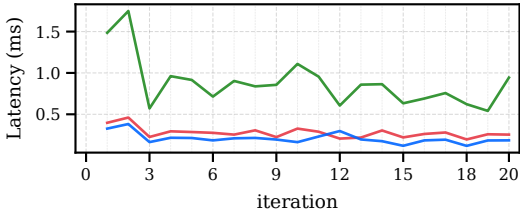


# Average Hit Latency



— With QVCache (k=1)      — With QVCache (k=10)      — With QVCache (k=100)