```c
#include<stdio.h>

int main()
{

    printf("\n\n\t\tStudytonight - Best place to learn\n\n\n");


    int num1, num2;
    float fraction;
    char character;


    printf("Enter two numbers number\n");


    // Taking integer as input from user
    scanf("%d%i", &num1, &num2);
    printf("\n\nThe two numbers You have entered are %d and %i\n\n", num1,
num2);
```

```c
    // Taking float or fraction as input from the user

    printf("\n\nEnter a Decimal number\n");

    scanf("%f", &fraction);

    printf("\n\nThe float or fraction that you have entered is %f",
fraction);


    // Taking Character as input from the user

    printf("\n\nEnter a Character\n");

    scanf("%c",&character);

    printf("\n\nThe character that you have entered is %c", character);


    printf("\n\n\t\t\tCoding is Fun !\n\n\n");


    return 0;

}
```

Whole Program

```c
#include<stdio.h>

int main()
{

    printf("\n\n\t\tStudytonight - Best place to learn\n\n\n");


    int num1, num2;
    float fraction;
    char character;


    printf("Enter two numbers number\n");

    // Taking integer as input from user
    scanf("%d%i", &num1, &num2);
    printf("\n\nThe two numbers You have entered are %d and %i\n\n", num1,
num2);


    // Taking float or fraction as input from the user
    printf("\n\nEnter a Decimal number\n");
    scanf("%f", &fraction);
    printf("\n\nThe float or fraction that you have entered is %f",
fraction);


    // Taking Character as input from the user
    printf("\n\nEnter a Character\n");
    scanf("%c",&character);
    printf("\n\nThe character that you have entered is %c", character);


    printf("\n\n\t\t\tCoding is Fun !\n\n\n");


    return 0;

}
```

Output from the program

Studytonight - Best place to learn

Enter two numbers
24 7

Enter a Decimal number
5.4

The float or fraction that you have entered is 5.400000

Enter a Character
a

The character that you have entered is a

Coding is fun