

Storage Management – Mounting, Sharing

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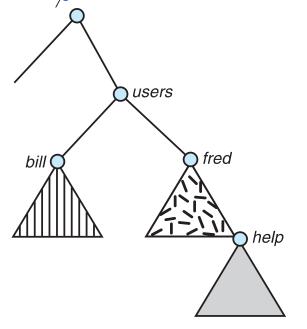
Storage Management – Mounting, Sharing

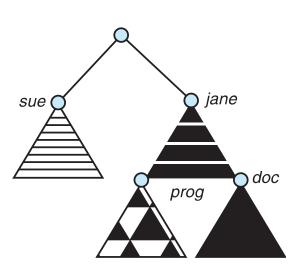
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File System Mounting

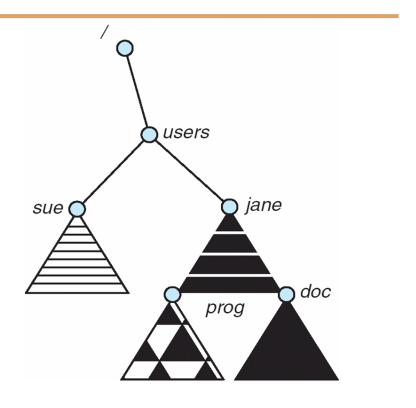


- A file system must be mounted before it can be accessed
- A unmounted file system (i.e., Fig. 11-11(b)) is mounted at a mount point





Mount Point





File Sharing



- Sharing of files on multi-user systems is desirable
- Sharing may be done through a protection scheme
- On distributed systems, files may be shared across a network
- Network File System (NFS) is a common distributed file-sharing method
- If multi-user system
 - User IDs identify users, allowing permissions and protections to be per-user Group IDs allow users to be in groups, permitting group access rights
 - Owner of a file / directory
 - Group of a file / directory

File Sharing – Remote File Systems



- Uses networking to allow file system access between systems
 - Manually via programs like FTP
 - Automatically, seamlessly using distributed file systems
 - Semi automatically via the world wide web
- Client-server model allows clients to mount remote file systems from servers
 - Server can serve multiple clients
 - Client and user-on-client identification is insecure or complicated
 - NFS is standard UNIX client-server file sharing protocol
 - CIFS is standard Windows protocol
 - Standard operating system file calls are translated into remote calls
- Distributed Information Systems (distributed naming services) such as LDAP, DNS, NIS, Active Directory implement unified access to information needed for remote computing

File Sharing – Failure Modes



- All file systems have failure modes
 - For example corruption of directory structures or other non-user data, called metadata
- Remote file systems add new failure modes, due to network failure, server failure
- Recovery from failure can involve state information about status of each remote request
- Stateless protocols such as NFS v3 include all information in each request, allowing easy recovery but less security

File Sharing – Consistency Semantics



- Specify how multiple users are to access a shared file simultaneously
 - Similar to Ch 5 process synchronization algorithms
 - Tend to be less complex due to disk I/O and network latency (for remote file systems
 - Andrew File System (AFS) implemented complex remote file sharing semantics
 - Unix file system (UFS) implements:
 - Writes to an open file visible immediately to other users of the same open file
 - Sharing file pointer to allow multiple users to read and write concurrently
 - AFS has session semantics
 - Writes only visible to sessions starting after the file is closed

Protection



- File owner/creator should be able to control:
 - what can be done
 - by whom
- Types of access
 - Read
 - Write
 - Execute
 - Append
 - Delete
 - List

Access Lists and Groups



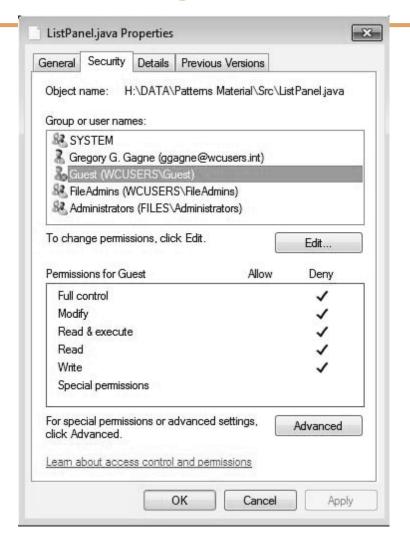
- Mode of access: read, write, execute
- Three classes of users on Unix / Linux

			RWX	
a) owner access	7	\Rightarrow	111	owner group public
			RWX	owner group public
b) group access	6	\Rightarrow	110	
			RWX	chmod 761 game
c) public access	1	\Rightarrow	001	3

- Ask manager to create a group (unique name), say G, and add some users to the group.
- For a particular file (say game) or subdirectory,
 define an appropriete alecess.

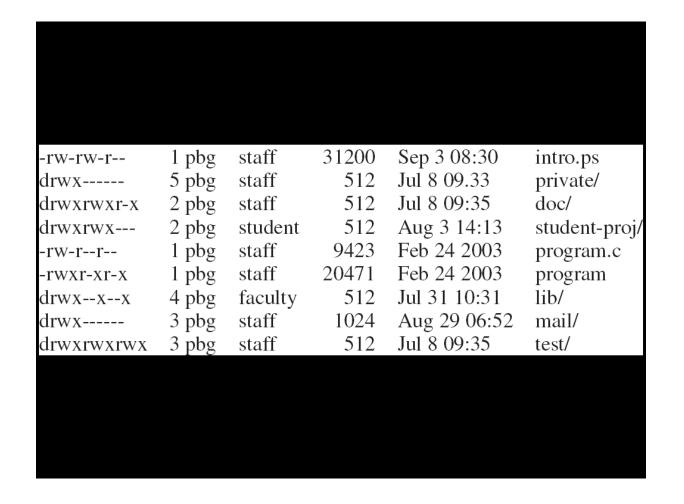
chgrp G game

Windows 7 Access-Control List Management





A Sample UNIX Directory Listing







THANK YOU

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