SourceCode

```
#include<iostream>
using namespace std;
struct node{
public:
    int data;
    node* left;
    node* right;
    node(int val){
        data=val;
        left=NULL;
        right=NULL;
    }
};
node* inputNode(){
    int ele;
    cout<<"****** Input of a Binary Tree ****** \nIf you does not</pre>
 want further(NULL) type: '-1'\nenter the element\n"<<endl;</pre>
    cin>>ele;
    if(ele==-1){
        return NULL;
    }
        node* root=new node(ele);
        root->left=inputNode();
        root->right=inputNode();
        return root;
void preorderPrint(node* root){
    if(root==NULL){
        return;
    }
    cout<<root->data<<<" ";</pre>
    preorderPrint(root->left);
    preorderPrint(root->right);
int main(){
    struct node *root=inputNode();
    cout<<"Preorder: ";</pre>
    preorderPrint(root);
    cout<<endl;</pre>
    cout<<"Inorder: ";</pre>
    inorderPrint(root);
    cout<<endl;</pre>
    cout<<"Postorder: ";</pre>
    postorderPrint(root);
    cout<<endl;</pre>
```

Output

```
PROBLEMS
                          DEBUG CONSOLE
                                                                                             2: Code
If you does not want further(NULL) type: '-1'
enter the element
****** Input of a Binary Tree *******
If you does not want further(NULL) type: '-1'
enter the element
********* Input of a Binary Tree ********

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enter the element
********** Input of a Binary Tree *********
If you does not want further(NULL) type: '-1'
                                                                                                Activate Windows
enter the element
 TERMINAL
                                                                                                 2: Code
enter the element
********* Input of a Binary Tree ********

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 ****** Input of a Binary Tree ********
If you does not want further(NULL) type: '-1'
enter the element
Preorder: 1 2 4 5 3 6 7
Inorder: 4 2 5 1 6 3 7
Postorder: 4 5 2 6 7 3 1
 PS C:\Users\anil kumar\Documents\anil\.vscode\DataSructure in nsut>
```