

“Image To Speech Converter”

Submitted in partial fulfilment of the requirements
of the degree of

Bachelor of Engineering

by

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CERTIFICATE

This is to certify that **Mr. Uddesh Karda, Mr. Vaibhav Gaikwad and Mr. Aniket Nighot** of Fourth Year Information Technology studying under the University of Mumbai have satisfactorily presented the project entitled **Image to Speech Converter** as a part of the PROJECT-II for Semester-VIII under the guidance of **Mrs. Asma Parveen I. Siddavtam** in the year 2017-2018.

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Department of Information Technology Project Report Approval For B. E.

This project report entitled **Image to Speech converter** by **Mr. Uddesh Karda, Mr. Vaibhav Gaikwad** and **Mr. Aniket Nighot** is approved for the degree of **Bachelor of Engineering in Information Technology**.

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DECLARATION

We declare that this written submission represents our ideas in our own words and where other ideas or words have been included, we have adequately cited and referenced the original sources. We also declare that we have adhered to all principles of academic honesty and integrity and have not misrepresented or fabricated or falsified any idea/data/fact/source in my submission. We understand that any violation of the above will cause for disciplinary action by the Institute and can also evoke penal action from the sources which have thus not been properly cited or from whom proper permission has not been taken when needed.

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(Signature)

Vaibhav Gaikwad – D20/16

ABSTRACT

There are about 285 million people who are visually impaired worldwide. Most humans tend to read books, newspapers, magazines, blogs, etc to gain knowledge. However sometimes it becomes impossible to read (example- travelling). Several efforts have been made in order to give the visually impaired people access to information such as newspapers, magazines etc. One of the solution is transforming textual information into speech information.

The aim of this project is to convert text in an image, taken by the user's smartphone camera into speech with increased computation speed and also keeping a high accuracy rate. The technology that allows us to convert text in images captured by an input device into an editable, searchable Further this text generated can be converted into speech using the inbuilt android libraries of text to speech conversion.

Keywords: OCR, Image to Text, Image to Speech, Image Processing.

LIST OF CONTENTS

PROJECT REPORT APPROVAL FOR B. E.	i
DECLARATION	ii
ABSTRACT	iii
LIST OF CONTENTS	iv
LIST OF FIGURES	vi
LIST OF TABLES	vi
1. Introduction	
1.1. Problem Statement -----	02
1.2. Objectives -----	02
2. Literature Survey	
2.1 Literature/Papers studied -----	03
3. Requirements and Analysis	
3.1. Functional and Non Functional Requirements -----	07
3.2. Constraints -----	08
3.3. Hardware and Software Requirements-----	08
4. Proposed Design	
4.1. System Architecture-----	10
4.2. Detailed Design-----	12
4.2.1 Image Capturing and preprocessing -----	14
4.2.2 OCR -----	18
4.2.3 Translation-----	19
4.2.4 Text To Speech -----	19

5. Implementation

5.1. Technology -----	20
5.2.Code Snippets -----	21

6. Results

6.1.Screenshots -----	23
-----------------------	----

7. Conclusion -----26

8. Future scope -----27

9. References -----28

Acknowledgement -----29

LIST OF FIGURES

Figure 4.1: System Architecture

Figure 4.2: Flowchart of Image to speech converter system

Figure 4.3: Camera captured image

Figure 4.4: Image after fixed thresholding

Figure 4.5: Image after local adaptive thresholding

Figure 6.1: Screenshot of Home Screen

Figure 6.2: Screenshot of image cropping

Figure 6.3: Selecting Language in application

Figure 6.4: Screenshot of text output

Figure 6.5: Screenshot of Translated text

Figure 6.6: Screenshot of generated PDF

LIST OF TABLES

Table 1: Comparison between various OCR technologies

Chapter 1

Introduction

Real world contains too many significant message and useful information cannot be ignored or left unread. Sometimes a signboard or any other notice could carry an important message or even danger notice that could be missed by visually impaired people. This application is mainly beneficial for visually impaired people to access printed text which may carry significant messages.

If the message is unreachable to mankind either due to biological barriers or linguistic barriers it might cause important information to be missed out which could lead to harm. Therefore this application will also be useful to the travellers and tourists, students, illiterate people to overcome the language barrier.

1.2. Problem Statement

To develop an android app for visually impaired people or people with biological or linguistic barriers which will help them to access the information around them in printed format by converting text in an image into speech.

1.3. Objectives

To convert text in an image, taken by the user's smartphone camera into speech with increased computation speed and also keeping a high accuracy rate. Also user can upload a pdf file which would be converted into speech.

Chapter 2

Literature Survey

2.1 Literature/Papers Studied

2.1.1 Detecting Text Based Image With Optical Character Recognition for English Translation and Speech using Android

Abstract:-

Smartphones have been known as most commonly used electronic devices in daily life today. As hardware embedded in smartphones can perform much more task than traditional phones, the smartphones are no longer just a communication device but also considered as a powerful computing device which able to capture images, record videos, surf the internet and etc. With advancement of technology, it is possible to apply some techniques to perform text detection and translation. Therefore, an application that allows smartphones to capture an image and extract the text from it to translate into English and speech it out is no longer a dream. In this study, an Android application is developed by integrating Tesseract OCR engine, Bing translator and phones' built-in speech out technology. Final deliverable is tested by various type of target end user from a different language background and concluded that the application benefits many

users. By using this app, travelers who visit a foreign country able to understand messages portrayed in different language. Visually impaired users are also able to access important message from a printed text through speech out feature.

2.1.2 Optical Character Recognition (OCR) Performance in Server-based Mobile Environment

Abstract:-

There are several Optical Character Recognition (OCR) mobile applications on the market running on mobile devices, both android and iOS (iPhone, iPad, iPod) platforms. The limitations of mobile device processor hinder the possible execution of computationally intensive applications that need less time of process. This paper proposes a framework of Optical Character Recognition (OCR) on mobile device using server-based processing. Comparison methods proposed by this paper by conducting a series of tests using standalone and server-based OCR on mobile devices, and compare the results of the accuracy and time required for the entire OCR processing. Server-based mobile OCR obtains 5% higher character recognition accuracy than the standalone OCR and its format recognition accuracy is 99.8%. The framework tries to overcome the limitation of mobile device capability process, so the devices can do the computationally intensive application more quickly.

2.1.3 Medical Document Reader on Android Smartphone

Abstract:-

This paper presents a method for reading medical documents by using an Android smartphone. We have used techniques based on the Tesseract OCR Engine to extract the text content from medical document images such as a physical examination report. The following factors related to the document are considered: character font, text block size, and distance between the document and the camera on the phone. Based on experimental results, we found that among three character fonts (Angsana New, Calibri, and Tahoma), Calibri and Tahoma gave very high average accuracies (greater than 90%) for both character recognition and word recognition, but

Angsana New gave quite a lower accuracy, about 75%. For the optimal distance between the document and the smartphone, the recommended distance is from 12 cm. to 15 cm. for a document block size of 21 x 3, 13 x 10, 12 x 8, or 10 x 13 cmz.

