, b, c$ ). Let us choose the direction of  $q_1$  along  $a$ .

$$\therefore q_1 = \frac{\vec{a}}{\|a\|}$$

$$\text{So that } \|q_1\| = 1$$

2) The second vector  $b$  is independent of  $a$ . If it is already orthogonal to  $a$ , we can choose  $q_2$  in this direction and write:

$$q_2 = \frac{b}{\|b\|}$$

$$\text{So that } \|q_2\| = 1$$

If  $b$  is not orthogonal to  $a$ :

$b$  has components in the direction of  $q_1$  and in  $\perp$ 's direction.

If we want  $q_2$  to go in this  $\perp$ 's direction then we need to subtract the component of  $b$  in the direction of  $q_1$  from  $b$ .



consider  $B = b - \frac{(q_1^T b) q_1}{(q_1^T q_1)}$

Now,  $q_2 = \frac{B}{\|B\|}$ , so that  $\|q_2\| = 1$

3) The third vector  $c$  is independent of both  $a$  and  $b$ . Hence, it is not in the plane of  $a$  and  $b$ . If it is already orthogonal, then we can choose  $q_3$  in this direction and write  $q_3 = \frac{c}{\|c\|}$ , so that  $\|q_3\| = 1$ .

If  $c$  is not orthogonal to them:

$c$  has components in the direction of  $q_1, q_2$  and in the  $\perp$  direction. If we want  $q_3$  to go in this  $\perp$  direction, then we need to subtract the components of  $c$  in  $q_1$  and  $q_2$  directions from  $c$ .

consider  $C = c - \frac{(q_1^T c) q_1}{(q_1^T q_1)} - \frac{(q_2^T c) q_2}{(q_2^T q_2)}$

Now,  $q_3 = \frac{C}{\|C\|}$ , so that  $\|q_3\| = 1$

Proof:

$$\begin{aligned} q_1^T B &= q_1^T (b - (q_1^T b) q_1) \\ &= q_1^T b - (q_1^T b) q_1^T q_1 \\ &= q_1^T b - q_1^T b \\ &= 0 \end{aligned}$$

This implies that they are orthogonal. ( $B$  is orthogonal to  $q_1$ )

$$\begin{aligned}
 q_1^T c &= q_1^T (c - (q_1^T c) q_1 - (q_2^T c) q_2) \\
 &= q_1^T c - (q_1^T c)(q_1^T q_1) - 0 \\
 &= q_1^T c - q_1^T c \\
 &= 0
 \end{aligned}$$

This implies that  $q_1$  is orthogonal to  $c$ .

Similarly,  $q_2$  is orthogonal to  $c$ .

### A = QR Factorisation

Given a set of linearly independent vectors  $a, b, c$  we construct a set of orthonormal vectors  $q_1, q_2, q_3$  using the GS process. If  $A$  is a matrix whose columns are  $a, b, c$  and  $Q$  is the matrix whose col are  $q_1, q_2, q_3$  we now find a relation b/w  $A$  &  $Q$ . To do this we express  $a, b, c$  as linear combination of  $q_1, q_2, q_3$ .

$$\begin{aligned}
 a &= \text{projection of } a \text{ onto the line through } q_1 \\
 &= (q_1^T a) q_1
 \end{aligned}$$

$$\begin{aligned}
 b &= \text{sum of projection of } b \text{ onto lines through } q_1 \text{ and } q_2 \\
 &= (q_1^T b) q_1 + (q_2^T b) q_2
 \end{aligned}$$

$$\begin{aligned}
 c &= \text{sum of projection of } c \text{ onto lines through } q_1, q_2 \text{ and } q_3 \\
 &= (q_1^T c) q_1 + (q_2^T c) q_2 + (q_3^T c) q_3
 \end{aligned}$$

$$\therefore A = [a \ b \ c] = [q_1 \ q_2 \ q_3] \begin{bmatrix} q_1^T a & q_1^T b & q_1^T c \\ q_2^T a & q_2^T b & q_2^T c \\ q_3^T a & q_3^T b & q_3^T c \end{bmatrix}$$

$A = QR$

$\begin{bmatrix} q_1^T a & q_1^T b & q_1^T c \\ 0 & q_2^T b & q_2^T c \\ 0 & 0 & q_3^T c \end{bmatrix}$

$A$  and  $Q$  will be equivalent (If  $A$  is  $\square$   $Q$  is also  $\square$ .)  
 If  $A$  is  $\square$   $Q$  is also  $\square$ .)

