

Class No.	Topics	Text book chapter	Text book chapter - sections	Reference Notes
1	Preliminaries: Reasons for studying concepts of programming languages, Programming domains	1	1.1 - 1.2	Zero.pdf
2	Language Evaluation Criteria	1	1.3	
3	Influences on Language design, Language categories, Programming Paradigms	1	1.4 - 1.6	One.pdf
4	Programming Language Implementation – Compilation and Virtual Machines	1	1.7 -1.8	
5	Names, Binding, Type Checking and Scopes: Names, Variables, Type bindings, Type Inferencing, Type Checking, Strong Typing.	5	5.1 - 5.4	Two.pdf
6	Case Study: Linux utilities and Program Debuggers for languages such as C, Python.	NA	NA	Debugger_Tutorial.doc x Linux_Uutilities.docx