2.1.4 Proposal for Automatic License and Number Plate Recognition System for Vehicle Identification

Abstract:-

In this paper, we propose an automatic and mechanized license and number plate recognition (LNPR) system which can extract the license plate number of the vehicles passing through a given location using image processing algorithms. No additional devices such as GPS or radio frequency identification (RFID) need to be installed for implementing the proposed system. Using special cameras, the system takes pictures from each passing vehicle and forwards the image to the computer for being processed by the LPR software. Plate recognition software uses different algorithms such as localization, orientation, normalization, segmentation and finally optical character recognition (OCR). The resulting data is applied to compare with the records on a database. Experimental results reveal that the presented system successfully detects and recognizes the vehicle number plate on real images. This system can also be used for security and traffic control.

2.1.5 Optical Character Recognition Technique Algorithms

Abstract:-

In this paper, we present a new neural network (NN) based method for optical character recognition (OCR) as well as handwritten character recognition (HCR). Experimental results show that our proposed method achieves increased accuracy in optical character recognition as well as handwritten character recognition. We present through an overview of existing handwritten character recognition techniques. All the algorithms describes more or less on their own. Handwritten character recognition is a very popular and computationally expensive task;

we describe advanced approaches for handwritten character recognition. In the present work, we would like to compare the most important once out of the variety of advanced existing techniques, and we will systematize the techniques by their characteristic considerations. It leads to the behaviour of the algorithms reaches to the expected similarities.

Chapter 3

Requirements and Analysis

3.1. Functional and Non Functional Requirements

Functional Requirements

- Software should process the image ,extract the characters and give output in the form of speech.
- Software should provide a way to load scanned document for conversion purpose.
- Software should be able to translate text to user specified language.

Non-Functional Requirements

- **Accuracy** : Extent to which software satisfies its specifications and fulfills the objective.
- **Modifiability**: Requirements about the effort required to make changes in the software. Often, the measurement is personnel effort (person- months).
- **Speed** : Time required for the software to complete its task
- **Usability**: This requirement specifies the level of sufficiency and operability by the end users of the system .It features the level of difficulty to learn and operate the system. The

requirements are often expressed in effective knowledge gain per person or similar metrics

3.2. Constraints

- **Platform constraints:** These constraints ensure the discussion of the platform dependent and independent parameters of the system. This parameter is specified as per the user requests. Various modifications in the features of platform are possible

3.3. Hardware and Software Requirements

3.3.1 Hardware Requirements

- **Android Mobile Device with auto-focus enabled camera with 3G data connectivity :**
It lets users take photo. Auto focus feature enable to capture photos with good quality.
- **Server :-** Image processing is carried out at server side to provide frequent results to the users.

3.3.2 Software Requirements

- **Android Studio for Android application development:** Android Studio provides the fastest tools for building apps on every type of Android device. World-class code editing, debugging, performance tooling, a flexible build system, and an instant build/deploy system all allow you to focus on building unique and high quality apps.
- **Yandex translator API:** The API provides access to the Yandex online machine translation service. It supports more than 90 languages and can translate separate words or complete texts. The API makes it possible to embed Yandex.Translate in a mobile app or web service for end users. Or translate large quantities of text, such as technical documentation.

- **Python OpenCV:** It is a library of many inbuilt functions mainly aimed at real time image processing. Now it has several hundreds of image processing and computer vision algorithms which make developing advanced computer vision applications easy and efficient. Optimized for real time image processing & computer vision applications.
- **Tesseract OCR libraries by Google:** Tesseract is an optical character recognition engine for various operating systems. It is free software, released under the Apache License, Version 2.0, and development has been sponsored by Google since 2006. In 2006 Tesseract was considered one of the most accurate open-source OCR engines then available.

Chapter 4

Proposed Design

4.1 System Architecture

The system architecture consists of two major modules:

A. Mobile Device:

Under the mobile device we have the following main components:

1. **Camera** : The application layer camera software which will provide the video frames.
2. **HTTP web request**: It represents the HTTP request object in Java which will encapsulate the data to be sent to the server.
3. **Text To Speech (TTS) Engine**:TTS engine is needed to give speech output to user

B. Server for online computation:

1. **Remote OCR engine**: This engine provides online OCR facility with faster computation.
2. **Remote Translate Engine** :This engine provides online translation facility.

Following diagram shows the architecture of the Image to Speech Converter:

