

Unit 4: Brief Review of Unsupervised Learning Algorithms (k-means, Hierarchical agglomerative clustering)

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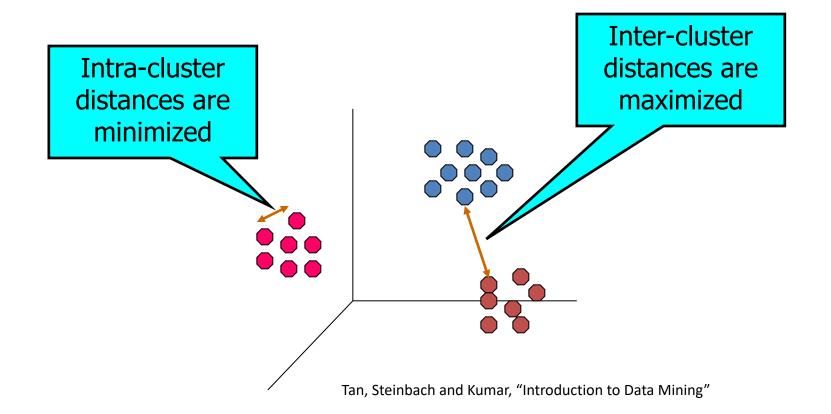
### Introduction

- Mastering unsupervised learning opens up a broad range of avenues for a data scientist.
- Clustering has wide application across domains and industries
- Examples: Uber's route optimization, Amazon's recommendation system,
   Netflix's customer segmentation, and so on...
- Why is it important?
  - Annotating data for supervised learning is time consuming, expensive and not always practical
  - We can use clustering to group similar data points for sampling
  - It provides a technique for describing the data and possibly getting insights (such as discovering subgroups within a known class, etc.)
- Basic clustering algorithms include K-Means clustering, hierarchical clustering, and the DBSCAN algorithm



## What is clustering?

Finding groups of objects such that the objects in a group will be similar (or related) to one another and different from (or unrelated to) the objects in other groups





## **Types of clusters**

Well-separated clusters



Center-based clusters



Mean or medioid is the 'prototype'

Contiguous clusters

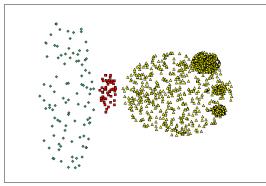








Density-based clusters



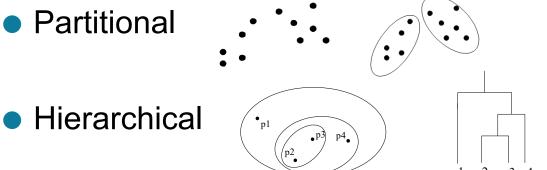
- Property or Conceptual
- Described by an Objective Function

Minimize the edge weight between clusters and maximize the edge weight within clusters

## Types of clustering techniques



Partitional



- Exclusive (vs nonexclusive) points can belong to multiple clusters
- Fuzzy vs nonfuzzy points belong to every cluster with a weight in (0,1)
- Property or Conceptual we only want to cluster some of the data
- Described by an Objective Function cluster of widely different sizes, shapes, and densities

## k-means clustering

PES UNIVERSITY ONLINE

- Partitional clustering approach
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified

### The basic algorithm is very simple

- 1: Select K points as the initial centroids.
- 2: repeat
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change

### k-means parameters

- Initial centroids are often chosen randomly.
  - Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- 'Closeness' is measured by Euclidean distance, cosine similarity, correlation, etc.
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is O( n \* K \* I \* d )
  - n = number of points, K = number of clusters,
     I = number of iterations, d = number of attributes



## Example

#### One dimensional

Apply K-means algorithm in given data for k=3. Use  $C_1(2)$ ,  $C_2(16)$  and  $C_3(38)$  as initial cluster centers. Data: 2, 4, 6, 3, 31,12,15,16, 38, 35, 14, 21, 23, 25, 30



## **Example**

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C <sub>1</sub> (2)	C <sub>2</sub> (16)	C <sub>3</sub> (38)	
m1 = 2	m2 = 16	m3 = 38	
{2,3,4,6}	{12,14,15,16,21,23,25}	{31,35,38}	



## **Example**

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m1 = 2	m2 = 16	m3 = 38	
{2,3,4,6}	{12,14,15,16,21,23,25}	{31,35,38}	
m1 = 3.75	m2 = 18	m3 = 34.67	
{2,3,4,6}	{12,14,15,16,21,23,25}	{31,35,38}	



## **Evaluating k-means clusters**

- Most common measure is Sum of Squared Error (SSE)
  - For each point, the error is the distance to the nearest cluster
  - To get SSE, we square these errors and sum them.

