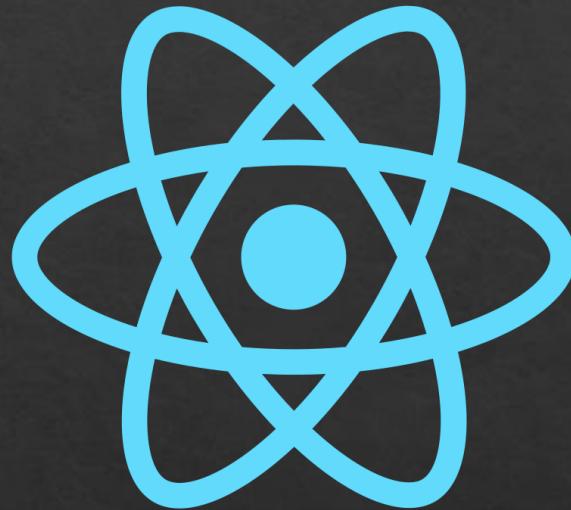
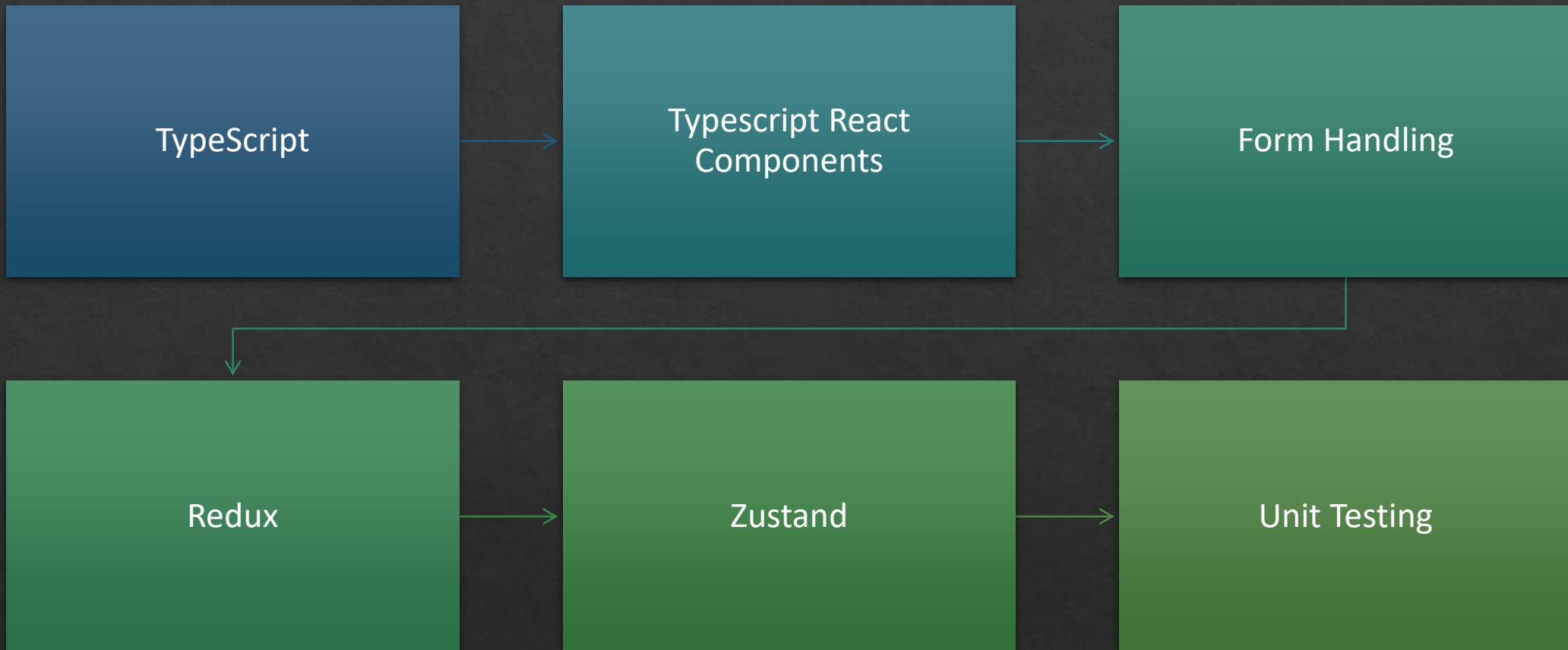


React



ANIL JOSEPH

Agenda



Anil Joseph

Introduction

- ❖ Over 20 years of experience in the industry
- ❖ Technologies
 - ❖ C, C++
 - ❖ Java, Enterprise Java
 - ❖ .NET & .NET Core
 - ❖ **UI Technologies: React, Angular, jQuery, ExtJs**
 - ❖ Mobile: Native Android, React Native
- ❖ Worked on numerous projects
- ❖ Conducting trainings for corporates (700+)

Software

Node.js & NPM

HTML, CSS, JavaScript,
TypeScript Editor
(Visual Studio Code)

Browsers(Chromium)

TypeScript

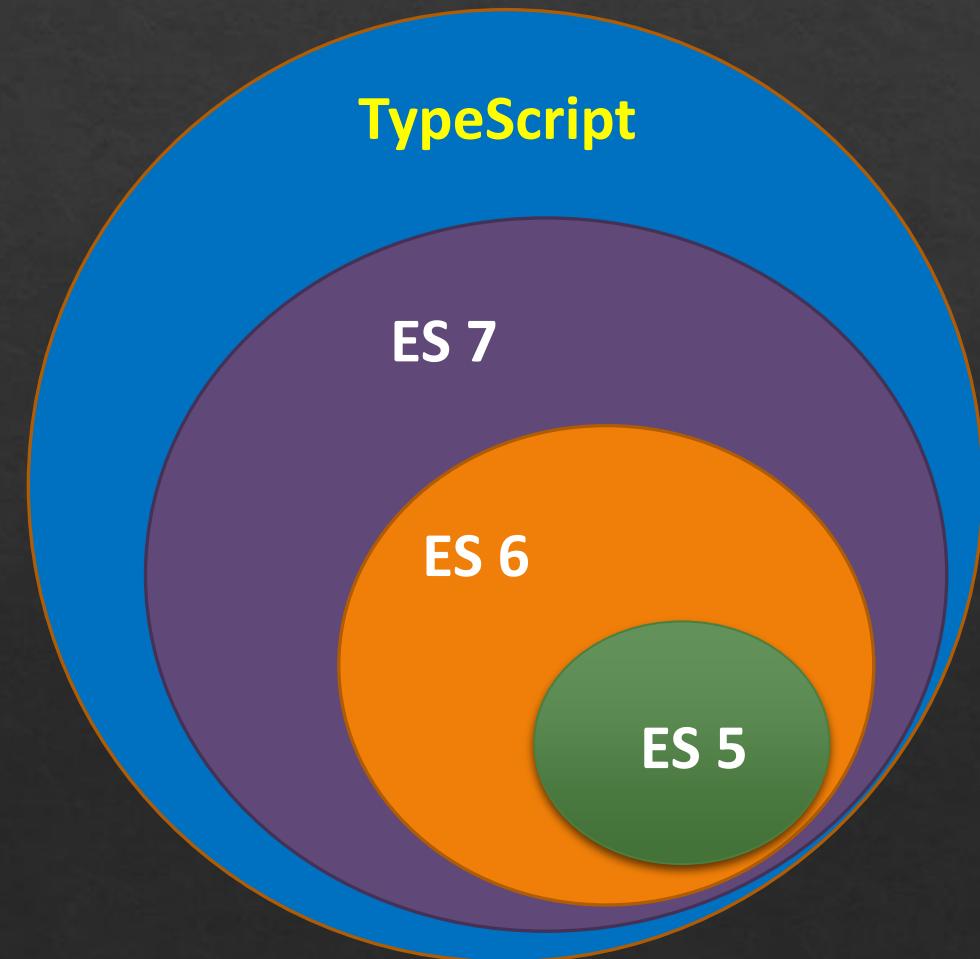
TypeScript is programming language developed and maintained by Microsoft.

