# Design and Analysis of Algorithms (UE18CS251)

**Unit II - Brute Force** 

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#### **Brute Force:**

A straightforward approach, usually directly based on the problem statement and definitions of the concepts involved.

### Examples:

- 1. Sequentially searching for a key of a given value in a list
- 2. Computing n! by finding the product of 1 thru n.
- 3. Computing  $a^n$  (a > 0,  $n \ge 0$ ) by multiplying 'a' n times.
- 4. Hacking a password by matching all possible passwords.
  - "Force" by the computer in terms of effort, but simple in strategy to implement.
  - Trial and Error method of trying out in some order.
  - Exhaustive effort rather than employing intellectual strategies.
  - Often one of the easiest way to solve it.

# Algorithm SequentialSearch(A[0..n-1], K) //Outputs the index of the first element of A that // matches K or -1 if there are no matching elements. i ← 0 while (i < n) and (A[i] ≠ K) do i ← i + 1 if (i < n) return i return -1</pre>

Input size: n.

Basic Operation: (i < n) and (A[i]  $\neq$  K)

$$C_{worst}(n) = n+1$$

$$C_{hest}(n) = 1$$

Let 'p' be the probability of the search key present in the array.

$$C_{avg}(n) = p(n + 1) / 2 + (1 - p)(n + 1)$$

# Algorithm SequentialSearch(A[0..n-1], K)

```
Input Size: n
Basic Operation: (i < n) and (A[i] \neq K)

C_{worst}(n) = Count of the basic operation at the max = n + 1 <math>\in \Theta(n)

C_{best}(n) = 1 \in \Theta(1)

C_{avg}(n) = from (n+1)/2 to (n+1) depending on the probability of search key being present in the input array.

<math>C_{avg}(n) \in \Theta(n)
```

# **Brute-Force String Matching:**

In an **n**-characters **text**, search for the first occurrence of **m**-character **pattern**.

There are **n-m+1** substrings of length **m** in the text of length **n**. Find the first such substring which matches with the pattern.

Find i, the index of the leftmost character of the first matching substring in the text such that

$$t_0 \quad \cdots \quad t_i \quad \cdots \quad t_{i+j} \quad \cdots \quad t_{i+m-1} \quad \cdots \quad t_{n-1}$$

$$\downarrow \qquad \qquad \downarrow \qquad$$

```
Analysis:
Input Size: n, m
Basic Operation: (T[i+j] = P[j])
```

```
Input Size: n, m
Basic Operation: (T[i+j] = P[j])
C_{hest}(n) = 0, when n < m
       = min(m, n-m+1) when n \ge m
           = 1 when n = m
           = \mathbf{m}, when n \ge 2m-1 (i.e., n-m+1 is at least m)
       = max(0, min(m, n-m+1)), for any n, m
C_{hest}(n) \in \Theta(m) with n \ge 2m-1
C_{hest}(n) \in O(m) for any n, m
C_{worst}(n) = (n - m + 1) * m \in \Theta(nm)
C_{avg}(n) \in O(nm)
```

# Write an algorithm to check if the array is sorted.

```
boolean isSorted( A[0..n-1] )
//Checks if the array A is sorted.
//Input: An array A of orderable elements by ≤.
//Output: Return TRUE if array is sorted.
// FALSE otherwise.
```

# Write an algorithm to check if the array is sorted.

```
boolean isSorted( A[0..n-1] )
//Checks if the array A is sorted.
//Input: An array A of orderable elements by ≤.
//Output: Return TRUE if array is sorted.
// FALSE otherwise.
for i ← 0 to n-2
   if(A[i] > A[i+1]) //not in order
    return FALSE
return TRUE
```

# Sort by fixing the problems while checking for sortedness.

```
SortByCheckingSortedness( A[0..n-1] )
//Sorts by Checking sortedness.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
for i ← 0 to n-2
  if(A[i] > A[i+1])
    Swap A[i] with A[i+1]
```

Does it sort?

