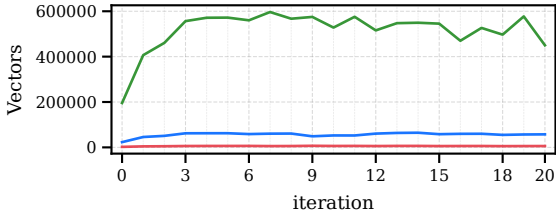


Vectors In Cache



— With QVCache (k=1) — With QVCache (k=10) — With QVCache (k=100)