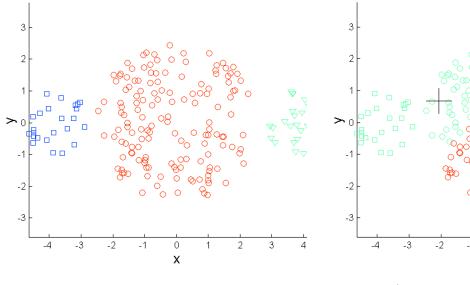
$$SSE = \sum_{i=1}^{K} \sum_{x \in C_i} dist^2(m_i, x)$$

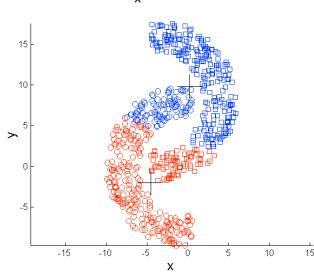
- x is a data point in cluster  $C_i$  and  $m_i$  is the representative point for cluster  $C_i$ 
  - $\bullet$  can show that  $m_i$  corresponds to the center (mean) of the cluster
- Given two clusters, we can choose the one with the smallest error
- One easy way to reduce SSE is to increase K, the number of clusters
  - ◆ A good clustering with smaller K can have a lower SSE than a poor clustering with higher K



## k-means clustering – some cons



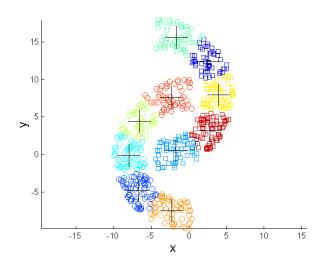




- Different configurations for each run due to random initialization
- Works well only for similarly shaped (or sized clusters)
- Does not work well for inherently nonglobular clusters

Try: (1) Choosing k>> no. of clusters

(2) Run kmeans multiple times; select the best configuration



Tan, Steinbach and Kumar, "Introduction to Data Mining"

## k-means clustering – some cons



K-means has problems when clusters are of differing

Sizes

**Densities** 

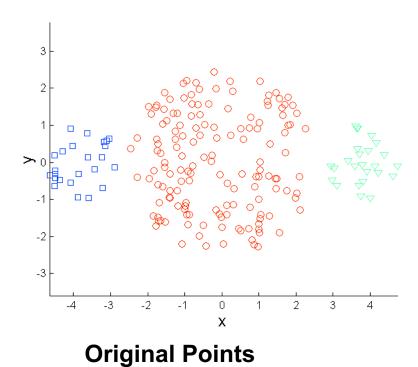
Non-globular shapes

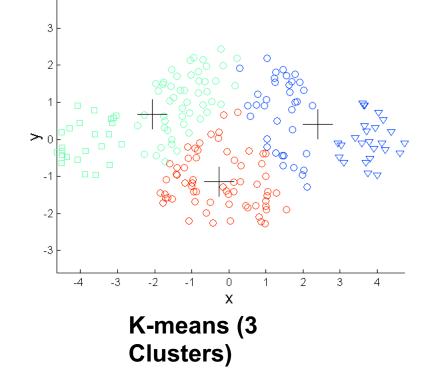
K-means has problems when the data contains outliers.

