

UE18CS323: Graph Theory and its Applications (4-0-0-4-4)

This course focuses on mathematical structure to model the relations between the objects. It also discusses about the basics of graph theory together with a wide range of applications to different branches of Science and Technology, and to real-world problems.

Course Objectives:

- Familiarize with concepts and abstraction of Graph Theory.
- Up skill students with computer representation of graphs and algorithms.
- Introduce students with advanced concepts in graph theory and applications.
- Teach graph theoretical modeling of problems and solution.

Course Outcomes:

At the end of this course, the student will be able to:

- Understand the graph theory concepts, abstractions and results to model real-world problems.
- Implement high performance computer representation graph algorithms.
- Understand various application of graph theory in varied discipline.
- Become familiar with advanced concepts in graph theory and its applications.

Pre-Requisite: UE18CS151 – Problem Solving with C, UE18CS202 – Data Structures.

Course Content:

Unit 1: Introduction, paths and circuits

Introduction – Review of Representation and Traversals, Walks, Paths-Circuits – Connectedness – Euler graphs – Hamiltonian paths and circuits – Directed graphs – Types of directed graphs – Digraphs and binary relations – Directed paths and connectedness.

10 Hours

Unit 2: Trees, Cuts and planar Graphs

Trees – Properties of trees – Distance and centres in tree – Rooted and binary trees – Spanning trees – Spanning trees in a weighted graph – cut sets – Properties of cut set – All cut sets – Fundamental circuits and cut sets – Connectivity and separability – Network flows – Isomorphism – Combinational and geometric graphs – Planar graphs – Different representation of a planar graph.

12 Hours

Unit 3: Coloring, Covering and Partitioning

Chromatic number – Chromatic partitioning – Chromatic polynomial – Matching – Covering – Four Colour problem – Counting.

12 Hours

Unit 4: Graph Applications - 1

Shortest Path Problem, Connector Problem, Reliable Communication Network Problem, Chinese Postman Problem, Travelling Salesman Problem, Optimal Assignment Problem, Time Table Problem.

12 Hours

Unit 5: Graph Applications - 2

Program Analysis-Program Optimization-General Optimization- Max Flow Min Cut-Critical Path Analysis-Applications in Social Network Analysis-Other Engineering Applications.

12 Hours

Tools / Languages : C- Language.

Text Book:

1. “Graph Theory: With Application to Engineering and Computer Science”,Narsingh Deo, Prentice Hall of India, 2017.

Reference Book(s) :

- 1: “Graph Theory”, F. HARARY, Addison-Wesley,1969.
- 2: Latest Web based resources