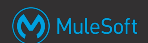


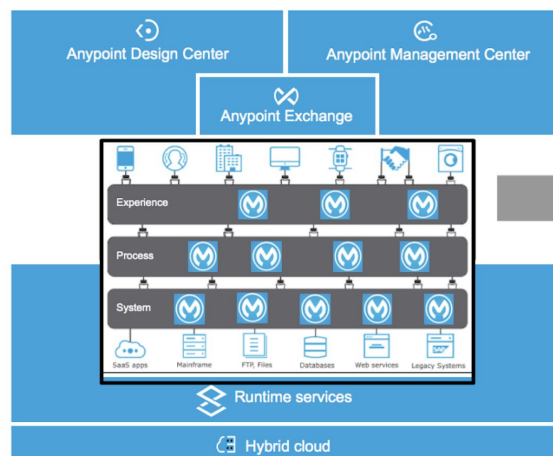


# Module 2: Identifying Anypoint Platform Components and Capabilities

## Goal



### Anypoint Platform



At the end of this module, you should be able to



- Identify overall design intentions of Anypoint Platform
- Review Anypoint Platform capabilities and high-level components
- Distinguish between Anypoint Platform service and deployment models
- Align Anypoint Platform components and capabilities with an integration use case

# Putting Anypoint Platform and Mule applications into an integration architecture



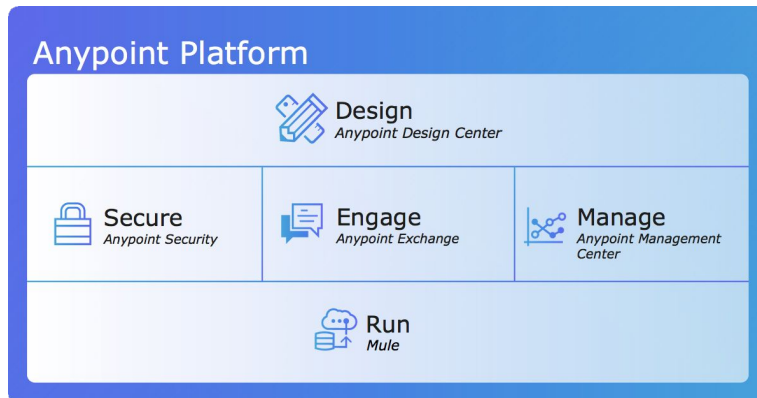
- Before creating an integration architecture for the course case study, you must understand the **platform** and **tools** provided by **MuleSoft**
- This is the goal of the next two modules, before starting to fill in the architecture documents in the rest of the course
  - Module 2: Identifying the Components and Capabilities of Anypoint Platform
  - Module 3: Designing Integration Solutions with Mule Applications
    - Identify the components and capabilities of the Mule runtime and associated development toolsets

# Introducing Anypoint Platform



# What is Anypoint Platform?

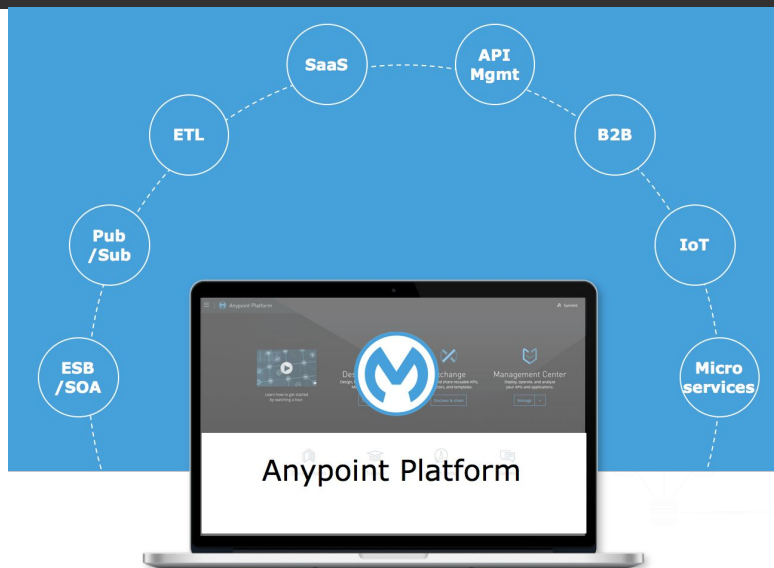
- A **unified**, highly productive, **hybrid** integration platform that creates a seamless distributed system of apps, data, and devices
- Can also manage full API lifecycles to promote API-led development



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## Anypoint Platform manages Mule application lifecycles