## k-means clustering – some cons

# Limitations of K-means: Differing Sizes





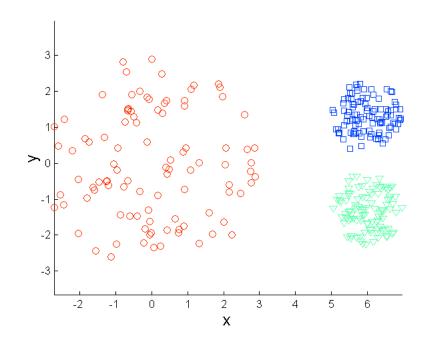


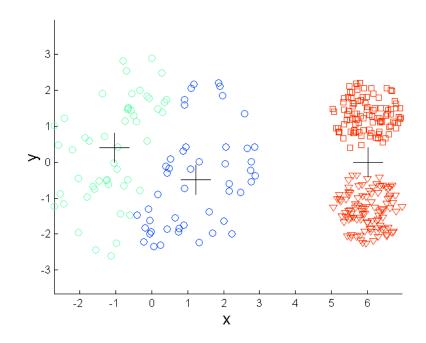
Tan, Steinbach and Kumar, "Introduction to Data Mining"

## k-means clustering – some cons

# Limitations of K-means: Differing Density







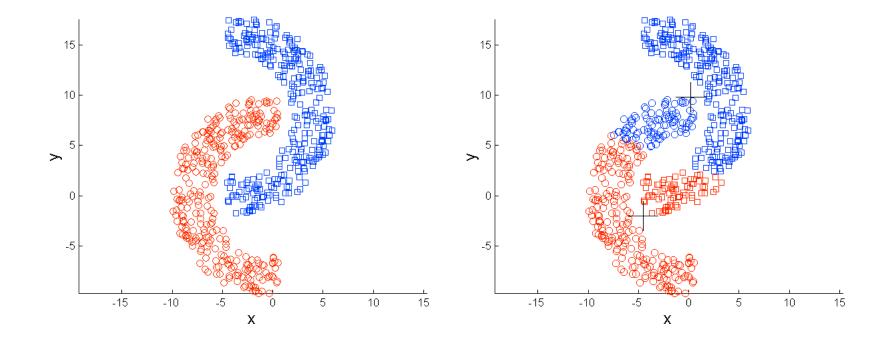
**Original Points** 

K-means (3 Clusters)

## k-means clustering – some cons

# Limitations of K-means: Non-globular Shapes





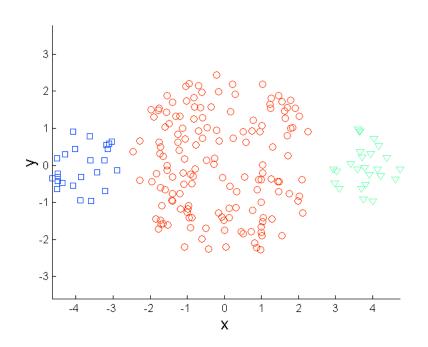
**Original Points** 

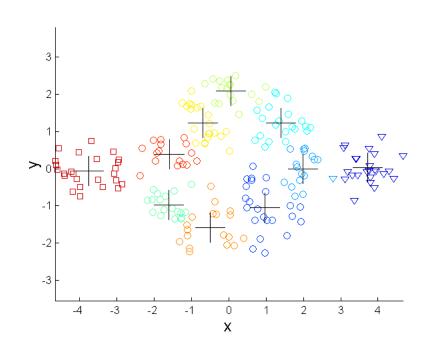
K-means (2 Clusters)

## k-means clustering – some cons

## Overcoming K-means Limitations







### **Original Points**

K-means Clusters

One solution is to use many clusters.

Find parts of clusters, but need to put together.

Tan, Steinbach and Kumar, "Introduction to Data Mining"

## **Quality and optimal number of clusters**



Number of clusters and recommended index (Calinski and Harabasz)

$$CH(k) = B(k)/k-1$$
$$W(k)/(n-k)$$

Hartigan statistic

$$H(k) = {(W(k)/W(k-1)) - 1}/{(n-k-1)}$$

Silhouette statistic

Which can be also written as:

$$S(i) = (b(i)-a(i)/max\{a(i),b\{i\}))$$

$$s(i)$$

$$s(i) = \left\{ egin{aligned} 1 - a(i)/b(i), & ext{if } a(i) < b(i) \ 0, & ext{if } a(i) = b(i) \ b(i)/a(i) - 1, & ext{if } a(i) > b(i) \end{aligned} 
ight.$$