TypeScript is a typed superset of JavaScript.

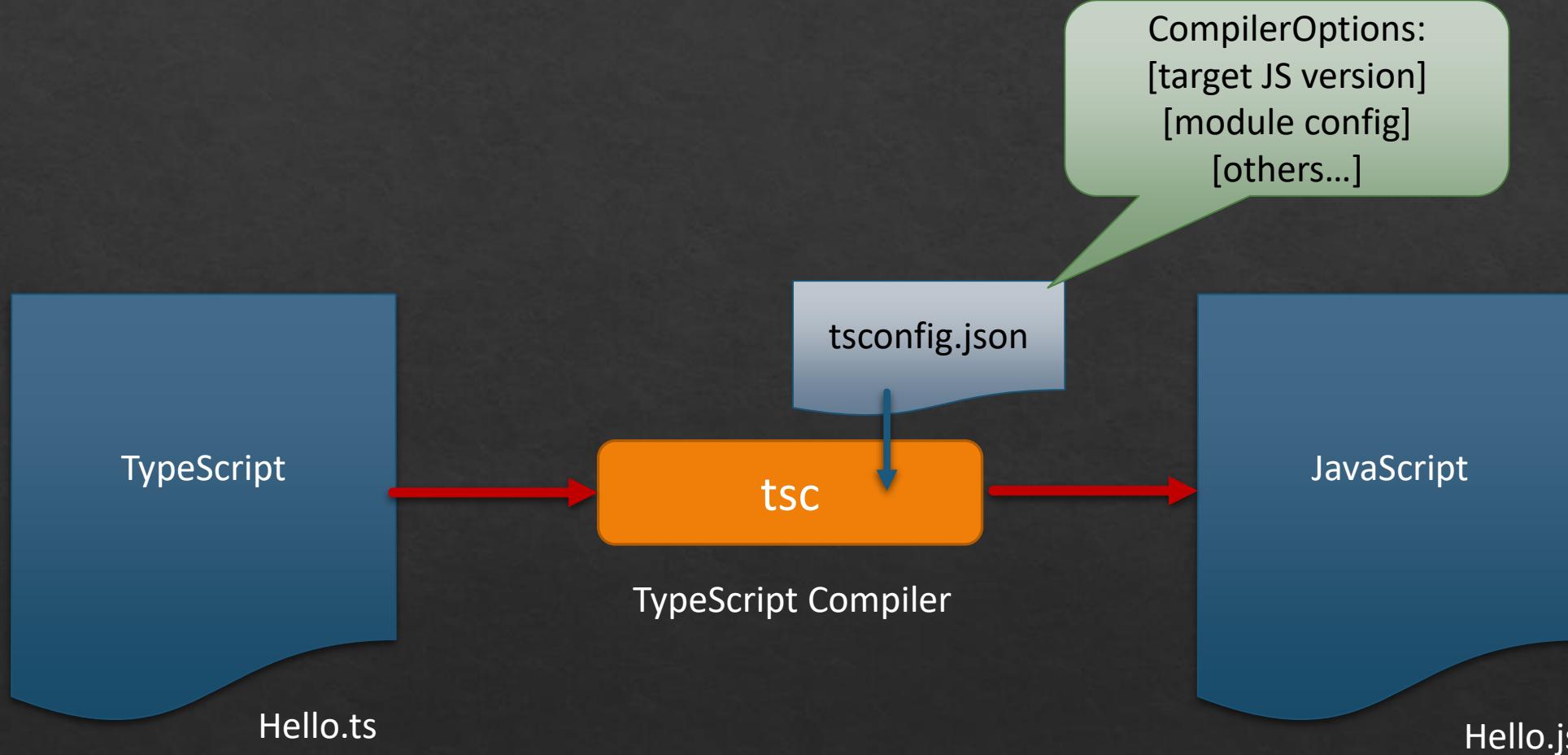
Transcompiles to JavaScript.

Designed for development of large applications.

Open Source.



TypeScript



TypeScript Features

Type Annotations

Compile-Time Type Checking

Type Inference

Interfaces

Classes and Inheritance

Namespaces and Modules

Generics

Decorators

Arrow Functions

TypeScript Installation

- ❖ Install NodeJs and NPM
- ❖ Run the command **npm install -g typescript**

TypeScript Types

Boolean

- **let** isAvailable:boolean = false

Number

- **let** age: number = 16;

String

- **let** name: string = "Anil";

Array

- **let** list: number[] = [1, 2, 3];
- **let** list: Array<number> = [1, 2, 3];

TypeScript Types

Enum

- **enum** Color {Red, Green, Blue}
- **let** c: Color = Color.Green;

Any

- **let** x: any = 4;
- x = "hello"

void

```
function foo(): void {
    console.log("foo");
}
```

null and undefined

- **var** x: string = null;
- **var** y:string= undefined

Defining New Types

- ❖ Type alias
 - ❖ Used to give a type a new name. It's like creating a shorthand for a more complex type.
- ❖ Interfaces
 - ❖ Used to define the shape of an object or the signature of a function. They are more extensible than type aliases because they can be reopened to add new properties.
- ❖ Classes
 - ❖ Define both the shape and the behavior of objects. A class can implement interfaces.
- ❖ Enums
 - ❖ Allow you to define a set of named constants. Using enums can make it easier to document intent, or create a set of distinct cases.

Type aliases

- ❖ A type alias is declared using the ***type*** keyword followed by an identifier and a type annotation. Once defined, the alias can be used anywhere a type can be used.
- ❖ Flexibility: Type aliases can represent primitive types, unions, intersections, and any other valid TypeScript types.
- ❖ Readability: Using type aliases can make complex type definitions easier to work with and understand.

Interfaces

- ❖ Interfaces are a powerful way of defining contracts.
- ❖ Example

```
interface Vehicle{  
  
    name: string;  
    speed: number;  
    gear?: number;  
  
    applyBrakes(decrement: number): void;  
}
```

- ❖ Interfaces can extend interfaces
 - ❖ (keyword extends)
- ❖ Classes implements interfaces
 - ❖ (keyword implements)

Classes

- ❖ Traditionally JavaScript uses functions and prototype-based inheritance to build up reusable components.
- ❖ Starting with ECMAScript 2015(ES6), JavaScript introduced the object-oriented class-based approach.
- ❖ Typescript supports classes that compile down JavaScript.
 - ❖ Works across all major browsers and platforms, without having to wait for the next version of the browser.