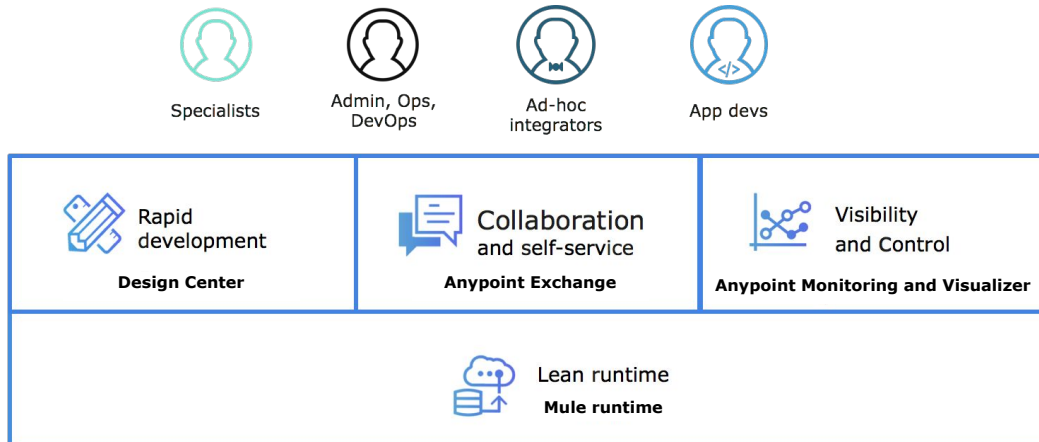
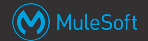
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Advanced enterprise platform for designing, developing, and managing APIs and integrations

- Uniquely built as a single product
- Deploy anywhere
- Flexible and wide range of use cases

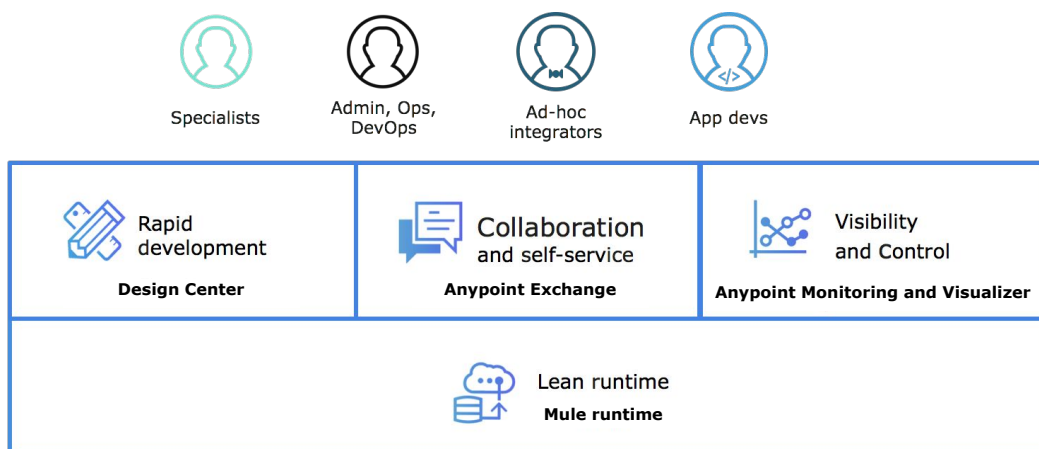
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# One unified platform to design and manage integration solutions, and exchange related assets