From the above definition it is clear that

$$-1 \le s(i) \le 1$$

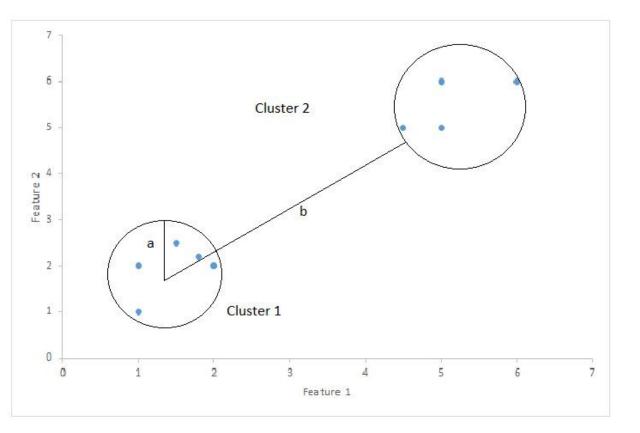
For data point  $i \in C_i$  (data point i in the cluster  $C_i$ ), let

$$a(i) = rac{1}{|C_i|-1} \sum_{j \in C_i, i 
eq j} d(i,j) \qquad b(i) = \min_{k 
eq i} rac{1}{|C_k|} \sum_{j \in C_k} d(i,j)$$

## **Quality and optimal number of clusters**

#### Silhouette statistic

$$S(i) = (b(i)-a(i)/max{a(i),b{i}}))$$



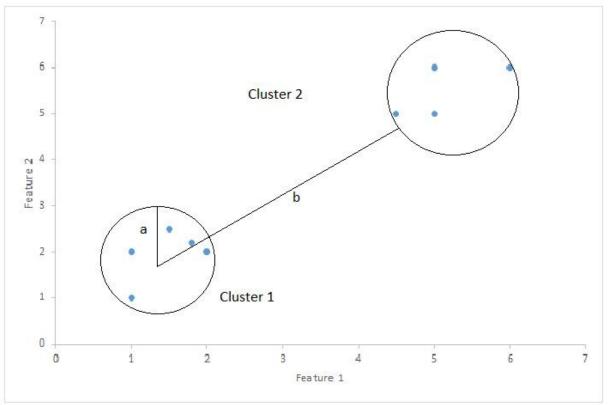


## **Quality and optimal number of clusters**

#### Silhouette statistic



### $S(i) = (b(i)-a(i)/max{a(i),b{i}})$



#### **Silhouette Coefficient:**

Silhouette Coefficient or silhouette score is a metric used to calculate the goodness of a clustering technique. Its value ranges from -1 to 1.

1: Means clusters are well apart from each other and clearly distinguished.

0: Means clusters are indifferent, or we can say that the distance between clusters is not significant.

-1: Means clusters are assigned in the wrong way.

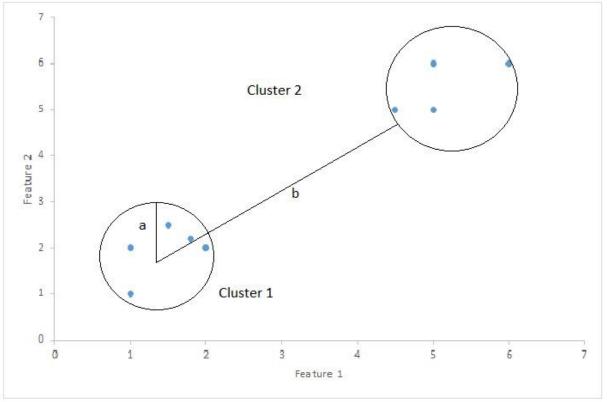
https://towardsdatascience.com/silhouette-coefficient-validating-clustering-techniques-e976bb81d10c

## **Quality and optimal number of clusters**

#### Silhouette statistic







### Silhouette Score = (b-a)/max(a,b)

where

a= average intra-cluster distance i.e the average distance between each point within a cluster. b= average inter-cluster distance i.e the average distance between all clusters.

https://towardsdatascience.com/silhouette-coefficient-validating-clustering-techniques-e976bb81d10c

## **Quality and optimal number of clusters**

To evaluate which number of clusters is more optimum for our dataset, or find *cluster* fitness we use two scoring methods — **Silhouette Coefficient** and **Calinski Harabasz Score.** 