Classes

- ❖ Access Modifiers
 - ❖ public, private, protected
- ❖ Constructors
- ❖ Properties
- ❖ Static Members
- ❖ Inheritance
- ❖ Abstract classes and methods

Arrow Functions

Represents a function expression

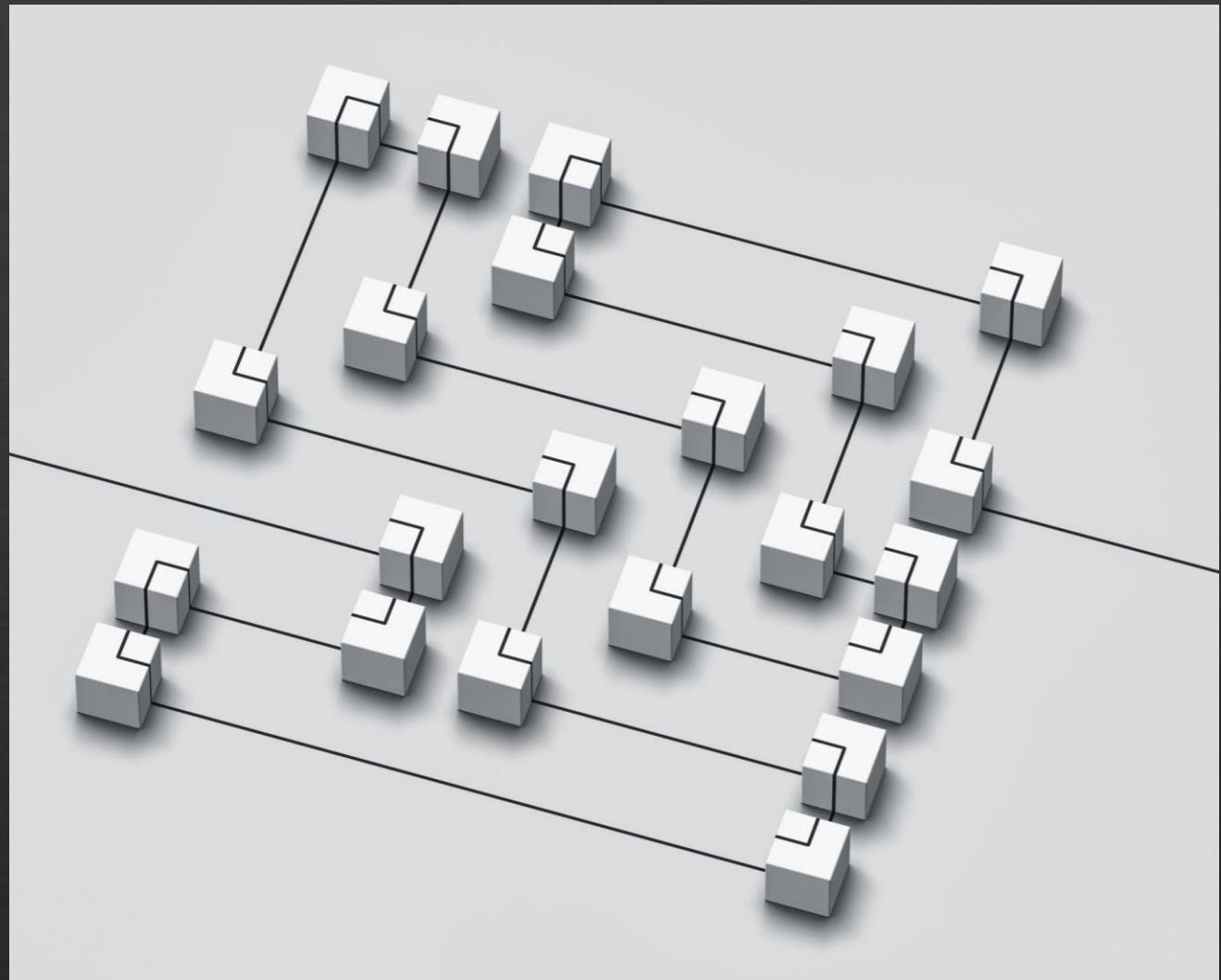
An arrow function expression has a shorter syntax than a function expression.

They do not receive the implicit arguments “this” and “arguments”.

Used widely for asynchronous and functional programming

TypeScript Modules

- ❖ Starting with ECMAScript 2015(ES6), JavaScript has the concept of modules.
- ❖ Modules have a scope of their own
- ❖ In the module system every JS file is a module and all declarations in the file is scoped to that module.
- ❖ The same concept is shared in TypeScript



Modules

- ❖ Use the import and export statements.

```
let foo = function(){  
    //some code  
}
```

```
export default foo;
```

one.js

```
import foo from './one';  
  
foo();
```

two.js

```
import bar from './one';  
  
bar();
```

three.js

Modules

```
export let foo = function(){
    //some code
}

export let bar = function(){
    //some code
}
```

one.js

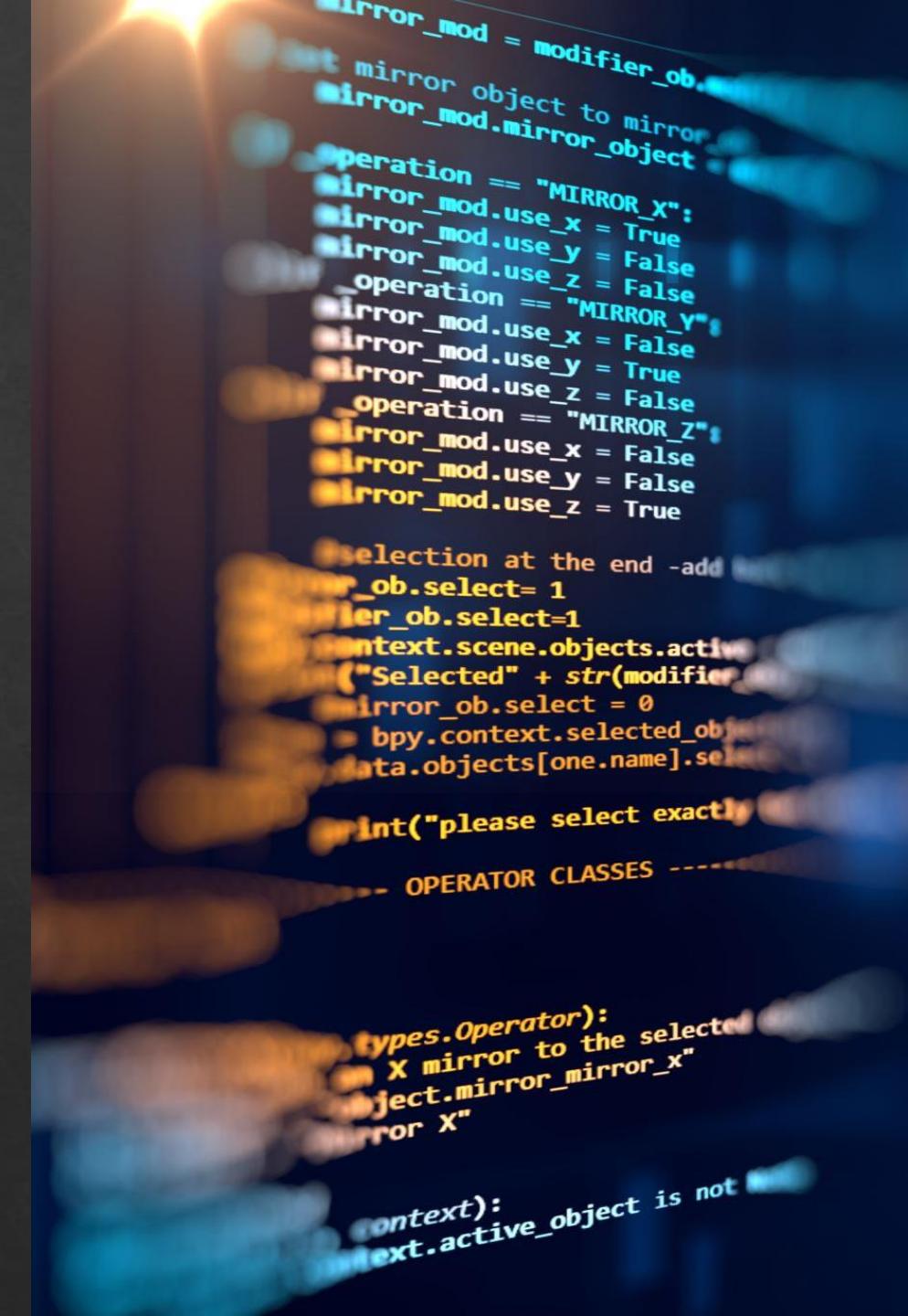
```
import {foo, bar} from './one';

foo();
bar();
```

