

Quantum Computing

Quantum Computing Basics.

$$\text{Ket} = |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\text{Bra} = \langle 0 | = \begin{pmatrix} 1 & 0 \end{pmatrix}$$

$$\langle 1 | = \begin{pmatrix} 0 & 1 \end{pmatrix}$$

Hilbert space :-

Complex conjugate Multidimensional vector space where inner product of any pair of elements is defined as exponential of 2D space :-

To n dimensions and complex coefficients.

$\alpha^i + \beta^j$ \therefore Elements in complex Hilbert space
 is given by $|\alpha^i + \beta^j\rangle$ linear combination of
 Complex orthogonal basis.

$$\text{bra} \langle 0 | = \begin{pmatrix} 1 & 0 \end{pmatrix}$$

$$\text{bra} \langle 1 | = \begin{pmatrix} 0 & 1 \end{pmatrix}$$

bra $\langle 0 |$ is conjugate transpose of a Ket $|0\rangle$

$$\text{Ket} \cdot = \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = |\alpha^*, \beta^*| \in \text{bra}$$

$\alpha = a + i b$ complex conjugate $a^* = a - i b$
 Degrav.

Complex $A = A^T = \overline{A^T}$

Conjugate

Complex No. $\alpha^i + \beta^j$ Orthogonal Unit Vec.

$$\text{Ket} |\psi\rangle = \begin{vmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{vmatrix} \quad \text{bra} \langle \phi | = [b_1^*, b_2^*, \dots, b_N^*]$$

$$\therefore \text{bra} \cdot \text{ket} = \langle \phi | \psi \rangle = \langle 0 | 0 \rangle = [1 \ 0] \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1$$

$$\text{This is } \langle 1 | 0 \rangle = [0 \ 1] \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 0$$

inner product (vector dot product.)

$$\therefore \text{bra} \cdot \text{ket} = \langle \phi | \psi \rangle = b_1^* a_1 + b_2^* a_2 + \dots + b_N^* a_N$$

$$\text{Outer product} = \text{Ket} \cdot \text{bra} = \langle \psi | \phi \rangle = (b_1, b_2, \dots, b_N) \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_N \end{bmatrix} = \begin{bmatrix} a_1 b_1^* & a_1 b_2^* & \dots & a_1 b_N^* \\ a_2 b_1^* & a_2 b_2^* & \dots & a_2 b_N^* \\ \vdots & \vdots & \ddots & \vdots \\ a_N b_1^* & a_N b_2^* & \dots & a_N b_N^* \end{bmatrix}$$

$$|\psi\rangle \in \mathcal{H}$$

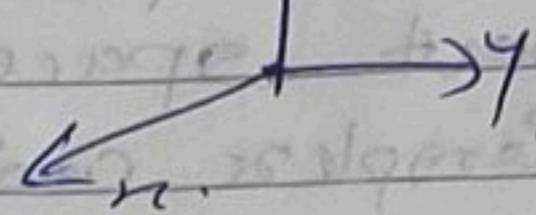
$\langle \psi | \psi \rangle = 1$ - normalization and unit vector with length = 1

If $|\psi\rangle \in \mathcal{H}$, any $\lambda |\psi\rangle \in \mathcal{H}$

$|\psi\rangle$ & $\lambda |\psi\rangle$ belongs to same state

Example of 2 level quantum system.

Plan of polarization is described by two perpendicular states $|1\rangle$, $|2\rangle$



Vertical $\rightarrow |V\rangle$

Horizontal $\rightarrow |H\rangle$

$|P\rangle = \alpha|H\rangle + \beta|V\rangle$ = 2D complex linear
Mathematically

$$|H\rangle = |0\rangle$$

$$|V\rangle = |1\rangle$$

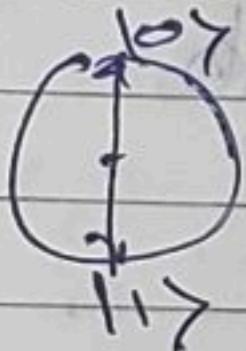
physical reprentation of a qubit.

(*) Spin of $1/2$ particle (e^- & proton) exist in one of the two spin states.

$$|\uparrow\rangle - |0\rangle : |\Psi\rangle = \alpha|\uparrow\rangle + \beta|\downarrow\rangle$$

$$|\downarrow\rangle = |1\rangle$$

$$\in \mathbb{C}^2$$



Qubit state space

$$\langle 01 | 10 \rangle = \langle 11 | 00 \rangle = 0 \quad \text{orthogonal basis}$$

$$\langle 01 | 0 \rangle = \langle 10 | 0 \rangle = 1 \quad \text{normalized state}$$

$\mathbb{C}^2 = 2D$ complex linear vector space.

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$\langle \Psi | \Psi \rangle = (\alpha^* \langle 01 | + \beta^* \langle 10 |)(\alpha | 0 \rangle + \beta | 1 \rangle)$$

$$|\alpha|^2 + |\beta|^2 = 1$$

Parameterized

Ψ in terms of 2 angles

$$\alpha = \cos \frac{\theta}{2} e^{i\phi_A} \quad ; \quad \beta = \sin \frac{\theta}{2} e^{i\phi_B}$$

$$|\Psi\rangle = \cos \frac{\theta}{2} e^{i\phi_A} |0\rangle + \sin \left(\frac{\theta}{2} \right) e^{i\phi_B} |1\rangle$$

$$= e^{i\phi_A} \left[\cos \frac{\theta}{2} |0\rangle + \sin \left(\frac{\theta}{2} \right) e^{-i\phi_B} |1\rangle \right] \quad \left\{ \phi = \phi_B - \theta \right\}$$

: Ψ can be represented by

$$\theta \in [0, \pi] \quad \phi \in (0, 2\pi)$$

Single Qubit

Vector in Complex 2D Hilbert Space
General Qubit State (State Vector)

$$|q\rangle = \alpha|0\rangle + \beta|1\rangle \quad \alpha, \beta \in \mathbb{C}$$

$|0\rangle$ & $|1\rangle$ = Orthogonal basis states

Complex No. $\alpha = a + ib$ OR $r e^{i\theta} = polar$ coordinates

Modulus: $|\alpha| = \sqrt{a^2 + b^2}$ OR r

Qubit Probability:

Probability ω of qubit in standard form.

$$\{|0\rangle, |1\rangle\}$$

$$\therefore P(|q\rangle = |0\rangle) = |\langle 0|q\rangle|^2$$

$$= |\langle 0|(\alpha|0\rangle + \beta|1\rangle)|^2$$

$$= |\alpha \langle 0|0\rangle + \beta \langle 0|1\rangle|^2$$

= $\overline{\text{r}} = \text{Normalized}$ $\overline{\text{o}} = \text{Orthogonal state}$