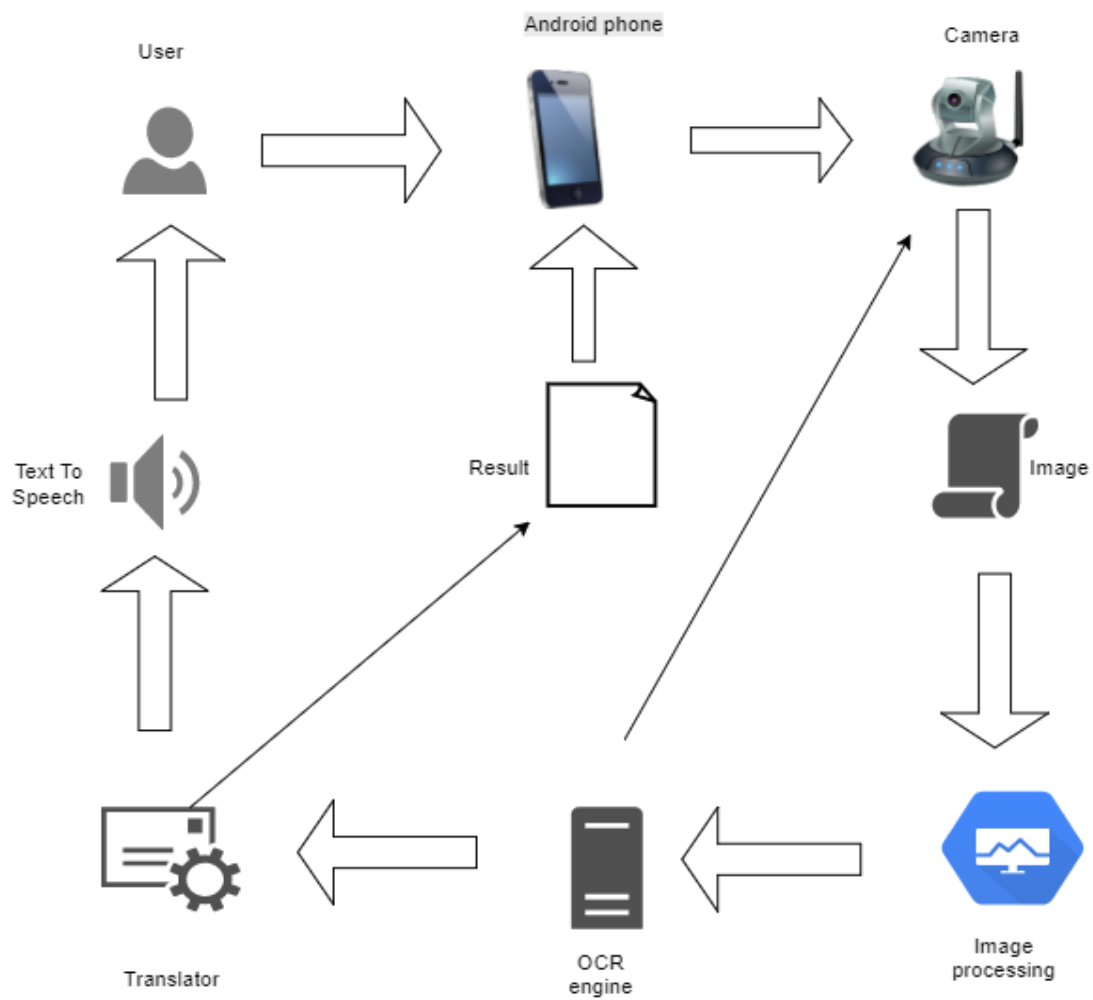


Figure 4.1 System Architecture

4.2 Detailed Design

A. Flowchart

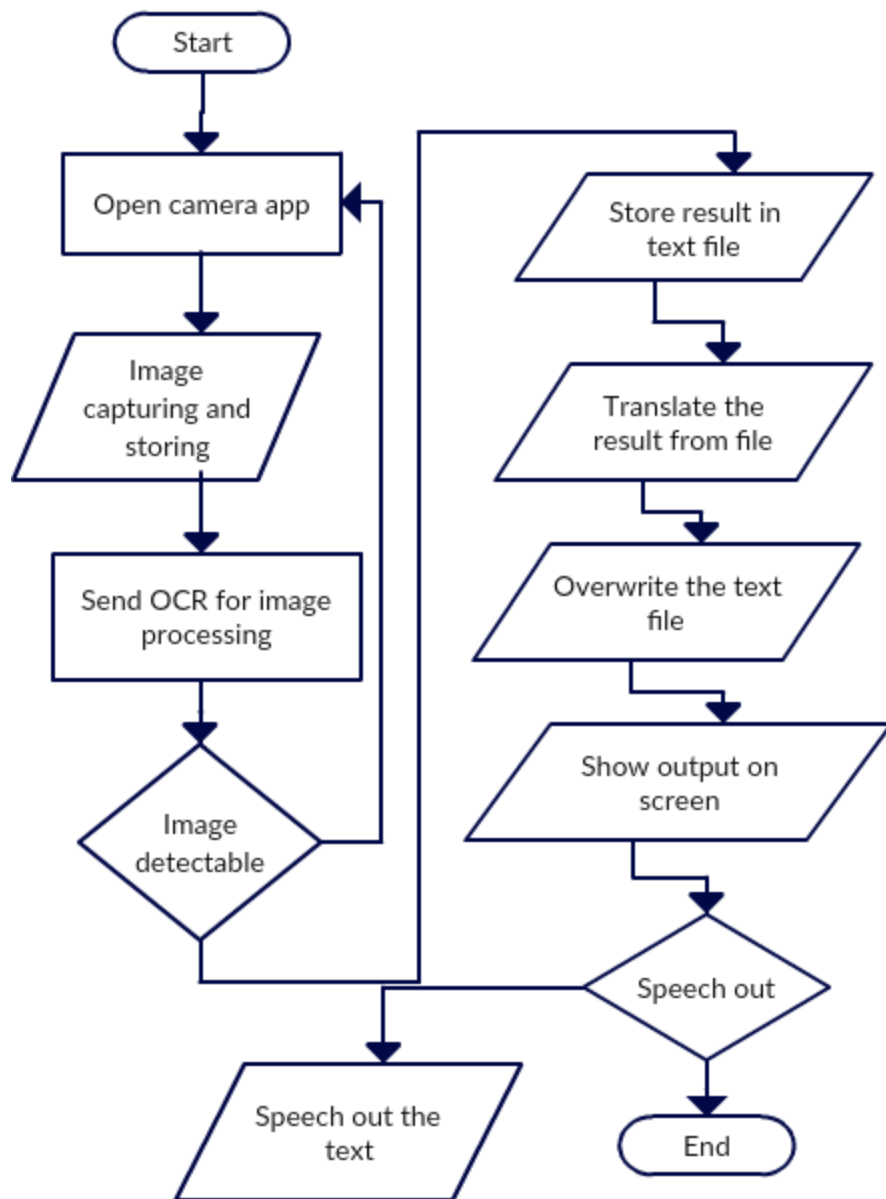
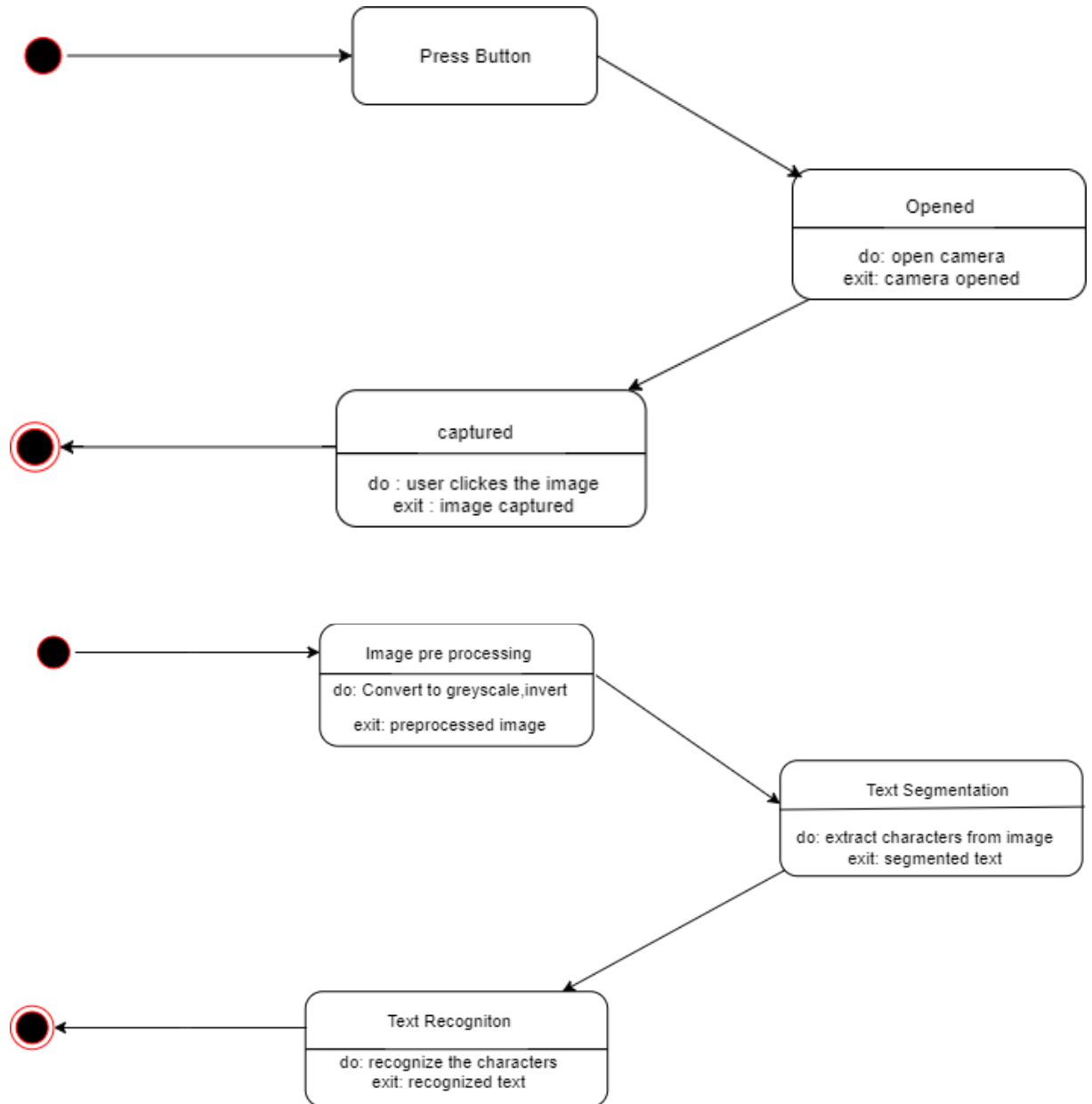
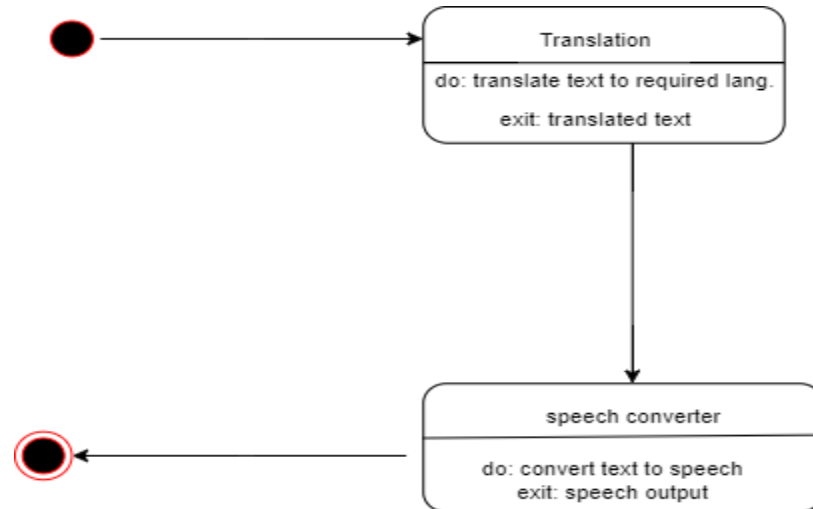