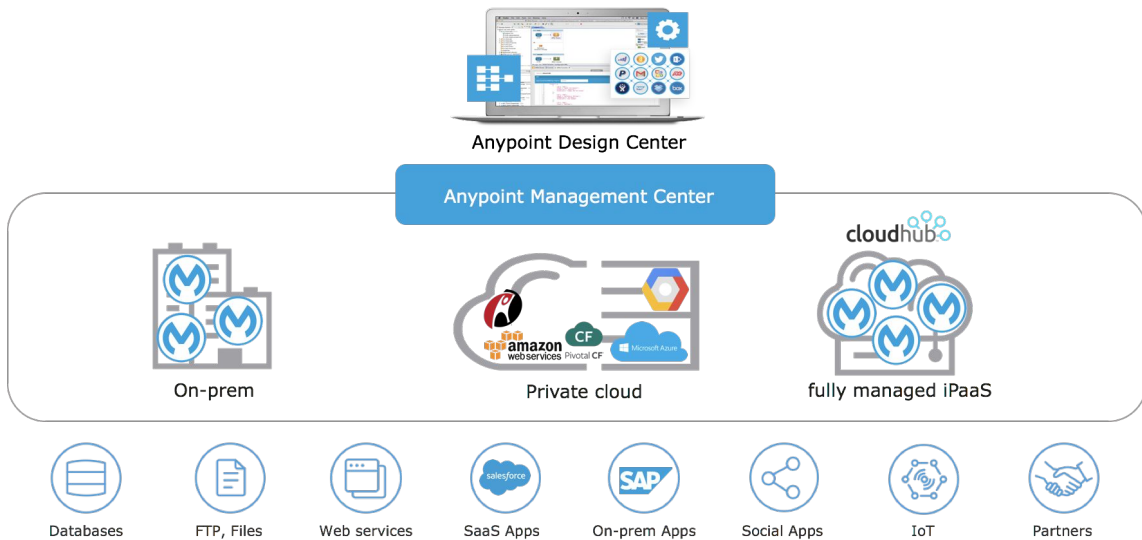


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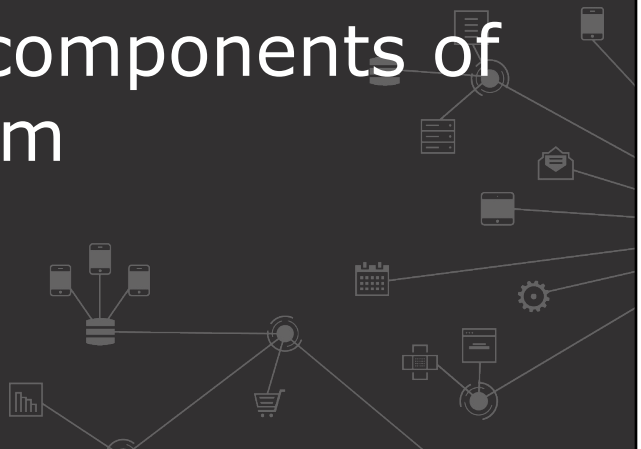
# One common runtime for all types of deployments



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## Identifying the components of Anypoint Platform



# Anypoint Platform is a collection of runtimes, frameworks, tools, and web applications

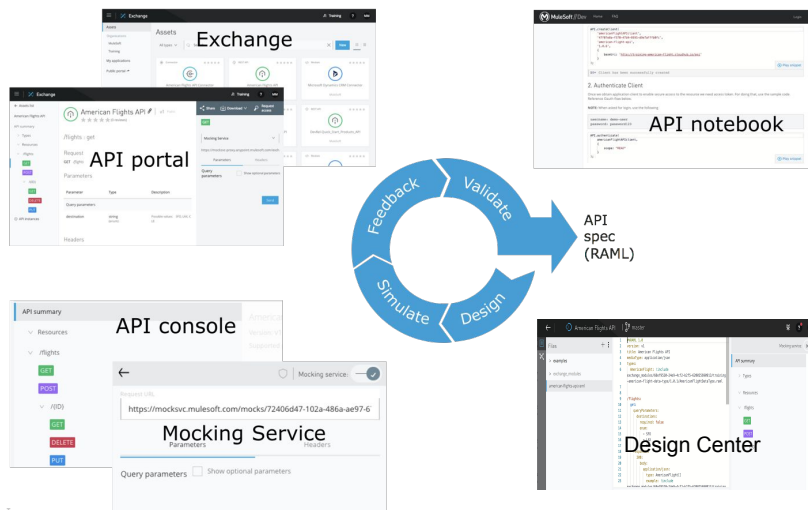


- **Tools and frameworks** for building applications
- One **Mule runtime** for running Mule applications and applying policies
  - The same Mule runtime is used in MuleSoft-hosted infrastructure (CloudHub) or in customer-hosted infrastructure (on-premises or in the cloud)
- A suite of **web applications** for
  - Discovering and learning about APIs and other assets
  - Building integration applications that consume APIs
  - Deploying, running, managing, and monitoring applications
  - Defining and managing APIs

# Anypoint Platform components used to develop and manage APIs during the MuleSoft design phase



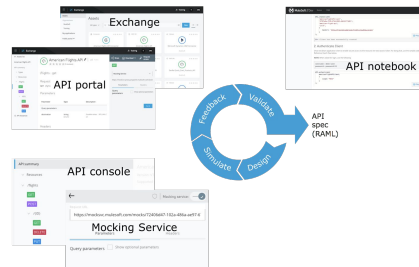
- A unified platform to design, build, test, share, and manage APIs



# Implementing with an API-led approach using the unified Anypoint Platform



- **Mule applications** can first be designed with API specifications that are easier for less technical stakeholders to understand
  - Write, publish, and version APIs in **Anypoint Design Center**
  - Manage APIs with **Anypoint API Manager**
  - Offload API governance and policies from the API implementation (the Mule application) to a centralized management plane used by runtime admins, not developers
  - Share, mock, test, and reuse APIs with **Anypoint Exchange**



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## MuleSoft recommended REST API specification options



- MuleSoft recommends using a modern, open, flexible API documentation language to model REST services
  - Should be **language agnostic** to easily model XML, JSON, and Java objects in a more readable syntax
  - Should be readable by less technical, more business focused staff
  - Should still allow auto-generation of skeleton implementations by tools
- **REST API Modeling Language (RAML)** is a MuleSoft invented open standard
  - Based on YAML (YAML Ain't Markup Language)
- **OpenAPI Specification (OAS)**
  - Formerly called Swagger
  - Another open standard to define REST interfaces in YAML or JSON format

```
##RAML 1.0
title: Orders API

/orders:
  get:
    /{orderId}:
      post:
        body:
          application/json:
        responses:
          200:
          404:
```

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## MuleSoft development tools and the Anypoint Platform fully support RAML and OAS