$$\therefore P(|q\rangle = |0\rangle) = |\alpha|^2$$

$$P(|q\rangle = |1\rangle) = |\langle 1|q\rangle|^2$$

$$= |\langle 1|(\alpha|0\rangle + \beta|1\rangle)|^2$$

$$= |\alpha \langle 1|0\rangle + \beta \langle 1|1\rangle|^2$$

$$P(|q\rangle = |1\rangle) = \beta^2$$

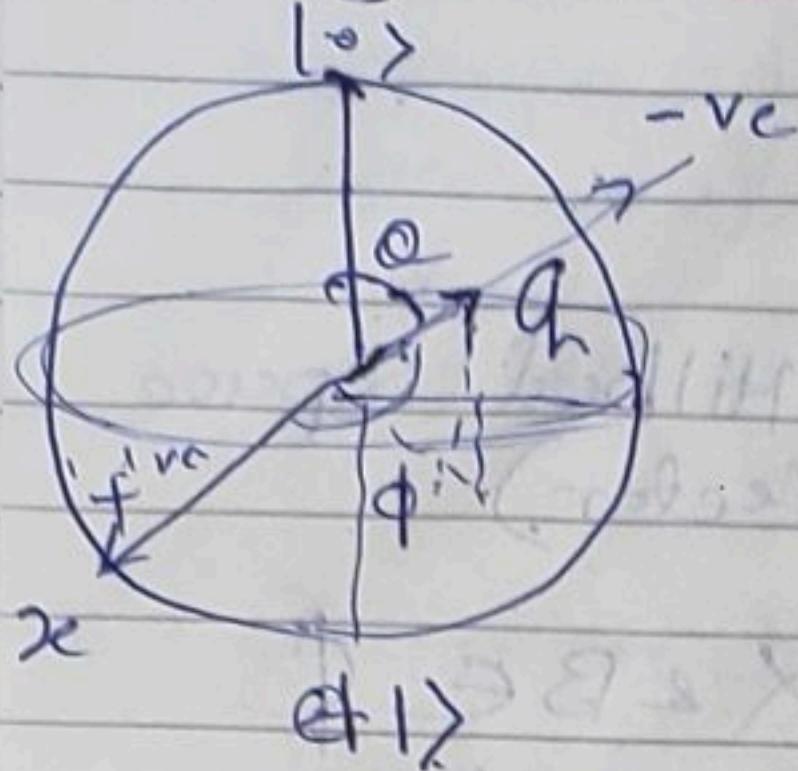
$$\because |\alpha|^2 + |\beta|^2 = 1 \quad \therefore \langle q|q\rangle = 1$$

Probability Summing 1

Normalized

α & β are probability amplitudes

Qubit Representation in polar form.



$$|q\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$\alpha = r_1 e^{i\theta_1}$$

$$\beta = r_2 e^{i\theta_2}$$

As $|q\rangle$ is normalized
 $|r_1^2 + r_2^2 = 1|$

$$\cos \theta = \frac{\sqrt{3}}{2}, \sin \theta = 0$$

$$\sin \theta = \frac{1}{2}, \cos \theta = \frac{\sqrt{3}}{2}$$

$$\cos \theta = 0.3045, \sin \theta = 0.4545$$

$$\sin \theta = 0.4545, \cos \theta = 0.3045$$

$$\cos \theta = 0.4545, \sin \theta = 0.3045$$

$$r_1 = \cos \frac{\theta}{2}, r_2 = \sin \frac{\theta}{2}$$

Representation of q to θ

towards north pole

$$\text{if } \theta = 0$$

$$\cos \theta = 0$$

$$\therefore r_1 = 0 \text{ & } q \text{ becomes } 0 \\ \theta = 0$$

$$T_1 \sin \frac{\pi}{2} = 0$$

$$\therefore r_2 = 0 \text{ due to } \beta = 0$$

Complex part

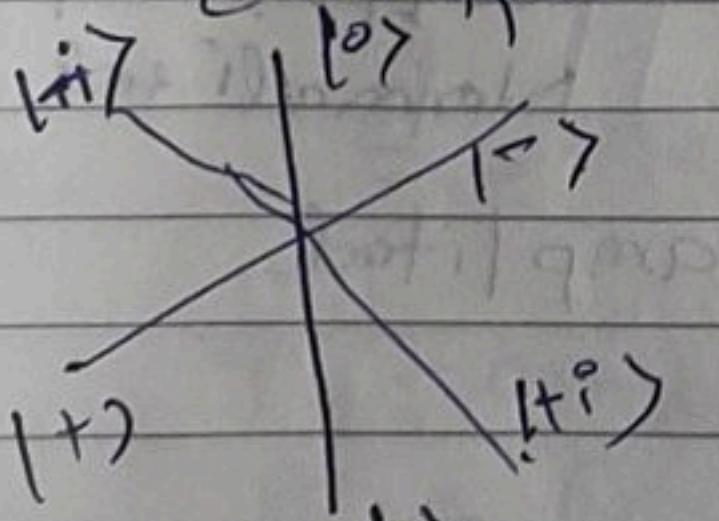
$$\theta_2 = \theta_1 + \phi \text{ relative phase.}$$

$$\therefore |q\rangle = \cos \frac{\theta}{2}|0\rangle + e^{i\phi} \sin \frac{\theta}{2}|1\rangle$$

q makes θ angle with \hat{z} axis & takes project so angle with \hat{x} axis ϕ

Qubit relative phase (Rotation around \hat{z} axis has no analogous in classic computing like superposition.)

Example of Single Qubits -



$$|0\rangle = |0| \quad |1\rangle = |1|$$

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix}$$

$$|-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix}$$

$$|+i\rangle = \frac{1}{\sqrt{2}} (|0\rangle + i|1\rangle) = \begin{pmatrix} 1/\sqrt{2} \\ i/\sqrt{2} \end{pmatrix}$$

$$|-i\rangle = \frac{1}{\sqrt{2}} (|0\rangle - i|1\rangle) = \begin{pmatrix} 1/\sqrt{2} \\ -i/\sqrt{2} \end{pmatrix}$$

Measuring state $|-\rangle \rightarrow$ state

$$|-\rangle = \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle$$

on the basis $\{0, 1\}$

$$P(|-\rangle) (|0\rangle) = |\langle 0 | - \rangle|^2 = \left(\frac{1}{\sqrt{2}}\right)^2 = \frac{1}{2}$$

$$P(|-\rangle) (|1\rangle) = |\langle 1 | - \rangle|^2 = \left(-\frac{1}{\sqrt{2}}\right)^2 = \frac{1}{2}$$

$$P = \frac{1}{2} + \frac{1}{2} = 1$$

$$\begin{aligned} \langle 0 | - \rangle &= |0\rangle \left(\frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \right) \\ &= \frac{1}{\sqrt{2}} (\langle 0 | 0 \rangle - \frac{1}{\sqrt{2}} \langle 0 | 1 \rangle) \\ &= \frac{1}{\sqrt{2}} = \alpha \end{aligned}$$

$$\begin{aligned} \langle 1 | - \rangle &= |1\rangle \left(\frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \right) \\ &= \frac{1}{\sqrt{2}} (\langle 1 | 0 \rangle - \frac{1}{\sqrt{2}} \langle 1 | 1 \rangle) \\ &= \frac{1}{\sqrt{2}} - \frac{1}{\sqrt{2}} = \beta \\ &= \alpha^2 + \beta^2 = 1 \end{aligned}$$

\Rightarrow Measuring state $|+\rangle$ state on the basis $\{0, 1\}$

$$\langle 0 | + \rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$$

$$= \frac{1}{\sqrt{2}} \underbrace{\langle 0 | 0 \rangle}_{1} + \frac{1}{\sqrt{2}} \underbrace{\langle 0 | 1 \rangle}_{0}$$

$$= \frac{1}{\sqrt{2}} = \alpha$$

$$\langle 1 | + \rangle = \frac{1}{\sqrt{2}} \langle 1 | \left(\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right)$$

$$= \frac{1}{\sqrt{2}} \left(\underbrace{\langle 1 | 0 \rangle}_{0} + \underbrace{\langle 1 | 1 \rangle}_{1} \right) - \frac{1}{\sqrt{2}} = \beta$$

