

# DURGA ONLINE EXAMS

## Test Your Knowledge

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261) A programmer must create a generic class MinMax and the type parameter of MinMax must implement Comparable. Which implementation of MinMax will compile?

- 1) `class MinMax<E extends Comparable<E>> {  
    E min = null;  
    E max = null;  
    public MinMax() {}  
    public void put(E value) { /* store min or max */ }`
- 2) `class MinMax<E implements Comparable<E>> {  
    E min = null;  
    E max = null;  
    public MinMax() {}  
    public void put(E value) { /* store min or max */ }`
- 3) `class MinMax<E extends Comparable<E>> {  
    <E> E min = null;  
    <E> E max = null;  
    public MinMax() {}  
    public <E> void put(E value) { /* store min or max */ }`
- 4) `class MinMax<E implements Comparable<E>> {  
    <E> E min = null;  
    <E> E max = null;  
    public MinMax() {}  
    public <E> void put(E value) { /* store min or max */ }`

Your Selected options :: none ❌

Correct Options :: 1

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262) Given:

`ArrayList a = new ArrayList();`  
containing the values {"1", "2", "3", "4", "5", "6", "7", "8"}  
Which code will return 2?

- 1) `Comparator c = new InverseComparator(new Comparator());  
Collections.sort(a);  
int result = Collections.binarySearch(a, "6",c);`
- 2) `Comparator c = Collections.reverseOrder(a);  
Collections.sort(a, c);  
int result = Collections.binarySearch(a, "6",c);`
- 3) `Comparator c = Collections.reverseOrder();  
Collections.sort(a, c);  
int result = Collections.binarySearch(a, "6",c);`
- 4) `Collections.sort(a, a.reverse());  
int result = Collections.binarySearch(a, "6");`
- 5) `Comparator c = Collections.reverseOrder();  
Collections.sort(a, c);  
int result = Collections.binarySearch(a, "6");`

Your Selected options :: none ❌

Correct Options :: 3

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263) Given:

```
11. // insert code here
12. private N min, max;
13. public N getMin() { return min; }
14. public N getMax() { return max; }
15. public void add(N added) {
16. if (min == null || added.doubleValue() < min.doubleValue()) 17. min = added;
18. if (max == null || added.doubleValue() > max.doubleValue()) 19. max = added;
20. }
21. }
```

Which two, inserted at line 11, will allow the code to compile? (Choose two.)

- 1) `public class MinMax<?> {`
- 2) `public class MinMax<? extends Number> {`
- 3) `public class MinMax<N extends Object> {`
- 4) `public class MinMax<N extends Number> {`
- 5) `public class MinMax<? extends Object> {`
- 6) `public class MinMax<N extends Integer> {`

Your Selected options :: none ❌

Correct Options :: 4, 6

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264) Given:

```
1. import java.util.*;
2. public class Example {
3.     public static void main(String[] args) {
4.         // insert code here
5.         set.add(new Integer(2));
6.         set.add(new Integer(1));
7.         System.out.println(set);
8.     }
9. }
```

Which code, inserted at line 4, guarantees that this program will output [1, 2]?

- 1) `Set set = new TreeSet();`
- 2) `Set set = new HashSet();`
- 3) `Set set = new SortedSet();`
- 4) `List set = new SortedList();`
- 5) `Set set = new LinkedHashSet();`

Your Selected options :: none ❌

Correct Options :: 1

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265) Given:

```
11. public static Iterator reverse(List list) {
12.     Collections.reverse(list);
13.     return list.iterator();
14. }
15. public static void main(String[] args) {
16.     List list = new ArrayList();
17.     list.add("1"); list.add("2"); list.add("3");
18.     for (Object obj: reverse(list))
19.         System.out.print(obj + " ");
20. }
```

What is the result?

- 1) `3, 2, 1,`
- 2) `1, 2, 3,`
- 3) `Compilation fails.`
- 4) `The code runs with no output.`
- 5) `An exception is thrown at runtime.`

Your Selected options :: none ❌

Correct Options :: 3

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266) Given:

```
11. public void addStrings(List list) {
12.     list.add(â€œfooâ€œ);
13.     list.add(â€œbarâ€œ);
14. }
```

What must you change in this method to compile without warnings?

- 1) `add this code after line 11:`  
`list = (List<String>) list;`
- 2) `change lines 12 and 13 to:`  
`list.add<String>(â€œfooâ€œ);`

`list.add<String>(&Cbar&C);`

- 3) change the method signature on line 11 to:  
`public void addStrings(List<? extends String> list) {`
- 4) change the method signature on line 11 to:  
`public void addStrings(List<? super String> list) {`
- 5) No changes are necessary. This method compiles without warnings.

Your Selected options :: none ❌

Correct Options :: 4

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267) Given:

```
1. import java.util.*;
2.
3. public class LetterASort{
4.     public static void main(String[] args) {
5.         ArrayList<String> strings = new ArrayList<String>();
6.         strings.add("aAaA");
7.         strings.add("AaA");
8.         strings.add("aAa");
9.         strings.add("AAaa");
10.        Collections.sort(strings);
11.        for (String s : strings) { System.out.print(s + " "); }
12.    }
13. }
```

What is the result?

- 1) Compilation fails.
- 2) aAaA aAa AAaa AaA
- 3) AAaa AaA aAa aAaA
- 4) AaA AAaa aAaA aAa
- 5) aAa AaA aAaA AAaa
- 6) An exception is thrown at runtime.

Your Selected options :: none ❌

Correct Options :: 3

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268) Given:

```
10. class Line {
11.     public static class Point {}
12. }
13.
14. class Triangle {
15.     // insert code here
16. }
```

Which code, inserted at line 15, creates an instance of the Point class defined in Line?

- 1) `Point p = new Point();`
- 2) `Line.Point p = new Line.Point();`
- 3) The Point class cannot be instantiated at line 15.
- 4) `Line l = new Line(); l.Point p = new l.Point();`

Your Selected options :: none ❌

Correct Options :: 2

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269) Given:

```
11. static class A {
12.     void process() throws Exception { throw new Exception(); }
13. }
14. static class B extends A {
15.     void process() { System.out.println("B "); }
16. }
17. public static void main(String[] args) {
18.     A a = new B();
19.     a.process();
20. }
```

What is the result?

- 1) **B**
- 2) **The code runs with no output.**
- 3) **An exception is thrown at runtime**
- 4) **Compilation fails because of an error in line 15.**
- 5) **Compilation fails because of an error in line 18.**
- 6) **Compilation fails because of an error in line 19.**

Your Selected options :: none ❌

Correct Options :: 6

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270) **Given:**

```
1. package geometry;
2. public class Hypotenuse {
3.     public InnerTriangle it = new InnerTriangle();
4.     class InnerTriangle {
5.         public int base;
6.         public int height;
7.     }
8. }
```

**Which statement is true about the class of an object that can reference the variable base?**

- 1) **It can be any class.**
- 2) **No class has access to base.**
- 3) **The class must belong to the geometry package.**
- 4) **The class must be a subclass of the class Hypotenuse.**

Your Selected options :: none ❌

Correct Options :: 3

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Total No.of Questions	:: 292
Total No.of Answered Questions	:: 0
Total No.of Unanswered Questions	:: 292
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feedback :: [feedback@durgajobs.com](mailto:feedback@durgajobs.com)

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