Figure.4.2 Flowchart of Image to speech converter system

B. State Transition Diagram





4.2.1 Image capturing and pre-processing

Firstly, images are captured or loaded from mobile device. These images may contain noise which affects the output of the OCR. Therefore, there are some techniques such as Image filtering for noise reduction, binarization, text segmentation to be done in the preprocessing phase to improve performance and accuracy of the character recognition system.

4.2.2.1 Scaling

Image is scaled to the right size which usually is of at least 300 DPI (Dots Per Inch). Keeping DPI lower than 200 gives unclear and incomprehensible results while keeping the DPI above 600 unnecessarily increases the size of the output file without improving the quality of the file. Thus, a DPI of 300 works best for this purpose.

4.2.2.2 Image Segmentation

In computer vision, segmentation is the process of partitioning a digital image into multiple segments (sets of pixels). In OCR preprocessing image segmentation is used to detect and separate text content from the entire image.

4.2.2.3 Image Filtering and Noise Reduction

In image processing, filters are mainly used to suppress either the high frequencies in the image, i.e. smoothing the image, or the low frequencies, Image restoration and enhancement techniques are described in both the spatial domain and frequency domain, i.e. Fourier transforms. However, Fourier transforms require substantial computations, and in some cases are not worth the effort. Using a small convolution mask, such as 3x3, and convolving this mask over an image is much easier and faster than performing Fourier transforms and multiplication; therefore, only spatial filtering techniques are used. Widely used image filtering techniques are Gaussian filtering and Median filtering.

OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library. OpenCV was built to provide a common infrastructure for computer vision applications hence it is used to do image preprocessing for OCR. OpenCV is released under a BSD license and hence it's free for both academic and commercial use. It has C++, Python and Java interfaces and supports Windows, Linux, Mac OS, iOS and Android.

4.2.2.3 Binarization or Thresholding

Binarization is the process of converting a pixel image to a binary image. In character recognition systems most of the applications binary images since processing colour images is computationally high. Hence image thresholding is performed to convert coloured image into binary image.

The simplest thresholding methods replace each pixel in an image with a black pixel if the image intensity $I(i,j)$ is less than some fixed constant T that is, $I(i,j) < T$ or a white pixel if the image intensity is greater than that constant.

But images generally has different lighting conditions in different areas. Hence instead of global thresholding(Fix threshold value for all pixels in an image) we go for adaptive thresholding.