\therefore It is observed that probability for $|+\rangle$ & $|-\rangle$ are identical for standard basis

$$\left(\frac{1}{\sqrt{2}}\right)^2 + \left(\frac{1}{\sqrt{2}}\right)^2 = 1$$

Measuring State

$$|\psi\rangle = \frac{1+2i}{\sqrt{5}}|0\rangle - \frac{2}{\sqrt{5}}|1\rangle$$

On standard basis

$$P(|\psi\rangle \text{ on } |0\rangle) = |\langle 0|\psi\rangle|^2 = \left(\frac{1+2i}{\sqrt{5}}\right)^2 = \frac{1+4}{5} = \frac{5}{5}$$

$$P(|\psi\rangle \text{ on } |1\rangle) = |\langle 1|\psi\rangle|^2 = \left(-\frac{2}{\sqrt{5}}\right)^2 = \frac{4}{5}$$

$$(P(|\psi\rangle) + P(|\psi\rangle))^2 + \frac{5}{5} = 1$$

→ Consider state $|\psi\rangle = \frac{2}{\sqrt{5}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$

Calculated Probability = 0.1

Measuring state $|0\rangle \& |1\rangle$

$$P(|\psi\rangle \text{ on } |0\rangle) = |\langle 0|\psi\rangle|^2 = \left(\frac{2}{\sqrt{5}}\right)^2 = \frac{4}{5}$$

$$P(|\psi\rangle \text{ on } |1\rangle) = |\langle 1|\psi\rangle|^2 = \left(\frac{1}{\sqrt{2}}\right)^2 = \frac{1}{5}$$

$$\frac{4}{5} + \frac{1}{5} = 0.1$$

For Measuring Quantum State we have to extract classical information from the Quantum state with specific probability.

This process is governed by Born rule which state that probability of measuring a particular classical state is the absolute value squared of entry in the quantum state vector corresponding to that state.

This superposition is a fundamental aspect of Q. computing allowing qubits to represent & process information in way that classical bits cannot.

* Find the matrix representation of
 ① $|0\rangle\langle 0|$ ② $|0\rangle\langle 1|$ ③ $\langle 1|0\rangle$ ④ $\langle 1|1\rangle$
 in $\{|0\rangle, |1\rangle\}$ basis.

$$\begin{aligned} \text{① } & |0\rangle\langle 0| \\ &= \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \end{aligned} \quad \begin{aligned} \text{② } & |0\rangle\langle 1| \\ &= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \end{aligned} \quad \begin{aligned} \text{③ } & \langle 1|0\rangle \\ &= \begin{pmatrix} 0 & 1 \end{pmatrix} \end{aligned}$$

Physical quantities

Linear form
operator

Hamilton operator

$$H = (H^*)^T = H^\dagger$$

Unitary operator

H^* is self adjoint Matrix.

H^\dagger = complex conjugate transpose

① Hamilton Matrix have real eigen values

$$H|\psi\rangle \quad H|\psi\rangle = \lambda|\psi\rangle \quad \begin{array}{l} \uparrow \text{eigen value} \\ |\psi\rangle \quad \text{eigen state} \end{array}$$

② H -Matrices are diagonalizable.

$\begin{pmatrix} - & 0 \\ 0 & - \end{pmatrix}_{2 \times 2}$ admit a diagonal form in orthogonal basis.

Examples of Hamilton operations for 2 level system.

Matrix Representations

$$|\psi\rangle\langle\psi| = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 \cdot 1 & 1 \cdot 0 \\ 0 \cdot 1 & 0 \cdot 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

$$|\psi\rangle\langle\psi| = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 \cdot 0 & 1 \cdot 1 \\ 0 \cdot 0 & 0 \cdot 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

$$\langle\psi|\psi\rangle = \begin{pmatrix} 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 0 \cdot 0 + 1 \cdot 0 = 0$$

$$\langle\psi|\psi\rangle = \begin{pmatrix} 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 0 \cdot 0 + 1 \cdot 1 = 1$$

inner product

$$|\psi\rangle\langle\psi|$$

$$|\psi\rangle\langle\psi|$$

$$\text{Spin along } y \text{ axis} \\ S_y = \frac{\hbar}{2} \left(|+\rangle \langle +| - |-\rangle \langle -| \right)$$

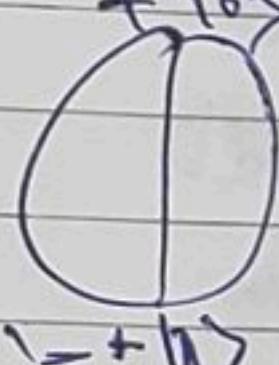
Examples of Hermitian operation for 2 level system

$$S_z = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = (S_z^*)^T = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = S_z$$

$$S_x = \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = (S_x)^+ = S_x$$

Physical quantities

^{spin - $\frac{1}{2}$} system: $|0\rangle = |+\frac{1}{2}\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$



$|1\rangle = |+\frac{1}{2}\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$$S_z|0\rangle = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{\hbar}{2} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{\hbar}{2} |0\rangle$$

$$S_z|1\rangle = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = -\frac{\hbar}{2} |1\rangle$$

i.e. S_z must not be associated with spin along z direction.

$$+\frac{\hbar}{2}|0\rangle \quad -\frac{\hbar}{2}|1\rangle$$

$$\Rightarrow S_x|0\rangle = \frac{\hbar}{2} |1\rangle \quad \text{Not Eigen value}$$

$$S_x|1\rangle = \frac{\hbar}{2} |0\rangle \quad \text{Eigen value}$$

$$S_x(|+\rangle) = S_x \left(\frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \right)$$

$$\left(\frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \right) = \frac{1}{\sqrt{2}} \left(\frac{\hbar}{2} \right) (|0\rangle + |1\rangle)$$

$$= \frac{1}{\sqrt{2}} \left(\frac{\hbar}{2} \right) \left(\underbrace{\begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix}}_1 \right) = \frac{\hbar}{2} |+\rangle$$

$$S_x|-\rangle = \frac{-\hbar}{2} |-\rangle$$

S_x is a observable correspond to component along x-direction

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

Outer Product

$$S_z = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \frac{\hbar}{2} \left(10\hat{z}\langle 0| - 11\hat{z}\langle 1| \right)$$

$$S_x = \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = \frac{\hbar}{2} (10\hat{x}\langle 1| + 11\hat{x}\langle 0|) \\ = \frac{\hbar}{2} (1+\hat{x}\langle +| - 1-\hat{x}\langle -|)$$

Unitary Operations.

which satisfied,

$$U^\dagger U = \frac{I}{U} = U U^\dagger$$

identity M.

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \Rightarrow H|0\rangle = |+\rangle = \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix}$$

$$H|1\rangle = |- \rangle = \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix}$$

$$\Rightarrow H^\dagger = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} = H \quad H \text{ is Hermitian. } \text{ i.e.}$$

$$H H^\dagger = H^2 = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} = I_{2 \times 2}$$

$$H^\dagger H = H^2 = I$$

$|\Psi(t)\rangle$ = state of a system at time t to

- state at time 't' is obtained by the action of the arbitrary operator on the initial state.

$$|\Psi(t)\rangle = U(t, t_0) |\Psi(t_0)\rangle$$

\Leftarrow Hermitian operator

H operator associated with energy of system

Quantum state description with complex no. entries
Quantum information is represented by density Matrix. So it is essential to study

Q. Information used to model the effect of noise on one quantum computer or state of one piece of an entangled pair.

D. Matrix is for Quantum Inform theory & Q. cryptography.

Classical information is relevant to an introductⁿ of quantum informaⁿ.

bit has classical states 0 & 1.

Code has states 0, 1, 2, 3, 4, 5, 6.

Fan has 4 states 'ON', 'OFF', 'high', 'low'.