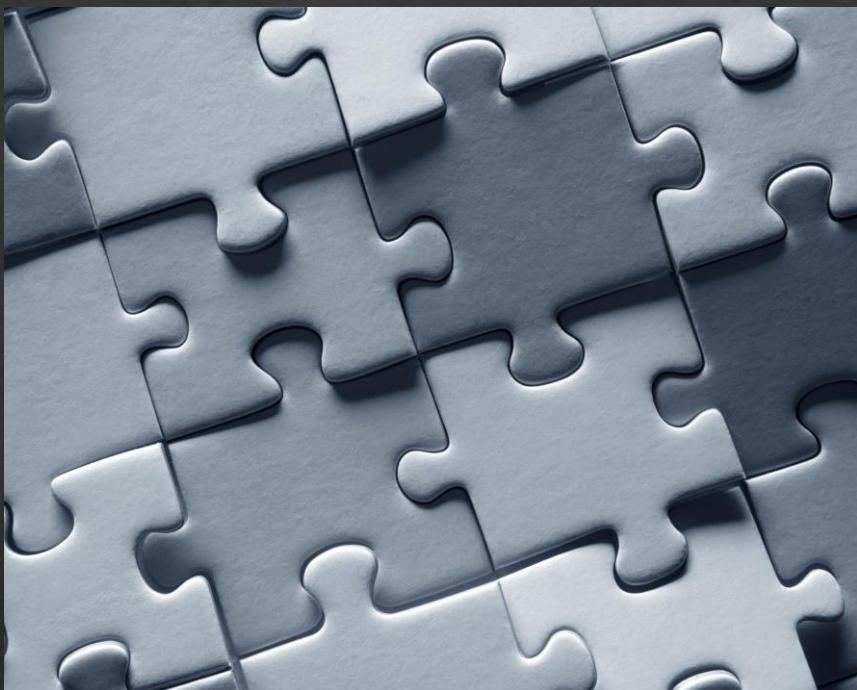
two.js

Tool Chains

- ❖ A toolchain is a set of programming tools that is used to perform a complex software development task or to create a software product.(Wiki)
- ❖ Using a toolchain provides a better developer experience
- ❖ Advantages of Tool Chains
 - ❖ Scaling to many files and components.
 - ❖ Using third-party libraries from npm.
 - ❖ Detecting common mistakes early.
 - ❖ Live-editing CSS and JS in development.
 - ❖ Optimizing the output for production.



Create React App



- ❖ Create React App is an officially supported way to *create single-page React applications*.
- ❖ It offers a modern build setup with no configuration.
- ❖ Sets up the development environment to use the latest JavaScript features.
- ❖ Optimizes the application for production.
- ❖ Integrates the tools: NPM, Babel, Webpack, Webpack development server

Create Project

1

Install NodeJs

- Runtime to run/execute JavaScript on the machine/server
- This installation also installs npm(Node Package Manager)

2

Create React Application

- **npx create-react-app the-react-app**

3

Start the Application

- **cd the-react-app**
- **npm start**

Create Project-Typescript

1

Install NodeJs

- Runtime to run/execute JavaScript on the machine/server
- This installation also installs npm(Node Package Manager)

2

Create React Application

- `npx create-react-app the-react-app --template typescript`

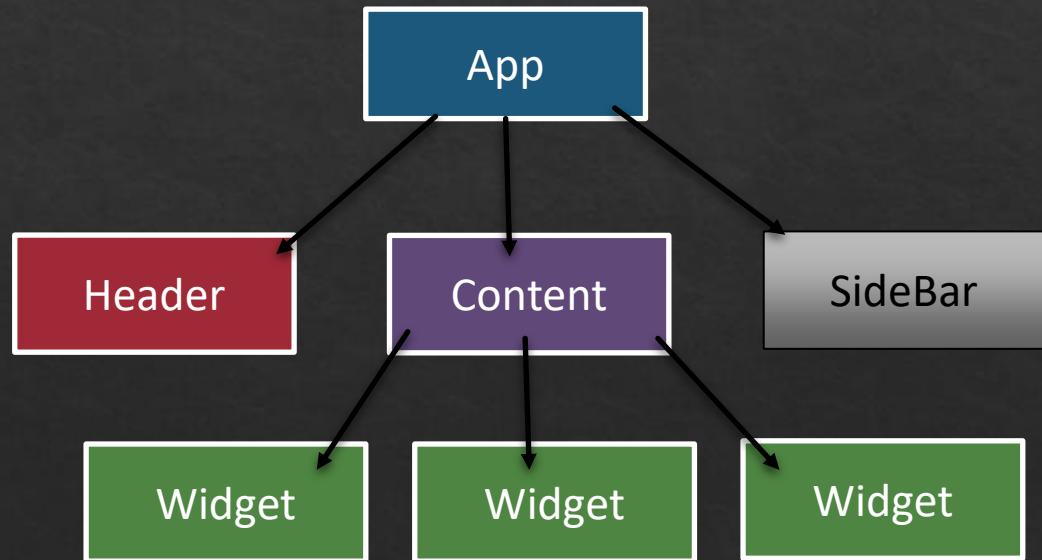
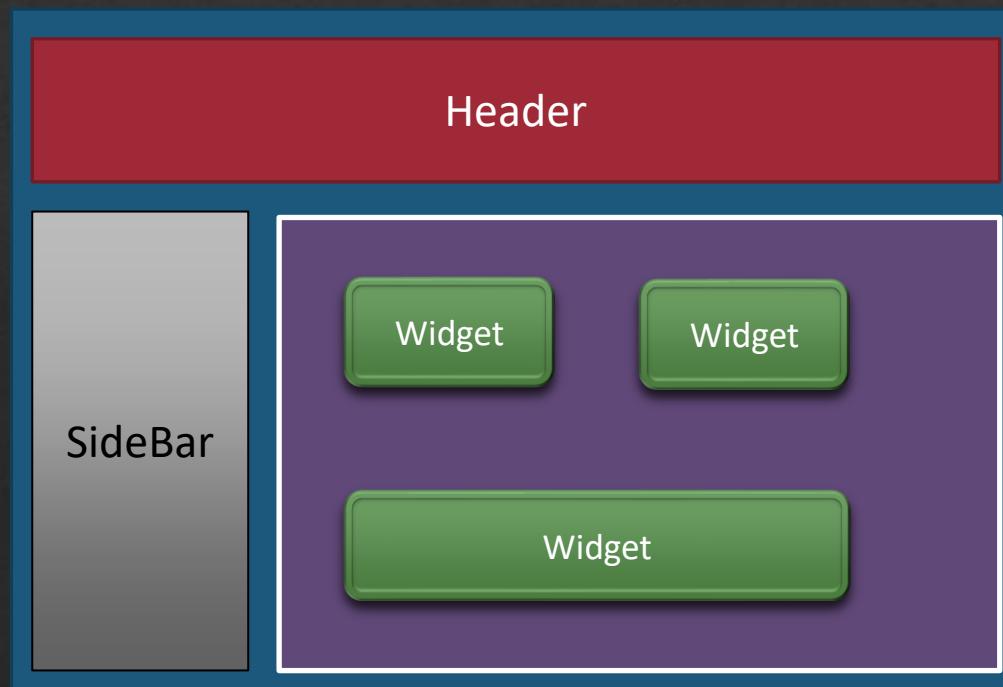
3

