

Aim - Create high fidelity prototype for the given problem

Theory -

High fidelity prototype is a computer based interactive representation of the product in its closest resemblance to the final design in terms of details and functionality.

High in high fidelity refers to the levels of comprehensiveness that allows you to examine usability questions in detail and make conclusions about the user behaviour.

The prototype covers not only the user interface but also the user experiences (ux) aspects in terms of interaction user flow and behaviour.

Benefits of high fidelity prototypes -

- Interactive prototypes are made as close to the true graphical representation of the products as they can to allow thorough testing on all the detailed aspects including UI components, colors, layouts, the information hierarchy, menu load of the screens on users and other interaction.
- They provide a good base in terms of project management for making estimates on how much time is needed for implementation and quality assurance testing.

Teacher's Sign.: \_\_\_\_\_

- Availability of interactive prototypes can improve the collaboration with developers as they will have clearer idea on how the application should behave

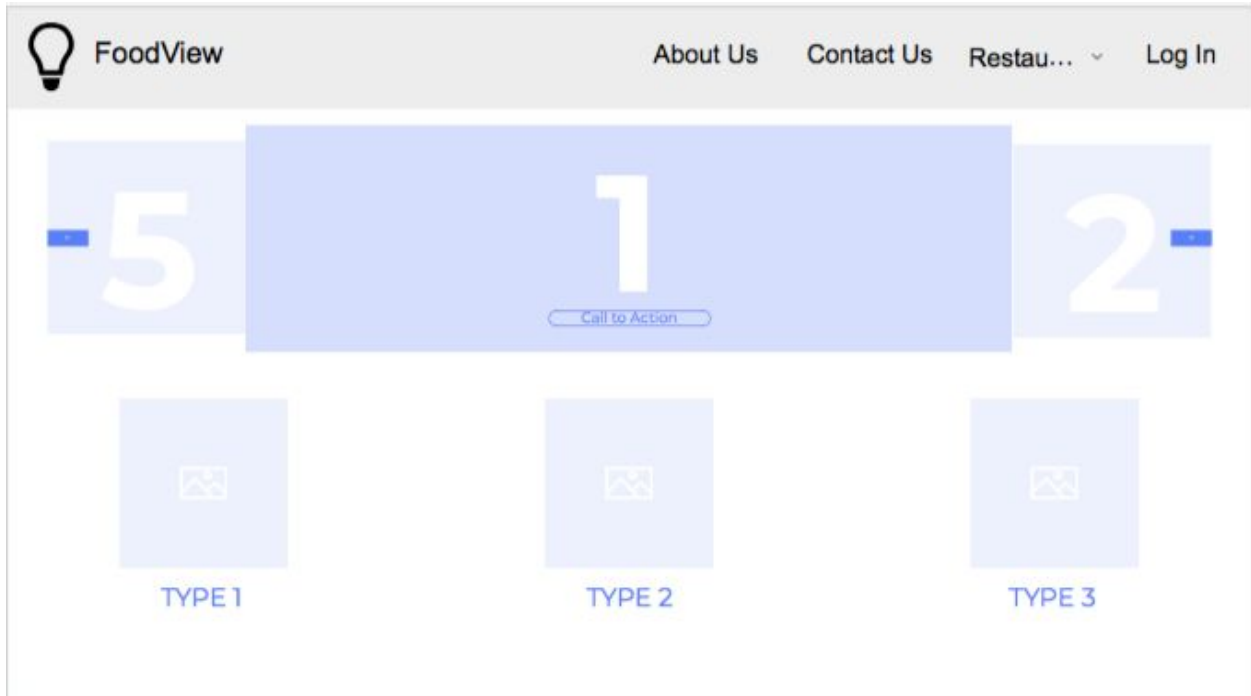
### Drawbacks of high fidelity prototypes

- Costly in terms of time and resources to produce compared to their low fidelity cousins
- Harder to make on the go in between users a usability testing & if you want to update your prototype quickly to get better feedback

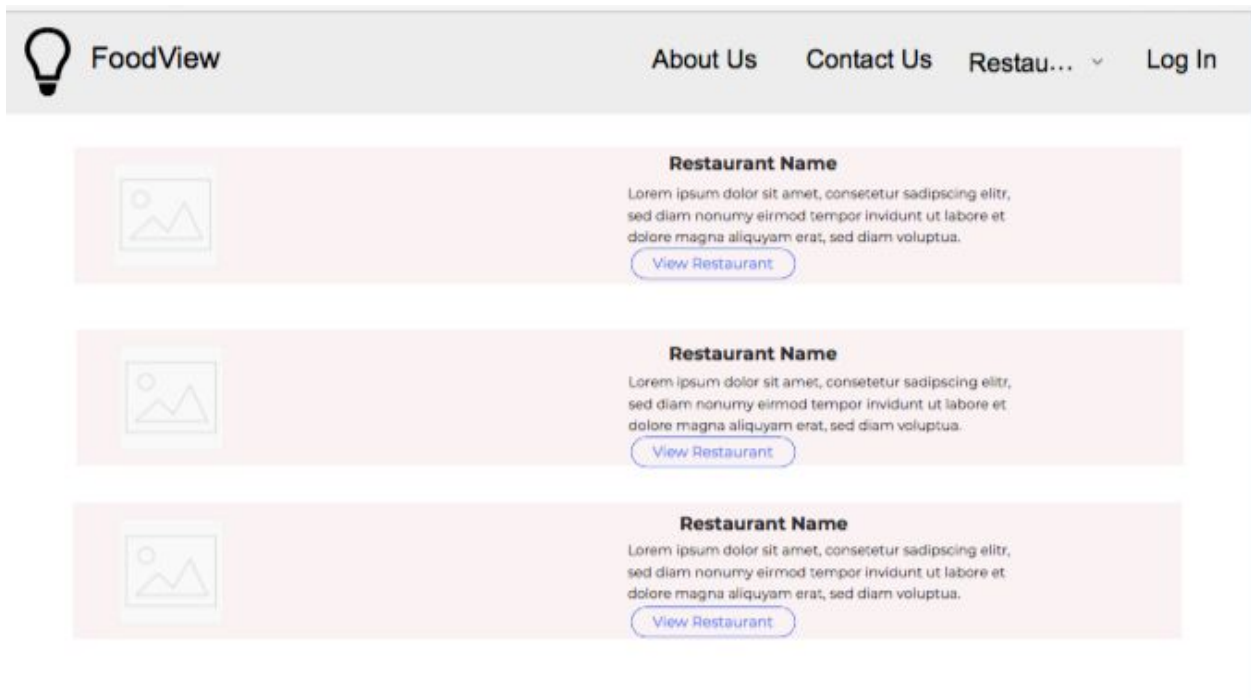
### Some prototyping tools

- Proto.io
- Invision
- Pivate
- Axure
- Principle
- Form
- Framer
- Adobe XD

Conclusion - High fidelity prototype was successfully implemented for chosen problem statement.



Home Page



Restaurant List page



## Restaurant Name

Attribute 1 :  
Attribute 2 :  
Attribute 3 :  
Attribute 4 :  
Attribute 5 :

### Reviews:



Reviewer name  
hello@thecompany.com

Review

### Write a Review

Send message

Review Page