• X is a bit = $\Sigma = \{0, 1\}$.

dia = $\Sigma = \{1, 2, 3, \dots, 6\}$. same with fan.

if X is a bit & '0' with probability $3/4$,
'1' with prob. $1/4$.

$$P(X=0) = 3/4 \quad \& \quad P(X=1) = 1/4$$

Column vector satisfied two properties

① All entries non zero.

② The sum of entries is equal to 1.

Classical operation

It is deterministic where each classical state $a \in \Sigma$ is transformed into $f(a)$ for some funⁿ 'f' of the form.

$$f: \Sigma \rightarrow \Sigma$$

e.g. $\Sigma = \{0, 1\}$ there are '4' funⁿ,

f_1, f_2, f_3 & f_4 which are represented by.

a	$f_1(a)$	a	$f_2(a)$	a	$f_3(a)$	a	$f_4(a)$
0	0	0	0	0	1	0	1
1	0	1	1	1	0	1	1

for $a = 1$, the 0's in I/P flipped to '1' & '1' to '0'

fun^n 1st & 2nd are constant

$$f_1(a) = 0 \quad \text{and} \quad f_4(a) = 1$$

$f_2(a) = a$ for $a \in \Sigma = f_2$ is identity

$f_3(a)$ is fun^n $f_3(0) = 1$, $f_3(1) = 0$ = NOT fun

The action of deterministic operator on probabilistic state can be represented by Matrix - vector multiplication.

M represent a given fun^n .
 $f: \Sigma \rightarrow \Sigma$ which satisfies

$M|a\rangle = |f(a)\rangle$ for every $a \in \Sigma$ such as Matrix always exist & is unique.

M_1, M_2, M_3, M_4 corresponds to $\text{fun}^n f_1, f_2, f_3, f_4$

$$M_1 = \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix} \quad M_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad M_3 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad M_4 = \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix}$$

Matrices with exactly '1' in one column & all other are zero.

$$\Sigma = \{0, 1\} \quad \text{Basis } |0\rangle = (1, 0) \\ |1\rangle = (0, 1)$$

$n=2 \therefore 2^n = 2^2 = 4$ combination.

$$|0\rangle \langle 1| = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

from above fun. with '1' bit i/p of 'a'

a	$f_1(a)$	a	$f_2(a)$	a	$f_3(a)$	a	$f_4(a)$
0	0	0	0	0	1	0	1
1	0	1	1	1	0	1	1

$M_1 \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix}, M_2 \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, M_3 \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, M_4 \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix}$
 M_1, M_2, M_3, M_4 corresponds to fun f_1, f_2, f_3, f_4

$$f_1|0\rangle = |10\rangle + 0|1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$f_1|1\rangle = |10\rangle + 0|1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$M_1 = \begin{pmatrix} 1 & 1 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \text{ Same.}$$

$$M_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} = f_2(|0\rangle) = |10\rangle + 0 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} = f_2(|1\rangle) = |11\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Identically.

$$M_3 \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, f_3(|0\rangle) = |11\rangle$$

$$f_3(|1\rangle) = |00\rangle$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

complement
 $f_4(a)$

$$M_4 = \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \text{Same}$$

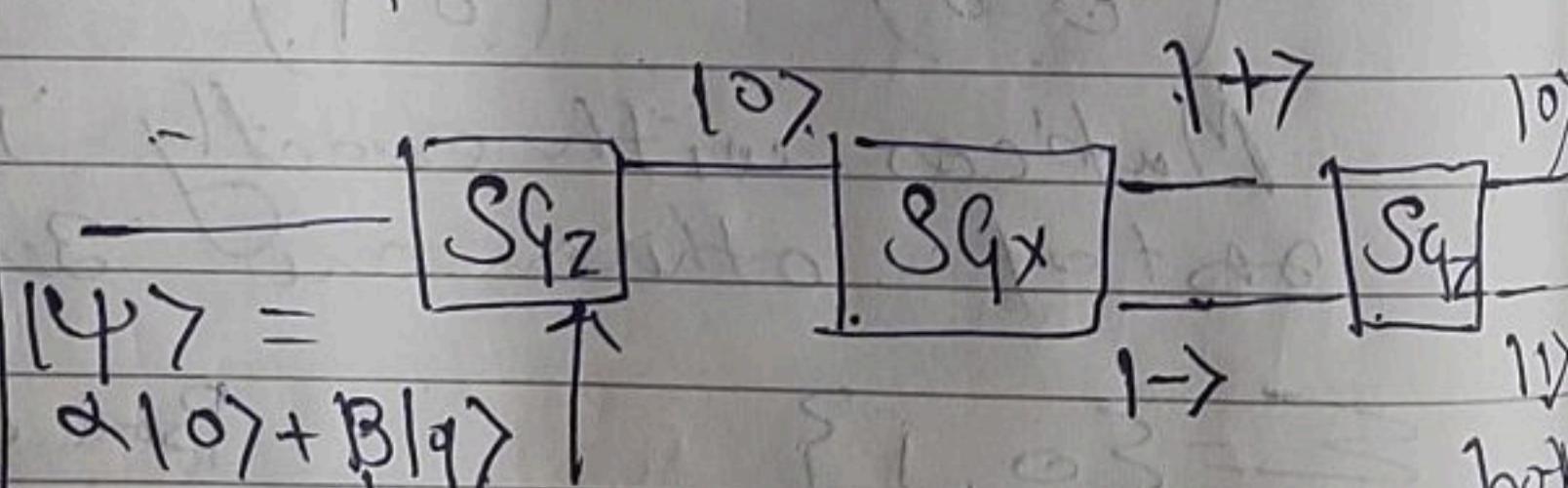
Uncertainty Principle.

$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$|- \rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$|0\rangle = \frac{|+\rangle + |- \rangle}{\sqrt{2}}$$

$$|1\rangle = \frac{|+\rangle - |- \rangle}{\sqrt{2}}$$



2 different component of spin which are not compatible, both state are definite like S_x, S_z .

In state S_z , eigen state $|+\rangle$ & $|-\rangle$ outcomes are equally likely.

2. State S_x , $|0\rangle$ & $|1\rangle$, both are equally likely. It is not possible to have same state which

has a definite value for both S_x & S_y , S_z .

Uncertainty Principle :-

S_x & S_z are incompatible with each other but it is not possible to have a state which has a definite value for both S_x & S_y .

Quantum Gates

Quantum gates nothing but unitary operators, need basis states.

Three types - Single, 2 qubit, & 3 qubit

Single Qubit - Basis = $\{ |0\rangle, |1\rangle \}$

Write Basis as a column
get Identity Matrix

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}_2$$

= 2 Qubit Basis States $\rightarrow \left\{ |0\rangle \otimes |0\rangle, |0\rangle \otimes |1\rangle, |1\rangle \otimes |0\rangle, |1\rangle \otimes |1\rangle \right\}$

In Digital

$$\begin{array}{c|cc} A & B \\ \hline 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{array} \quad |0\rangle \otimes |0\rangle = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \otimes \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}_4$$

tensor product

\therefore Basis states as column

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}_4 = D[1111] = I_4$$

\Rightarrow 3 Qubit states Basis = $\{ |000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle, |111\rangle \}$

Column Mat

$$\begin{vmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{vmatrix} = D[111111] = I_8$$

$$|0\rangle + |2^3 - 1\rangle$$

Single Quantum Gates \rightarrow Represented by Unitary
classical operators.

$$UU^+ = I \rightarrow U^{-1} = U^+ \quad \left. \begin{matrix} \text{if} \\ \det U = 1 \end{matrix} \right\} \begin{matrix} \text{columns} \\ \text{satisfy} \\ \text{orthogonal} \\ \text{condn.} \end{matrix}$$

Self product = 1
two different prod = 0 = orthogonal.