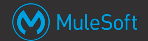
- Supports a **design-first approach**
- Interactions can first be architected and designed using REST API specifications
  - Typically with RAML or OAS
- Anypoint Design Center assists designing, sharing, versioning, and iterating on RAML and OAS specifications
- Based on a RAML or OAS specification
  - Anypoint Studio can **auto-generate skeleton implementation** flows using the APIkit component
  - Anypoint Connect can automatically create and publish an Anypoint Connector to Anypoint Exchange

## Deploying, managing, and monitoring Mule applications

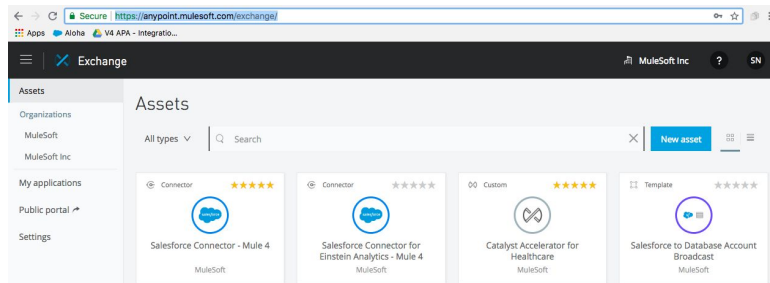


- Mule applications are deployed to a **Mule runtime**
  - Mule runtimes can be MuleSoft-hosted in the **cloud (CloudHub)** or **customer-hosted** in the cloud or on-premises
- A Mule runtime is a lightweight Java-based integration platform
  - Allows developers to connect apps together quickly and easily, enabling them to exchange data
  - Acts as a transit system for carrying data between apps (the Mule)
  - Can connect any systems using any protocols
    - Including HTTP, web services, JDBC, FTP, and JMS

## Exercise 2-1: Explore Anypoint Platform and Anypoint Exchange



- Identify asset types supported by Anypoint Exchange
- Identify resources defined in a REST API
- Identify API dependencies and RAML fragments
- Identify how different versions of an API are stored in Anypoint Exchange



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## Exercise step



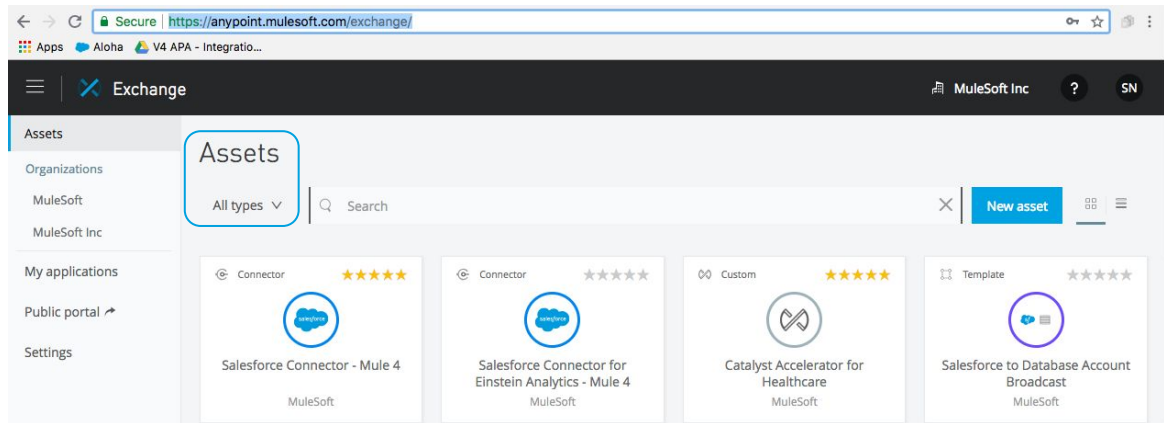
- Log in to Anypoint Exchange using <https://anypoint.mulesoft.com/login/#/signin?apintent=exchange>

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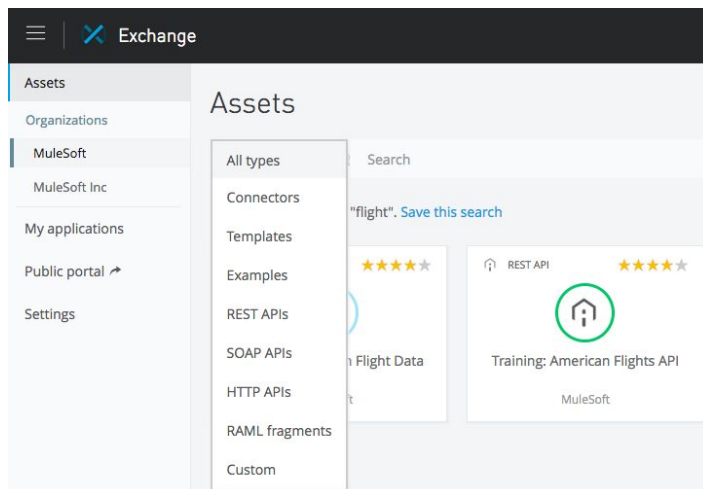
## Exercise step