# Sort by fixing the problems while checking for sortedness.

```
SortByCheckingSortedness2( A[0..n-1] )
//Sorts by Checking sortedness.
//Input: An array A of orderable elements by \leq.
//Output: Sorted array A.
while (TRUE)
  for i \leftarrow 0 to n-2
     if(A[i] > A[i+1])
        Swap A[i] with A[i+1]
  if(isSorted( A[0..n-1] ))
     return
```

Does it sort and that too in a finite amount of time?

# Sort by fixing the problems while checking for sortedness.

```
SortByCheckingSortedness3( A[0..n-1] )
//Sorts by Checking sortedness.
//Input: An array A of orderable elements by \leq.
//Output: Sorted array A.
  for i \leftarrow 0 to n-2 //n-1 consecutive pairs
     if(A[i] > A[i+1])
        Swap A[i] with A[i+1]
  if(isSorted( A[0..n-1] ))
     return
  SortByCheckingSortedness3(A[0..n-2])
It should sort.
Can we move isSorted() logic into the for loop?
```

```
Algorithm SortByCheckingSortedness4(A[0..n-1])
//Sorts by an improved Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
   isSorted ← TRUE
   for i \leftarrow 0 to n-2
      if(A[i] > A[i+1])
         Swap A[i] with A[i+1]
         isSorted ← FALSE
   if(isSorted = TRUE)
      return
   SortByCheckingSortedness4(A[0..n-2])
```

Base case for the recursion?

```
Algorithm SortByCheckingSortedness5(A[0..n-1])
//Sorts by an improved Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
   if(n <= 1) return</pre>
   isSorted ← TRUE
   for i \leftarrow 0 to n-2
      if(A[i] > A[i+1])
         Swap A[i] with A[i+1]
         isSorted ← FALSE
   if(isSorted = TRUE)
      return
   SortByCheckingSortedness5(A[0..n-2])
```

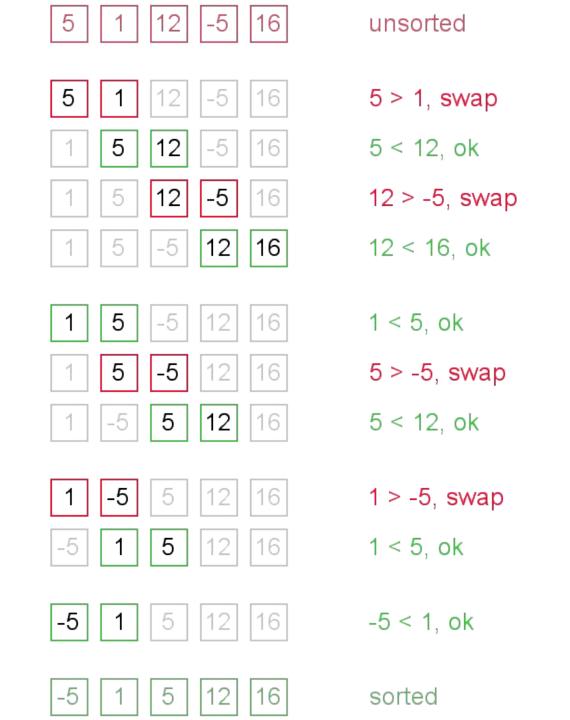
Can we convert the recursive algorithm to iterative?

```
SortByCheckingSortedness6( A[0..n-1] )
//Sorts by Checking sortedness.
//Input: An array A of orderable elements by \leq.
//Output: Sorted array A.
\mathbf{m} \leftarrow \mathbf{n}
while (m>1)
   isSorted ← TRUE
   for i \leftarrow 0 to m-2 //m-1 consecutive pairs
     if(A[i] > A[i+1])
         Swap A[i] with A[i+1]
         isSorted ← FALSE
   if(isSorted = TRUE) return
  m--
return
```

```
Algorithm BubbleSort(A[0..n-1])
//Sorts by an improved Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
for i ← n-1 downto 1 //n-1 passes
   isSorted ← TRUE
   for j ← 0 to i-1 //last n-i-1 elements are sorted
      if(A[j] > A[j+1])
         Swap A[j] with A[j+1]
         isSorted ← FALSE
   if(isSorted = TRUE)
      return
return
```

```
A_0, \ldots, A_j \stackrel{?}{\leftrightarrow} A_{j+1}, \ldots, A_{n-i-1} \mid A_{n-i} \leq \cdots \leq A_{n-1} in their final positions
```

```
Algorithm BubbleSort(A[0..n-1])
//Sorts by Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
for i ← n-1 downto 1 //n-1 passes
   for j ← 0 to i-1 //last n-i-1 elements are sorted
      if(A[j] > A[j+1])
         Swap A[j] with A[j+1]
return
```