Any single Qubit Quantum Gate is given by

$$U = e^{i\alpha} R_R(\theta) = e^{-i\frac{\theta}{2}(\vec{\sigma} \cdot \vec{n})} = \text{Rotational operator about arbitrary axis}$$

$$U = e^{i\alpha} \left[I \cos \frac{\theta}{2} - \vec{\sigma} (\vec{n} \sin \frac{\theta}{2}) \right]$$

$$\text{Let } \alpha = \frac{\pi}{2} \text{ & } \theta = \pi$$

$$U = e^{i\pi/2} \left[I \cos \frac{\pi}{2} - \vec{\sigma} (\vec{n} \sin \frac{\pi}{2}) \right] = (\vec{\sigma} \cdot \vec{n})$$

$$U = \vec{\sigma} \cdot \vec{n} = \sigma_x n_x + \sigma_y n_y + \sigma_z n_z$$

'n' with different $n = (1, 0, 0)$ $n = (0, 1, 0)$ $n = (0, 0, 1)$

$$\text{Values of } n \quad U = \vec{\sigma} \cdot \vec{n} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad U = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_3 = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$n = (0, 0, 1)$$

$$\begin{array}{|c|} \hline \times \\ \hline \end{array}$$

σ_x Pauli X

$$\begin{array}{|c|} \hline \times \\ \hline \end{array}$$

σ_y Pauli Y

$$\begin{array}{|c|} \hline \times \\ \hline \end{array}$$

σ_z Pauli Z

$$U = \vec{\sigma} \cdot \vec{n}$$

$$\text{with } \vec{n} = \left(\frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}} \right) \therefore U = \frac{1}{\sqrt{2}} \sigma_x + \frac{1}{\sqrt{2}} \sigma_z$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} + \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 \\ 1 & -1 \end{pmatrix} = H$$

Hadarmad gate

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \therefore H = I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Pauli Gates:

① Pauli X

$$\begin{array}{c} \text{Gx } |0\rangle \quad |1\rangle \quad \text{outer product form} \\ \langle 0| \quad 0 \quad \text{for } I = \langle 0| \quad & \langle 1| \quad \text{make} \\ |1| \quad 1 \quad 0 \quad \downarrow \quad \downarrow \\ \langle 1| \quad 1 \quad |0\rangle \quad \langle 1| \\ \text{make } \downarrow \quad \downarrow \quad \langle 0| \end{array}$$

$$X = |0\rangle\langle 1| + |1\rangle\langle 0|$$

outer product form of
Pauli X

$$X|0\rangle = (|0\rangle\langle 1| + |1\rangle\langle 0|)|0\rangle$$

$$= \frac{\langle 0| * |0\rangle}{0} + \frac{\langle 0| * |0\rangle}{1}$$

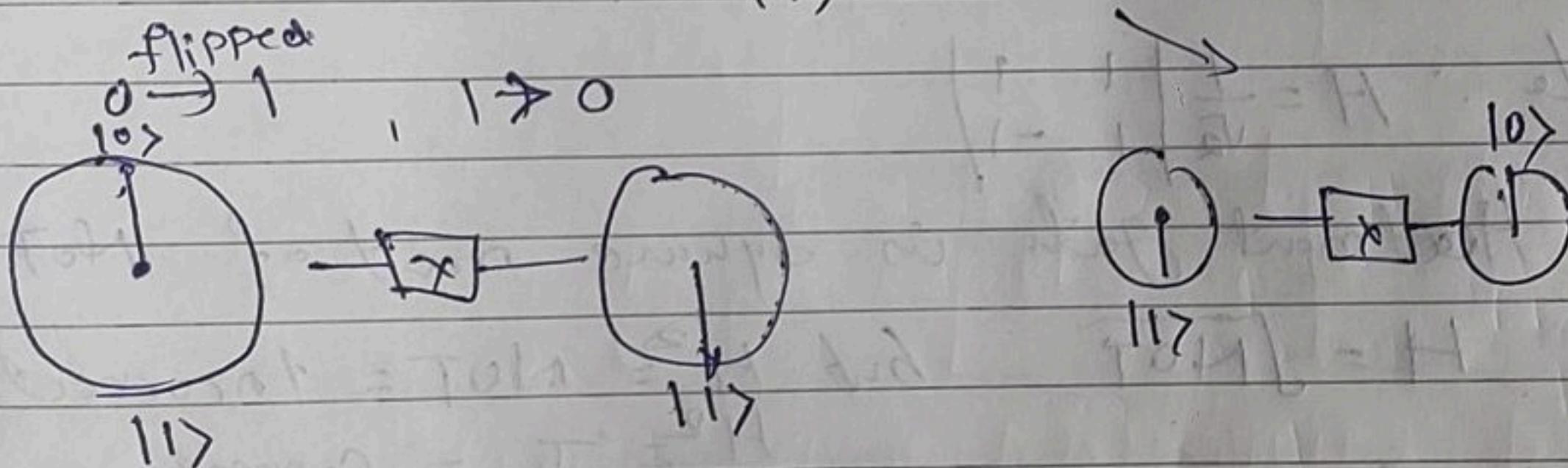
$$X|0\rangle = |1\rangle$$

it is given by $\frac{|0\rangle}{|1\rangle} \xrightarrow[X]{|0\rangle} |1\rangle$

Similarly

$$X|1\rangle = (|0\rangle\langle 1| + |1\rangle\langle 0|)|1\rangle$$

$$X|1\rangle = |0\rangle \quad \therefore \quad \frac{|1\rangle}{|0\rangle} \xrightarrow[X]{|1\rangle} |0\rangle$$



Quantum NOT gate = Pauli X

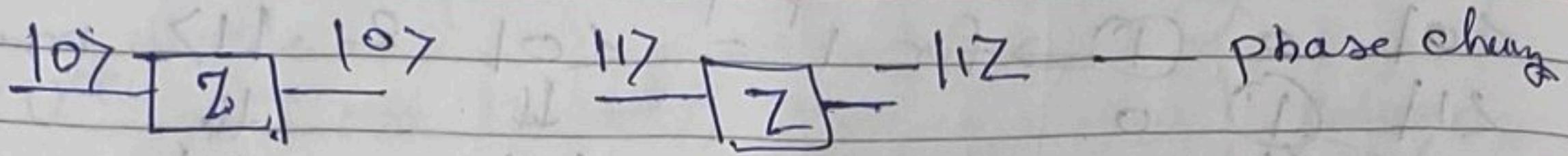
Pauli Y - G

$$\begin{array}{c} \text{Gy } |0\rangle \quad |1\rangle \quad Y = i|0\rangle\langle 1| + i|1\rangle\langle 0| \\ \langle 0| \quad 0-i \quad Y|0\rangle = (-i|0\rangle\langle 1| + i|1\rangle\langle 0|)|0\rangle \\ |1| \quad i \quad 0 \quad Y|1\rangle = i|1\rangle, \quad Y|0\rangle = -i|0\rangle \end{array}$$

$$|0\rangle \xrightarrow[Y]{|1\rangle} -i|1\rangle \quad |1\rangle \xrightarrow[Y]{|0\rangle} -i|0\rangle$$

Pauli Z

$$\begin{array}{c} \text{Gz } |0\rangle \quad |1\rangle \quad Z = |0\rangle\langle 0| + |1\rangle\langle 1| \\ \langle 0| \quad 1 \quad 0 \quad Z|0\rangle = (|0\rangle\langle 0| - |1\rangle\langle 1)|0\rangle \\ |1| \quad 0-1 \quad Z|1\rangle = (|0\rangle\langle 0| - |1\rangle\langle 1)|1\rangle = -|1\rangle \\ \sim |1\rangle = -|1\rangle = \text{phase changed} \end{array}$$



