

# DURGA ONLINE EXAMS

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181) **Given:**

```

1. public class TestOne implements Runnable {
2. public static void main (String[] args) throws Exception {
3. Thread t = new Thread(new TestOne());
4. t.start();
5. System.out.print("Started");
6. t.join();
7. System.out.print("Complete");
8. }
9. public void run() {
10. for (int i = 0; i < 4; i++) {
11. System.out.print(i);
12. }
13. }
14. }

```

**What can be a result?**

- 1) **Compilation fails.**
- 2) **An exception is thrown at runtime.**
- 3) **The code executes and prints "StartedComplete".**
- 4) **The code executes and prints "StartedComplete0123".**
- 5) **The code executes and prints "Started0123Complete".**

**Your Selected options :: none**
**Correct Options :: 5**
[Click Here for Explanation](#)
182) **Click the Exhibit button.**
**What is the output if the main() method is run?**
**Given:**

```

10. public class Starter extends Thread {
11. private int x = 2;
12. public static void main(String[] args)
throws Exception {
13. new Starter().makeItSo();
14. }
15. public Starter() {
16. x = 5;
17. start();
18. }
19. public void makeItSo() throws
Exception {
20. join();
21. x = x - 1;
22. System.out.println(x);
23. }
24. public void run() { x *= 2; }
25. }

```

- 1) **4**
- 2) **5**
- 3) **8**
- 4) **9**
- 5) **Compilation fails.**
- 6) **An exception is thrown at runtime.**
- 7) **It is impossible to determine for certain.**

**Your Selected options :: none**
**Correct Options :: 4**

[Click Here for Explanation](#)183) **Given:**

```
7. void waitForSignal() {  
8. Object obj = new Object();  
9. synchronized (Thread.currentThread()) {  
10. obj.wait();  
11. obj.notify();  
12. }  
13. }
```

**Which statement is true?**

- 1) This code may throw an InterruptedException.
- 2) This code may throw an IllegalStateException.
- 3) This code may throw a TimeoutException after ten minutes.
- 4) This code will not compile unless "obj.wait()" is replaced with "((Thread) obj).wait()".
- 5) Reversing the order of obj.wait() and obj.notify() may cause this method to complete normally.
- 6) A call to notify() or notifyAll() from another thread may cause this method to complete normally.

**Your Selected options :: none** ❌**Correct Options :: 2**[Click Here for Explanation](#)184) **Given:**

```
11. public class Test {  
12. public enum Dogs {collie, harrier, shepherd};  
13. public static void main(String [] args) {  
14. Dogs myDog = Dogs.shepherd;  
15. switch (myDog) {  
16. case collie:  
17. System.out.print("collie ");  
18. case default:  
19. System.out.print("retriever ");  
20. case harrier:  
21. System.out.print("harrier ");  
22. }  
23. }  
24. }
```

**What is the result?**

- 1) harrier
- 2) shepherd
- 3) retriever
- 4) Compilation fails.
- 5) retriever harrier
- 6) An exception is thrown at runtime.

**Your Selected options :: none** ❌**Correct Options :: 4**[Click Here for Explanation](#)185) **Given:**

```
public class NamedCounter {  
private final String name;  
private int count;  
public NamedCounter(String name) { this.name = name; }  
public String getName() { return name; }  
public void increment() { count++; }  
public int getCount() { return count; }  
public void reset() { count = 0; }  
}
```

**Which three changes should be made to adapt this class to be used safely by multiple threads? (Choose three.)**

- 1) declare reset() using the synchronized keyword
- 2) declare getName() using the synchronized keyword
- 3) declare getCount() using the synchronized keyword
- 4) declare the constructor using the synchronized keyword
- 5) declare increment() using the synchronized keyword