# **Analysis of Bubble Sort:**

```
Algorithm BubbleSort( A[0..n-1] )
//Sorts by Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
for i \leftarrow 0 to n-2 //n-1 passes
   for j \leftarrow 0 to n-2-i //last i elements are sorted
      if(A[j] > A[j+1])
         Swap A[j] with A[j+1]
return
```

# Algorithm BubbleSort( A[0..n-1] )

Input Size: n

$$C_{worst}(n) = n * (n - 1) / 2 \in \Theta(n^2)$$

$$C_{hest}(n) = n * (n - 1) / 2 \in \Theta(n^2)$$

$$C(n) = \sum_{i=0}^{n-2} \sum_{j=0}^{n-2-i} 1 = \sum_{i=0}^{n-2} [(n-2-i) - 0 + 1]$$
$$= \sum_{i=0}^{n-2} (n-1-i) = \frac{(n-1)n}{2} \in \Theta(n^2).$$

```
Bubble Sort (improved version):
Algorithm BubbleSortImproved( A[0..n-1] )
//Sorts by an improved Bubble Sort algorithm.
//Input: An array A of orderable elements by ≤.
//Output: Sorted array A.
for i \leftarrow 0 to n-2 //n-1 passes
   anySwaps ← FALSE
   for j \leftarrow 0 to n-2-i //last i elements are sorted
      if(A[j] > A[j+1])
         Swap A[j] with A[j+1]
         anySwaps ← TRUE
   if (anySwaps = FALSE)
      return
return
```

# Algorithm BubbleSortImproved( A[0..n-1] )

```
Input Size: n

Basic Operation : (a[i] > a[i+1])

C_{worst}(n) = n * (n - 1) / 2 \in \Theta(n^2)

C_{best}(n) = (n - 1) \in \Theta(n)

C_{avg}(n) \in O(n^2) \in \Theta(?)
```

Basic Operation : Swap
$$C_{worst}(n) = n * (n - 1) / 2 \subseteq \Theta(n^{2})$$

$$C_{host}(n) = 0 \subseteq \Theta(1)$$

Yet another way of **sorting** by brute-force.

Ex.:3.21 Arrange the following numbers in the ascending order:					
243	284	197	314	547	197,243,284,314,547
814	749	119	864	999	119, 749, 1814, 864, 999
450	970	839	329	146	146,
105	109	218	174	80	

#### **Selection Sort:**

Find the smallest of the unsorted array and place it at the beginning of the unsorted array. Reduce the unsorted array by excluding the first one, which is already in its final position. Repeat sorting the unsorted array as long as there is only one element left in the unsorted array.

```
Algorithm SelectionSort_Recursive(A[0..n-1])
//Sorts a given array by Selection Sort.
//Input: An array A[0..n-1] of orderable elements.
//Output: Array A[0..n-1] sorted in ascending order.
if (n ≤ 1) return
min ← minIndex(A[0..n-1])
Swap A[0] with A[min]
SelectionSort_Recursive(A[1..n-1])
```