④ Hadamard Gate

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$\langle 01 | \frac{1}{\sqrt{2}} (|10\rangle + |11\rangle) \quad H|10\rangle = \frac{1}{\sqrt{2}} \times |10\rangle \left[|10\rangle \langle 01 + |10\rangle \langle 11 \right]$$

$$= \frac{1}{\sqrt{2}} [|10\rangle + |11\rangle] \Rightarrow \text{superposition}$$

$$H|11\rangle = \frac{1}{\sqrt{2}} [|10\rangle - |11\rangle]$$

$$: |10\rangle \xrightarrow{H} \frac{1}{\sqrt{2}} [|10\rangle + |11\rangle] \quad |11\rangle \xrightarrow{H} \frac{1}{\sqrt{2}} (|10\rangle - |11\rangle)$$

Hadamard gate

gives "linear combination of superposition state"

$$\text{Note: } H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

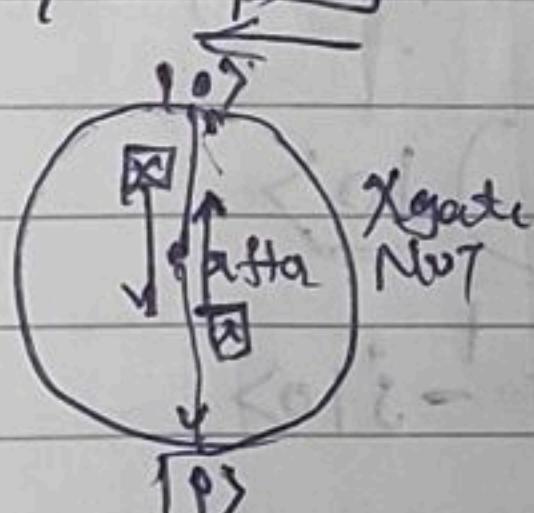
Hadamard gate is square root of NOT gate.

$$H = \sqrt{\text{NOT}} \quad \text{but } H^2 = \text{NOT} = \text{incorrect}$$

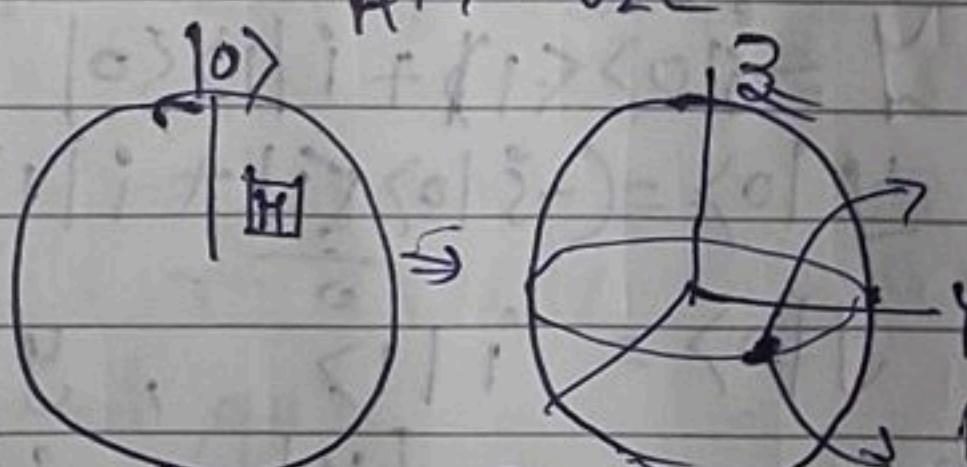
$$H^2 = I = \text{correct}$$

$$H = \sqrt{\text{NOT}} \quad \text{why?}$$

$$\text{NOT} \quad |10\rangle \xrightarrow{X} |11\rangle$$

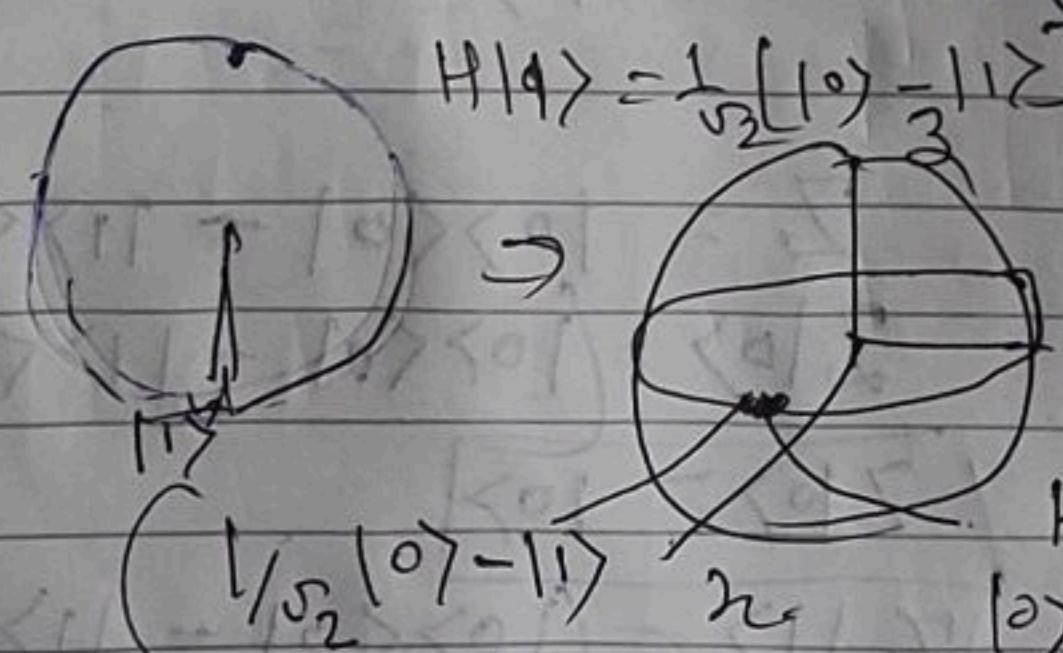


$$H|10\rangle = \frac{1}{\sqrt{2}} [|10\rangle + |11\rangle]$$



state is in half way b/w

$$H|11\rangle = \frac{1}{\sqrt{2}} [|10\rangle - |11\rangle]$$



Half way b/w
|10> & |11>

$$H = \sqrt{\text{NOT}}$$

$$H = \frac{1}{\sqrt{2}} [x + z] = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$H|0\rangle = \frac{1}{\sqrt{2}} [|0\rangle + |1\rangle]$$

$$H|1\rangle = \frac{1}{\sqrt{2}} [|0\rangle - |1\rangle]$$

$$H|x\rangle = \frac{1}{\sqrt{2}} [|0\rangle + (-1)^x |x\rangle]$$

Operating H gate

$$|0\rangle \xrightarrow{H}$$

$$|0\rangle \xrightarrow{H}$$

$$\Psi^{\text{out}} = \Psi^{\text{in}} \otimes \Psi_f = H|0\rangle \otimes H|0\rangle$$

$$= \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \otimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= \left(\frac{1}{\sqrt{2}}\right)^2 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\Psi_f = \frac{1}{\sqrt{2^2}} \left(\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right)$$

$$= \frac{1}{(\sqrt{2})^3} \left\{ |000\rangle + |001\rangle + |100\rangle + |110\rangle \right\}$$

Linear combination of all the numbers lying between 0 & 3

$$|0\rangle \xrightarrow{H}$$

$$|0\rangle \xrightarrow{H}$$

\vdots

$|0\rangle \xrightarrow{H}$ Random no. lies in between '0' to 2^{n-1}

In Classical Comp

Eg. If you have to search phone of 'XYZ' from 10,000 entries, you have to search 5000 entries at least.