- Review Anypoint Exchange asset types



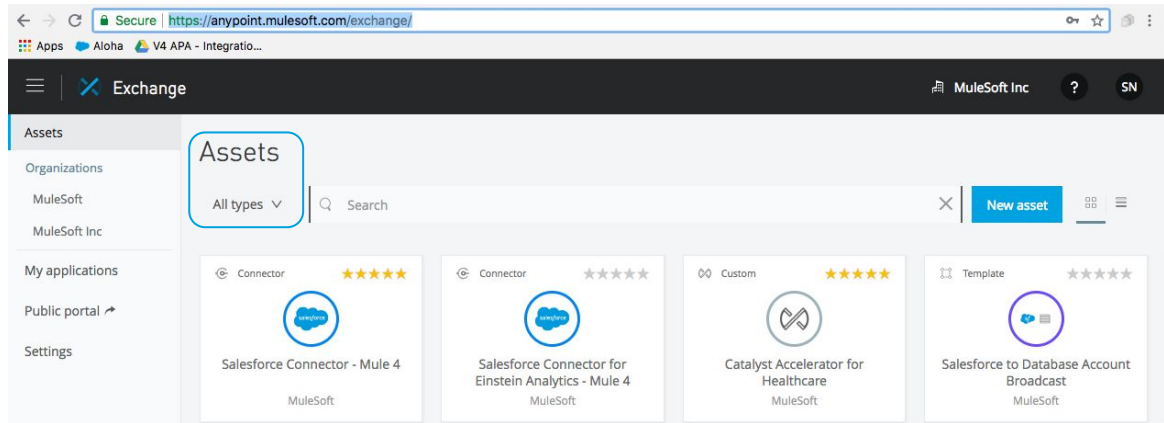
## Exercise solution

- Identify Anypoint Exchange asset types



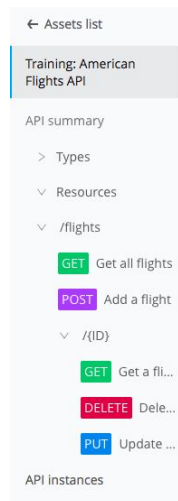
## Exercise step

- Locate assets in the public Anypoint Exchange for the American Flights API used in the Anypoint Platform Development: Fundamentals course



## Exercise solution

- Identify REST resources defined in a REST API



# Exercise solution



## • Identify API dependencies

Assets list

Training: American Flights API | 1.0 Public

API summary

Types

Resources

Flights

GET Get all flights

POST Add a flight

PUT Update a flight

DELETE Delete a flight

API instances

Resources

- Learn more about RAML at [RAML.org](#).
- Read the [RAML 1.0 specification](#).

Dependencies

- Training: American Flights Example 1.0.1  
RAML fragment
- Training: American Flight Data Type 1.0.1  
RAML fragment

Asset versions for 1.0

Version	Instances
1.0.1	Mocking Service
1.0.0	

Tags

training

Dependencies

- Training: American Flights Example 1.0.1  
RAML fragment
- Training: American Flight Data Type 1.0.1  
RAML fragment

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# Exercise solution



## • Select an asset version

Assets list

Training: American Flights API | 1.0 Public

API summary

Types

Resources

Flights

GET Get all flights

POST Add a flight

PUT Update a flight

DELETE Delete a flight

API instances

Resources

- Learn more about RAML at [RAML.org](#).
- Read the [RAML 1.0 specification](#).

Asset versions for 1.0

Version	Instances
1.0.1	Mocking Service
1.0.0	

Tags

training

Dependencies

- Training: American Flights Example 1.0.1  
RAML fragment
- Training: American Flight Data Type 1.0.1  
RAML fragment

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## Exercise reflection questions

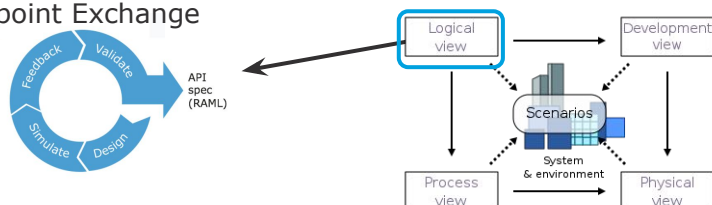


- If you ever designed or implemented a REST API
  - How did you document the REST API?
  - How RESTful was the API?
  - How easily could someone come in and start refactoring the REST API several years from now?