#### **Selection Sort:**

Find the smallest of the unsorted array and place it at the beginning of the unsorted array. Reduce the unsorted array by excluding the first one, which is already in its final position.

```
Algorithm SelectionSort(A[0..n-1])
//Sorts a given array by Selection Sort.
//Input: An array A[0..n-1] of orderable elements.
//Output: Array A[0..n-1] sorted in ascending order.
for i ← 0 to n-2
   min ← minIndex(A[i..n-1])
   Swap A[i] with A[min]
```

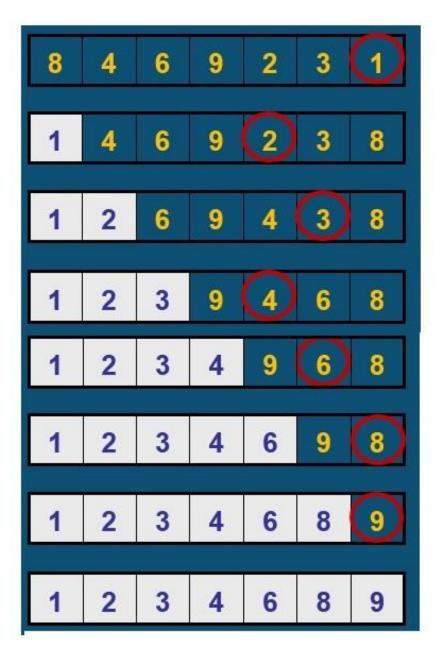
$$A_0 \le A_1 \le \cdots \le A_{i-1} \mid A_i, \dots, A_{min}, \dots, A_{n-1}$$
 in their final positions the last  $n-i$  elements

```
Algorithm SelectionSort(A[0..n-1])
//Sorts a given array by Selection Sort.
//Input: An array A[0..n-1] of orderable elements.
//Output: Array A[0..n-1] sorted in ascending order.
for i 	o 0 to n-2
    min 	o i
    for j 	o i+1 to n-1
        if(A[j] < A[min]) min 	o j
        Swap A[i] with A[min]
return A</pre>
```

$$A_0 \le A_1 \le \cdots \le A_{i-1} \mid A_i, \dots, A_{min}, \dots, A_{n-1}$$
 in their final positions the last  $n-i$  elements

#### **Selection Sort:**

Example: 8 4 6 9 2 3 1



# **Analysis of Selection Sort:**

Input Size: n (size of the list)

Basic Operation: Comparison (A[j] < A[min])

$$C_{\text{best}}(n) = C_{\text{worst}}(n) = C_{\text{avg}}(n)$$

$$C(n) = \sum_{i=0}^{n-2} \sum_{j=i+1}^{n-1} 1 = \sum_{i=0}^{n-2} [(n-1) - (i+1) + 1] = \sum_{i=0}^{n-2} (n-1-i)$$

$$= \sum_{i=0}^{n-2} (n-1-i) = \frac{(n-1)n}{2} \in \Theta(n^2)$$

```
p(x) = a_n x^n + a_{n-1} x^{n-1} + ... + a_1 x^1 + a_0 at x = x_0

Algorithm Polynomial(n, x_0, a[0..n])

//Output: Value of the polynomial at x = x_0.
```

```
p(x) = a_n x^n + a_{n-1} x^{n-1} + ... + a_1 x^1 + a_0 at x = x_0
Algorithm Polynomial(n, x_0, a[0..n])
//Output: Value of the polynomial at x = x_0.
p \( \tau \) 0.0
for i ← n downto 0 do
   power - 1
   for j \leftarrow 1 to i do //compute x^1
             power ← power * x<sub>0</sub>
   p - p + a, * power
return p
Input Size:
Basic Operation:
C(n) =
```

```
p(x) = a_n x^n + a_{n-1} x^{n-1} + ... + a_1 x^1 + a_0 at x = x_0
Algorithm Polynomial(n, x_0, a[0..n])
//Output: Value of the polynomial at x = x_0.
0.0 \rightarrow q
for i ← n downto 0 do
   power ← 1
   for j \leftarrow 1 to i do //compute x^1
              power ← power * x<sub>0</sub>
   p - p + a, * power
return p
Input Size: n
Basic Operation : power ← power * x<sub>0</sub>
C(n) = n * (n + 1) / 2 \subseteq \Theta(n^2)
```

```
p \leftarrow 0.0
for i ← n downto 0 do
   power ← 1
   for j \leftarrow 1 to i do //compute x^i
             power + power * x
   p \leftarrow p + a[i] * power
return p
p \leftarrow a[0]
power + 1
for i \( \) 1 to n do
   power + power * x
   p \leftarrow p + a[i] * power
return p
```

```
p(x) = a_n x^n + a_{n-1} x^{n-1} + ... + a_1 x^1 + a_0 at x = x_0
Algorithm Polynomial2(n, x_0, a[0..n])
//Output: Value of the polynomial at x = x_0.
p \leftarrow a_0
power \( \tau \) 1
for i \leftarrow 1 to n do
   power ← power * x //compute x<sup>i</sup>
   p \leftarrow p + a_i * power
return p
Input Size: n
Basic Operation : power ← power * x<sub>0</sub>
C(n) = n \in \Theta(n)
```

