C:\Users\Malhar\Documents\mc_Prac\EXP01\01c\01c.asm

```
;Exp 01a : Simple assembly language programming 8051 microcontroller
     ;A2 311036 Malhar Deshmukh
 3
     ;6-Jul-2018
 4
    org 0000h
 7
         mov 30h, #34h
                              ; move a packed BCD number
8
                              ;into given location
9
         mov a, 30h
                              ;get the number in A
         anl a, #0f0h
10
                              ;Logically AND A with 11110000
11
                             ; this gets us the MSB number
12
                             ; move the digit to lower side
         swap a
                             ; move the MSB digit to R1
13
         mov r1,a
14
         mov a, 30h
                              ; move the original numbe rinto a again
15
         anl a, #Ofh
                             ; Separate the LSB by logically ANDing
16
                              ; A with 00001111
         mov r0,a
17
                             ; move the LSB digit to RO
18
         mov b,r1
                             ;get the MSB digit into B
19
         {\tt mul} ab
                              ; multiply A with B
20
                              ; the result of multipication is
         mov r7,a
21
                              ; Stored in R7
22
         mov b, #10
                             ; move 10 in b
23
         div ab
                              ; Divide A by B(10) to get the Ten's place in the
24
                              ; Result of multiplication into A as Quotiant and
                              ; the Unit's place into B as Remiander
25
26
                              ; move the Digit to MSB
         swap a
27
         orl a,b
                              ; as A has the digit at Ten's place in MSB,
28
                              ; and B has the digit at units place,
29
                              ;Logically Or those together
30
                              ; to get a number in packed BCD format
                              ; Move the result into 31h as required
         mov 31h,a
31
32
33
     end
34
```