

Unit-4

(front end frameworks) (fullstack web development)

①

Git and GitHub:

HTML - Markup lang - develop/design a website

CSS - styling language - look & feel

JS - scripting " - Interactiveness & dynamic

jQuery - JS Library - " " - less no. of Loc.

→ If we want to do a project (HTML, CSS, JS & jQuery)

It can be done: 1) Single:

2) > 1 Person:

If we written a source code - eg: If we lost the file / Deleted the file / program

If, any app (like whatsapp) stop working, its version might be changed from Android-Version-12 to 11. As it is a big company, they will maintain the code. But if we want to get back to our lost / delete files, it is difficult to find the code (in real time)

→ There are multiple people doing a project in common, and separate for places - for project, all of them needs to collaborate and share source code which is risky in developing large projects

The solution for all these problems is "Git and Github".

Git: Version control system which is used to share the source code.
(Local repository (storage location)) — Linux
↳ one person can work. — single. (Desktop version)

GitHub: Version control system - share source code (Remote Repository) — Microsoft - which is available at server
multiple people can collaborate

→ Desktop Version & web version.

Install:

① - Google - download git for windows - Download git.
- Latest version (2.37.1)

→ GitHub - security purposes - NASA projects (uses GitHub)
(multiple git).

→ to work with GitHub we need to have an account.
→ create account.

→ create Repository.

→ Repository name: add-project.

Desc: color project description - technologies used are HTML-CSS

If you want to create another - go to git

→ for every project you can create one separate repository

→ The option public - view - download (it), but they can't add or edit the data until they are collaborated.

→ If we create private - they can't view/download. - "

→ You can also add a README file. → create repository.

- Edit the file (if you want)

→ Next commit changes

→ Added description or read me file (md - mark down)

How code - one commit to another commit

• - You can also add folders with single (1).

→ Lastly go to settings and create the page.

Installation git and various Commands:

git cmd
git GUI
git Bash - Linux cmd where we can use linux commands.

Commands: (a) we have git Interface.

- 1) -- Version → To define installed git version
- help → corresponding list of git commands.
- init → To make our repository as local repository directly

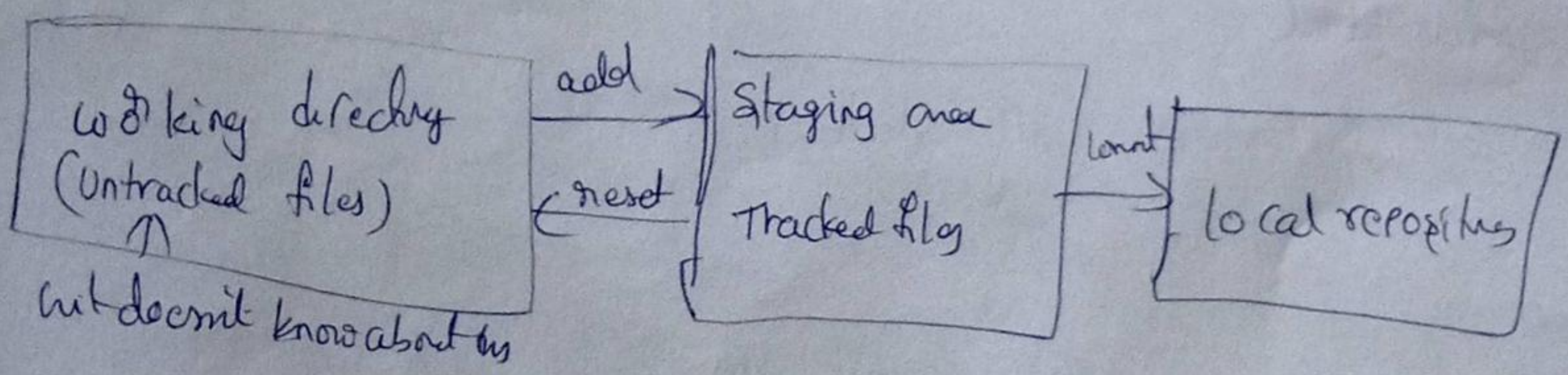
① Git cmd → git --version.

