ATUL MOURYA

Sr. Software Engineer

Personal Info

Address

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Email

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LinkedIn

linkedin.com/in/atul-mourya

Website

atul-mourya.gitlab.io/portfolio

Core Skills

WebGL & ThreeJS

Very Good **JavaScript** Very Good

HTML & CSS

ReactJS

Good

Good

Additional Skills

AngularJs, Node.js, RESTful, Typescript, Webpack, CI/CD, SVGs, AR/VR, 3D Printing, WebRTC, AWS, 3D Modeling & CAD, Photoshop

Interests

Gaming **Traveling Pub Crawling Photography**

Software Engineer with over 9 years of experience specializing in 3D Computer Graphics. Highly effective in creating scalable, high performance 3D web applications. Having worked on various Frontend interactive projects like, 3D Visualizers, Customizers, Editors, Data visualization, Open world 3D game, Image Processing web app, I find myself open to accept new challenges and exciting new experiences.

Experience

2019/10 - present

SDE III

Livspace.com, Bangalore

Build a Real-time Rendering Engine resembling realistic scenes. Developed various other tools and systems like Asset platform, Material Library, Benchmark-Suite, 3D Widgets, Cloud Rendering, etc. Used HTML, CSS, JavaScript, JSON, WebGL, Three.js, AngularJs, etc.

2018/10 - 2019/10

Sr. Software Engineer

HomeLane.com, Bangalore

Working on Real-time rendering system interior designers Developed various other tools and systems like Asset platform, Room Planner, Material Library, 3D Editor and 2D exporter. Used HTML, CSS, JavaScript, JSON, WebGL, Three.js, ReactJs

2017/07 - 2018/10

Software Engineer

Izmo Limited, Bangalore

Creating 3D visual interface and JavaScript based framework for E-Retail Automotive businesses

Clean, efficient, scalable and secure code writing style Used Javascript, ThreeJs, HTML, CSS, JSON, WebGL and AngularJs

2015/02 - 2017/04

WebGL Developer & Sr. Design Engineer

3DPonics, 3DPrintler, CAD.ai

Created 3D visual interface and JavaScript based framework for 3D **Printing Businesses**

Interactive tool development for material visualization, AR/VR Created Customizer app to allow customization of existing 3D models Designed and Developed various 3D models as assets using Solidworks, 3dsmax and blender.

2014/05 - 2015/02

Design Engineer

Additiveware International, New Delhi

Designed and developed different types of 3D printer like FDM, DLP and 2D router machines

Product design, conceptualization, 3D rendering and animations Used softwares like Solidworks, Ansys, 3dsMax, Blender etc.

2013/12 - 2014/05

Design Engineer - freelancing

Tahni Art Works, Lucknow

Parts and Assembly modelling, Surface modelling Simulations, running analysis and Report Generation **Publishing 2D Drawings**

Education

2009/07 - 2013/05

Bachelor in Production Engineering

United College of Engineering & Research

Honed my skills in 3D Computer Graphics Won awards in Automobile Design, Junkyard Wars, Autonomous **Robotics Challenge**