Source Code

```
#include<iostream>
using namespace std;
class node{
public:
    int data;
    node* prev,*next;
    node(int val){
        data=val;
        prev=NULL;
        next=NULL;
    }
};
void insertAtHead(node* &head,int val){
    node* n=new node(val);
    if(head==NULL){
        head=n;
        return;
    head->prev=n;
    n->next=head;
    head=n;
void insertAtTail(node* head,int val){
    if(head==NULL){
        insertAtHead(head, val);
    }
    node* n=new node(val);
    node* temp=head;
    while(temp->next!=NULL){
        temp=temp->next;
    temp->next=n;
    n->prev=temp;
void insertAftLoc(node* &head,int key,int val){//INSERT AFTER GIVEN KEY
    if(head==NULL){
        return;
    if(head->data==key){
        insertAtHead(head, val);
        return;
    node* n=new node(val);
    node* temp=head;
    while(temp!=NULL and temp->data!=key){
        temp=temp->next;
```

```
if(temp==NULL){
        insertAtHead(head, val);
        return;
    }
    else if(temp->next==NULL){
        insertAtTail(head, val);
        return;
    }
    node* newnode=temp->next;
    temp->next=n;
    n->prev=temp;
    newnode->prev=n;
    n->next=newnode;
void display(node* head){
    cout<<"Display in original form: ";</pre>
    if(head==NULL){
        return;
    while(head!=NULL){
        cout<<head->data<<"->";
        head=head->next;
    }
    cout<<"NULL"<<endl;</pre>
int main(){
node* head=NULL;
insertAtHead(head,3);
insertAtHead(head,2);
insertAtHead(head,1);
display(head);
display2(head);
insertAftLoc(head, 2, 4);
insertAftLoc(head,4,5);
insertAftLoc(head,3,6);
insertAftLoc(head,8,7);
display(head);
insertAtTail(head,9);
insertAtTail(head,8);
display(head);
```

Output

```
PS C:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut> cd "c:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut> cd "c:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut> cd "c:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut> cd "c:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut> losplay in original form: 1->2->3->NULL
Display in original form: 7->1->2->4->5->3->6->NULL
Display in original form: 7->1->2->4->5->3->6->9->8->NULL
PS C:\Users\anil kumar\Documents\anil\.vscode\DataSructure_in_nsut>
```