In adaptive threshold unlike fixed or global threshold, the threshold value at each pixel location depends on the neighboring pixel intensities

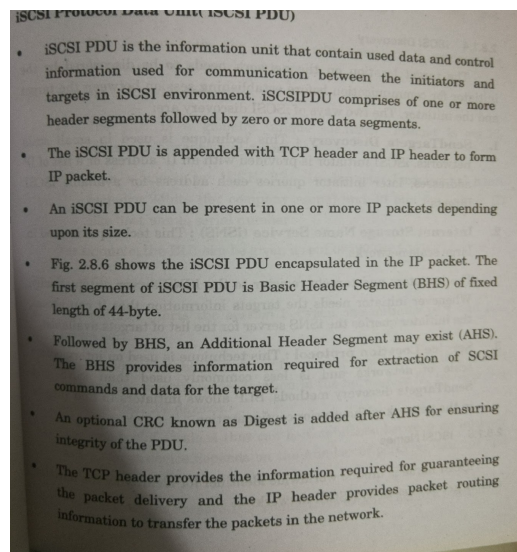


Figure 4.3 Input Image

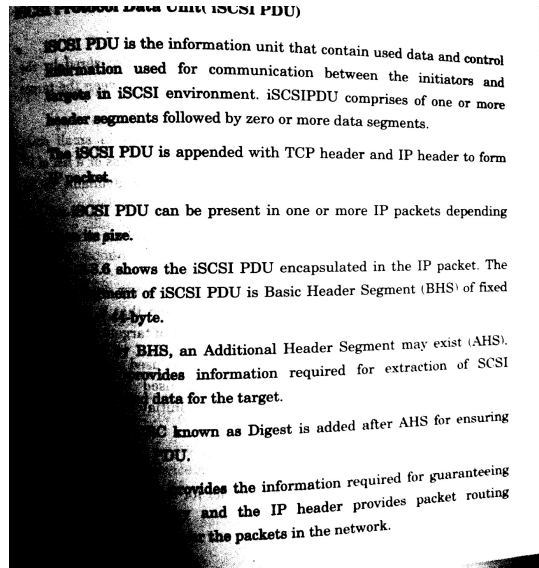


Figure 4.4 After Fixed Thresholding

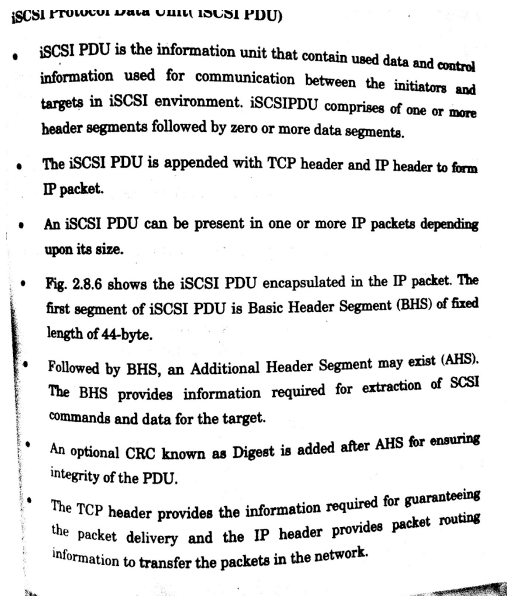


Figure 4.5 After Local Adaptive Thresholding

Figure 4.5 shows the final preprocessed image which is passed to OCR engine for text extraction

4.2.2 OCR

There are numerous open sources as well as commercial OCR engines available in the market with their own strengths and weaknesses. Many open source communities offer engines such as GOCR, Cuneiform, OCRAD, Tesseract and OCROPUS. There are commercially available OCR engines such as ABBYY Finereader, OmniPage, and Microsoft Office Document Imaging.

Tesseract works well on all computer operating system as well as Android and iPhone mobile platform. Due to popularity of Tesseract being open source engine, there are a lot of academic experiments and OCR software developments conducted successfully. Based on study conducted between OCRAD, GOCR and Tesseract, found out that the Tesseract outperform other open source engines. Despite of unclean data, Tesseract proved the best free and open source OCR engine in term of accuracy and processing time as shown in below table :

Parameter	Cuneiform	GOCR	OCRD	Tesseract
license	BSD	GPL2	GPL3	Apache 2.0
courier/black	61%	67%	21%	81%
courier/gray	×	67%	21%	81%
times/black	94%	76%	82%	92%
times/gray	×	76%	82%	92%
verdana/black	95%	97%	97%	95%
justy/black	3%	31%	1%	15%
justy/gray	×	31%	15%	15%

Table 1. Comparison between various OCR's

4.2.3 Translation

There are various translators available in the market such as Google Translator, Bing Translator, etc. Google Translator and Bing Translators are paid API's and provide access to only one user per access key.

In this proposed system Yandex translator will be used. Yandex is a translator that provides free API and multiple client access using one key. It also provides synchronized translation for 95 languages, predictive typing, dictionary with transcription, pronunciation and usage examples, and many other features.

4.2.4 Text To Speech

For text to speech, phone built-in feature would perform the speech out service. Android libraries such as android.text and android.speech will be used mainly for this purpose. Other available options were espeak, live-text-view and AndroidMary-TTS but the best option was the inbuilt text to speech libraries provided by google itself.

Chapter 5

Implementation

5.1 Technologies Used

1. Java
2. Android
3. PHP
4. Python
5. XML
6. JSON
7. Tesseract OCR Engine
8. OpenCV
9. Yandex Translator API

5.2 Code Snippets

5.2.1 Image Scaling

```
def set_image_dpi(file_path):
    im = Image.open(file_path)
    length_x, width_y = im.size
    factor = max(1, int(IMAGE_SIZE / length_x))
    size = factor * length_x, factor * width_y
    # size = (1800, 1800)
    im_resized = im.resize(size, Image.ANTIALIAS)
    temp_file = tempfile.NamedTemporaryFile(delete=False, suffix='.jpg')
    temp_filename = temp_file.name
    im_resized.save(temp_filename, dpi=(300, 300))
    return temp_filename
```

5.2.2 Image Segmentation

```
def segmentation(filepath):
    image = cv2.imread(filepath)
    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY) # grayscale
    _, thresh = cv2.threshold(gray, 150, 255, cv2.THRESH_BINARY_INV) # threshold
    kernel = cv2.getStructuringElement(cv2.MORPH_CROSS, (3, 3))
    dilated = cv2.dilate(thresh, kernel, iterations = 13) # dilate
    _, contours, hierarchy = cv2.findContours(dilated, cv2.RETR_EXTERNAL,
    cv2.CHAIN_APPROX_NONE)
    # get contours
    text=""
    # for each contour found, draw a rectangle around it on original image
    for contour in contours:
        # get rectangle bounding contour
        [x,y,w,h] = cv2.boundingRect(contour)
        # discard areas that are too large
        if h>300 and w>300:
            continue
        # discard areas that are too small
        if h<40 or w<40:
            continue
```

```

# draw rectangle around contour on original image
cv2.rectangle(image,(x,y),(x+w,y+h),(255,0,255),2)
cropped = image[y :y + h , x : x + w]
s = 'mysite/images/s.jpg'
cv2.imwrite(s , cropped)
return(s)

```

5.2.3 Image Smoothing and Thresholding

```

def thresholding(filepath):
    image=cv2.imread(filepath)
    blur2 = cv2.GaussianBlur(image, (1,1), 0)
    th =cv2.adaptiveThreshold(blur2,255,cv2.ADAPTIVE_THRESH_GAUSSIAN_C
    ,cv2.THRESH_BINARY,513,15)
    median = cv2.medianBlur(th,1)
    ret2, th2 = cv2.threshold(median, 0, 255 , cv2. THRESH_BINARY+ cv2. THRESH_
    OTSU)
    cv2.imwrite("mysite/images/final.png",th2)
    return(median)

