

## LAB 6

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Section A

### **Solved example**

```
#include <LPC17xx.h>

unsigned int i,j;

unsigned long LED = 0x00000010;

int main(void)
{
    SystemInit(); //Add these two function for its internal operation
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL0 &= 0xFF0000FF;
    //Configure Port0 PINS P0.4-P0.11 as GPIO function
    LPC_GPIO0->FIODIR |= 0x00000FF0;
    //Configure P0.4-P0.11 as output port
    while(1)
    {
        LED = 0x00000010; //Initial value on LED
        for(i=1;i<9;i++) //On the LED's serially
        {
            LPC_GPIO0->FIOSET = LED;
            // Turn ON LED at LSB (LED connected to p0.4)
            for(j=0;j<10000;j++); //a random delay
            LED <<= 1; //Shift the LED to the left by one unit
        } //loop for 8 times
        LED = 0x00000010;
        for(i=1;i<9;i++) //Off the LED's serially
        {
```

```
LPC_GPIO0->FIOCLR = LED;
```

```
//Turn OFF LED at LSB (LED connected to p0.4)
```

```
for(j=0;j<10000;j++);
```

```
LED <<= 1;
```

```
}
```

```
}
```

```
}
```

The screenshot displays a development environment with three main components:

- Register Window:** Shows the Core registers (R0-R15, SP, LR, PC, PSR) with their current values. R0 is 0x1000, R1 is 0x1000, R2 is 0x1000, R3 is 0x1000, R4 is 0x0000, R5 is 0x1000, R6 is 0x0000, R7 is 0x0000, R8 is 0x0000, R9 is 0x0000, R10 is 0x0000, R11 is 0x0000, R12 is 0x1000, R13 (SP) is 0x1000, R14 (LR) is 0x0000, R15 (PC) is 0x0000, and PSR is 0x2100.
- Code Editor:** Displays the assembly and C code for the program. The assembly code at the top shows instructions like MOVBS, LDR, and STR. The C code below includes headers, defines a LED variable, and contains a main function that configures GPIO0 and toggles an LED.
- GPIO Configuration Window:** A dialog box titled "General Purpose Input/Output 0 (GPIO 0) - Fast Interface". It shows the configuration for GPIO0, including FIODIR (0x000000FF), FIOMASK (0x00000000), FIOSET (0x00000000), FIOCLR (0x00000000), and FIOPIN (0x7FFF880F). The pins are listed as 0-31, with pins 0-7 and 24-31 marked as output (checked).

## EXERCISE

### 1. 8bit up counter

```
#include<LPC17xx.h>
```

```
unsigned int i, j, c = 0;
```

```
int main(void)
```

```
{
```

```
    SystemInit();
```

```
    SystemCoreClockUpdate();
```

```
    LPC_PINCON->PINSEL0 &= 0xFF0000FF;
```

```
    LPC_GPIO0->FIODIR |= 0x00000FF0;
```

```
    while(1)
```

```
    {
```

```
        for(i=1;i<256;i++)
```

```
        {
```

```
            LPC_GPIO0->FIOPIN = c<<4;
```

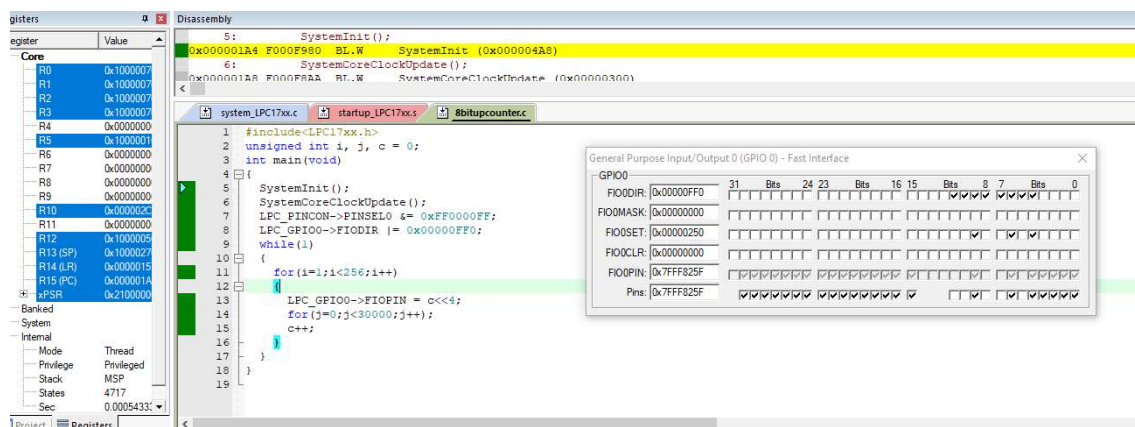
```
            for(j=0;j<30000;j++);
```

```
            c++;
```

```
        }
```

```
    }
```

```
}
```



## 2.8bit up/down counter

```
#include<LPC17xx.h>

unsigned int i, j, c = 0;

int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL0 &= 0xFF0000FF;
    LPC_GPIO0->FIODIR |= 0x00000FF0;
    LPC_PINCON->PINSEL4 &= 0xFCFFFFFF;
    LPC_GPIO2->FIODIR |= 0x0;

    while(1)
    {
        if(LPC_GPIO2->FIOPIN & 1<<12)
            c--;
        else
            c++;
        if(c == -1)
            c = 0xFF;
        LPC_GPIO0->FIOPIN = c<<4;
        if(c == 0x100)
            c = 0x00;
        for(i=0; i<20000; i++);
    }
}
```



### 3.ring counter

```
#include<LPC17xx.h>
```

```
unsigned int i,j;
```

```
unsigned long int LED;
```

```
int main(void)
```

```
{
```

```
    SystemInit();
```

```
    SystemCoreClockUpdate();
```

```
    LPC_PINCON->PINSEL0 &= 0xFF0000FF;
```

```
    LPC_GPIO0->FIODIR |= 0x00000FF0;
```

```
    while(1)
```

```
    {
```

```
        LED=0X00000010;
```

```
        for(i=1;i<9;i++)
```

```
        {
```

```
            LPC_GPIO0->FIOSET=LED;
```

```
            for(j=0;j<20000;j++);
```

```
            LPC_GPIO0->FIOCLR=LED;
```

```
            LED<<=1;
```

```
        }
```

```
    }
```

```
}
```

