Stack Insert/Delete

Operations

Push

```
bool push(const T& nuItem)
{
        Node<T>* nuNode = new Node<T>;
        nuNode->item = nuItem;
        nuNode->next = top;
        top = nuNode;
}
```
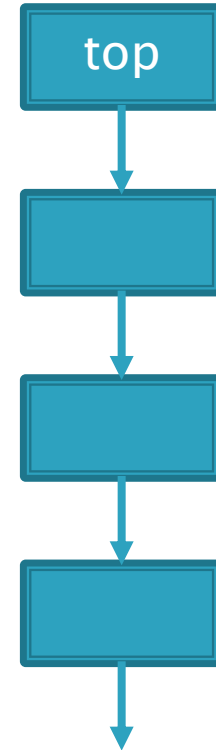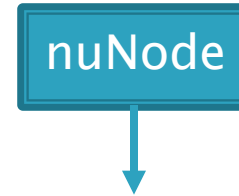
Push

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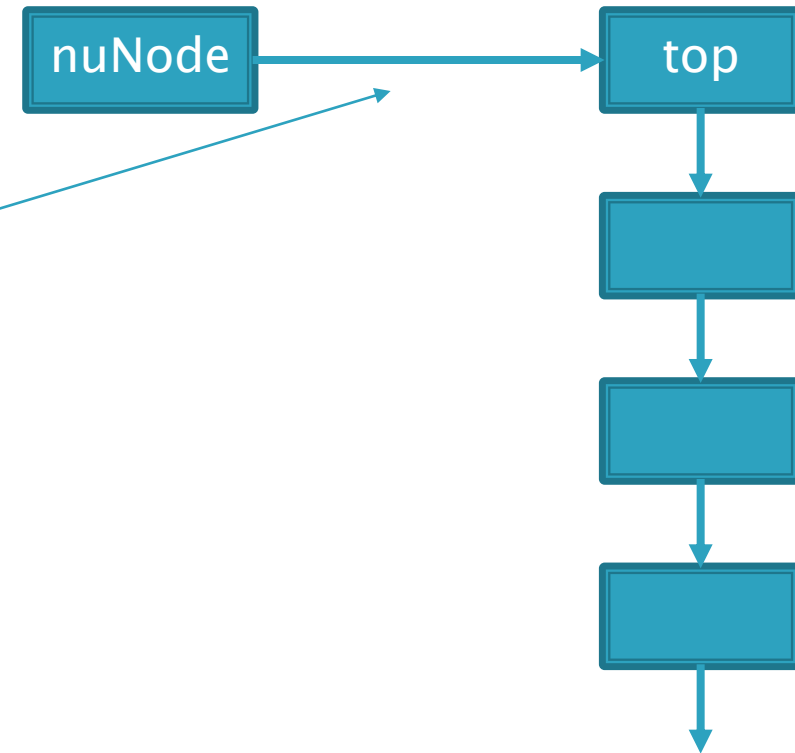
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        nuNode->item = nuItem;
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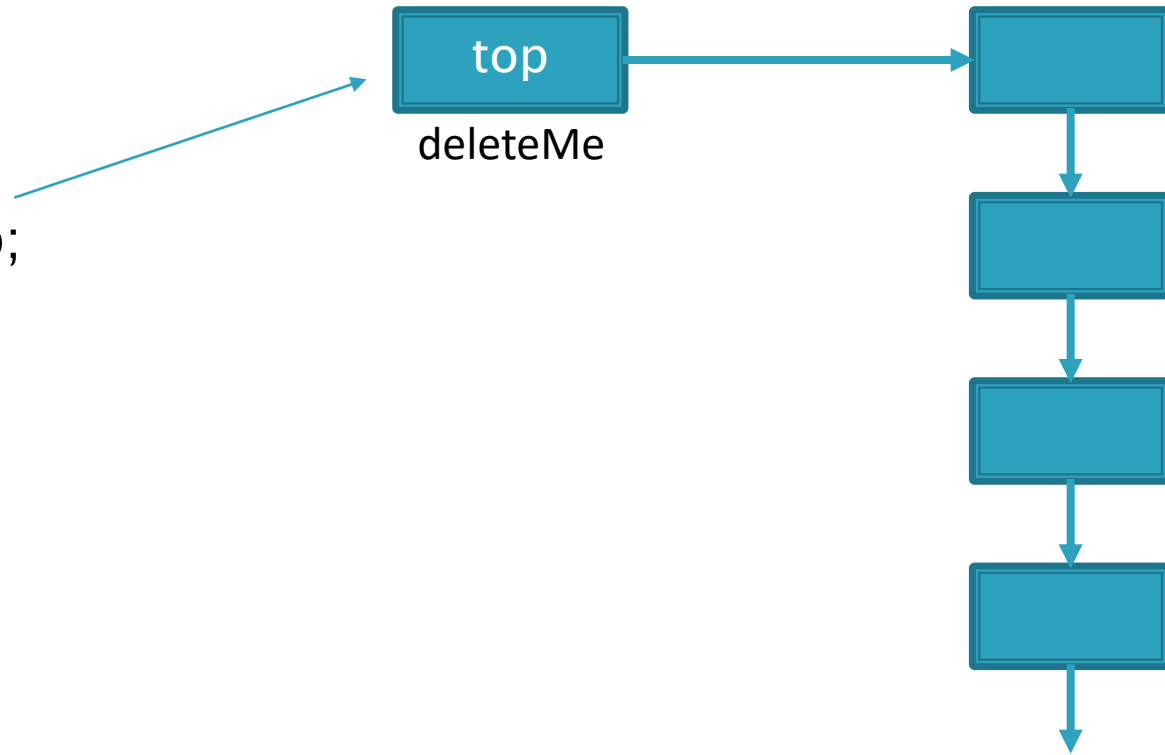
top