#### **Exhaustive Search:**

A brute force solution to a problem involving search for an element with a special property, usually among combinatorial objects such as permutations, combinations, or subsets of a set.

#### Method:

- Generate a list of all potential solutions to the problem in a systematic manner.
- Evaluate potential solutions one by one, disqualifying infeasible ones and, for an optimization problem, keeping track of the best one found so far.
- When search ends, announce the solution(s) found.

# **Sorting by exhaustive search:**

Find an arrangement of elements of an array, which is sorted. Strategy: For every possible arrangements of an array, check if it's sorted, and return the arrangement which is sorted.

```
boolean SortByBruteForce (a[0..n-1])

//Sorts array a by trying out all possible arrangements of elements of the array.

//Input: An array a of orderable elements by ≤.

//Output: Sorted array a by ≤.

for each permutation p[0..n-1] of array a if (isSorted(p[0..n-1]))

return p[0..n-1]
```

# **Travelling Salesman Problem:**

- 1. Given *n* cities and distances between each pair of cities, find the shortest tour that passes through all other cities and returns to the origin city.
- 2. In case of a weighted complete graph, it's about finding the shortest *Hamiltonian circuit*.

Eg: Driving time between some 10 cities of India (Cost Matrix). 000000 110189 050573 020948 109480 034435 028433 074836 091767 068406 109006 000000 079663 118195 079397 143304 083593 045792 037923 068146 051516 080265 000000 070149 121881 083636 044745 043763 042416 067450 021557 119539 069838 000000 095820 042397 037471 084186 111032 077756 110053 081231 121373 095977 000000 134475 085826 087690 100264 054016 034488 144238 082769 041728 134042 000000 062482 108885 123963 102455 028473 084770 045153 037117 085732 062772 000000 049417 078006 042987 075056 046162 044536 084245 086579 109354 049641 000000 031151 038399 092933 037994 042414 111566 099497 125053 078960 031010 000000 068113 068718 068844 068336 077907 055357 103016 043305 038648 068634 000000