Start the Application

- `cd the-react-app`
- `npm start`

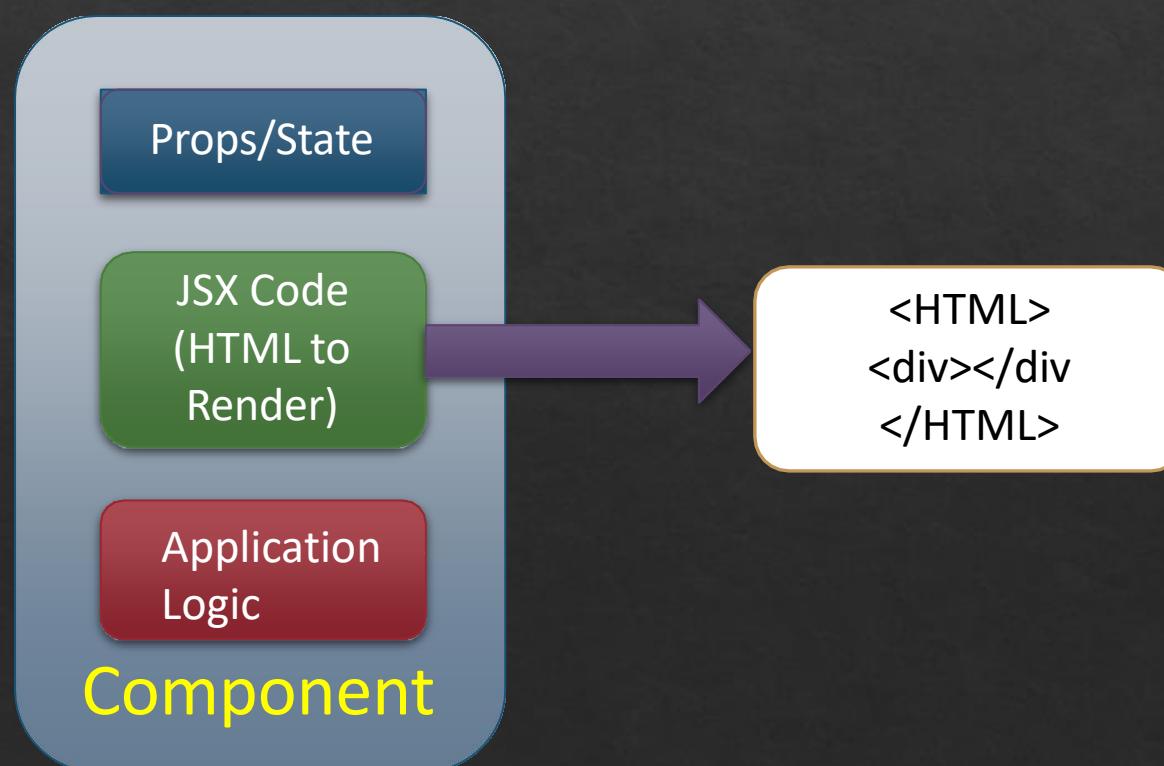
React Components

- ❖ Components are the core building blocks in React
- ❖ Creating a React applications is all about designing and implementing components
- ❖ A React application can be depicted as a component tree.



React Components

- ❖ The UI in a React Application is composed of components, the building blocks.
- ❖ Components are designed to be reusable



Types of Components

Functional

- Presentational
- Stateless (till React 16.8)
- Stateful (using React Hooks)

Class based

- Containers
- Stateful

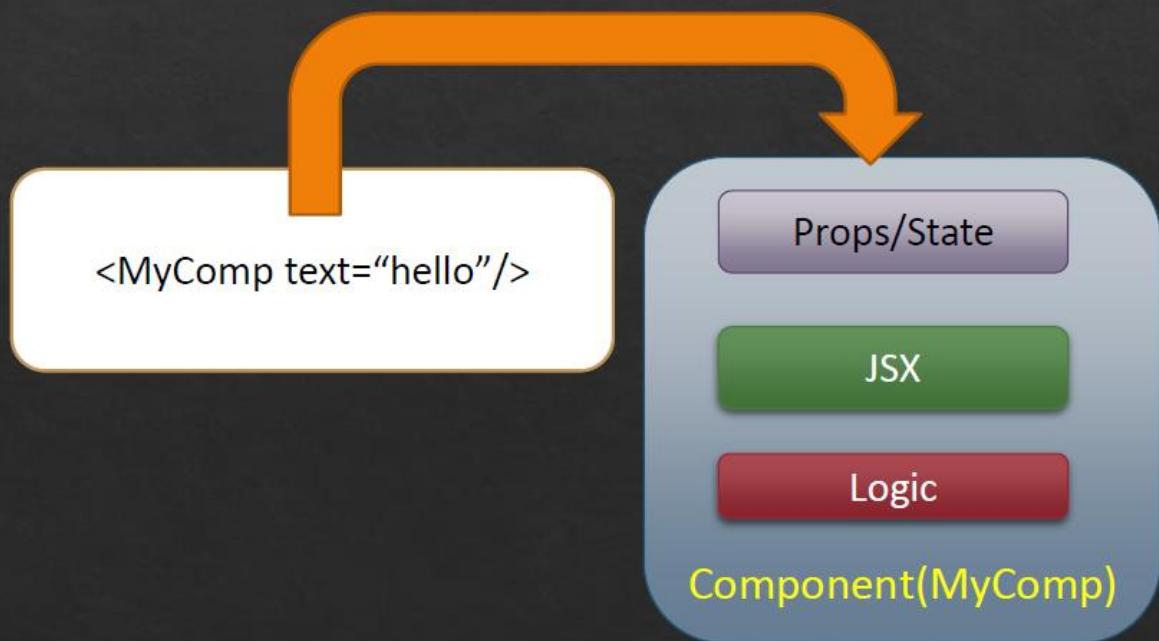
Components: Properties(props)

Most components can be customized with different parameters when they are created.

These creation parameters are called “*props*”.

Props are used similar to HTML attributes.

Changes to props will automatically re-render the component.



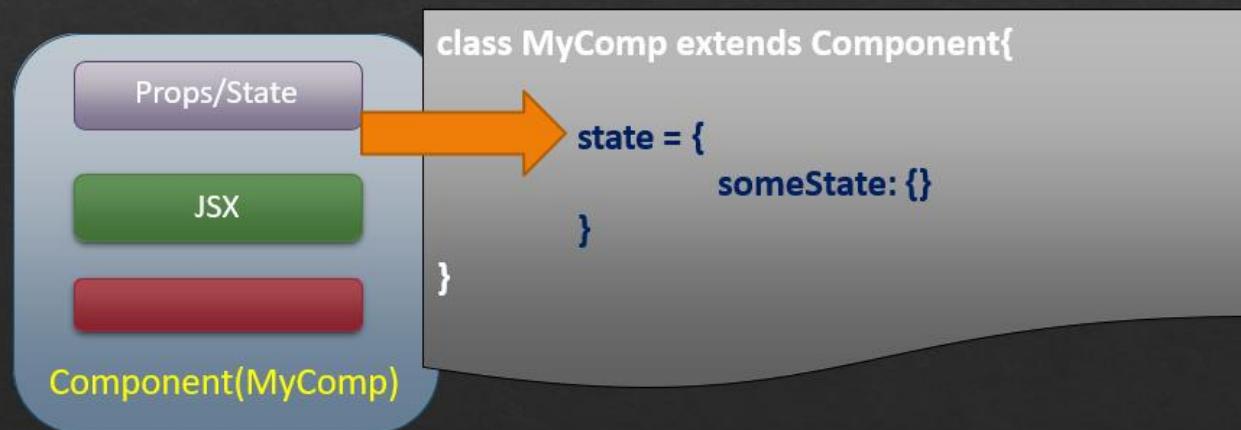
Component State

State holds information about the component

State is used when a component needs to keep track of information between renderings.