```

5.2.3 Using Pytesseract to Extract text

```

text = pytesseract.image_to_string(Image.open(filepath))

```

Chapter 6

Results

6.1 Screenshots

These are the screenshots of the result

A. Home Screen :

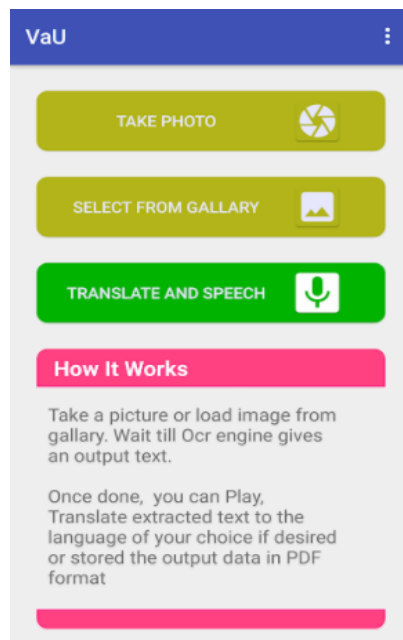


Figure 6.1 Screenshot of Homescreen

B. Image Cropping in app :

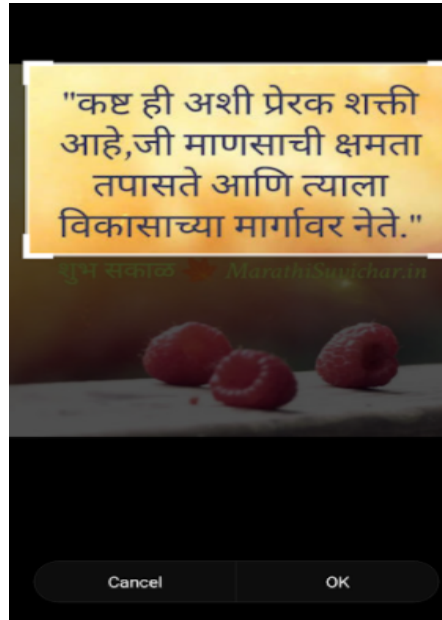


Figure 6.2 Screenshot of image cropping

C. Select Language :

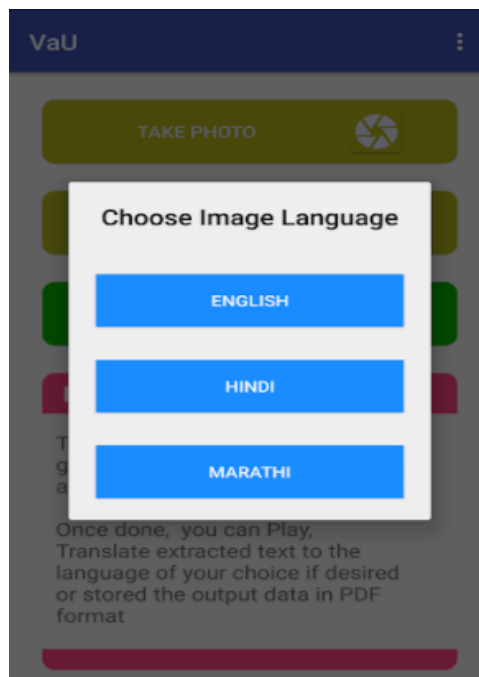


Figure 6.3 Selecting Language

D. Output text from server:

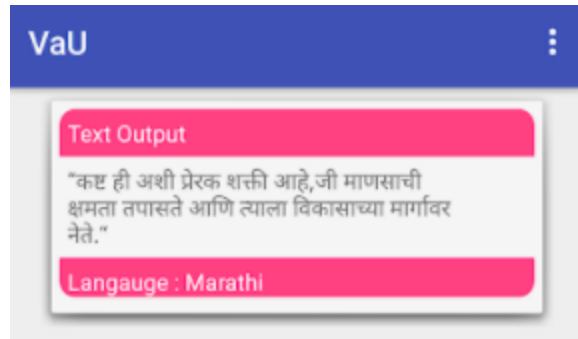


Figure 6.4 Screenshot of Text output

E. Translator output:

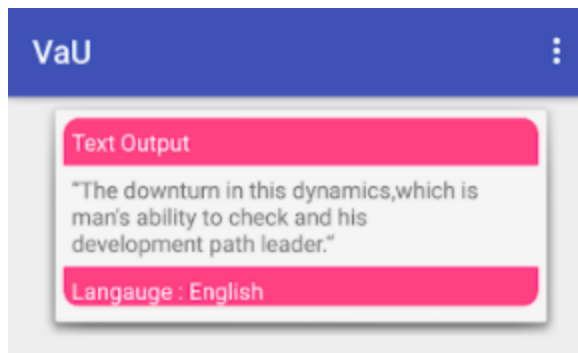


Figure 6.5 Screenshot of Translated text

F. Generated Pdf Output:

“कष्ट ही अशी प्रेरक शक्ती आहे, जी माणसाची क्षमता तपासते
आणि त्याला विकासाच्या मार्गावर नेते.”

Figure 6.6 Screenshot of generated PDF

Chapter 7

Conclusion

The implemented android application is able to recognize and extract the text in images with a good accuracy Moreover with the use of the android accessibility features such as talkback, the application proves to be useful in helping the blind or visually impaired people in listening to text that they were previously not able to read. Moreover the use of translator and text to speech feature makes it really easy for the tourists to not only understand but also communicate in different languages with native people.

Chapter 8

Future Scope

This application can be extended to detect scientific and mathematical printed text and convert it into digital format E.g. Pdf, text file. Many other languages can be added in the application.

Chapter 9

References

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Documentation:
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Vaibhav Gaikwad

Aniket Nighot

Uddesh Karda

Image To Speech Converter Android App for partially blind and Tourist

Mrs.Asma Parveen I. Siddavatam, Asst. Prof., Dept of Information Technology, VESIT.

Uddesh Karda, Vaibhav Gaikwad, Aniket Nighot, Dept of Information Technology, VESIT.

Abstract - This paper presents an android application which allows visually impaired people to access information from newspapers, magazines etc by transforming textual information into speech. The project aims to increase computation speed of mobile based optical character recognition systems by having server based processing system and also aims at achieving high accuracy rate.

Keywords - OCR, Image to Text, Text to Speech, Image Processing.

1. Introduction

Real world contains too many significant message and useful information which cannot be ignored or left unread. Sometimes a signboard or any other notice could carry an important message or even danger notice that could be missed by partially blind and illiterate people. This application is mainly beneficial to access printed text which may carry significant messages.