### **Travelling Salesman Problem:**

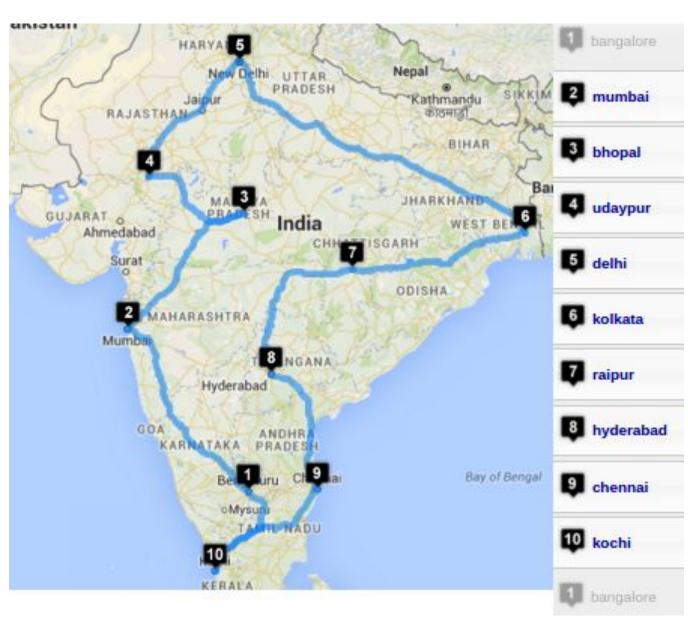
- 1. Bengaluru
- 2. New Delhi
- 3. Mumbai
- 4. Chennai
- 5. Kolkata
- 6. Kochi
- 7. Hyderabad
- 8. Bhopal
- 9. Udaipur
- 10. Raipur



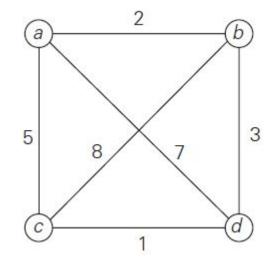
### **Travelling Salesman Problem:**

- 1. Bengaluru
- Mumbai
- 3. Bhopal
- 4. Udaipur
- 5. New Delhi
- 6. Kolkata
- 7. Raipur
- 8. Hyderabad
- 9. Chennai
- 10. Kochi
- 11. Bengaluru

Shortest round trip takes **454201** sec.



# **Travelling Salesman Problem:**



optimal

# Tour

$$a -> b -> c -> d -> a$$

$$a \longrightarrow b \longrightarrow d \longrightarrow c \longrightarrow a$$

$$a -> c -> b -> d -> a$$

$$a -> c -> d -> b -> a$$

$$a -> d -> b -> c -> a$$

$$a \longrightarrow d \longrightarrow c \longrightarrow b \longrightarrow a$$
  $l = 7 + 1 + 8 + 2 = 18$ 

## Length

$$I = 2 + 8 + 1 + 7 = 18$$

$$I = 2 + 3 + 1 + 5 = 11$$
 optimal

$$I = 5 + 8 + 3 + 7 = 23$$

$$I = 5 + 1 + 3 + 2 = 11$$

$$I = 7 + 3 + 8 + 5 = 23$$

$$I = 7 + 1 + 8 + 2 = 18$$

```
Algorithm Travelling Salesperson Problem
  mincost 

Infinity
  for each permutation of (n - 1) cities
     cost ← 0
     for each edge in the Hamiltonian circuit
       cost ← cost + cost of the edge
     if (cost < mincost)</pre>
       mincost ← cost
  return mincost
```

Input Size: nBasic Operation : addition of cost of an edge  $C(n) = n * (n - 1)! = n! \in \Theta(n!)$ 

```
ALGORITHM TravellingSalesmanProblem
//Input: n x n adjacency matrix A. Assumed n > 1.
//Output: Min Cost Hamiltonian circuit.
//getPermutation(P[]) returns true with next permutation in lexicographic
// order, if it exists. Returns false otherwise.
mincost 

INFINITY
Permutation [1..n-1] \leftarrow [1, 2, 3, ..., n-1] //1st permutation
do
  cost ← A[0, Permutation[1]] //1st edge of the circuit
  for i \leftarrow 1 to n-2
     cost ← cost + A[Permutation[i], Permutation[i+1]]
  cost ← cost + A[Permutation[n-1], 0] //last edge
  if (cost < mincost) mincost ← cost
while (getNextPermutation (Permutation [1..n-1]))
return mincost
```

### The Assignment Problem:

Each one of *n* people are assigned one of *n* jobs, exactly one person per job. The cost of assigning person *i* to job *j* is C[i, j]. Find an assignment that minimizes the total cost.