Git GUI →

Git Bash →

→ can also go with normal cmd prompt.

→ git → cmd → git -init.



- 1) status: to check the status of code - untracked/tracked/local.
- 2) Add: convert untracked files to tracked files
- 3) Reset: Tracked to untracked.
- 4) Commit: permanent save.

Go to
→ Visual Studio

① open a program index.html

② And then go to terminal, create a new terminal.

③ c:\> git version

④ git init

⑤ git status (untracked files)

⑥ git add .

⑦ git status

⑧ git reset index.html

⑨ git status

⑩ git commit -m "index file created" -m "index file description"

⑪ git log (commits)

⑫ git --oneline (to display in single line)

⑬ git diff index.html

→ modify the code & Perform (git status)

↓
git add .

↓
git commit -m "anchor tag added"

log
→ git --oneline (

→ git checkout (you can add one commit code) & Perform. (get back to the previous version).

Eg:
git checkout hashcode;
git checkout -b name;
git checkout -d ename;

→ create del.html

→ Rename or move the file (git mv del.html d.html) → It will rename the file

→ git rm d.html (to delete the file).

→ we can see later

(3)

1) git add.

2) git commit -m "file deleted"

3) git log --oneline

• (Then we can see the status on all the created, renamed & deleted files).

(^xsynchronize local repository with remote repository:)

1) create new repository (Rgukt - Project describes push & pull request).

After creating it copy HTTPS (link) (<https://github.com/vignupriyasklm/rgukt.git>)

2) Also create a local repository in laptop by using Visual Studio
(ctrl + k to → create new folder → cseju). → create a file index.html.

3) Go to terminal

1) git init

2) git add .

3) git commit -m "index file created"

4) git status.

5) git branch → To show list of branches

→ To transfer data from local repository (git-admin) to remote repository
Authentication is needed. (which location or repository you have to add)

→ For configuration we can use

git config --list

config: system, global & local.

→ git config --global user.name "jv"

git config --global user.email "mail address"

which location of repository you have to add.

Push: Push the data to remote repository (Push -U (upstream) origin master)

Pull: get from remote repository

> git push -U origin master. (won't work).

① git remote add origin <https://github.com/vighnupriyasklm/sgukt.git>

② git push -U origin master

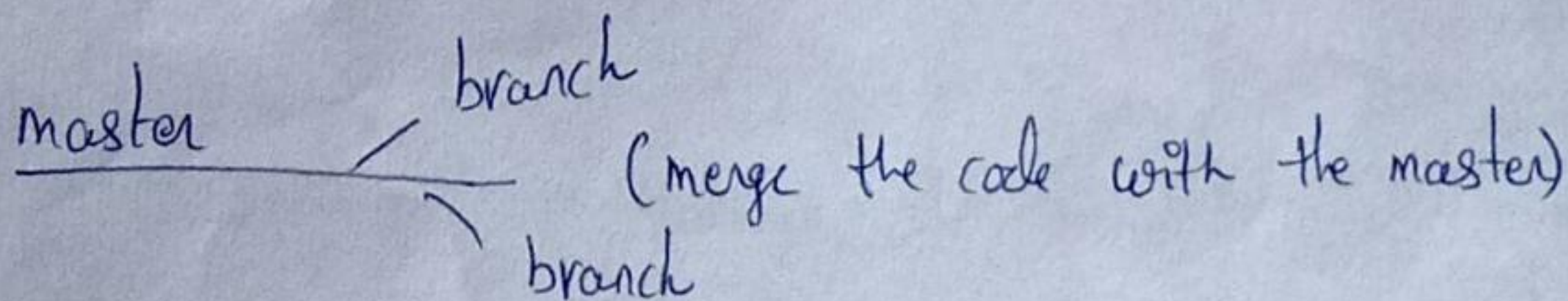
~~ser~~ ③ git add.

④ git push -U origin master.

⑤ git commit -m "blue color index file".

⑥ git push origin master

Concept on branches:



> ~~next~~: Execution:

1) git init

→ git add.