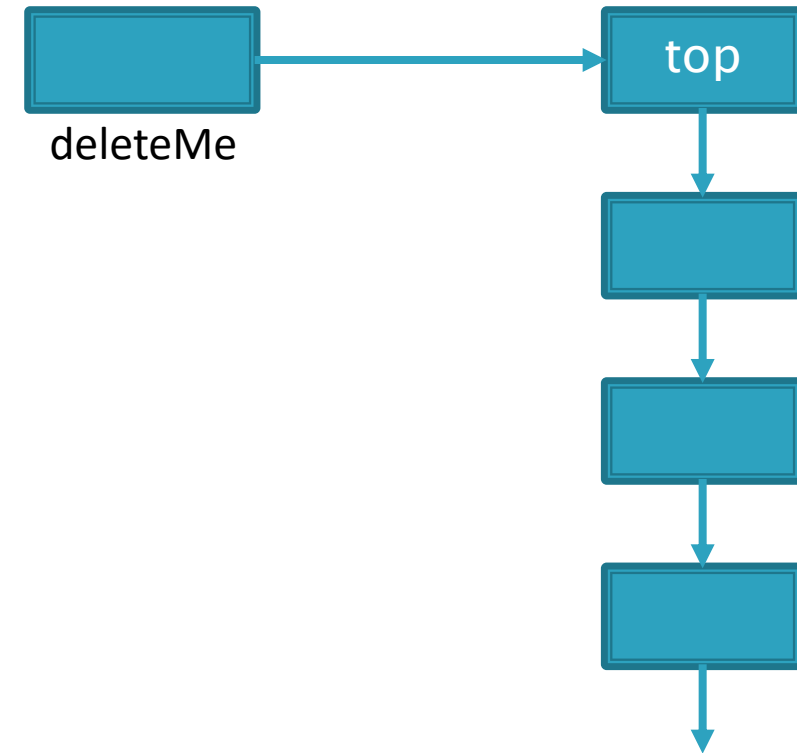# Pop

```
bool pop()
{
        Node<T>* deleteMe = top;
        top = top->next;
        delete deleteMe;
}
```

top
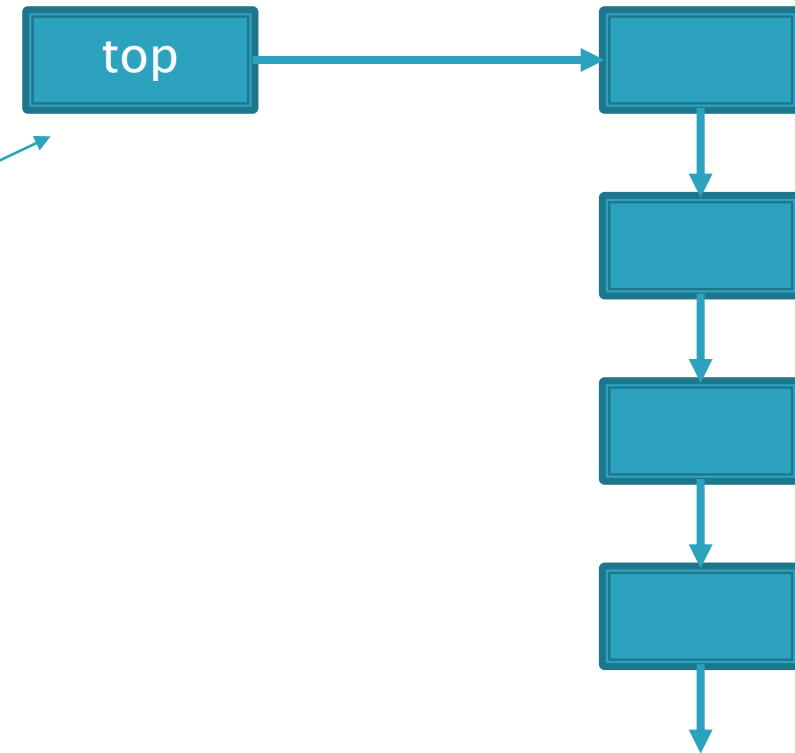
deleteMe

Pop

```
bool pop()
{
        Node<T>* deleteMe = top;
        top = top->next;
        delete deleteMe;
}
```

deleteMe

top

Pop

```
bool pop()
{
        Node<T>* deleteMe = top;
        top = top->next;
        delete deleteMe;

}
```

deleteMe

top