State is created and initialized in the component itself.

State updates trigger a rerender of the component.



Props and State

“props” and “state” are CORE concepts of React.

Only changes in “props” and/ or “state” trigger React to re-render the components and potentially update the DOM in the browser

props allow you to pass data from a parent (wrapping) component to a child (embedded) component.

State is used to change the component from within.

React Hooks



React hooks was introduced in version 16.8



Many React features like state, lifecycle hooks etc. were available only with class-based components prior to 16.8.



Hooks let us use state and other React features in a functional component.



React team recommends the functional components over class-based since they can be highly optimized by the tools.

React Hooks

State Hooks(useState)

- Equivalent of state in class-based components

Effect Hooks(useEffect)

- Used to perform side-effects in a function
- component
- Equivalent to lifecycle hooks in class-based components

Context Hooks(useContext)

- Used to access the React Context;

React Hooks

Callback Hooks(useCallback)

- Returns a memoized callback.
- Used to optimize the components

Memo Hooks(useMemo)

- Returns a memoized value.
- Used to optimize the components

Ref Hooks(useRef)

- Returns a mutable ref object

Custom Hooks

- A functions
- Uses Other Hooks

State Management

React Context

- Available from React 16.3

React Redux

- Library to manage state

Zustand

- Library to manage state

RxJs

- Reactive Programming using Observables

Types of State

Local UI State

- Show/Hide UI
- Handled By the Component

Persistent State

- Orders, Blogs
- Stored on Server, can be managed by Redux or React Context

Client State

- IsAuthenticated, Filter Information
- Managed by Redux or React Context

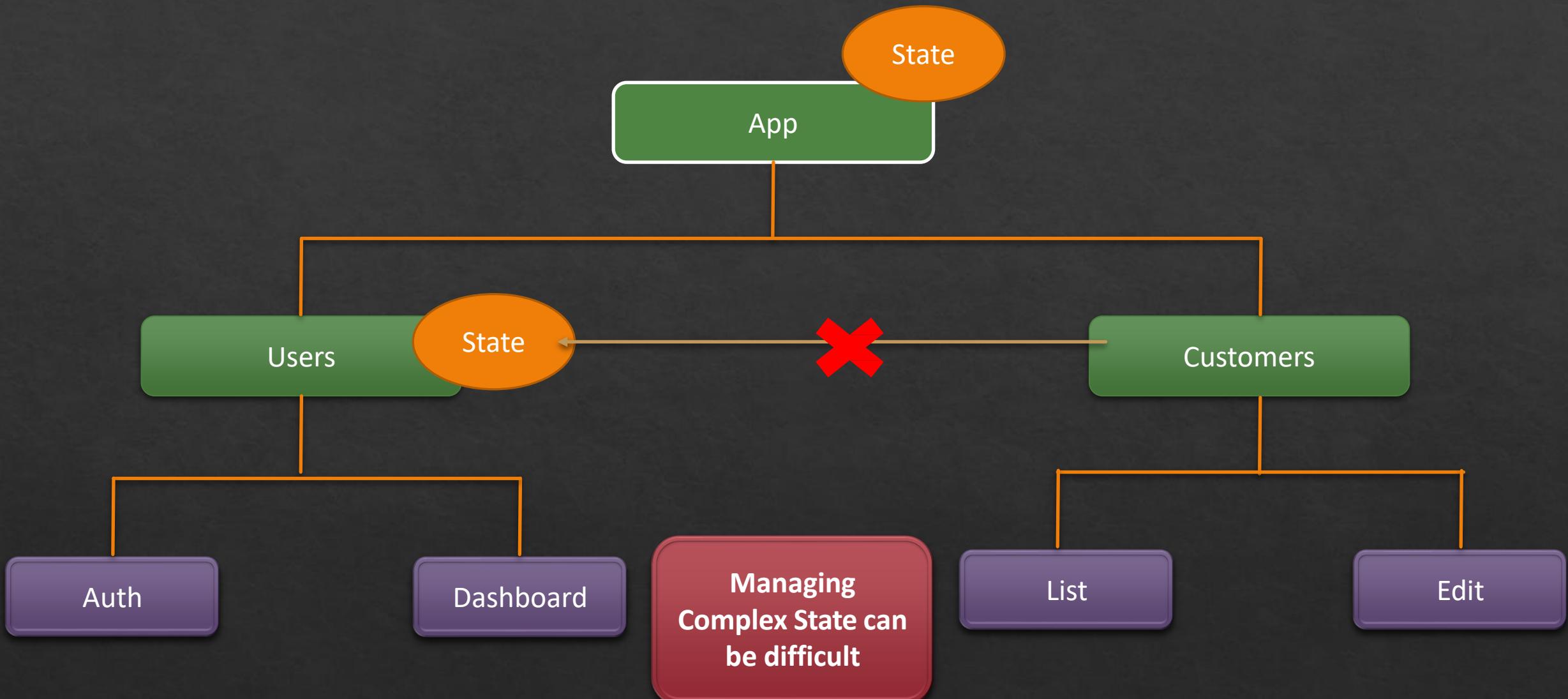
Redux

Redux is an open-source JavaScript library designed for managing application state.