You may get it in first attempt or may be in last attempt so at least $\frac{10000}{2}$ half of entries might search.

But in Q. Computer, only $\sqrt{10000}$ searches you have to perform for finding number.

TST Gach $R\vec{n}(\phi) = e^{-i\frac{\phi}{2}\hat{n}\cdot\vec{\sigma}}$

About x -axis

$$R_x(\phi) = e^{-i\frac{\phi}{2}\sigma_x}$$

$$= I \cos \frac{\phi}{2} - i \sin \frac{\phi}{2} \sigma_x$$

$$= \begin{bmatrix} \cos \frac{\phi}{2} & 0 \\ 0 & \cos \frac{\phi}{2} \end{bmatrix} - \begin{bmatrix} 0 & \sin \frac{\phi}{2} \\ \sin \frac{\phi}{2} & 0 \end{bmatrix}$$

$$R_x(\phi) = \begin{bmatrix} \cos \frac{\phi}{2} & -i \sin \frac{\phi}{2} \\ -i \sin \frac{\phi}{2} & 0 \end{bmatrix}$$

Rotation operator
about x -axis

About y -axis

$$R_y(\phi) = e^{-i\frac{\phi}{2}\sigma_y}$$

$$= I \cos \frac{\phi}{2} - i \sin \frac{\phi}{2} \sigma_y$$

$$= \begin{bmatrix} \cos \frac{\phi}{2} & 0 \\ 0 & \cos \frac{\phi}{2} \end{bmatrix} - \begin{bmatrix} 0 & \sin \frac{\phi}{2} \\ -\sin \frac{\phi}{2} & 0 \end{bmatrix}$$

$$R_y(\phi) = \begin{bmatrix} \cos \frac{\phi}{2} & -\sin \frac{\phi}{2} \\ \sin \frac{\phi}{2} & \cos \frac{\phi}{2} \end{bmatrix}$$

$R_y(\phi)$

About z -axis

$$R_z(\phi) = e^{-i\frac{\phi}{2}\sigma_z}$$

$$= I \cos \frac{\phi}{2} - i \sin \frac{\phi}{2} \sigma_z$$

$$= \begin{bmatrix} \cos \frac{\phi}{2} & 0 \\ 0 & \cos \frac{\phi}{2} \end{bmatrix} - \begin{bmatrix} 0 & \sin \frac{\phi}{2} \\ \sin \frac{\phi}{2} & 0 \end{bmatrix}$$

$$R_z(\phi) = \begin{bmatrix} e^{-i\frac{\phi}{2}} & 0 \\ 0 & e^{i\frac{\phi}{2}} \end{bmatrix}$$

$R_z(\phi)$

$$R_3(\phi) = \begin{vmatrix} e^{-i\frac{\phi}{2}} & 0 \\ 0 & e^{i\frac{\phi}{2}} \end{vmatrix}$$

$$\begin{vmatrix} e^{-i\frac{\phi}{2}} & 0 \\ 0 & e^{i\frac{\phi}{2}} \end{vmatrix}$$

$$\begin{vmatrix} e^{-i\frac{\phi}{2}} & 0 \\ 0 & e^{i\frac{\phi}{2}} \end{vmatrix}$$

Add a global phase
multiply with $e^{i\phi/2}$
 $R_3(\phi) = \begin{vmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{vmatrix} R_3^{(0)} \begin{vmatrix} 1 & 0 \\ 0 & e^{i\phi} \end{vmatrix} = \text{opera}^n \text{ remains}$
is change of

$\det \phi = 2\pi$ \boxed{I} $\det \phi = \frac{\pi}{2}$ \boxed{S} $\det \phi = \pi/4$ $\boxed{T} = \sqrt{S}$ global phas.

$$I = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \quad \begin{vmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{2}} \end{vmatrix} = \begin{vmatrix} 1 & 0 \\ 0 & i \end{vmatrix} \quad \begin{vmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{vmatrix} = \begin{vmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{vmatrix}^{1/2}$$

\boxed{I} \boxed{S} \boxed{T}

$\Psi_i \rightarrow \boxed{I} \rightarrow \Psi_i$

$$S = \begin{vmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{2}} \end{vmatrix}$$

$$T = \begin{vmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{vmatrix}^{1/2}$$

$$e^{-i\frac{\pi}{2}} \rightarrow \left(-i\frac{\pi}{2}\right)^{1/2}$$

$S \rightarrow T$

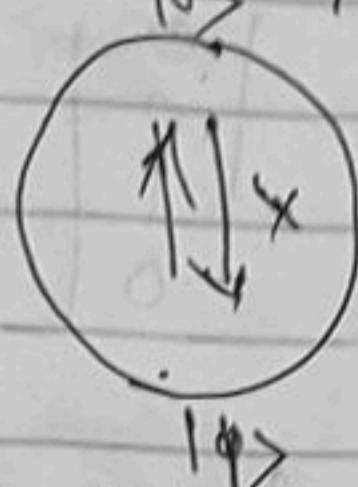
$$S \rightarrow T = \sqrt{S}$$

$$T = \sqrt{S}$$

NOT Gate

Quantum NOT gate \equiv Pauli X gate

$$|0\rangle \xrightarrow{[X]} |1\rangle \quad |1\rangle \xrightarrow{[X]} |0\rangle$$



\Rightarrow Pauli X-gate is acting
opposite points on Bloch sphere.

Let us consider arbitrary state

Case 1 $\Psi = \cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle$

Case 2 $X = (|0\rangle\langle 1| + |1\rangle\langle 0|)$ Pauli X operaⁿ on arbitrary state

$$X|\Psi\rangle = \underbrace{(|0\rangle\langle 1| + |1\rangle\langle 0|)}_{\text{Pauli X}} \underbrace{(\cos \frac{\theta}{2} |0\rangle + e^{i\phi} \sin \frac{\theta}{2} |1\rangle)}$$

$$X|\Psi\rangle = \frac{\cos \theta}{2} |1\rangle + e^{i\phi} \sin \frac{\theta}{2} |0\rangle = \textcircled{1}$$

Case 2

$$\Psi_{\text{opp.}} = \begin{cases} \theta = \pi - \theta \\ \phi = \pi + \phi \end{cases} \cos \frac{\pi - \theta}{2} |0\rangle + e^{i(\pi + \phi)} \sin \frac{\pi - \theta}{2} |1\rangle$$

$$\therefore X|\Psi\rangle \xrightarrow{\Psi_{\text{opp.}}} \sin \frac{\theta}{2} |0\rangle - e^{i\phi} \cos \frac{\theta}{2} |1\rangle = \textcircled{2}$$

$$\textcircled{1} \neq \textcircled{2}$$

So Pauli X gate is NOT gate

Universal

$$|0\rangle \xrightarrow{[X]} |1\rangle$$

$$|1\rangle \xrightarrow{[X]} |0\rangle$$

$$2|0\rangle\beta|1\rangle \xrightarrow{[X]} 2|1\rangle - 2|1\rangle + \beta|0\rangle$$

Not opposite on Bloch sphere

2 Qubit Quantum Gates

$\{0, 1, 2, 3\}$

Basis State $\{ |00\rangle, |01\rangle, |10\rangle, |11\rangle \} = \{ |0\rangle,$

$$\text{Eigen state } \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = I = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

2 Qubit Quantum Gates \equiv Controlled Unitary Operator [CU]

$$|a\rangle \xrightarrow{\text{CNOT}} |a\rangle$$

$$|b\rangle \xrightarrow{\text{CNOT}} |b\rangle$$

[CU]

Represent

$$CU = \begin{bmatrix} I_2 & 0_2 \\ 0_2 & U_2 \end{bmatrix}$$

all unitary operator combination

$$U = X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad U = Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad U = S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

replace X
the controlled X

[CNOT]

[Control phase]

Replace X \rightarrow CNOT

controlled Z \rightarrow CZ

controlled phi \rightarrow Cphase

$$I = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

① CNOT.

$$\begin{bmatrix} I_2 & 0_2 \\ 0_2 & X \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \Leftrightarrow \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = I$$

In CNOT

3rd 2 4th

2 \rightarrow 3

Column are
interchanged.