→ git commit -m "index file created"

→ git branch

(* main)

→ git config --list

→ git config --global user.name "vighnupriyasklm"
user.email "vighnupriyasklm@gmail.com"

git push remote add origin "src"

→ git push -u origin main

→ Then it will ask for authentication

→ no change the code in the program

→ git status

→ git add .

→ git commit -m "updated ^{blue} color"

→ git push -u origin main

→ git branch

main.

→ git branch red (a) git checkout -b red. → (Switched to a new branch red)

→ git branch -

→ git push -u origin red.

→ again update red

→ git add .

→ git commit -m "red"

→ git push -u origin red.

→ merge with pull request.

→ can also delete branch.

→ git branch -d red.

→ see git branch.

And create a new file. (cse.html)

<html>

<h> CSE HTML Page </h>

</html>

and do `git add.`

`git commit -m "cse file created"`

`git push` (if it shows error then do)

`git branch ocolor`

`git add.`

`git commit -m "pushing with cse file"`

`git status`

`git push origin ocolor`

→ whenever you push some data

first create branch & then push → so that admin can check
& will check merge operation

→ 2. update pull & update the local repository with remote repo
code & write own source code then go to push operation

① `git add.`

② `git commit -m "end of italic tag in index"`

③ `git push` (error) then

④ `git pull`

`git commit -m "changes"`

`git pull`

`git push`

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control panel → user auth → (credential manager) windows credential
synchronize local Repository with remote repository (collaborate):

① Public

② Private

→ Create a new repository.

→ create a folder in vs & new file

→ git init

→ git add.

→ git commit -m "file created"

→ git config --global user.name " "

→ git config --global user.email " "

→ git push -u origin master

→ git remote add origin "url"

→ git push -u origin master

→ git add.

→ git push -u origin master

→ git commit -m "Pink color is added"

→ git branch

→ git branch -p color

→ git checkout -b pcolor

→ git branch

→ git push -u origin pcolor

→ git commit -m "Pink color is added"

→ git push -u origin pcolor

→ git status

→ git branch -d pcolor

→ git checkout master

→ git branch -d pcolor

- git add .
- git status
- git commit -m "cse file added"
- git pull.

→ synchronize local with remote (collaborator)

→ open cmd in another system & write

git clone <https://github.com/vishnupriyaskdm/rguksk.git>

→ code .
↳ enter

→ open folder (rguksk)

→ open a program (new file).

edit changes & in terminal do → git status
git add .
git commit.

→ git push -u origin master

→ go to collaborator → add collaborator.
(in github)

→ again do git push -u origin master

→ git branch

→ git checkout -b scolo

→ git add .

→ ~~git commit -m "~~

→ git reset index.html

→ git status.

→ change in the program.