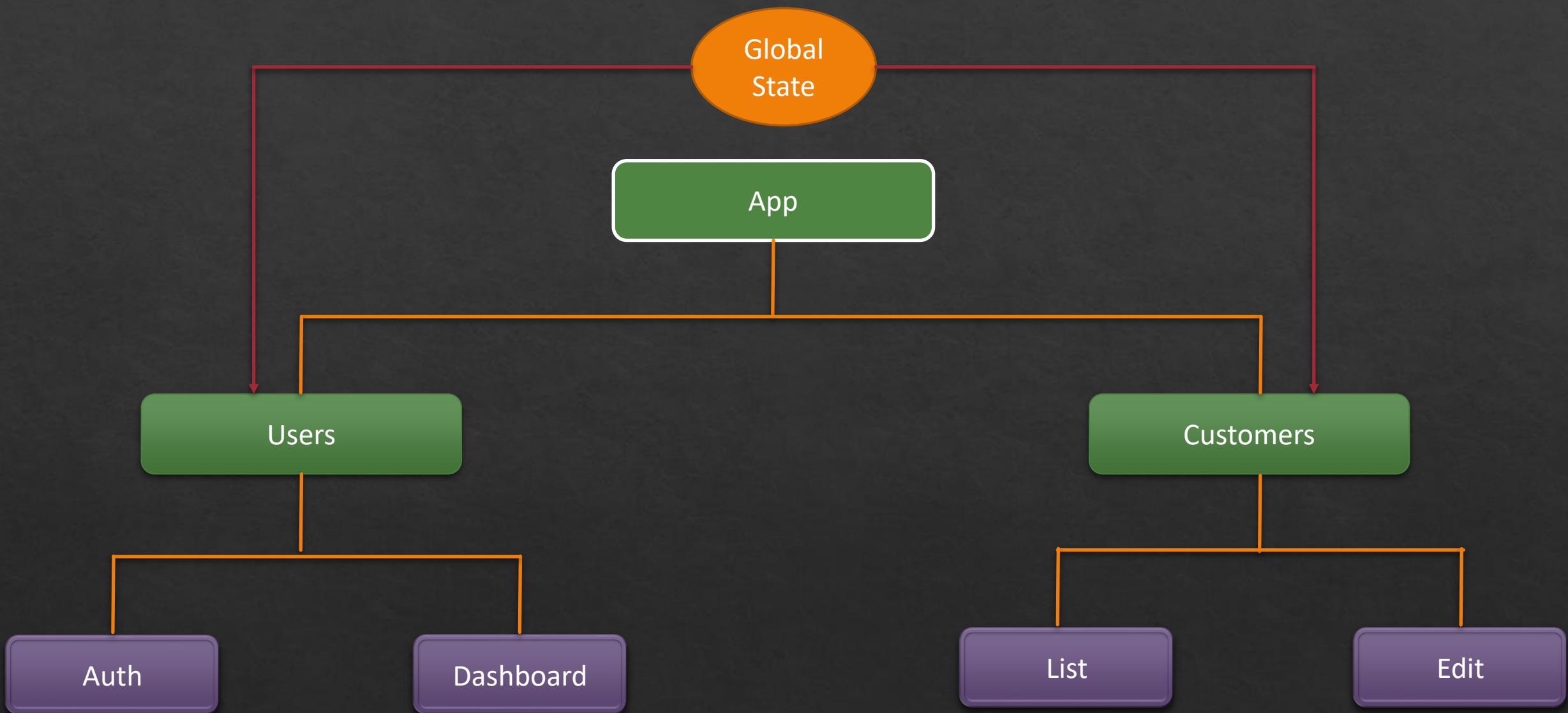
It is primarily used together with React or Angular for building user interfaces.

Redux was built on top of functional programming concepts.

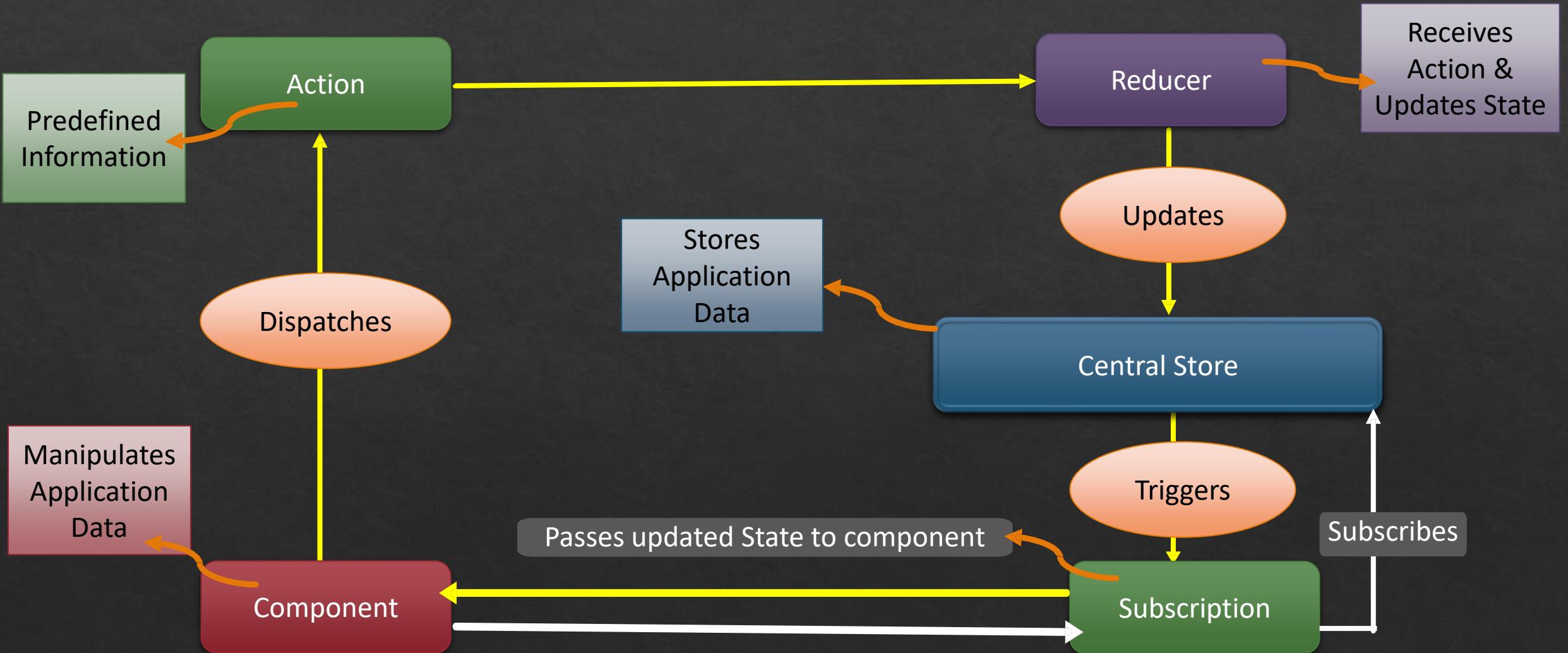
Why Redux?



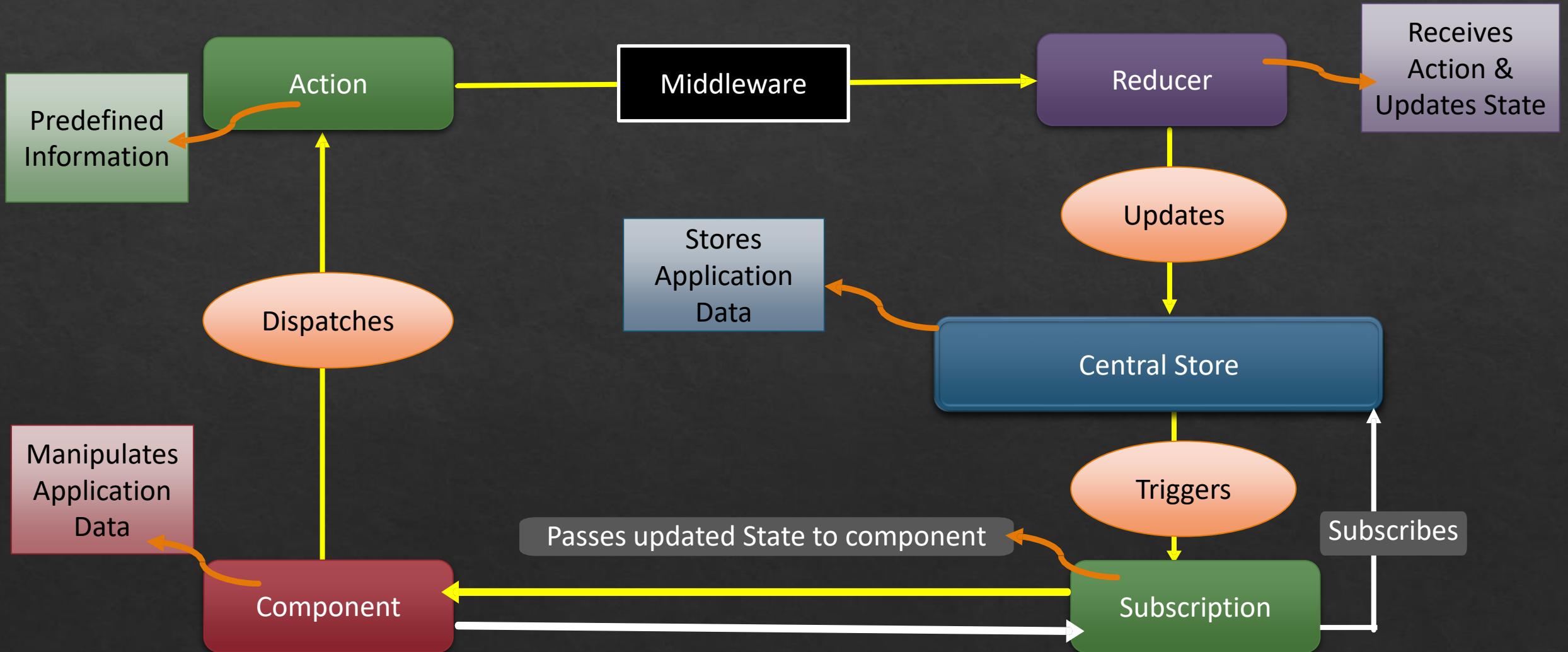
Why Redux?