$|10\rangle \rightarrow |11\rangle$

CNOT

* if first qubit is $|1\rangle$ then

2 \rightarrow 3
 $|10\rangle \rightarrow |11\rangle$

$|11\rangle \xrightarrow{\text{CNOT}} |10\rangle$

Second qubit is
flipped

$|00\rangle \rightarrow |00\rangle$ {No change}

$|11\rangle \rightarrow |10\rangle$
 $|10\rangle \rightarrow |11\rangle$

$|01\rangle \rightarrow |01\rangle$ {Change}

Controlled bit
CNOT

target bit: $|1a\rangle \quad |1b\rangle$

Modular addn

$Cu = \begin{bmatrix} I_2 & O_2 \\ O_2 & S \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

$3 \rightarrow -3 \quad \text{I}$

$|111\rangle \xrightarrow{\text{CZ}} -|111\rangle$

$U = S = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

$C_{\text{phase}} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$

$3 \rightarrow i$

$C_{\text{phase}} = |111\rangle \rightarrow i|111\rangle$

3 Qubit Quantum Gate

$\{|000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle, |111\rangle\}$

1bit 0 1 2 3 4 5 6 7 8bit I_8

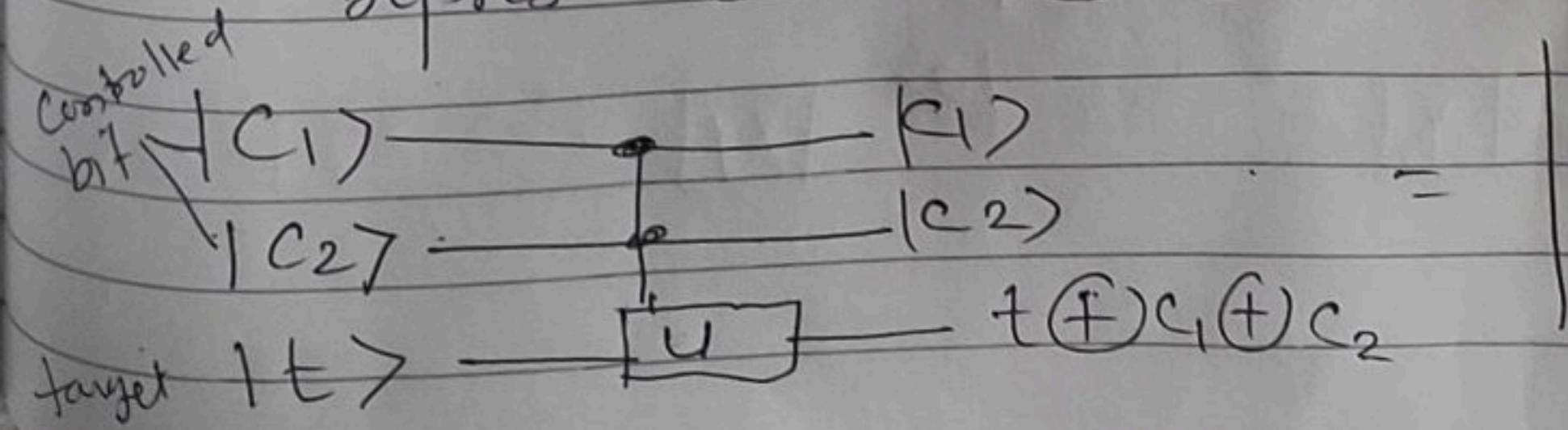
$U = e^{i\gamma} R_B^{\alpha}$

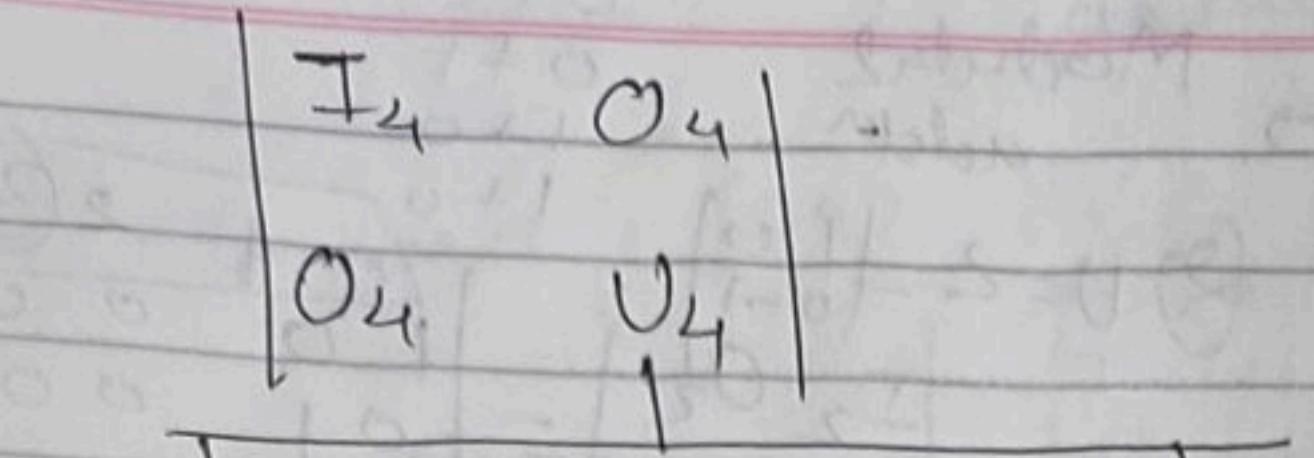
$C_U = \begin{bmatrix} I_2 & O_2 \\ O_2 & U \end{bmatrix}$

3 qubit $C_CU = C^2 U = \begin{bmatrix} I_4 & O_4 \\ O_4 & CU \end{bmatrix}$

3 qubit is given by Controlled Controlled Unitary

represented $\equiv C^2 U$





$|CNOT|$ SWAP

TOFFOLI Gate

FREDKIN Gate

$$U_4 = CNOT = \begin{array}{|c|c|c|c|c|c|c|c|c|c|c|} \hline & 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & \\ \hline I_2 & | & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \\ \hline \uparrow & | & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \\ \hline \text{TOFFOLI} & | & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & \\ \hline 6 \rightarrow 7 & | & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & \\ \hline & | & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & \\ \hline O_4 & | & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & \\ \hline & | & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & \\ \hline \end{array} \text{ Change.}$$

$|00000000\rangle \xrightarrow{\text{U}_4} |00000010\rangle$

$|1111\rangle \xleftarrow{\text{U}_4} |1110\rangle$

$\text{U}_4 \text{ 2 bits} \quad \text{2 bits}$

$\text{U}_4 \text{ 11 then } 11 \text{ flipped 3rd bit.}$

if first 2 bits are '11' then 3rd bit is flipped

SWAP Gate