$R$  is always square matrix. (and upper triangular in nature)

When the system  $Ax = b$  is inconsistent we solve it by the method of least squares. The normal equations are:  $A^T A \hat{x} = A^T b$

$$(QR)^T QR \hat{x} = (QR)^T b$$

$$R^T Q^T Q R \hat{x} = R^T Q^T b$$

$$R^T R \hat{x} = R^T Q^T b$$

$$R \hat{x} = Q^T b$$

this is of the form:  $Ux = c$

The above system can be solved by back substitution, since  $R$  is upper triangular

Q1. Find a 3<sup>rd</sup> column so that the matrix  $Q = \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{4} & x \\ 1/\sqrt{3} & 2/\sqrt{4} & y \\ 1/\sqrt{3} & -3/\sqrt{4} & z \end{bmatrix}$  is orthogonal

$$1/\sqrt{3} x + 1/\sqrt{3} y + 1/\sqrt{3} z = 0$$

$$x^2 + y^2 + z^2 = 1$$

$$x + y + z = 0 \quad 1/\sqrt{4} x + 2/\sqrt{4} y + -3/\sqrt{4} z = 0$$

$$x + 2y - 3z = 0$$

$$x + y + 1 = 0$$

$$x + 2y - 3 = 0$$

$$x + y = -1$$

$$x + 2y = 3$$

$$y = 4$$

$$x = -5$$

$$x, y, z = (-5, 4, 1)$$

$$\frac{-5}{\sqrt{42}}, \frac{4}{\sqrt{42}}, \frac{1}{\sqrt{42}}$$

$$(x, y, z) = \left( \frac{-5}{\sqrt{42}}, \frac{4}{\sqrt{42}}, \frac{1}{\sqrt{42}} \right) \text{ or } \left( \frac{5}{\sqrt{42}}, \frac{-4}{\sqrt{42}}, \frac{-1}{\sqrt{42}} \right)$$

Q2.  $Q = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix}_{3 \times 2}$  and  $x = \begin{bmatrix} \sqrt{2} \\ 3 \end{bmatrix}_{2 \times 1}$  and  $y = \begin{bmatrix} -3\sqrt{2} \\ 6 \end{bmatrix}$

Verify that: (i)  $Q^T Q = I$

(ii)  $\|Qx\| = \|x\|$  and  $\|Qy\| = \|y\|$

(iii)  $(Qx)^T Qy = x^T y$

$$\begin{bmatrix} 1/\sqrt{2} & 2/3 & 0 \\ 1/\sqrt{2} & -2/3 & 1/3 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$$



$$\|x\| = \sqrt{11}$$

$$\|y\| = \sqrt{54}$$

$$\|Qx\| = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & 2/3 \\ 0 & 1/3 \end{bmatrix} \begin{bmatrix} -3\sqrt{2} \\ 6 \end{bmatrix} = \begin{bmatrix} 1 \\ -7 \\ 2 \end{bmatrix} = \sqrt{54}$$

$$\|Qy\| = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 1/\sqrt{2} & -2/3 \\ 0 & 1/3 \end{bmatrix} \begin{bmatrix} \sqrt{2} \\ 3 \end{bmatrix} = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix} = \sqrt{11}$$

$$(Qx)^T (Qy) = \begin{bmatrix} 3 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ -7 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \\ 6 \end{bmatrix} = 3 + 7 + 2 = 12$$

$$x^T y = \begin{bmatrix} \sqrt{2} & 3 \end{bmatrix} \begin{bmatrix} -3\sqrt{2} \\ 6 \end{bmatrix} = -6 + 18 = 12$$

Hence verified.

93. If  $w$  is a subspace spanned by the orthogonal vectors  $(2, 5, -1)$  and  $(-2, 1, 1)$ . Find the point in  $w$  that is closest to  $(1, 2, 3)$ .

$$w = \begin{bmatrix} 2/\sqrt{30} & -2/\sqrt{6} \\ 5/\sqrt{30} & 1/\sqrt{6} \\ -1/\sqrt{30} & 1/\sqrt{6} \end{bmatrix}$$

$$p = A\hat{u}$$

$$\hat{u} = \frac{Q^T b}{Q^T Q}$$

$$\hat{u} = \begin{bmatrix} 2/\sqrt{30} & 5/\sqrt{30} & -1/\sqrt{30} \\ -2/\sqrt{6} & 1/\sqrt{6} & 1/\sqrt{6} \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$= \begin{bmatrix} 9/\sqrt{30} \\ 3/\sqrt{6} \end{bmatrix} = \hat{u}$$

$$p = \begin{bmatrix} 2/\sqrt{30} & -2/\sqrt{6} \\ 5/\sqrt{30} & 1/\sqrt{6} \\ -1/\sqrt{30} & 1/\sqrt{6} \end{bmatrix} \begin{bmatrix} 9/\sqrt{30} \\ 3/\sqrt{6} \end{bmatrix} = \begin{bmatrix} -12/30 \\ 2 \\ 6/30 \end{bmatrix} = \begin{bmatrix} -2/5 \\ 2 \\ 1/5 \end{bmatrix} = (-2/5, 2, 1/5)$$



$$p = \frac{a_1^T b}{a_1^T a_1} a_1 + \frac{a_2^T b}{a_2^T a_2} a_2$$

$$p = \begin{bmatrix} 2 \\ 5 \\ -1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \frac{9}{50} a_1$$

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$$\frac{3}{10} (2, 5, -1) + \frac{1}{2} (2, 1, 1)$$

$$\begin{bmatrix} -2 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \frac{3}{6} a_2$$

$$\left( \frac{3}{5}, -1 \right), \left( \frac{3}{2}, \frac{1}{2} \right), \left( \frac{-3}{10}, \frac{1}{2} \right)$$

$$\left( \frac{2}{5}, 2, \frac{1}{5} \right)$$