	Job 0	Job 1	Job 2	Job 3
	ŗ			ַ
P0	9	2	7	8
P1	6	4	3	7
P2	5	8	1	8
<b>P3</b>	7	6	9	4
	Ĺ			ز

**Exhaustive Search Strategy:** 

1.

### The Assignment Problem:

Each one of *n* people are assigned one of *n* jobs, exactly one person per job. The cost of assigning person *i* to job *j* is C[i, j]. Find an assignment that minimizes the total cost.

	Job 0	Job 1	Job 2	Job 3
P0	Г I <b>9</b>	2	7	8 T
P1	6	4	3	7
P2	5	8	1	8
Р3	7	6	9	4

### **Exhaustive Search Strategy:**

- 1. Generate all legitimate assignments,
- 2. Compute cost of each assignment, and
- 3. Select the cheapest one.

**Cost Matrix** Job 2 Job 3 Job 0 Job 1 9 8 **P0** 6 4 3 P1 5 P2 6 **P3** 

#### Assignment (col.#s) **Total Cost** 1, 2, 3, 4 9+4+1+4 = 18 1, 2, 4, 3 9+4+8+9 = 30 1, 3, 2, 4 9+3+8+4 = 24 1, 3, 4, 2 9+3+8+6 = 26 33 1, 4, 2, 3 9+7+8+9 = 1, 4, 3, 2 9+7+1+6 = 232, 1, 3, 4 2+6+1+4 = 13 etc.

```
Algorithm AssignmentProblem(C[0..n-1, 0..n-1])
//Input: n x n cost matrix C.
//Output: Cost of the cheapest assignment.
mincost 

Infinity
for each permutation of n jobs
   cost ← 0, person ← 0
   for each job in the assignment
      cost ← cost + C[person, job]
      person ← person + 1
   if(cost < mincost) mincost ← cost
return mincost
Input Size: n, Basic Operation : cost + C[person, job]
C(n) = n * n! \subseteq \Theta(n*n!)
```

```
Algorithm AssignmentProblem(C[0..n-1, 0..n-1])
//Input: n x n cost matrix C.
//Output: Cost of the cheapest assignment.
mincost 

Infinity
Permn[0..n-1] \leftarrow [0,1,2,...,n-1] //1st permn.
do
   cost ← 0
   for i \leftarrow 0 to n-1
      cost ← cost + C[i, Permn[i]]
   if(cost < mincost) mincost ← cost
while (getNextPermn (Permn [0..n-1]))
return mincost
Input Size: n, Basic Operation : cost + C[i,Permn[i]]
C(n) = n * n! \subseteq \Theta(n*n!)
```

### **Knapsack Problem:**

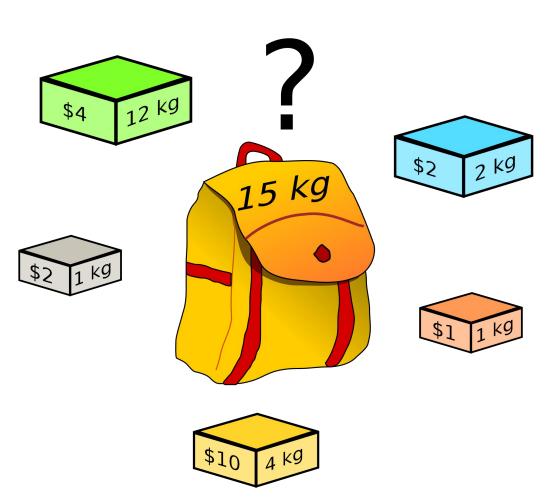
### Given *n* items:

weights:  $w_1$   $w_2$  ...  $w_n$ 

values:  $v_1 v_2 \dots v_n$ 

a knapsack of capacity W

Find most valuable subset of the items that fit into the knapsack.



