```
; EXPERIMENT_4A: LCD INTERFACING IN 8 BIT MODE FOR DISPLAYING 'WELCOME TO VIIT'
    ; SUCH THAT 'WELCOME' ON FIRST LINE AND 'TO VIIT' ON SECOND LINE.
 3
    ; NAME - ANIL RAJPUROHIT
    ; ROLL NO.312046, BATCH -B2
    ;DATE OF PERFORMANCE - 25/7/18
7
8
             ORG 000H
9
             RS EQU P2.0
10
             EN EQU P2.1
11
             RW EQU P2.2
12
             LCD EQU PO
13
14
             MOV A, #38H
                          ;TO INITIALIZE LCD AS 8 BIT,5*7 RESOLUTION, 2 LINE
15
             ACALL COMMAND ; SEND COMMAND TO LCD
16
17
             MOV A, #0EH
                           ;TURN ON THE DISPLAY AND CURSOR
             ACALL COMMAND ; SEND COMMAND TO LCD
18
19
20
             MOV A, #01H
                          ; CLEAR LCD DISPLAY, MEMORY AND CURSOR AT HOME POSITION
             ACALL COMMAND ; SEND COMMAND TO LCD
21
2.2
                          ;TO SHIFT CURSOR TO LEFT FOR NEXT CHARACTER AND ENABLE DISABLE
23
             MOV A, #06H
24
             ACALL COMMAND ; SEND COMMAND TO LCD
25
26
             MOV A, #80H
                          ; SELECT 1ST LINE AND POSITION TO DISPLAY MESSAGE
27
             ACALL COMMAND ; SEND COMMAND TO LCD
28
29
             MOV A, #'W'
                          ;DISPLAY CHAR 'W'
30
             ACALL DISPLAY ; DISPLAY SUBROUTINE
31
             MOV A, #'E' ; DISPLAY CHAR 'E'
32
             ACALL DISPLAY ; DISPLAY SUBROUTINE
33
             MOV A, #'L' ; DISPLAY CHAR 'L'
34
             ACALL DISPLAY ; DISPLAY SUBROUTINE
             MOV A, #'C' ; DISPLAY CHAR 'C'
35
             ACALL DISPLAY ; DISPLAY SUBROUTINE
36
37
             MOV A, #'O' ; DISPLAY CHAR 'O'
38
             ACALL DISPLAY ; DISPLAY SUBROUTINE
39
             MOV A, #'M' ; DISPLAY CHAR 'M'
             ACALL DISPLAY ; DISPLAY SUBROUTINE
40
41
             MOV A, #'E' ; DISPLAY CHAR 'E'
             ACALL DISPLAY ; DISPLAY SUBROUTINE
42
43
             MOV A,#0C0H ;SELECT 2ND LINE AND 1ST POSITION TO DISPLAY MESSAGE
44
45
             ACALL COMMAND ; SEND COMMAND TO LCD
46
             MOV A, #'T' ; DISPLAY CHAR 'T'
             ACALL DISPLAY ; DISPLAY SUBROUTINE
47
48
             MOV A, #'O' ; DISPLAY CHAR 'O'
49
             ACALL DISPLAY ; DISPLAY SUBROUTINE
             MOV A, #' ' ; DISPLAY CHAR ' '
             ACALL DISPLAY ; DISPLAY SUBROUTINE
52
             MOV A, #'V' ; DISPLAY CHAR 'V'
53
             ACALL DISPLAY ; DISPLAY SUBROUTINE
54
             MOV A,#'I' ;DISPLAY CHAR 'I'
55
             ACALL DISPLAY ; DISPLAY SUBROUTINE
             MOV A, #'I' ; DISPLAY CHAR 'I'
56
57
             ACALL DISPLAY ; DISPLAY SUBROUTINE
             MOV A, #'T' ; DISPLAY CHAR 'T'
58
59
             ACALL DISPLAY ; DISPLAY SUBROUTINE
60
61
    HERE:
            JMP HERE
                           ; TO HOLD CHARACTERS
62
63
    COMMAND:
                            ; SUBROUTINE TO SEND COMMAND INSTRUCTION TO LCD
64
             ACALL DELAY
                            ; DELAY CALL
65
             MOV PO,A
                            ; MOVE COMMAND TO LCD THROUGH PORT
66
             CLR RS
                            ; SELECTING COMMAND REGISTER FOR COMMAND
67
             CLR RW
                            ; SELECTING WRITE MODE
                           FOR WRITE GIVE HIGH TO LOW PULSE
68
             SETB EN
                            ; WAIT FOR TWO MACHINE CYCLES
69
             NOP
70
             NOP
71
             CLR EN
                           CLR EN PIN
```

## E:\MCA FILES\expt 4a\EXPT4A.ASM

```
72
             RET
73
74
    DISPLAY:
                            ; SUBROUTINE TO DISPLAY INSTRUCTION TO LCD
75
            ACALL DELAY ; DELAY CALL
76
            MOV PO, A ; MOVE DATA TO LCD THROUGH PORT
77
             SETB RS
                           ; SELECTING DATA REGISTER FOR COMMAND
78
             CLR RW
                           ; SELECTING WRITING MODE
79
             SETB EN
                           FOR WRITE GIVE HIGH TO LOW PULDE
80
            NOP
                           ; WAIT FOR TWO MACHINE CYCLES
81
            NOP
                           ;CLR EN PIN
82
            CLR EN
83
             RET
84
   DELAY:
85
86
             MOV TMOD, #01H ; TIMER 0, MODE 1
             MOV TH0,#0F8H ;LOAD HIGH BYTE MOV TL0,#0CCH ;LOAD LOW BYTE
87
88
                           ;START TIMER
89
             SETB TRO
       L3: JNB TF0,L3
90
                            ; MONITOR FLAG UNTIL IT ROLL OVER
91
             CLR TR0
                            ;STOP TIMER
92
             CLR TF0
                           ; CLEAR FLAG
93
             RET
94
95
             END
```