AWS Lambda

AWS Lambda is an <u>event-driven</u>, <u>serverless computing</u> platform provided by <u>Amazon</u> as a part of <u>Amazon Web Services</u>. It is a computing service that runs code in response to <u>events</u> and automatically manages the computing resources required by that code. It was introduced in November 2014. [1]

Node.js, Python, Java, Go, Ruby, and C# (through .NET) are all officially supported as of 2018. In late 2018, custom runtime support was added to AWS Lambda.

AWS Lambda supports running <u>native</u> <u>Linux</u> <u>executables</u> via calling out from a supported runtime such as Node.js. For example, <u>Haskell</u> code can be run on Lambda. [6]

AWS Lambda was designed for use cases such as image or object <u>uploads</u> to Amazon S3, updates to <u>DynamoDB</u> tables, responding to website clicks, or reacting to sensor readings from an <u>IoT</u> connected device. AWS Lambda can also be used to automatically provision back-end services triggered by custom <u>HTTP</u> requests, and "spin down" such services when not in use, to save resources. These custom <u>HTTP</u> requests are configured in AWS API Gateway, which can also handle <u>authentication</u> and <u>authorization</u> in conjunction with AWS Cognito.

Unlike Amazon EC2, which is priced by the hour but metered by the second, AWS Lambda is metered by rounding up to the nearest millisecond with no minimum execution time.

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In 2019, at AWS' annual cloud computing conference (AWS re:Invent), the AWS Lambda team announced "Provisioned Concurrency", a feature that "keeps functions initialized and hyper-ready to respond in double-digit milliseconds."

The Lambda team described Provisioned Concurrency as "ideal for implementing interactive services, such as web and mobile backends, latency-sensitive microservices, or synchronous APIs."

Specification
See also
References

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Specification

Each AWS Lambda instance is a <u>container</u> created from <u>Amazon Linux AMIs</u> (a Linux distribution related to <u>RHEL</u>) with 128–10240 MB of RAM (in 1 MB increments), up to 512 MB of ephemeral storage in /tmp folder, and a configurable execution time from 1 to 900 seconds. Ephemeral storage remains locally available only for the duration of the instance and is discarded after all tasks running on the instance complete.

The instances are neither started nor controlled directly. Instead, a package containing the required tasks has to be created and uploaded (usually) to an <u>S3</u> bucket, and AWS is instructed (via Amazon Kinesis, <u>DynamoDB</u> or <u>SQS</u>) to run it when an event is triggered. Each such execution is run in a new environment so access to the execution context of previous and subsequent runs is not possible. This essentially makes the instances stateless, all the incoming and

outgoing data needs to be stored by external means (usually via S3 or DynamoDB, inbound connections to the instances are disabled). The maximum compressed size of a Lambda package is 50 MB with the maximum uncompressed size being 250 MB.

Since December 2020 Lambda supports Docker containers through ECR up to 10 GB in size. [10]

See also

- Event-driven architecture
- Serverless Framework
- Serverless computing
- Function as a service
- Lambda function, the concept of an anonymous computing function, not bound to an identity, which gives
 Amazon Lambda its name
- Oracle Cloud Platform
- Google Cloud Functions
- Azure Functions

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- 10. "New for AWS Lambda Container Image Support" (https://aws.amazon.com/blogs/aws/new-for-aws-lambda-container-image-support/). *Amazon Web Services*. 2020-12-01. Retrieved 2021-06-03.

External links

Official website (https://aws.amazon.com/lambda)

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