Your Selected options :: none

Correct Options :: 1, 3, 5

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186) Given:

```

1. public class TwoThreads {
2
3. private static Object resource = new Object();
4.
5. private static void delay(long n) {
6. try { Thread.sleep(n); }
7. catch (Exception e) { System.out.print("Error "); }
8. }
9
10. public static void main(String[] args) {
11. System.out.print("StartMain ");
12. new Thread1().start();
13. delay(1000);
14. Thread t2 = new Thread2();
15. t2.start();
16. delay(1000);
17. t2.interrupt();
18. delay(1000);
19. System.out.print("EndMain ");
20. }
21.
22. static class Thread1 extends Thread {
23. public void run() {
24. synchronized (resource) {
25. System.out.print("Start1 ");
26. delay(6000);
27. System.out.print("End1 ");
28. }
29. }
30. }
31.
32. static class Thread2 extends Thread {
33. public void run() {
34. synchronized (resource) {
35. System.out.print("Start2 ");
36. delay(2000);
37. System.out.print("End2 ");
38. }
39. }
40. }
41. }

```

Assume that sleep(n) executes in exactly n milliseconds, and all other code executes in an insignificant amount of time. What is the output if the main() method is run?

- 1) Compilation fails.
- 2) Deadlock occurs.
- 3) StartMain Start1 Error EndMain End1
- 4) StartMain Start1 EndMain End1 Start2 End2
- 5) StartMain Start1 Error Start2 EndMain End2 End1
- 6) StartMain Start1 Start2 Error End2 EndMain End1
- 7) StartMain Start1 EndMain End1 Start2 Error End2

Your Selected options :: none

Correct Options :: 7

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187) Given:

```

11. class PingPong2 {
12. synchronized void hit(long n) {
13. for(int i = 1; i < 3; i++)
14. System.out.print(n + "-" + i + " ");
15. }
16. }
17. public class Tester implements Runnable {
18. static PingPong2 pp2 = new PingPong2();
19. public static void main(String[] args) {
20. new Thread(new Tester()).start();
21. new Thread(new Tester()).start();
22. }
23. public void run() { pp2.hit(Thread.currentThread().getId()); }
24. }

```

Which statement is true?

- 1) The output could be 5-1 6-1 6-2 5-2
- 2) The output could be 6-1 6-2 5-1 5-2

- 3) The output could be 6-1 5-2 6-2 5-1  
4) The output could be 6-1 6-2 5-1 7-1

Your Selected options :: none ❌

Correct Options :: 2

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188) Which two statements are true? (Choose two.)

- 1) It is possible for more than two threads to deadlock at once.
- 2) The JVM implementation guarantees that multiple threads cannot enter into a deadlocked state.
- 3) Deadlocked threads release once their sleep() method's sleep duration has expired.
- 4) Deadlocking can occur only when the wait(), notify(), and notifyAll() methods are used incorrectly.
- 5) It is possible for a single-threaded application to deadlock if synchronized blocks are used incorrectly.
- 6) If a piece of code is capable of deadlocking, you cannot eliminate the possibility of deadlocking by inserting invocations of Thread.yield().

Your Selected options :: none ❌

Correct Options :: 1, 6

[Click Here for Explanation](#)

189) Given:

```
1. public class Threads5 {  
2. public static void main (String[] args) {  
3. new Thread(new Runnable() {  
4. public void run() {  
5. System.out.print("bar");  
6. } }).start();  
7. }  
8. }
```

What is the result?

- 1) Compilation fails.
- 2) An exception is thrown at runtime.
- 3) The code executes normally and prints "bar".
- 4) The code executes normally, but nothing prints.

Your Selected options :: none ❌

Correct Options :: 3

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190) Given:

foo and bar are public references available to many other threads. foo refers to a Thread and bar is an Object. The thread foo is currently executing bar.wait(). From another thread, what provides the most reliable way to ensure that foo will stop executing wait()?

- 1) foo.notify();
- 2) bar.notify();
- 3) foo.notifyAll();
- 4) Thread.notify();
- 5) bar.notifyAll();
- 6) Object.notify();

Your Selected options :: none ❌

Correct Options :: 5

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Total No.of Questions	::	292
Total No.of Answered Questions	::	0
Total No.of Unanswered Questions	::	292
Marks	::	0/292(0%)

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