### **Knapsack Problem:**

Given *n* items:

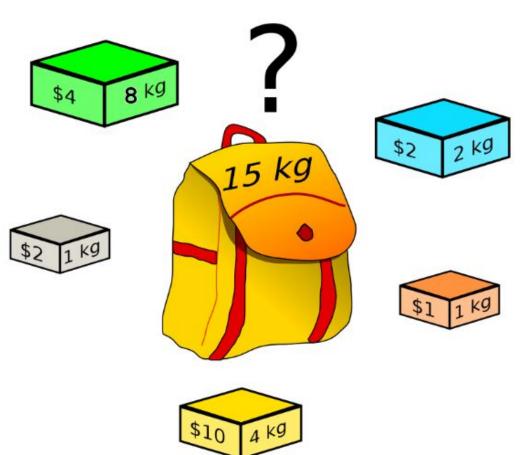
weights:  $w_1$   $w_2$  ...  $w_n$ 

values:  $v_1 v_2 \dots v_n$ 

a knapsack of capacity W

Find most valuable subset of the items that fit into the knapsack.

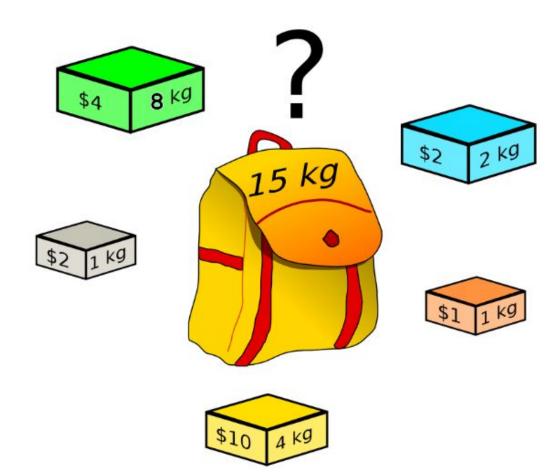
Ans: {B,O,Y,W} 8kg, \$15 What if the green object weighs 8 kg instead of 12 kg?



### **Knapsack Problem:**

What if the green object weighs 8 kg instead of 12 kg?

Ans: {G,B,Y,W} 15kg, \$18



Exam	ple:			Total weight	Total value			
Knapsack capacity W=16			{} {1}	0 2	\$0 \$20			
<u>item</u>	weight	<u>value</u>	{2} {3}	5 10	\$30 \$50			
1	2	\$20	<b>{4</b> }	5	\$10			
2	5	\$30	{1,2 <u>]</u> {1,3]		\$50 \$70			
3	10	\$50	{1,4	7	\$30			
3	10	φου	{2,3}		\$80 \$40			
4	5	\$10	{2,4 <u>]</u> {3,4 <u>]</u>		\$40 \$60			
			{1,2,3}		-			
			{1,2,4}	12	\$60			
<b>{2,3}</b> with value <b>\$80</b> is optimal.			{1,3,4}	17	-			
			{2,3,4}	20	-			
O(1) = O(0)			{1,2,3,4}	22	-			
$C(n) \in \Omega(2^n)$								

### **Multiplication of Large Integers:**

Consider the problem of multiplying two (large) n-digit integers represented by arrays of their digits such as:

A = 12345678901357986429 B = 87654321284820912836

### **Brute-Force Strategy:**

$$a_1$$
  $a_2$  ...  $a_n$ \*  $b_1$   $b_2$  ...  $b_n$  2135 \* 4014  $d_{10}d_{11}d_{12}$  ...  $d_{1n}$  8540  $d_{20}$   $d_{21}d_{22}$  ...  $d_{2n}$  2135+ ... ... ... ... ...  $0000++$  8540+++ 8540+++

# Write a brute-force algorithm to multiply two arbitrarily large (of n digits) integers.

12345678 \* 32165487

86419746

98765424+

49382712++

61728390+++

74074068++++

12345678+++++

24691356+++++

37037034++++++

Basic Operation: single-digit multiplication

 $C(n) = n^2$  one-digit multiplications  $C(n) \in \Theta(n^2)$ 

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May the **Force** be with you!

</ Brute Force >