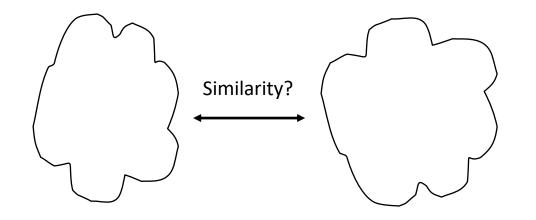
The Silhouette Coefficient is calculated using the **mean intra-cluster distance (a)** and the **mean nearest-cluster distance (b)** for each sample. The Silhouette Coefficient for a sample is **(b-a) / max(b-a)** 

The Calinski Harabasz Score or Variance Ratio is the ratio between within-cluster dispersion and between-cluster dispersion

no. of clusters	silhouette coefficient	ch score
5	0.26	48068.3
8	0.24	41104.9
12	0.22	36554.9

Both the values are higher than they were for our earlier clusters 12 and 8. We can conclude that k=5 is our optimal number of clusters.





	p1	p2	рЗ	p4	р5	<u>.</u>
<u>p1</u>						
<b>p</b> 2						
<u>p2</u> <u>p3</u>						
<u>p4</u> <u>p5</u>						
						_

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error



## **Agglomerative hierarchical clustering**

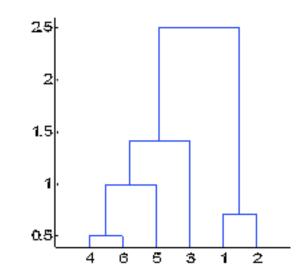


### Dendrogram

The standard output of hierarchical clustering is a dendrogram.

A dendrogram is a cluster tree diagram where the distance of split or merge is recorded.

Dendrogram is a visualization of hierarchical clustering.

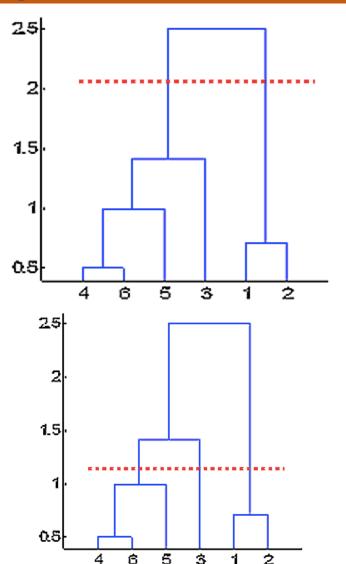


## **Agglomerative hierarchical clustering**

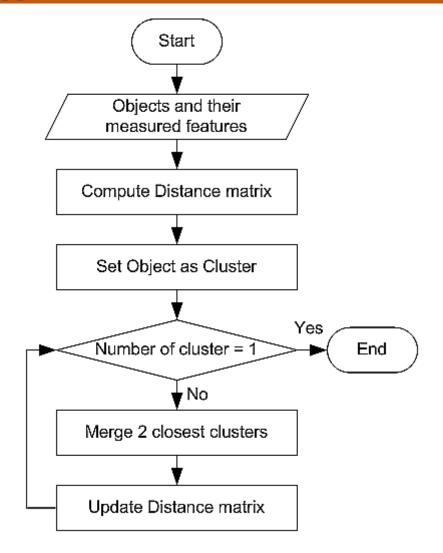
Using dendrogram, we can easily specify the cutting point to determine number of clusters.

For example, in the top dendrogram below, we set cutting distance at 2 and we obtain two clusters out of 6 objects. The first cluster consists of 4 objects (number 4, 6, 5 and 3) and the second cluster consists of two objects (number 1 and 2).

Similarly, in the down dendrogram, setting cutting distance at 1.2 will produce 3 clusters.













### References



### **Text Book:**

"Business Analytics, The Science of Data-Driven Making", U. Dinesh Kumar, Wiley 2017 (Chapter 14.1-14.2.6, 14.3-14.6)

"Recommender Systems, The text book, Charu C. Aggarwal, Springer 2016 Section 1.and Section 2.

## **Image Courtesy**



https://www.analyticsvidhya.com/blog/ 2020/09/how-dbscan-clustering-works/





# **THANK YOU**

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