## Some 4+1 views are created during the MuleSoft project design phase



- The 4+1 views drive the initial MuleSoft project design phase, including defining new APIs
- The **Anypoint Platform and Mule applications are an integral part of the design phase**
  - Can be used to **build proof of concepts** that can quickly mock the required user stories, in line with 4+1 views
    - You will use Anypoint Platform and development tools to mock some user stories
  - Often **without writing any code**
  - Custom components might be created or can be simulated with sample data and schema from Anypoint Exchange



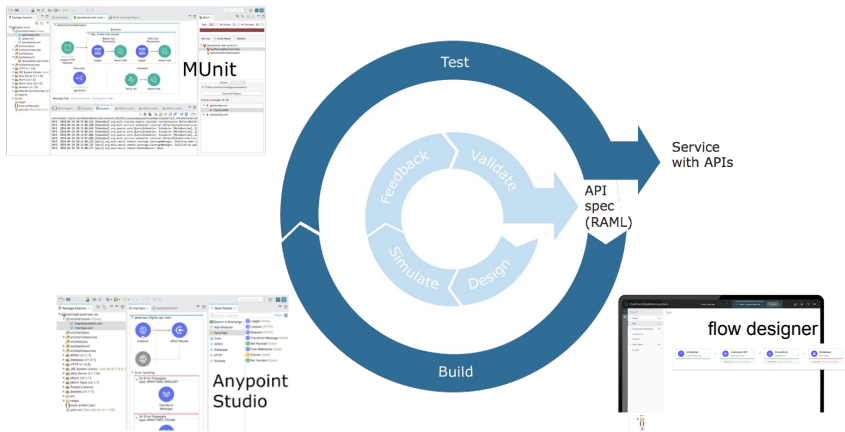
# Designing for later lifecycle phases



## Components used to **implement** an API or general Mule applications



- Anypoint Platform provides tools to implement and test Mule applications
- These tools can be used with or without API specifications

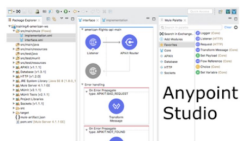


## Both flow designer and Anypoint Studio create Mule applications



- **Mule applications** can be created in several ways
  - Visually using the online **flow designer** or locally using **Anypoint Studio**
    - Anypoint Studio provides some more advanced capabilities compared with flow designer
  - In a text editor by writing code (primarily XML) using Anypoint Studio (or other tools)
- Under the hood, Mule applications are **Java applications** (based on Java Spring) that are configured by Mule application XML files

```
<flow name="findFlights" >
  <http:listener doc:name="Listener" config-ref="HTTP_Listener_config" path="/flights" />
  <flow-ref doc:name="processQueryParams" name="processQueryParams"/>
</flow>
```



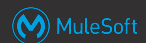
Anypoint Studio



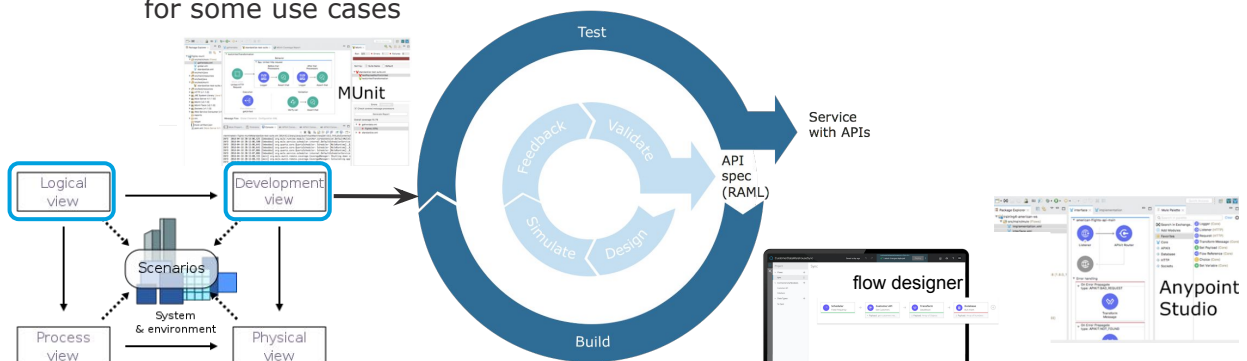
flow designer

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## 4+1 views are elaborated during the MuleSoft project implementation and testing phases



- Feedback from the design phase is used to refine the 4+1 views
- The completed architecture then drives **final implementation and testing**
  - You will use Anypoint Platform and development tools to fill in these views for some use cases