A. Optical character recognition

Optical Character Recognition, or OCR, is a technology that enables to convert different types of documents, such as scanned paper documents, PDF files or images captured by a digital camera into editable text.

The comparison in the table below explains the differences between “on device” processing with Mobile OCR Engine or a custom developed back end server.

Parameter	Mobile OCR	Server Based OCR
Application Type	Thick” Apps with OCR technology included, OS native	Thin” Client approach Image capture, data communication with the back-end, More generic Apps for multiple devices
CPU’s	ARM, x86	Any Architecture
Device Memory	Limited	Unlimited
Online connectivity	Not Required	Required

Technology	Compact & tuned to make it work on mobile devices	Broad set of technologies can be used for image preprocessing, document analysis, character recognition, data extraction etc.
Processing speed	less	More

Table I. Comparison between Mobile OCR and server based OCR
Source:(Sathiapriya Ramiah, 2015)[1]

B. OCR Technologies

There are numerous open source as well as commercial OCR engines available in the market with their own strengths and weaknesses for character recognition. Many open source communities offer engines such as GOCR, Cuneiform, OCRAD, Tesseract and OCROPUS. And also commercial OCR engines are available such as ABBYY Finereader, OmniPage, and Microsoft Office Document Imaging.

Based on the literature survey conducted on various open source engine like Cuneiform, GOCR, OCRAD and Tesseract, it was found that the Tesseract OCR engine outperformed other open source engines. Despite of noisy data, Tesseract proved to be the best free and open source OCR engine in terms of accuracy and processing time as shown in below table .1.

Tesseract works well on all computer operating system as well as Android and IOS mobile platform. Due to Tesseract being an open source engine, it is very popular and there are a lot of academic experiments and OCR software developments conducted successfully.

In the proposed system Tesseract OCR engine is being used for character recognition.

Parameter	Cunieform	gocr	ocrad	tesseract
license	BSD	GPL 2	GPL3	Apache 2.0
courier/ black	61%	67%	21%	81%
courier/ gray	×	67%	21%	81%
times/black	94%	76%	82%	92%
times/gray	×	76%	82%	92%

verdana/ black	95%	97%	97%	95%
justy/black	3%	31%	1%	15%
justy/gray	×	31%	15%	15%

Table II. Comparison between various open source OCR engines.

Source: (Andreas Gohr, 2010), Published in [1].

2. The proposed system

The android application has been developed for converting captured text as an image to an audio as an output. The system has been developed using open libraries, engines and translator. The system uses OpenCV image processing library for image preprocessing techniques such as Image Filtering and Noise Reduction, Thresholding etc. For character recognition the system uses Tesseract OCR engine and Yandex translator for translation. For the purpose of giving an audio (i.e speech) as an output, android inbuilt TTS (Text to speech) engine is used.

A. Flowchart of the Proposed System

The flowchart of the proposed system is as shown below:

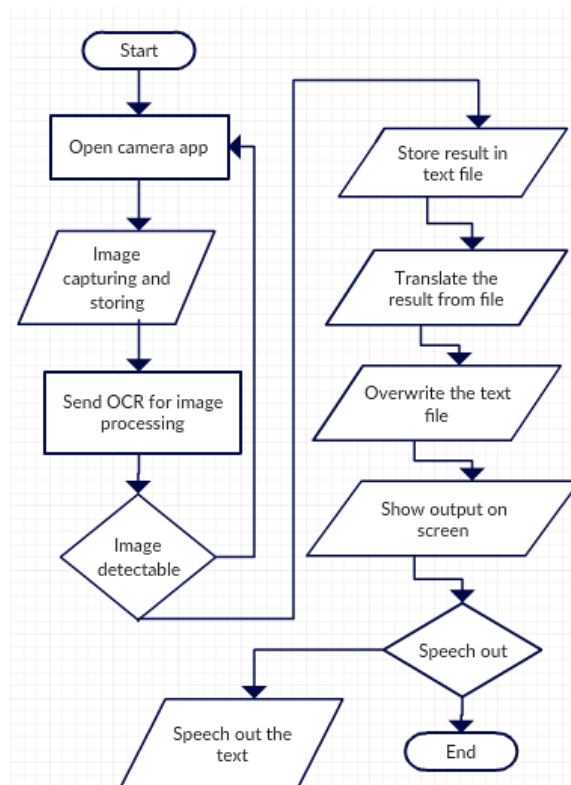


Figure 1. Proposed system Flowchart

B. Image Capturing and Preprocessing

Firstly, images are captured or loaded from mobile device. These images may contain noise which affects output of the OCR. Therefore, there are some techniques such as Image filtering for noise reduction, binarization, text segmentation to be done in the preprocessing phase to improve performance and accuracy of the character recognition system.

1. Image Filtering and Noise Reduction

In image processing, filters are mainly used to suppress either the high frequency noise or the low frequency noise which can be done in both the frequency domain and spatial domain[4].

Frequency domain uses Fourier transform techniques that requires substantial computations therefore, only spatial filtering techniques are used for OCR. Spatial filtering uses a small convolution mask, such as 3x3 matrix[4]. Convoluting this mask over an image is much easier and faster than performing Fourier transforms and multiplication[4].

Hence, in the proposed application, two spatial filtering techniques for noise reduction are used such as Gaussian filter and Median filter[4].

OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library[4]. OpenCV was built to provide a common infrastructure for computer vision applications used to do image preprocessing for OCR. It has C++, Python and Java interfaces and supports Windows, Linux, Mac OS, iOS and Android[4].

2. Binarization or Thresholding

Processing of coloured images need high computation power as compared to binary (grayscale) images. Hence most of the OCR's need binary image as an input instead of coloured image[4]. The technique used for converting a coloured image to a binary image is called as binarization or thresholding[4].

In simple thresholding, If pixel value is greater than a threshold value, it is assigned one value (white), else it is assigned another value (may be black)[4].

But images generally has different lighting conditions in different areas[4]. Hence instead of global thresholding (fix threshold value for all pixels in an image) adaptive thresholding is used in this application[4].

In adaptive threshold unlike global threshold, the threshold value at each pixel location depends on the neighboring pixel intensities[4]. Threshold value is calculated for smaller regions and therefore, there will be different threshold values for different regions[4].