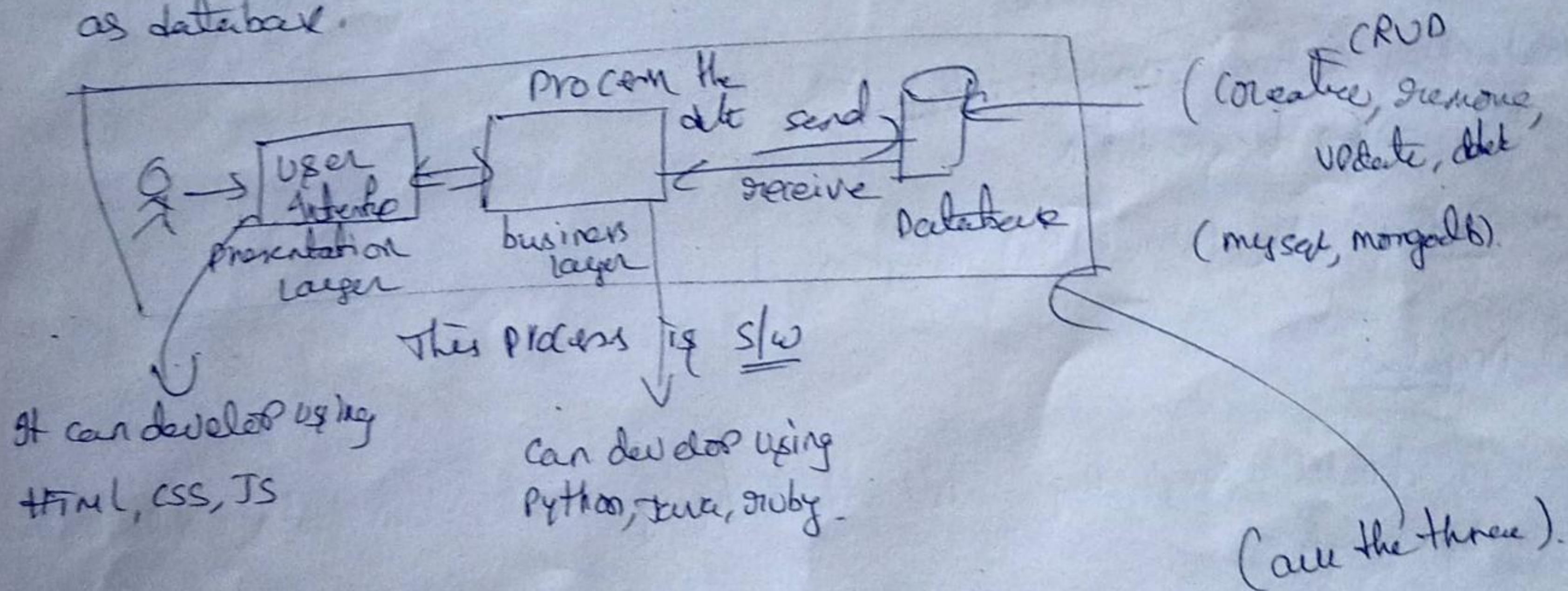
→ git add.

→ git commit -m "color added"

→ git push -u origin master new color.

Full stack web development & frontend frameworks:

→ If you want to develop a software, we should have a UI user will interact with UI & to process the data we require some kind of logic (this is called business logic) after processing we will store in some location & this location can be called as database.



→ The concept of full stack web development is to learn all these languages (i.e., webapp, website).

→ UI can be developed using HTML, CSS & JS - frontend - takes more time.

→ frameworks are built-in blocks (try to merge in our project)

① React ② Angular ③ Vue.js. (All these frameworks are indeed developed by using HTML, CSS)

UI framework

- Grid system need to be followed
- font size & styles
- navigation bar
- buttons, panel etc.

→ Frontend framework:

① React framework:

- developed by Facebook in 2013, going to use lang. JS (HTML + CSS)
- used in single page / cross platform / social news / web apps / messaging app.

Adv: → less code / Reusable

Drawbacks: continuous updates (eg: Version 1, V2...)

→ poor documentation

Companies: Uber, Pb, netflix, Instagram etc.

② Angular:

- To develop single page applications / using model view control (more reduce the developing time)
- by google.
- used typescript as base.
- used in large scale projects / websites (with more interactive content)
- Upgrades

Adv: (large community / developing time is less)

→ customize elements

Companies: Forbes, BMW etc.

Vue.js:

→ Developed in 2014.

→ To implement light weight parts uses angular

→ less developing time (over some bugs long JS)

Adv: responsive / customization

Disadv: less community support, language barrier (coz developed by chinese developers)

→ limited plugin

libraries: google, zoom, Bmw, travago etc.

Build & Deployment:

→ how to deploy a particular website (so that it available to all users)

↳ develop (html + CSS + JS)

↳ After developing this website

→ It needs to available to all ppl.

→ For eg. my website is developed to a server, which is available to all users

→ Deployment is push code to the server

local — Remote

XAMPP, apache (other ppl can connect with it & can access the website)

↓

can't be accessed by 3rd party ppl.

development website

↳ up to a location
i.e., university level

→ If we want global world, need to connect remote server (i.e., 3rd party server)

Ex: godaddy, netlify, AWS, digital ocean, github (

→ It needs some kind of payment

→ cocowebhostlogin → login → create web design