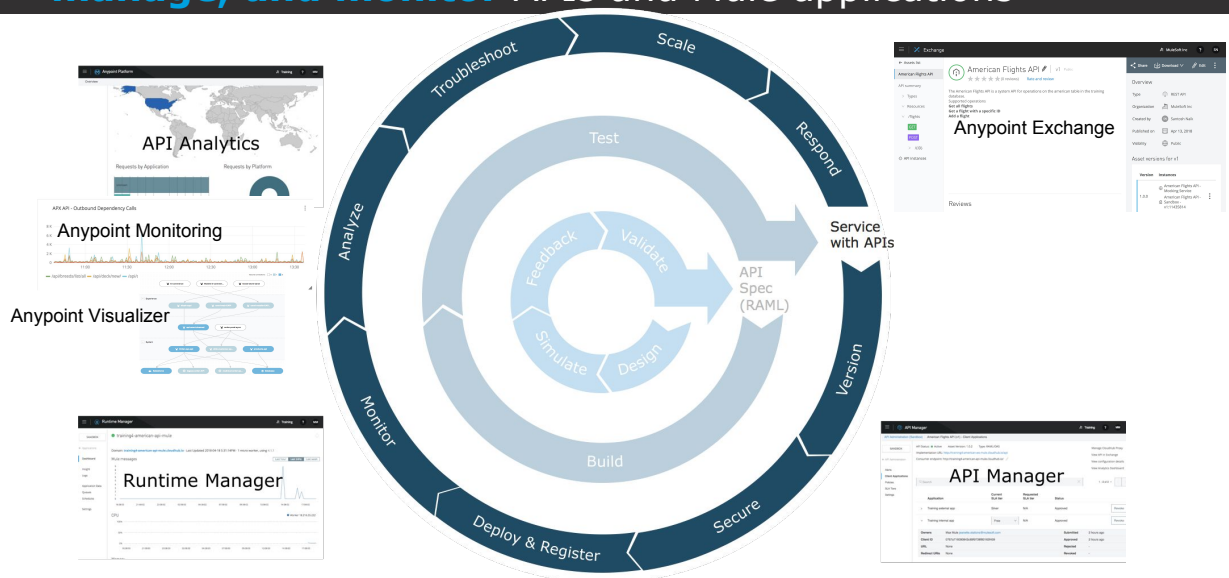


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# Anypoint Platform components used to **deploy, manage, and monitor** APIs and Mule applications



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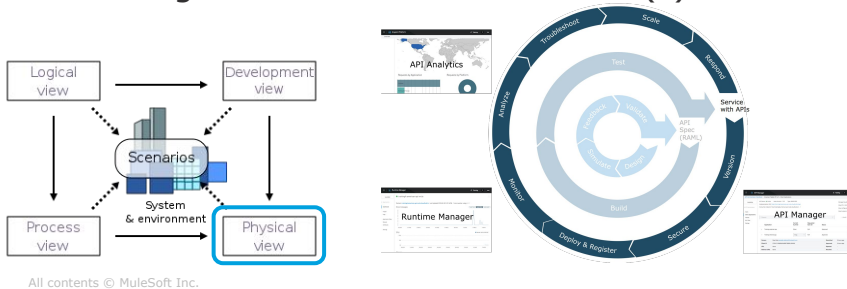
## Identifying infrastructure and deployment options



## Anypoint Platform deployment options



- The same Mule application can be deployed to either **MuleSoft-hosted or customer-hosted** infrastructure
  - This infrastructure and related services are called the **runtime plane**
- In all cases, the Mule application is deployed to a Mule runtime
- The difference is in how the infrastructure is provisioned and managed to host the Mule runtime(s)



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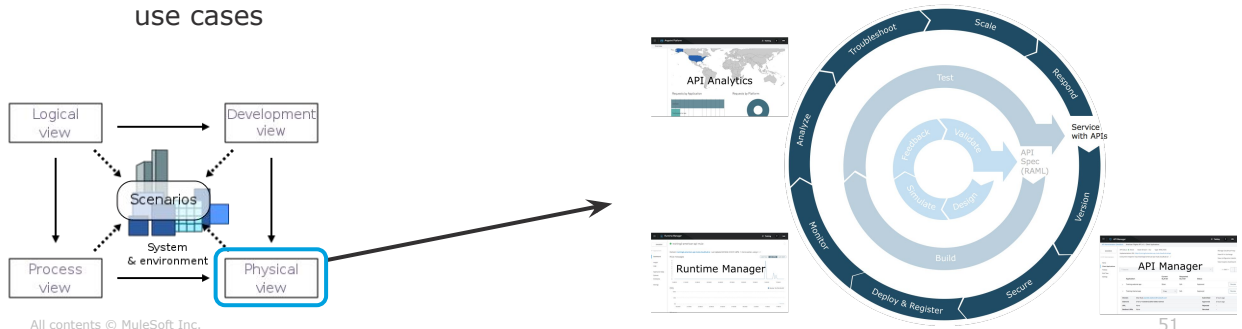
## Features supported by all runtime plane types



- Deploying, stopping, starting, and restarting a Mule application through Runtime Manager
- Setting properties from Runtime Manager

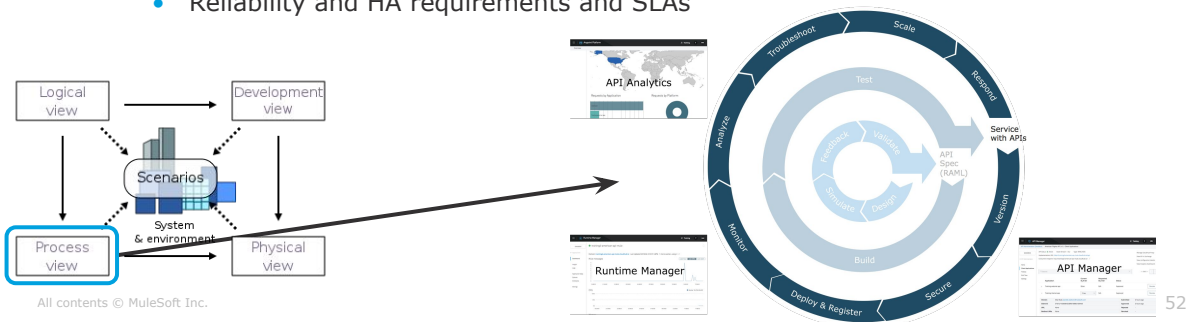
## Which 4+1 views are created to direct the deployment and maintenance phases