Redux Flow



Redux Flow



React Redux

- ❖ Redux react is a library that integrates Redux to a React Application
- ❖ Comprises of Components & Functions
- ❖ Installation
 - ❖ npm install react-redux



Zustand

- ❖ Minimalist API: Zustand provides a very simple and straightforward API that makes setting up and using your state management straightforward.
- ❖ Hooks-based: It utilizes React hooks, making it easy to integrate and use within functional React components.
- ❖ No boilerplate: Unlike some other state management libraries, Zustand requires very little boilerplate code, making your codebase cleaner and easier to maintain.
- ❖ Centralized Stores: You can create multiple stores if needed, but typically a single store is used, which can be divided into slices of state.

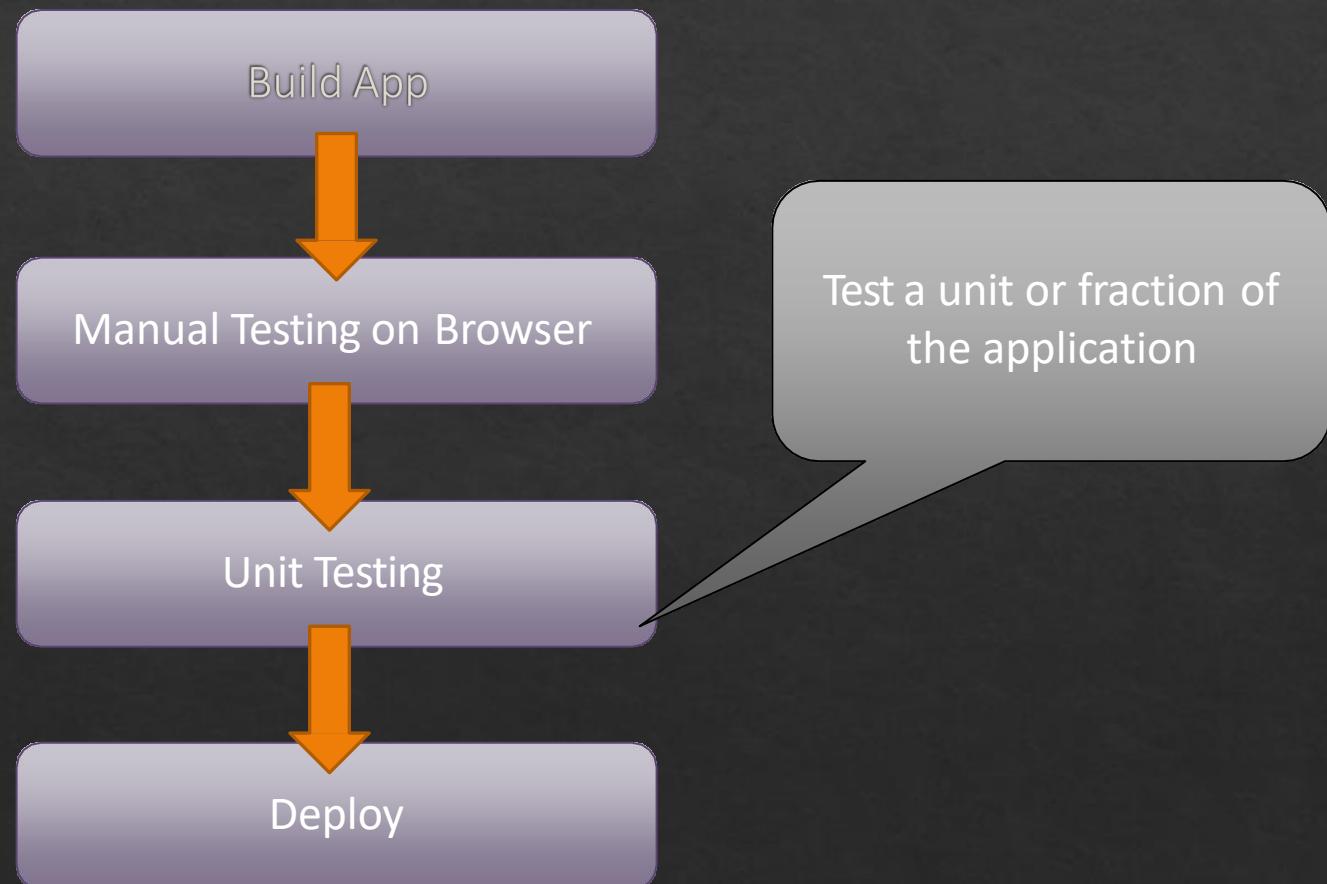
Zustand

- ❖ Immutable Updates: Zustand enforces immutable update patterns which is beneficial for predictable state management.
- ❖ Devtools Support: It supports Redux DevTools, allowing you to inspect state changes and actions for debugging purposes.
- ❖ Flexible: It works with both React and non-React applications, offering flexibility across different setups.
- ❖ Optimized for Performance: Zustand only causes re-renders in components that specifically subscribe to pieces of the state, making it very performance efficient.

React Context

- ❖ Context provides a way to pass data through the component tree without having to pass props down manually at every level.
- ❖ Example of props to be passed down
 - ❖ Theme
 - ❖ Locale
 - ❖ Authenticated user
- ❖ API
 - ❖ `React.createContext`

Testing



Testing Tools

Testing API
&
Test Runner

Write the Unit Test.
Executes the Unit Tests.

Jest
(Built over Jasmine)

Test Utilities

Simulate the React App

react-test-renderer

enzyme

testing-library/react

Jest



A testing library and test runner with handy features



Created by the members of the React team and the recommended tool for unit testing react



Built on top of Jasmine/Mocha



Additional features like mocking and snapshot testing

Jest: Identifying Test files

Any files inside a folder named `_tests_` are considered tests

`_test_ / *.js`



Any files with `.spec` or `.test` in their filename are considered tests

`*.spec.js`

`*.test.js`

Jest Global Methods

it

- Method which you pass a function to, that function is executed as block of tests by the test runner.
- Alias name: test

describe

- An optional method for grouping any number of *it* or *test* statements
- Alias name: suite

Setup & Teardown Global functions

`beforeEach` `BeforeEach` runs a block of code before each test

`afterEach` Runs a block of code after each test

`beforeAll` `BeforeAll` runs code just once, before the first test

`afterAll` Runs a block of code after the last test)

What to Test?

Test Isolated
Components

Test Conditional
Outputs

Don't Test Library
Functions

Don't Test Complex
Connection

Thank You

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