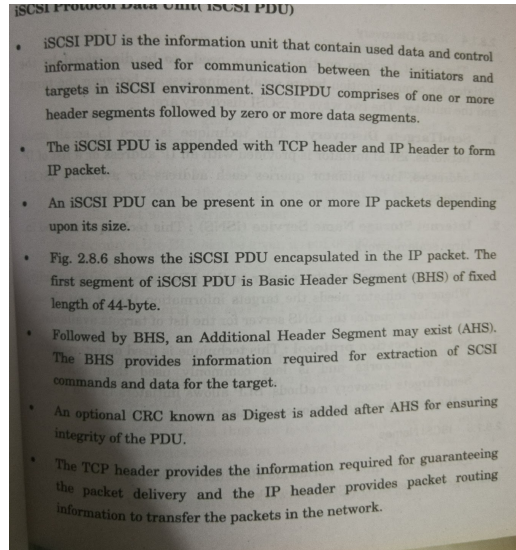


Figure 2. Input Image

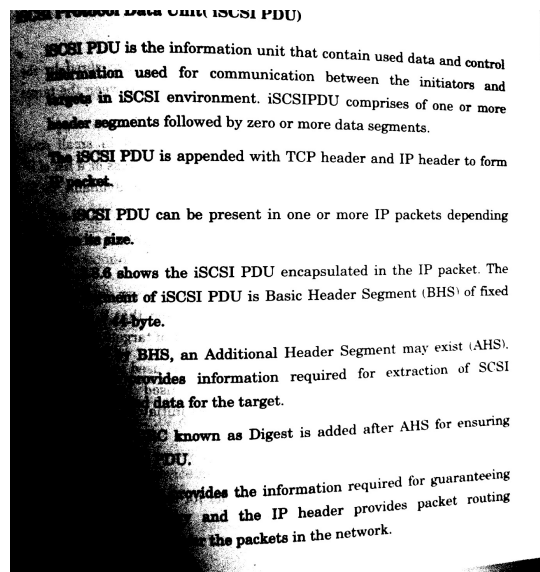


Figure 3. After Fixed Thresholding

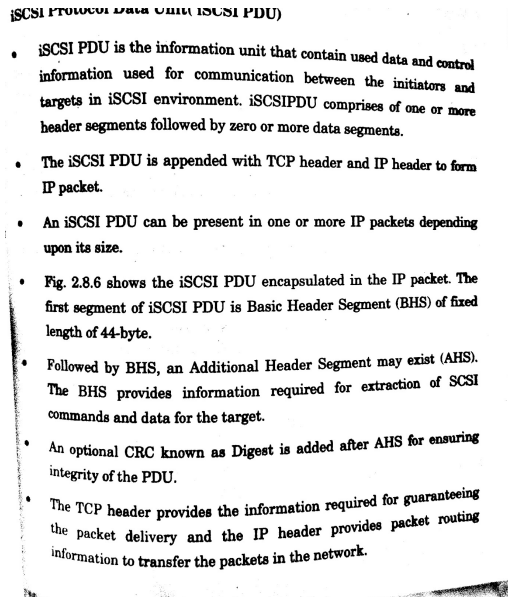


Figure 4. After Local Adaptive Thresholding

Fig.4 shows the final preprocessed image which is passed to OCR engine for text extraction.

C. Translator

There are various translators available in the market such as Google Translator, Bing Translator, etc. Google Translator and Bing Translators are paid API's and provide access to only one user per access key but Yandex translator provides better features and multiple client access using one key.

It also provides synchronized translation for 95 languages, predictive typing, dictionary with transcription, pronunciation and usage examples and many other features.

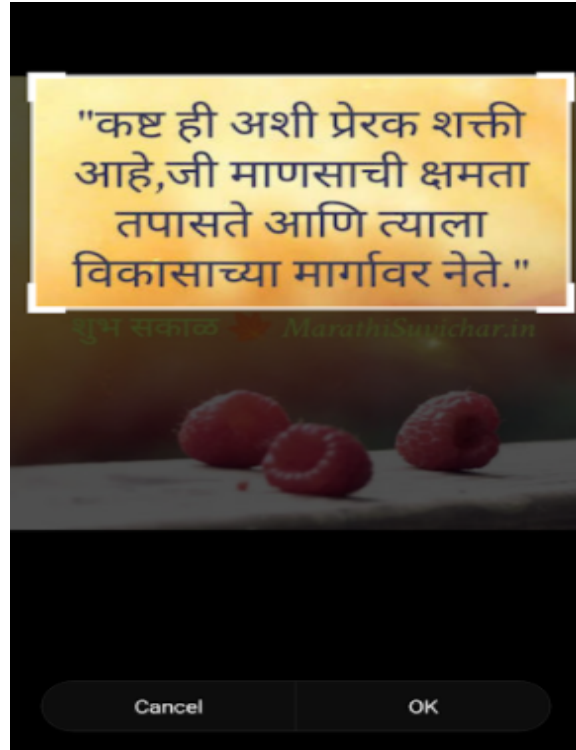


Figure 5. Captured Image

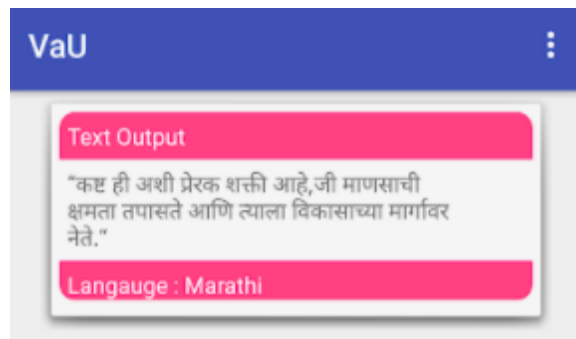


Figure 6. Text Recognized

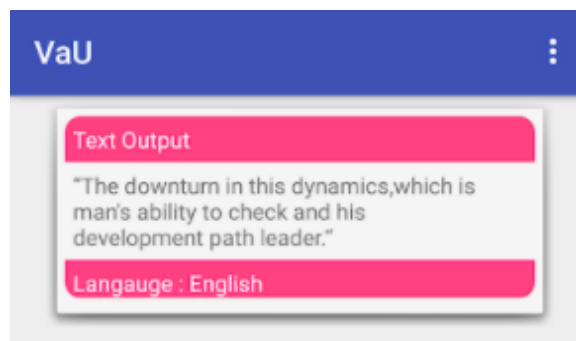


Figure 7. Translated output

Hence, in the proposed system, Yandex translator API has been used for translation from one language to another.

D. Text To Speech

For the purpose of providing audio (i.e speech), as output, the proposed system uses built-in feature i.e the text-to-speech (TTS) engine as the best option provided by google itself, which performs the speech out service of the recognized characters. Android libraries such as android.text and android.speech could also be used. Other available options were espeak, live-text-view and AndroidMary-TTS.

Conclusion

The implemented android application is able to recognize and extract the text in images with a good accuracy. Moreover with the use of the android accessibility features such as talkback, the application proves to be useful in helping the blind or visually impaired people in listening to text that they were previously not able to read. Moreover the use of translator and text to speech feature makes it really easy for the tourists to not only understand but also communicate in different languages with native people.

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