- The physical views are mainly used to design deployment and project maintenance of Mule applications and API implementations
  - The architecture shows **the process and the nodes** that run the process
  - In addition to the 4+1 view, the architecture can also document larger **CI/CD** processes or other automation
  - In this class, you will create all these architecture documents for the class use cases



## Process views are also used to document distributed data exchange

- The **Process views** also supplement the physical views to decide on deployment infrastructure options
  - Activity diagrams document data flow across systems
  - The Process view communicates NFRs for distributed data exchanges, which then informs decisions in the Process views
    - Performance requirements and SLAs
    - Reliability and HA requirements and SLAs



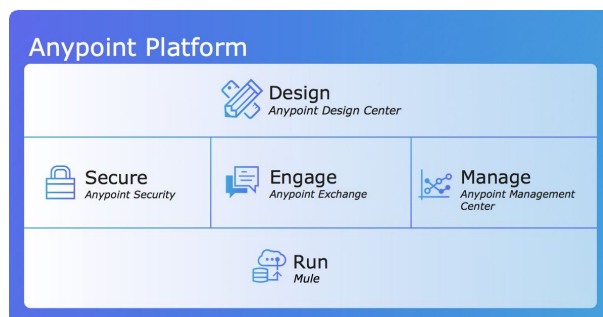
# Applying Anypoint Platform components to the course case study



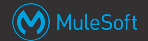
## Applying Anypoint Platform to the course case study



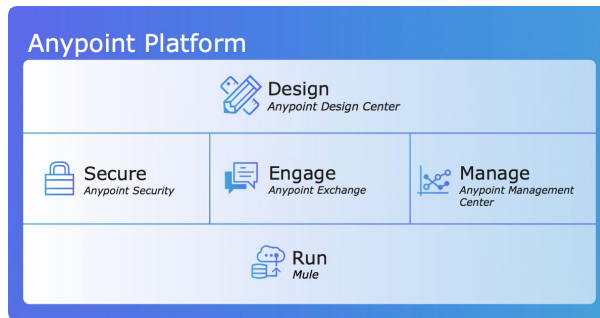
- Now you can identify parts of the course case study that can benefit from Anypoint Platform components
  - Anypoint Studio or flow designer
  - API Manager
  - Anypoint Exchange
  - Runtime Manager
  - Anypoint Visualizer
  - Anypoint Monitoring



## Exercise 2-2: Align Anypoint Platform components and capabilities with a use case



- Decide which Anypoint Platform components can be applied to meet the functional and non-functional requirements



## Exercise step: Identify Anypoint Platform components to meet requirements



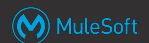
Requirement	Anypoint Platform Components	Comments

## Exercise steps



- Open the course case study
- Identify which Anypoint Platform components can be applied to meet the functional and non-functional requirements
- Add preliminary sketches of Anypoint Platform components and capabilities to the architecture document

## Exercise solution



- Open the solution architecture document from your student files
- Compare your architecture document with the provided solution architecture document

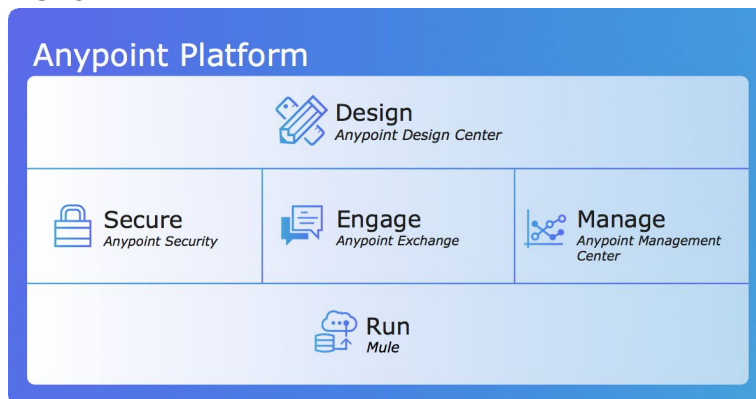
# Summary



## Summary



- A **unified**, highly productive, **hybrid** integration platform that creates a seamless distributed system of apps, data, and devices
- Can also manage full API lifecycles to promote API-led development



- Use **Anypoint Exchange** as a central repository for assets so they can be discovered and reused
  - Populate it with everything you need to build your integration projects.
- Use **flow designer or Anypoint Studio** to build integration applications
- **Mule runtimes** can be MuleSoft-hosted in the cloud (CloudHub) or customer-hosted in the cloud or on-prem